

EVENTS GUIDE

COMPLETE SCHEDULE OF EVENTS



JULY 20-23, 2023
PREVIEW NIGHT: JULY 19





WELCOME TO THE
ITO-VERSE · THE **JUNJI ITO**
· **EXPERIENCE**

A curated collection of original artworks by the master of horror himself.

TORREY PINES ROOMS 1 & 2 at MARRIOTT MARINA HOTEL

333 W Harbor Dr., San Diego, CA 92101

- Check the official Comic-Con schedule for Junji Ito panel appearances and signings
- Stop by **VIZ BOOTH #2813** for exclusive Junji Ito items for sale and giveaway

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NEW EXHIBIT PREMIERING DURING COMIC-CON

- NEW EXHIBIT PREMIERING DURING COMIC-CON
- COWBOY BEBOP 25TH ANNIVERSARY ART EXHIBIT
- EXCELSIOR! THE LIFE AND LEGACY OF STAN LEE
- MY HERO ACADEMIA INSTALLATION

DON'T MISS THESE EXHIBITS CLOSING ON SEPTEMBER 10, 2023

The
ANIMATION
Academy

**COVER
STORY**

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FEATURING

CHUCK JONES
Center for
Creativity

COMIC-CON  **MUSEUM**



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HOURS

Wednesday, July 19

Exhibit Hall.....6:00 PM – 9:00 PM
Badge Pick-up.....3:00 PM – 9:00 PM

Thursday – Saturday July 20–22

Exhibit Hall.....9:30 AM – 7:00 PM
Badge Pick-up.....8:30 AM – 7:00 PM

Sunday, July 23

Exhibit Hall.....9:30 AM – 5:00 PM
Badge Pick-up.....8:30 AM – 5:00 PM



Welcome to your handy guide to Comic-Con International 2023! To get the most out of your experience, take some time to sit down with this booklet and do some planning. And be sure to pick up the separate *Quick Guide*, which contains maps of the Exhibit Hall, the Convention Center, and the hotels, as well as a shuttle bus map and the **Exhibitor Lists**. In addition, you will find the **programming grids**, which feature the program and events schedules at a glance.

In this publication you will find **general information** about the Convention, day-by-day descriptions of all the **programs**, and schedules for the **Comic-Con International Independent Film Festival, Children's Film Festival, the onsite Films, Autograph Area, Portfolio Reviews, Gaming, and Anime**. You'll also find a guide to exhibitor promotions, signings, and activities. And be sure to read the ads—they offer additional information about booth and event happenings.

Harbor Drive Restrictions for Comic-Con 2023

In order to maximize safety and security during Comic-Con 2023, access to Harbor Drive in front of the San Diego Convention Center will be temporarily restricted during the annual convention.

The San Diego Convention Center, in partnership with the Port of San Diego and the City of San Diego, are providing information to assist attendees, the general public, and stakeholders about pedestrian and vehicular access, restrictions and detours during Comic-Con.

Harbor Drive—between First Avenue and Park Boulevard—will be restricted to ALL traffic, including cars, bicycles, scooters, skateboards, and shared mobility devices (dockless bicycles and scooters) on the following days and time:

- Wednesday: from 3:00 PM to 10:00 PM
- Thursday–Saturday: from 7:00 AM to 10:00 PM
- Sunday: from 7:00 AM to 8:00 PM

A valid Comic-Con 2023 badge or confirmed registration in-hand is required for access to any part of the San Diego Convention Center, including the front drive, terraces, sidewalks, Plaza Park area, or the Ace Parking underground garage during the event times listed above.

Now that you are prepared for the show, have fun and enjoy Comic-Con!

Mission Statement: The San Diego Comic-Convention (Comic-Con International) is a California Nonprofit Public Benefit Corporation organized for charitable purposes and dedicated to creating the general public's awareness of and appreciation for comics and related popular art forms, including participation in and support of public presentations, conventions, exhibits, museums and other public outreach activities which celebrate the historic and ongoing contribution of comics to art and culture.

ON THE COVER: Cover art by Rick Geary. © 2023 SDCC.

2023 *Comic-Con: San Diego Events Guide*. Editor: Jackie Estrada; Designers: Karla Renee Harris, Joe Camacho; Associate Editors: Laura Jones, Robin Donlan, David Glanzer, Mike Stoltz. Thank you to Craig Fellows, Justin Dutta, Jason Spykerman, Tommy Goldbach, Adam Neese, Eddie Ibrahim, Rod Mojica, Katherine Morrison, Ray Rappaport, Laura Wintz, Erik Wintz, Diana Ruiz, John Davenport, Josh Ritter, Pat Campbell and all the CCI department heads for their help. All contents (except where indicated) © 2023 by Comic-Con International Inc., a nonprofit corporation for the advancement of the popular arts, PO Box 128458, San Diego, CA 92112; www.comic-con.org. E-mail: cci-info@comic-con.org.

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CREATIVITY, AND
IMAGINATION OF
COMIC-CON®**



**IN A MUSEUM
UNLIKE
ANY OTHER**

COMIC-CON MUSEUM

START YOUR COMIC-CON EXPERIENCE WITH OUR COMIC-CON® MUSEUM PANEL:

Thursday, July 20, at 10:00 A.M. in room 29AB

NEW EXHIBITS PREMIERING DURING COMIC-CON

Cowboy Bebop 25th Anniversary Art Exhibition

Excelsior! The Life and Legacy of Stan Lee

My Hero Academia Installation

DON'T MISS THESE EXHIBITS CLOSING ON SEPTEMBER 10, 2023



Animation Academy: From Pencils to Pixels®
was created by Stage Nine Design and is
distributed by Exhibits Development Group



Five Decades of Comic-Con®



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FREE SHUTTLE SERVICE FROM THE CONVENTION CENTER TO COMIC-CON MUSEUM

(Must have a Comic-Con Museum admission ticket to ride. Book your tickets online today!)

For more information on shuttle schedule, go to page 11

or visit comic-con.org/cci/shuttles

visit us at comic-conmuseum.org

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Convention Policies

Comic-Con has a few policies we must all follow that are necessary for the safety and comfort of everyone. We appreciate your cooperation in helping to make Comic-Con a place that everyone can enjoy.

COVID-19 Health and Safety

While San Diego Comic Convention (“SDCC”) cannot guarantee that its participants will not become infected with COVID-19 or other illnesses, SDCC will, at a minimum, comply with all federal, state, and local laws, mandates, and requirements, including masking, social distancing, limiting attendance, postponing and/or canceling an event, if required. SDCC reserves the right to modify requirements or limits for attending or participating in an event, including by requiring masks and/or vaccinations. By attending our events you agree to abide by entry requirements in effect at the time of the event. Before you attend Comic-Con 2023 each day, please be sure to visit our website, www.comic-con.org, for the latest COVID-19 information.

While not required at this time, SDCC recommends that participants do the following:

- Get vaccinated and boosted for COVID, if appropriate;
- Wear a medical quality mask while attending the event; and
- Obtain a negative COVID test result prior to attending the event.

If you do not have a face covering and would like one, please visit one of our information desks in the lobby.

To help prevent scalping and counterfeit badges, Comic-Con badges are once again enabled with RFID (Radio Frequency Identification) tags. A complete Comic-Con badge is made up of two pieces only: **the plastic badge holder with an RFID sticker attached and your daily or 4-Day paper name badge(s).**

At various points of entry to the San Diego Convention Center, Hall H, and the Indigo Ballroom at the Hilton San Diego Bayfront hotel, you will encounter gates with a “SCAN HERE” indicator near the top of the gate. All you need to do is tap your badge briefly to the indicator. When you do, you’ll get a green light that indicates you’ve been validated and are okay to enter. When you leave, you **MUST** tap your badge out so you may re-enter when you return.

It is extremely important to remember to tap your badge when you leave, or you could be denied re-entry! If you forget to tap out or if you experience an issue with your RFID sticker, please visit one of the **RFID Badge Help Desks** located in Lobby A, D, and G of the San Diego Convention Center or visit the Registration Area located upstairs in the Sails Pavilion and look for the **Attendee Badge Solutions** desk. If you are sent to an RFID Badge Help Desk to resolve a badging issue, you will need a photo ID to validate that you are the badge holder of record.

Always wear your badge and hang on to it! You will need your badge to attend any Comic-Con function, including all daytime and nighttime panels and events at the San Diego Convention Center and other program and event locations around downtown (including the Marriott, Hilton, Hyatt, and Omni hotels, and the San Diego Central Library) and, of course, browsing or shopping in the Exhibit Hall. Keep your badge visible so guards do not stop you. If you’re asked to show your badge and photo ID, please do so.

Badges are nontransferable.

Please do not give your badge to a friend or to people outside the Convention Center when you leave Comic-Con. Security will perform random ID checks throughout the convention, so make sure the name on your badge matches your photo ID!

Access to the Convention Center area is restricted during the event. You will need to show your badge—or your badge confirmation email—to get onto Convention Center property, from Hall A through Plaza Park on the south end of Hall H.

Badge Privacy Notice

Your event badge is encoded with a number that allows exhibitors to obtain your full name, company name, address, phone number, and email address. If you allow an exhibitor to scan your badge using RFID or the barcode, they can get this information. If you do not want exhibitors to have your contact information, do not allow your badge to be scanned or give your badge to anyone else.

If an exhibitor scans your badge and obtains your contact information, they may contact you, send you information or share your information with others. Comic-Con does not rent, sell, lend, or give its mailing list to anyone other than parties that need the information to assist in producing our events (e.g., the registration and housing companies).

Code of Conduct

Attendees must respect commonsense rules for public behavior, personal interaction, common courtesy, and respect for private property. Harassing or offensive behavior will not be tolerated. Comic-Con reserves the right to revoke, without refund, the membership and badge of any attendee not in compliance with this policy. Persons finding themselves in a situation where they feel their safety is at risk or who become aware of an attendee not in compliance with this policy should immediately locate the nearest member of security or staff member so that the

matter can be handled in an expeditious manner.

The Comic-Con Information Desks are located in the lobbies of Halls C and D of the San Diego Convention Center.

During show hours you can always find a Comic-Con staff member or security guard at the Information Desks. Please stop by there if you have any questions or concerns.

Costume Props Policy

No functional props or weapons are allowed at Comic-Con. All costume props and weapons must be inspected daily at one of the Costume Props Desks. If you do not want to have your costume props or weapons inspected or tagged, or if you are not willing to comply with these policies, please do not bring your costume props or weapons to Comic-Con. For the full costume props policy, see the article on page 8.

No Handouts

No distribution of any materials—including flyers, stickers, cards, or any promotional item—is allowed in any area inside or outside the San Diego Convention Center, except from within a booth in the Exhibit Hall or when preapproved for placement on the Freebie Tables in the Sails Pavilion.

No Bicycles, Scooters, Segways, or Hoverboards at Comic-Con

Scooters, bicycles, and Segways are not allowed on the San Diego Convention Center grounds, including inside the building. By order of the fire marshal, hoverboards are not allowed at Comic-Con, including all inside or outside areas of the San Diego Convention Center, and additional venues featuring Comic-Con events.

No Handcarts, Trolleys, Rolling Luggage, or Oversized Strollers in the Exhibit Hall

Please be aware that, for safety reasons,



no handcarts, trolleys, rolling luggage, or oversized strollers are allowed in the Exhibit Hall. Attendees found on the exhibit floor with these items will be asked to leave the Exhibit Hall.

No Live Streaming of Any Program or Event at Comic-Con

The usage of live streaming apps and software on any electronic device (smartphones, tablets, laptops, etc.) is not allowed in any official Comic-Con program and event room, both on-site at the San Diego Convention Center and in other Comic-Con venues.

No Market Research at Comic-Con

Comic-Con does not allow third-party market research, surveys, or information gathering in any public area—indoors or outdoors—of the San Diego Convention Center, or any other venue featuring Comic-Con events.

No Paging

Please keep in mind that there will be no personal pages over the P.A. system. Set a time and place to meet with your family and friends and communicate with them via text or phone when necessary. There is also a message board available in Lobby C where you can post written messages.

No Pets Allowed

If you have pets, including iguanas, parrots, boa constrictors, or other nonhuman critters, please leave them at home. The San Diego Convention Center will not allow animals into the building except for service animals. If your service animal is not wearing any kind of ID identifying them as a service animal, you may be stopped by security. For your convenience, please stop by Disabled Services in the lobby of Hall A for Service Animal Stickers for your Comic-Con badge.

No Retail Sales Unless Exhibit Space Has Been Purchased

No retail sales are allowed anywhere in Comic-Con unless you purchased or were allocated exhibit space. This includes the Exhibit Hall, common areas such as lobbies, hallways, and program rooms, or outside venues such as the San Diego Convention Center grounds as well as any venue featuring official Comic-Con events. Retail sales are strictly limited to the exhibitors in the Comic-Con Exhibit Hall. In addition, there is no solicitation of tips, fees, or donations for any reason, unless you have a booth, table, or official space allocated by Comic-Con.

No Running

For the safety of all, there is absolutely no running anywhere at Comic-Con. This includes the programming rooms,

the hallways and lobbies, in our outside spaces, and in the Exhibit Hall at all times, especially in the morning when we first open the hall. We understand the urgency to get to a favorite booth (or program or anime screening or event) right away, but running is a safety hazard for EVERYONE, not just the person running. People caught running may have their badges taken away from them and be ejected from the convention. Don't run . . . it's not worth it!

No Selfie Sticks or Similar Devices at Comic-Con

Selfie sticks, GoPro poles, stilts, or any device that extends your camera or phone away from your hand or body are not allowed at Comic-Con. If you're seen with one of these devices, you will be asked by security to put it away and not use it at Comic-Con. This includes all of the San Diego Convention Center: Exhibit Hall, programming and event rooms, etc., and on Convention Center grounds outside, and any official Comic-Con events outside the Center, including the hotels, theaters, and the Library.

No Sitting in Exhibit Hall Aisles

By order of the fire marshal, sitting in the Exhibit Hall aisles is not allowed. Lounges are located throughout the Comic-Con Exhibit Hall and near food concessions for your convenience.

No Smoking, Including E-cigarettes and Vaping Products and Devices

Smoking is not allowed at any Comic-Con event at any time and in any location. No smoking at Comic-Con includes traditional cigarettes, pipes, cigars, E-cigarettes, or any vaping product or device. This policy includes the Exhibit Hall, all the programming rooms, and all event spaces at the San Diego Convention Center and additional Comic-Con venues. You are welcome to step outside the Convention Center to smoke in designated smoking areas only, but please be considerate of others when you do. This policy is in place not only for the comfort of attendees but also to comply with San Diego city ordinances prohibiting smoking at public events near any doorway, entrance, exit, or operable window. Please comply with this policy; noncompliance may result in ejection from the convention.

No Strollers Allowed in the Programming Rooms

By order of the fire marshal, strollers are not allowed in any of the programming rooms. Stroller parking is located in various areas in the San Diego Convention Center; see the maps in the Quick Guide for exact locations. Stroller parking will be free of charge and provided on a first-

come, first-served basis. *Please note: Comic-Con will not provide security or check-in/check-out for the strollers.*

No Video or Audio Recording of Panels for Public Display

Cameras and recording devices are permitted in program and panel rooms but cannot be used to reproduce the presentation and must not interfere with other fans' enjoyment of the presentation. Any recording of panels or programs is allowed only for personal use and not for broadcast in any form. No video or audio recording is allowed of the footage on the screens during movie and television panels. The footage shown in these panels is exclusive, brought to us by the studios and networks. Please respect their rights and allow us to continue to show this type of material to our attendees.

Prohibited Items

Alcohol or alcoholic beverages are not allowed inside the San Diego Convention Center or at any of our official offsite events. Bag searches may be performed at various entry locations. Wanding and metal detectors may be used at some locations as well. Make sure to leave your drones, helium balloons, helium-filled products, fireworks, handcarts, trolleys, rolling luggage, and pets (excluding service animals) at home. Absolutely no functioning props or weapons are allowed. Only active on-duty police officers may carry firearms within the Convention Center. All other persons are strictly prohibited regardless of license or status.

Wearable Cameras/Video Recorders/ Camera Phones

Remember that recording of footage on the screens during panels is prohibited (see above: *No Video or Audio Recording of Panels for Public Display*). This includes any recording device, whether digital, analog, or otherwise, including Google Glass, Snapchat Specs, or any wearable cameras. You cannot wear these devices during footage viewing in any program room. If your Google Glass is prescription, please bring a different pair of glasses to use during these times.

Please turn off your devices (phones, tablets, laptops, etc.) and put them away during the screening of panel footage. Not doing so interferes with everyone's viewing quality and causes security to think you're recording the clip.

Comic-Con reserves the right to change or modify any policy or rule at any time and without notice.



Where Is It?

Use this guide to locate Comic-Con events and services. All locations are in the Convention Center unless stated otherwise. To find specific rooms, consult the maps in the center of this publication, or see "How Do I Get to..." on page 180.

Anime	Marriott Marquis Grand Ballroom 1-4
Art Show	Hyatt Grand Ballroom CD
Artists' Alley	Exhibit Hall G
ATM machines	Lobby, by elevator in front of Hall C and in front of Hall E; Marriott Marquis South Lobby
Attendee badge pick-up	Sails Pavilion
Autograph Area	Sails Pavilion
Badge Solutions	Sails Pavilion
Bag Check	Lobby, Hall E and Hall F
Bags, Books, Lanyards	Sails Pavilion, enter from Lobby 20
Blood Drive	Hyatt Hotel Coronado Ballroom
Blood Drive desk	Sails Pavilion near Lobby 6
Comic Arts Conference	Room 26AB, Upper Level
Comic-Con Merch	Marriott Marquis Pacific Ballroom 23-26
Comic-Con Museum	2131 Pan American Plaza, Balboa Park
Comics Creator Connection	Marriott Marquis Marina Ballroom D
Deaf and Disabled Services	Lobby, Hall A
Eisner Awards	Hilton Bayfront Indigo Ballroom Friday night, 8:00
Exhibitor Registration	Lobby, Hall D
Fan Club tables	Mezzanine; Exhibit Hall
Film Festival (CCI-IFF)	Marriott Marquis Grand Ballroom 6
Films	Marriott Marquis Grand Ballroom 5; Convention Center Room 4 (nighttime only)
First Aid	Lobby, Hall C
Gaming	Mezzanine: Rooms 14-19; Marriott Marquis Pacific Ballroom 21-22, Santa Rosa Room
GRT desk	Lobby D
Hospitality Suite	Marriott Marquis Grand Ballroom 8, Thursday-Saturday
Hotel desk	Sails Pavilion

How-To Sessions	Room 3, Upper Level
Industry Registration	Sails Pavilion
Info desks	Walkways B1, E2; Lobbies D and B, Plaza Park
Information Board	Lobby, Hall D
Kinko's/FedEx	Lobby, Hall D
Lost & Found	Lobby, Hall D
Masquerade	Ballroom 20, Upper Level, Saturday night, 8:30 PM
Masquerade desk	Ballroom 20 foyer, Upper Level
Newsletter (daily)	Online at our website: www.comic-con.org
Pinball Lounge	Marriott Marquis Pacific Ballroom 14-16
Portfolio Review	Sails Pavilion
Press desk	Sails Pavilion
Pro Lounge	Room 8, Upper Level
Professional Registration	Sails Pavilion
Programming	Convention Center Rooms 3, 4, 5AB, 6A, 6BCF, 6DE, 7AB, 9, 10, 11AB, 20, 23ABC, 24ABC, 25ABC, 26AB, 28DE, 29AB, 29CD, 32AB, Hall H; Hilton Bayfront Indigo Ballroom; Marriott Grand Ballroom 10 and 12, Pacific Ballroom 18; Omni Hotel Grand Ballroom; San Diego Central Library
Programs/ Technical office	Room 30E, Upper Level
Programming Premiums	Hyatt Grand Ballroom AB
RFID Badge Help Desk	Lobbies A, D, and G; Sails Pavilion
Starbucks	Lobby, Halls A, C, and F
Video Game Lounge	Marriott Marquis Pacific Ballroom 17-19
Volunteer Check In	Marriott Marquis Ballroom F-G
Workshop Sessions	Room 11, Upper Level

Downtown San Diego Essential Services

MAIL/SHIPPING

Postal Annex+: 113 W G St; 619-702-7522
Go Postal: 1501 India St. #103; 619-237-0374 (offers notary services, closed Sun)
Post Office: E Street between 8th and 9th (closed Sat/Sun).

COPIES/PRINTING

FedEx Office: Two locations: San Diego Convention Center Lobby D (see location for hours); 6th and C, 619-645-3300, open 8:00 to 7:00 M-F, 9:00 to 6:00 Saturday, noon to 6:00 Sunday

ART SUPPLIES

Blick: 1844 India St., 619-687-0050.

OFFICE SUPPLIES

Office Depot: 825 West E Street, one block south of Broadway.

MARKETS

Ralph's Market: between 1st and 2nd, Market and G. Closes 1:00 AM
Grocery Outlet: between 10th and 11th on Market. Closes 10:00 PM
Smart & Final: between 14th and 15th on

G. Closes 10:00 PM

HARDWARE STORE

Ace Hardware: 675 Sixth Avenue.

DRUG STORES

CVS Drugs: 645 Market St., between 6th and 7th; 400 5th Ave

HEALTH CARE

Sharp Urgent Care: 300 Fir St., 858-499-2600;
UC San Diego Health - Express Care: 203 W F Street. Open 8:00 AM to 8:00 PM

47th Annual Robert A. Heinlein Blood Drive



General Information

Please join Comic-Con and San Diego Blood Bank for our 47th Robert A. Heinlein Blood Drive. Your donations are desperately needed and will save countless lives. Our blood drive is the San Diego Blood Bank's largest and longest-running drive.

The growth of the blood drive over the years has been phenomenal. The Robert A. Heinlein Blood Drive began at Comic-Con in San Diego back in 1977, at the El Cortez Hotel. In that first year, 148 pints of blood were collected; in 2022 the blood drive collected 9,118 pints. Over the years, a total of 62,680 pints of blood have been donated by Comic-Con attendees, exhibitors, professionals, volunteers, and staff!

Donation areas are located in the **Coronado Ballroom at the Manchester Grand Hyatt Hotel** and at San Diego Blood Bank Donation Centers. Donors will receive a **free T-shirt from Marvel Studios** and other great goodies (while supplies last). Some donors will win big prizes in the donor drawing as well. You can take a look at the drawing prizes at the Blood Drive Desk in the Sails Pavilion near Lobby 6.

Blood Drive Hours:

- ▶ Thursday–Saturday, 9:00 to 6:00
- ▶ Sunday, 9:00 to 3:30



Visit the Art Show at the Hyatt!

The Comic-Con Art Show is located in the Manchester Grand Hyatt Hotel in Grand Halls C & D. You'll see numerous original drawings, paintings, sculptures, pieces of jewelry, and more "unusual" items, all created and displayed by more than 100 professional and amateur artists.

If you want to add something to your collection, many of the pieces are offered for purchase by either Silent Auction or Quick-Sale. To purchase artwork, you must be 18 or older and have legal identification. Payments may be made with cash or a credit card. Ask for details at the Administration table inside the Art Show.

The Art Show also displays the books and comics nominated for this year's Will Eisner Comic Industry Awards. Come and see the best comics and graphic novels of 2022!

The Art Show is open to the public; you do not need a badge to come in and enjoy or purchase artwork. However, everyone entering the Art Show is expected to comply with all Convention Policies expected of Comic-Con attendees.

For your convenience, the Art Show is open **one hour after** the Exhibit Floor closes on Thursday, Friday, and Sunday to make it easier to bid on or pick up your art.

Art Show Hours:

- ▶ Thursday, 11:00 to 8:00
- ▶ Friday, 9:00 to 8:00
- ▶ Saturday, 9:00 to 6:00
- ▶ Sunday, 9:00 to 6:00

Hospitality Suites

Looking for a place to enjoy a light snack and beverage in between the day's events? Come to the Hospitality Suite at the Marriott Marquis, in the Marriott Grand Ballroom 8–9. The Hospitality Suite is open from 2:00 to midnight on Thursday, Friday, and Saturday of the convention (closed on Sunday). You must have a valid Comic-Con badge to enter the suite.

Professionals! Are you looking for a place to take a break, or to discuss business between panels? Come to the Pro Suite in Room 8 at the Convention Center. The Pro Suite opens daily at 9:00 and closes at 8:00 on Friday and Saturday and at 5:00 on Sunday. Complimentary coffee, tea, and lemonade are served. You need to show a valid convention professional badge or guest ribbon to enter the Pro Suite. A professional may invite a guest into the Pro Suite (as room capacity allows), but they must accompany that guest at all times.

Freebies Tables

At the Freebies Table located in the Sails Pavilion you'll find a variety of promotional items, exhibitor advertisements or coupons, flyers promoting panels, Blood Drive information, Art Show information, a QR Code link to the Comic-Con Daily Newsletter, and sometimes other surprises.

Only exhibitors, program participants, attending professionals, and authors may submit items for placement on the Freebies Table. All items must be appropriate for all ages. Any links to websites on any flyers must be appropriate for all ages. The websites may not contain additional links that are inappropriate.





Shuttle Bus Service & Schedule

Hop the FREE Shuttle to the Convention Center! Comic-Con International's FREE shuttle service stops in downtown, Mission Valley, and hotels near the airport on Shelter Island and Harbor Island. The shuttle service, coordinated by Seat Planners Incorporated, kicks in Wednesday from 3:00 PM until 12:00 AM for Comic-Con's Preview Night. On Thursday, Friday, and Saturday, service begins at 5:00 AM and runs until 1:00 AM; on Sunday it runs from 5:00 AM until 7:00 PM, with the frequency changing throughout each of the days. **Pick which shuttle route is best for you, and show your Comic-Con badge when you get on ... it's that simple!**

Please note: There is no shuttle service from 1:00 AM to 5:00 AM each day.

WEDNESDAY

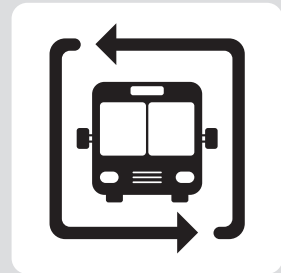
3:00 PM – 7:00 PM Every 20 minutes
7:00 PM – 12:00* AM Every 15 minutes

THURSDAY–SATURDAY

5:00 AM – 8:00 AM Every 30 minutes
8:00 AM – 9:00 PM Every 15 minutes
9:00 PM – 1:00* AM Every 30 minutes

SUNDAY

5:00 AM – 8:00 AM Every 30 minutes
8:00 AM – 7:00* PM Every 15 minutes



**Ending time is last departure from Convention Center to official hotels. The last bus departing the hotels going to the Convention Center is approximately 30 minutes prior to the end time listed.*

Parking — Plan Ahead

Parking can be one of the most challenging aspects of coming to Comic-Con, but a little knowledge ahead of time will help. While Comic-Con itself has no control over parking in downtown San Diego, our advice is simple: Come early and be prepared with a map of parking locations, so you don't have to spend your time driving in circles trying to find another lot if your first choice is full.

Keep in mind that event parking rates will be in place for the entire weekend of Comic-Con throughout San Diego. These rates are higher than normal daily parking rates and are set by the individual

parking companies, not by Comic-Con. Rates could change from day to day. Comic-Con therefore highly recommends that you use the trolley or take advantage of the free shuttles that service most of the official Comic-Con hotels and designated parking lots (see page 11 in the *Quick Guide*). For more information on the trolley, visit the MTS website at www.sdmts.com/inside-mts/events/comic-con.

For updated information on parking and public transportation to and from Comic-Con, visit www.comic-con.org/ci/getting-here.

Volunteer Check-In

There is no onsite registration for Volunteers. If you have signed up to be a Comic-Con Volunteer, report to the Volunteer Desk at Marina Ballroom FG at the Marriott Marquis & Marina. If you are interested in volunteering next year or for any of Comic-Con's other events, visit the Volunteer Desk to get information about future shows.

Bag Check

It's 10:00 AM on Thursday and you've already purchased two giant superhero statues that you just can't live without! But you've a full day of Comic-Con ahead of you ... what do you do?

Luckily you've got the Bag Check! The two Bag Check stations are located in the main lobby on the ground floor level of the Convention Center, near Hall E and Hall F. You can check your purchases and other items

until you're ready to leave the building. The charge is \$5.00 per bag. Don't forget to pick up your treasures before leaving the building, as items cannot be left overnight.

BAG CHECK SCHEDULE:

- ▶ **Wednesday** | 2:00–9:00 PM
- ▶ **Thursday–Saturday** | 7:00 AM–12:00 AM
- ▶ **Sunday** | 7:00 AM–6:00 PM

Costume Props Policy

No functional props/weapons are allowed at Comic-Con. Simulated or costume weapons are allowed, subject to prior approval by security and compliance with the following: **All costume props and weapons must be inspected at one of the Costume Props Desks.**

- ▶ There are two locations: one near the outside door in the lobby of Hall E, and the second in Lobby C2, between the escalators.
- ▶ All costume weapons must conform to state and federal law.
- ▶ Projectile costume props/weapons must be rendered inoperable.
- ▶ Functional (real) arrows must have their tips removed and be bundled and zip-tied to a quiver.
- ▶ Costumes featuring stilts must be approved.

▶ Costume swords must be tied to your costume in such a way that they can't be drawn.

At certain times, due to crowds and safety issues, people in oversized costumes may be asked to leave the Exhibit Hall.

After your costume props have been checked, they will be tagged by security, and you will be given a wristband to wear to designate that your props have been checked.

Security will escort you to the Costume Props Desk for inspection if your costume prop is not tagged.

If you do not want to have your costume props inspected or tagged, or if you are not willing to comply with these policies, please do not bring your costume weapons to Comic-Con.



Visit the Comic-Con Museum!

The newest addition to the world of Comic-Con is **Comic-Con Museum, located in Balboa Park at 2131 Pan American Plaza** (formerly the Hall of Champions). Comic-Con Museum currently features *The Animation Academy: From Pencils to Pixels*®, *Cover Story: Five Decades of Comic-Con*, *PAC-MAN Arcade™*, and, opening on **July 18: *Excelsior! The Life and Legacy of Stan Lee*, *Crunchyroll's Cowboy Bebop 25th Anniversary Art Exhibition*, and the *My Hero Academia* installation**. Our exhibits feature original art, comic books, costumes from noted costume designer Allan Lavigne, interactive displays, and much more. Take in Looney Tunes cartoons and more in our intimate theater, and check out the Museum Gift Shop. Visit our website for special programming appearing daily during Comic-Con and for details and tickets. **The Comic-Con Museum is open daily: 10 AM – 5 PM**
Purchase tickets at: comic-conmuseum.org or scan the QR code to the right for instant access.



Services Available for the Deaf and Disabled

Comic-Con is dedicated to serving all of its attendees. The Deaf and Disabled Services Department was established to offer a hand to visitors with special needs, including:

- ▶ Badge pick-up service (including child badges) for those with mobility issues
- ▶ Disabled stickers and Service Animal stickers
- ▶ Certified ASL interpreters at large panels and the Masquerade
- ▶ A limited number of volunteer interpreters available for individual assistance
- ▶ A limited number of wheelchairs for loan in up to three-hour increments on a first-come, first-served basis
- ▶ A rest area for the disabled, the elderly, expectant mothers, and parents with small infants
- ▶ Special limited seating for some programming, events,

and the Masquerade

- ▶ A rest area for the disabled, the elderly, expectant mothers, and parents with small children
 - ▶ Comfort Rooms that can be used for nursing infants, administering medication, or as a sensory shroud for attendees with special needs
- Those with mobility issues can request a runner to pick up ticketed giveaways from Program Premiums for you (at the Hyatt Hotel).. The Deaf and Disabled Services team is here to help. By working together, we can make the convention experience enjoyable for everyone. For more information, see the Comic-Con website, or go to Deaf and Disabled Services in Lobby A.

Comic-Con Merchandise

This year, there are four ways to pick up those must-have items:

- ▶ **Comic-Con Merch Store (on-site at the Marriott)**
Right next door to the Convention Center at the Marriott Hotel you'll find the all-new Comic-Con Merch Store, where you can buy this year's Comic-Con Event Shirt, beautiful new Comic-Con branded shirts designed by Fanatics, and many other exciting new items to make your friends jealous.
Merch Store items are limited to stock on hand, so don't delay. Some sizes or styles may not be available if you wait too long! You'll find the giant Comic-Con Merch Store at the Marriott Hotel & Marina, in Pacific Ballroom 23–26 (at street level).
- ▶ **Comic-Con Gaming Room**
Games, located in Pacific Ballroom 21 at the Marriott Hotel & Marina, will be selling Comic-Con gaming mats and dice right inside the Gaming Room from 4:00 to 8:00 on Thursday, Friday,

and Saturday. How is that for convenience?

- ▶ **Comic-Con Merch Shop (online)**
Our Comic-Con Merch Shop (available through the Comic-Con website), has a wide selection of all the newest Comic-Con and Comic-Con Museum branded products: www.comic-con.org
- ▶ **Comic-Con Museum Shop (at the Comic-Con Museum)**
While enjoying everything Comic-Con Museum has to offer, stop by the gift shop. They have many unique items for sale that you won't find in our Merch Store or the online Merch Shop. It's the perfect place to find fantastic gifts for people like you!
- ▶ **Hudson News (at the San Diego Airport)**
For the first time, a limited number of selected items will be available at Hudson News at the airport. If you are flying in from out of town, be sure to pick up that special Comic-Con merch as you arrive, or shop for family and friends when you head home.

Programming Premiums Room

If you received a ticket for special items while attending a program, the place to go to pick up your goodie is the Programming Premiums Room at the Manchester Grand Hyatt in Grand Hall AB. To enter,

please use the bay side of the hotel, next to the roll-up door.

The room is open from 10:00 to 8:00 on Thursday, Friday, and Saturday and from 10:00 to 6:00 on Sunday



Hall H/Plaza Park Lines— Please Follow These Rules

Comic-Con discourages any advanced line-ups, but if you do happen to find yourself in one for an extended period of time please adhere to the following rules and guidelines:

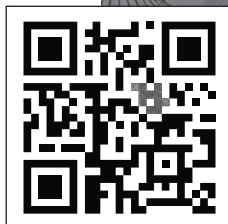
For safety reasons, we cannot allow anyone to line up until all tents, canopies, stanchions, delineators, and more are completed at the event. This includes all adjacent areas to the Park, the Embarcadero, and other areas as well. There is to be absolutely no waiting nearby for the work to be completed. We estimate that all work and setup will be completed by Wednesday, July 19, however this timeframe is not guaranteed. As this is a safety issue, we've been warned that anyone waiting in the work area before it is completed will be asked to leave regardless of time of arrival or length of time they've been waiting.

In an effort to accommodate as many people as possible with the least amount of impact for all, please follow the rules below:

- ▶ Camping is not allowed.
- ▶ Absolutely no tents, canopies, inflatables, cots, beds, furniture, large coolers, heaters, large fans, large umbrellas, chaise lounges, open flames, or anything of similar size of any kind, as determined by the San Diego Convention Center.

- ▶ You are permitted to have one chair per person of relatively normal size. You may also use a blanket or sleeping bag, provided it is only taking up the space of one person.
- ▶ No facilities or services will be available in Plaza Park, so plan accordingly.
- ▶ Restroom access will be available in Lobby G of the Convention Center from 9:00 PM to 7:00 AM each night starting Wednesday, July 19. No other access to facilities will be available.
- ▶ Please be kind and respect the grounds by disposing of trash in the appropriate receptacles. Please do not leave any trash or waste behind.
- ▶ Someone must be present at all times. You can hold space for **no more than 2 people.**
- ▶ **You cannot leave unattended personal items (chairs, sleeping bags, umbrellas, etc.) as a placeholder in line.**

NOTE: First-Seating wristbands are available for the first Hall H panel each day. For information, see the article on page 9 of the separate Quick Guide.



Download the 2023 Comic-Con Souvenir Book

This year's Souvenir Book is a downloadable pdf, available on the Comic-Con website, www.comic-con.org or by scanning the QR code above with your smartphone camera.

The book is filled with lots of full-color articles, including: centennial tributes to Mort Walker, *Weird Tales*, Walt Disney Studios, and Warner Bros.; a celebration of the 75th anniversary of the *Pogo* comic strip; 50th anniversary articles on *Blade*, *Howard the Duck*, *The Human Target*, *Red Sonja*, *Shang-Chi*, *Master of Kung Fu*, and the comics direct market; and a retrospective on publisher Ron Turner and *Last Gasp* comic.

The cover is by Comic-Con Special Guest Becky Cloonan.



Online Daily Newsletter

In the old times, Comic-Con provided a newsletter, *Comic-Con Today*, printed on dead trees. After the pandemic, *Comic-Con Today* made the bold decision to enter the 21st Century and provide the newsletter as a digital publication. Each morning, look for a new edition full of highlights, updates, our ever-popular photo galleries, and informative articles about different aspects of Comic-Con. You can access *Comic-Con Today* at www.comic-con.org/ci/newsletter or via the QR codes posted around the center.

Inkpot Awards

Comic-Con will be presenting its own special awards, the Inkpots, to their recipients at Spotlight or other programs. When you attend these programs, be sure to help celebrate the achievements of these creators and contributors to comics and related fields.



Friday Night: The 35th Annual Will Eisner Comic Industry Awards



Eisner Awards



The 35th annual Will Eisner Comic Industry Awards ceremony will be held **Friday night, July 21** in the Indigo Ballroom at the Hilton Bayfront, just a short walk south from the Convention Center.

The doors of the Indigo Ballroom will open at **7:45**, and the ceremonies will get underway at **8:00**. Attendance at the event is free to all Comic-Con members. Be sure to bring your convention badge to be admitted—and your I.D. if you wish to purchase alcoholic beverages. Advance seating for VIPs (nominees, sponsors, presenters) will begin at **7:00**. No-host bars will be set up both in the ballroom and the ballroom lobby. The ceremony is expected to run until about 10:30. It will be followed by a VIP reception in the Indigo Ballroom foyer, with a live jazz duo for entertainment.

THE EISNERS: COMICS' "OSCARS"

Named for the pioneering comics creator and graphic novelist Will Eisner, The Eisner Awards, considered the "Oscars" of the comic book industry, will be given out in 32 categories for works published in 2022. A complete list of all the nominees can be found in the Souvenir Book and at www.comic-con.org. All attendees will also get a souvenir program listing the nominees.

Among presenters at this year's ceremony are actor/comic book writer **David Dastmalchian** (*Antman*, *Suicide Squad*, *Flash* TV series, *Count Crowley* comic book); comedian/actor **Jonah Ray** (*Mystery Science Theater 3000*); actress/stuntwoman **Janeshia Adams-Ginyard** (*Black Panther*, *Falcon and the Winter Soldier*), comedian/actor **Stephen Glickman** (*Gustavo Rocque*, *Nickelodeon's Big Time Rush*); Batman movie producer Michael Uslan; voice actors **Maurice LaMarche** (*Brain in Pinky and the Brain*), **Eric Bauza** (*Bugs Bunny*, *Daffy Duck*, *Tweety*), **Amber Nash** (*Pam Poovey*, *Archer*), and **Adam MacArthur** (*Marco Diaz*, *Star vs. the Forces of Evil*); comics creators **Mark Buckingham** (artist, *Fables*, *Sandman*, *Norse Mythology*), **Bill Morrison** (*Simpsons Comics*, *Yellow Submarine*), and **Wendy and Richard Pini** (*Elfquest*); and Comic-Con Special Guests **Felicia Day** (*Dr. Horrible's Sing-Along Blog*, *The Guild*), **Keith Knight** (cartoonist, *The K Chronicles*, *ink*, *The Knight Life*), **Stephen Notley** (cartoonist, *Bob the Angry Flower*), **John Semper** (producer/head writer of *Spider-Man: The Animated Series*), and **David F. Walker** (comics/graphic novel writer, *Bitter Root*, *Naomi*, *Luke Cage*).

SPONSORS

The principal sponsors for the Eisner Awards this year are **Gentle Giant Studios** (which manufactures the Eisner trophies), mycomicshop.com, and Pan-Universal Galactic Worldwide. Supporting sponsors are **Alternate Reality Comics** (Las Vegas), **Atlantis Fantasyworld** (Santa Cruz, CA), **Diamond Comics Distributors**, and **Golden Apple Comic and Art Foundation** (Los Angeles). The afterparty is sponsored by **HarperAlley**.

THE EISNER HALL OF FAME

The **Will Eisner Hall of Fame** awards will be presented in a special ceremony on Friday morning in **Room 28DE**. Trophies will be presented for 15 judges' choices inductees and 4 inductees chosen by voters. For more information on this year's inductees, visit the Comic-Con website, www.comic-con.org. The event is hosted by Eisner Awards Administrator **Jackie Estrada**.

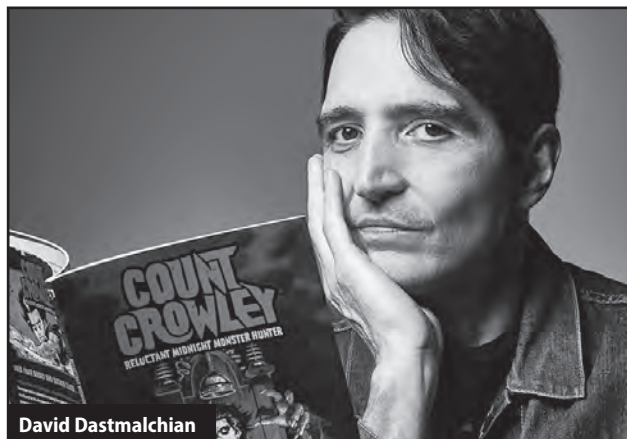
OTHER AWARDS

The Eisner Awards evening includes the presentation of several other special awards. Since 1984, Comic-Con has been bestowing the annual **Bob Clampett Humanitarian Award** (to be presented by Bob's daughter Ruth). This year's recipients are **Beth Accomando** and **Scott Dunbier**. The nominees and winner of the **Russ Manning Promising Newcomer Award**, which has been handed out since 1982, will be announced by past Russ Manning assistant and Comic-Con Special Guest **William Stout**. Also being presented is the **Will Eisner Spirit of Comics Retailing Award**, presided over by **Joe Ferrara**.

This is the 19th year for presentation of the **Bill Finger Award for Excellence in Comic Book Writing**. The 2023 recipients are DC romance comics writer **Barbara Friedlander** (*Swing with Scooter*, *Young Love*, *Young Romance*, *Heart Throbs*, *Secret Hearts*, *Falling in Love*, *Girls' Love Stories*) and war comics writer/artist **Sam Glanzman** (*U.S.S. Stevens*, *A Sailor's Story*). The Finger Award will be presented by **Mark Evanier**. The major sponsor for the Finger Award is **DC Comics**. Supporting sponsors are **Heritage Auctions** and **Maggie Thompson**.



Janeshia Adams-Ginyard



David Dastmalchian



Comic-Con Presents: The 2023 Masquerade!

Costumes play a vital role in all the popular arts, creating character, story, setting, mood, and more. The Exhibit Hall has them everywhere, on book covers, posters, and collectibles, but the ones we really notice are those brought to life for us, the cosplay creations crafted and worn by attendees as they stroll the halls or pose for photos. We therefore once again present our event that gives costuming the spotlight it deserves and allows attendees to show that creativity, imagination, and talent are not limited to the professionals. Not a dance or party as the name implies, it is an on-stage competition, where re-created and original design costumes are brought to life in clever and entertaining presentations with drama, humor, storyline, and more, each with specially selected music and lighting. And, with trophies and generous cash and other awards for the top costumes!

The 49th annual Comic-Con Masquerade will start at **8:30 Saturday in Ballroom 20** of the Convention Center. Doors will open for audience seating at **8:00**, but the line for choice seating will start forming earlier. To help audience members avoid waiting in a long line, FREE seating tickets will be given out at noon on Saturday near Ballroom 20, and again after 3:00 at the Masquerade Desk nearby. A ticket assures that you will have a seat, so you can then go enjoy the panels and return later. Tickets are not required, however, and once the ticketed line has all gone in, anyone without a ticket is welcome while seating remains.

There will be a seating section for convention special guests and approved press that reserve a seat at the Masquerade Desk near Ballroom 20. Disabled attendees should visit the Deaf And Disabled Services Desk to coordinate seating, and there will be a signer for the hearing impaired. The ballroom holds nearly 4,000 and usually doesn't quite fill. The show will also be shown simultaneously on large screens in the Sails Pavilion and Ballroom 6A (no tickets needed).

The event will run until 10:30, including an intermission for

judging and the presentation of awards. In addition to the Comic-Con awards bestowed by our guest judges, representatives from organizations and companies will be selecting their own winners of cash prizes and trophies. To ensure great viewing for everyone, multiple cameras will be capturing close-up views for projection onto the high-definition screens.

The Master and Mistress of Ceremonies will again be the always entertaining five-time Hugo Award-winning artists and writers **Phil Foglio** and **Kaja Foglio**. Together the husband-and-wife team have created, published, and contributed to a variety of comics, art, novels, and games in the science fiction, fantasy, and steampunk genres through their company and website StudioFoglio.com, featuring their popular *Girl Genius* series.

During the **Judging Intermission** there will be a return performance by the **Saber Guild**, a global not-for-profit Lucasfilm-recognized Star Wars lightsaber performance club that thrills people worldwide with original storylines, media-accurate costumes, and impressive choreographed action. They perform at many community events as well as comic book and sf conventions, all to raise money for charity and share their love of Star Wars. Their San Diego chapter, Jediha Temple, has a new show created for Comic-Con, titled "The New Jedi Order: A Padawan's Tale," a cautionary tale of apprentices who discover the Sith are not just a story told by Grand Master Skywalker to keep the padawans in line. They learn the Force is more complicated than they learned at the newly established Jedi Temple when they meet a fallen Jedi who has turned to the dark side.

Also returning to our stage for intermission will be an impressive dance presentation by **The Corps Dance Crew**. Founded in 2013, the group consists of dancers from all over Southern California who are trained in numerous genres of dance, including jazz, ballet, tap, and foundations of hip-hop. The group has placed highly in many dance competitions and performs regularly at Comic-Con, WonderCon, Anime California, Anime Los Angeles, and Sabakon in Las Vegas.

PHOTOGRAPHY

- ▶ Cameras are allowed, but no flash photography is permitted in the ballroom.
- ▶ All photographs and video recordings must be for personal, non-profit use only and may not be used for commercial purposes, including appearing on websites that charge for viewing. News media and journalists should request permission via Comic-Con's **Press Desk**.
- ▶ No equipment or standing is allowed that will interfere with other audience members' viewing or interfere with aisleways. House Staff will be watching for violators, so please help us assure that everyone in the audience can enjoy the show.
- ▶ We have a Masquerade Photo Op Area in a nearby room where the costumers will pose after their presentations. Flash photography is allowed there, but spaces are limited. Those wishing access must sign up ahead of time at the Masquerade Desk to reserve a spot.

CONTESTANT INFORMATION

Although we filled up with entries in June, cancellations may have opened up some contestant spots. You can inquire at the Masquerade Desk by Ballroom 20 Thursday and Friday between 9:30 and 5:30 or before 10:30 on Saturday morning to check for openings.

Costumes worn at the show prior to the Masquerade are not

accepted in the Masquerade. Complete rules and information are available there and online. A one-hour Orientation for contestants only will be held at 10:30 on Saturday morning. Please stop by the Desk to find out the room number.

On Sunday, if you missed the show or wish to see it again, a video will be shown at the **Masquerade Playback** at 2:30 in Room 10. To learn more about convention masquerades you may wish to attend the **Masquerade 101** panel at 6:00 Friday in Room 23ABC.

AWARDS AND CASH PRIZES

Comic-Con trophy medallions will be given to winning costumes in categories of Best in Show, Judges' Choice, Best Re-Creation, **Best Original Design, Most Beautiful, Most Humorous, Best Workmanship, and Best Young Fan**. These custom awards were fabricated by the same company that produces trophies for the Emmy Awards and Golden Globes. Any costumed entry winning one of Comic-Con's own award categories (excepting honorable mentions) will also receive a free 4-day membership to Comic-Con in 2024. Awarded badges are nontransferable; if a group wins in a category, each member will receive a badge and trophy, up to a maximum of six.

In addition, generous prizes will be presented by representatives of the following companies and organizations:

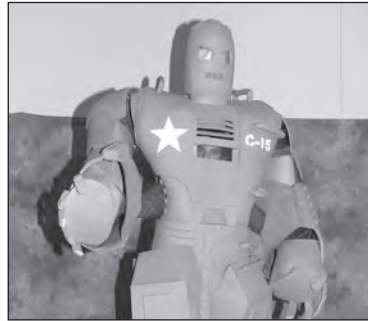
- ▶ **Frank And Son Collectible Show**, of the City of Industry, CA, “your one-stop show for all your collectible needs,” will present to the entry they deem to be the audience favorite a prize of **\$1,000** cash, plus a very impressive crystal trophy.
- ▶ Hollywood costume designers from **The Costume Designers Guild IATSE Local 892** will present to their favorite entry a trophy designed and crafted by **Thingergy**, the premier special FX costume/prop/make-up shop in Burbank, plus a **\$500** gift certificate from International Silks and Woolens in Los Angeles.
- ▶ **The Art Directors Guild, IATSE Local 800** is presenting **two awards**: The Art Directors Guild Cosplay Award for Original Concept Design, presented to the entry most exemplifying a wholly original concept, and The Art Directors Guild Cosplay Award for Best Visual Media Design, presented to the entry whose design best interprets a character or concept from a television show or motion picture. Each award comes with a **\$500** prize.
- ▶ **The David C. Copley Award for Most Innovative Costume**: UCLA’s David C. Copley Center for The Study of Costume Design will bestow on their favorite entry the UCLA/TFT Copley Center Design Award of a **\$1,000** gift card to Amazon.com, plus a copy of Hollywood Costume, (cover price \$39.99) by Copley Center

Director Deborah Nadoolman Landis, PhD.

- ▶ **San Diego Comic-Con** will present a special award given in memory of long-time Committee and Board member Alan Campbell, who passed away and is sorely missed. Alan was a great fan of the Masquerade, often donating his own prize. The Alan Campbell Award will be **\$500** cash, presented to the entry deemed Best Re-Creation of a Comics or Related Media Character or Characters, as selected by a representative of the Board of Directors.
- ▶ **The Costumer’s Guild West**, a community of costumers dedicated to promoting the art of costuming and needlework in all forms, will present a one-year membership to their Southern California costuming group, as well as one full scholarship and one night’s complimentary hotel stay to their weekend conference, **Costume College**, held the last weekend in July each year (winner may choose 2024 or 2025) at the Sheraton Gateway Los Angeles Hotel, to the entry they select as showing the most promise.



2022 Best Re-Creation winner, “Godzilla.” Photo by Jerry Shaw.



2022 Honorable Mention and UCLA Copley Center winner, “Hydra Stomper.” Photo by Jerry Shaw.



2022 Best in Show winner/Art Directors Guild winner, “Early Beastmaster Mandalorian.” Photo by Jerry Shaw.



2022 Most Humorous winner, “Black Flame.” Photo by Jerry Shaw.

Important Notes About Programs and Events at Comic-Con

Comic-Con once again features a massive schedule of programming events—the largest of any comics or popular arts convention in the country. It spans all four days and includes 20 separate rooms in the Convention Center, ranging from 256 seats to the massive 6,500-seat Hall H.

On Saturday night, the Sails Pavilion is turned into “Party Central” for the gala annual Masquerade party, where you can watch the show on the big screen.

Beyond the Convention Center, you will find Comic-Con programming at four other locations in or close to downtown: the San Diego Central Library, the Hilton Bayfront Hotel, the Marriott Marquis, and the Omni San Diego Hotel.

Programs at the **Central Library** are located in the Shiley Special Events Suite and The Neil Morgan Auditorium. The library is in downtown across the Harbor Drive pedestrian bridge at 330 Park Blvd. Programs at the **Hilton Bayfront**, just south of the Convention Center, are in the Indigo Ballroom.

The **Marriott Marquis** San Diego Marina Hotel has once again opened its meeting space to us. The facility is located on the Harbor Drive side of the hotel, adjacent to the Convention Center on the Hall A side. Programs are in Grand Ballroom 6, Grand Ballroom 10 & 11, Grand Ballroom 12 & 13, and Marina Ballroom D. The Marriott Marquis serves as the headquarters hotel for anime, films, nighttime games, the Hospitality Suite, and the Comic-Con International Independent Film Festival. This year the Comic Creator Connection and the Gaming Creator Connection will be held in Marina Ballroom D.

Returning to Comic-Con this year as an offsite programming location is the **Omni San Diego Hotel**, on L Street, across Harbor Drive from the Convention Center next to Petco Park. Programs in the Omni Hotel are on the 4th floor, in the Omni Grand Ballroom DE. For the second year, Comic-Con features a track of gaming-based programs in Omni Grand Ballroom ABC.

To make everyone’s programming experience as pleasant as possible, please follow **these guidelines**. While they apply to all events and rooms at Comic-Con, including anime, film screenings, and games, they are particularly important in the larger programming venues: Rooms 6A, 6BCF, 6DE, Ballroom 20, Hall H, and the Indigo Ballroom. These procedures are for safety purposes and to help ease line and crowd control issues. They include:

- ▶ In the primary program room area (Rooms 3 through 11 on the top level of the Convention Center), the four hallways leading into these rooms have been designated as either entrance only or exit only. Please see the map on page 10 in the Quick Guide, and look for the signage over each of the program room hallways upstairs.
- ▶ In addition, each room has a definite entrance and exit, and some of the larger rooms have specific areas for lining up. When you’re in a room, please watch the presentations on the screens that occur between events for directions for leaving once a program is over. The various maps in the Quick Guide show the locations of specific room entrances, exits, and lines. Also, look for signage that will help you locate the correct line for each program room.
- ▶ Comic-Con has a break between programs in the five largest

program rooms (6A, 6BCF, 6DE, Ballroom 20, Hall H, and the Indigo Ballroom). This break is to help get attendees in and out in a timely manner. **Rooms will not be cleared during these breaks.** (The programs in the other rooms—3, 4, 5AB, 7AB, 8, 9, 11, 23ABC, 24ABC, 25ABC, 26AB, 28DE, 29AB, 29CD, and 32AB—will still run back to back without breaks.)

PLEASE KEEP IN MIND ...

- ▶ **Seating in all event rooms at Comic-Con is on a first-come, first-served basis.** Because of the sheer number of attendees, simply having a badge does not guarantee a seat in programs and events or an autograph from a specific celebrity. If there is a specific program or presentation you would like to see, it’s always a good idea to plan accordingly and arrive early.
- ▶ **Seating is limited in each room**, from the smallest (256 seats) to the largest (6,500). To help everyone, please:
 - Do not put your bags, food, or other items on the seat next to you.
 - Please do not save seats.
 - Don’t leave gaps in seating. Please fill in all seats.
 - If you are standing in a room, you may be asked to move or to find a seat. This request is for safety reasons and is under the jurisdiction of the Fire Marshal. Standing in any programming room at any time is not recommended.
 - There is no reserved seating for press. Press badges do not guarantee entry to any event.
 - Comic-Con does not clear rooms between events. You are permitted to stay in the same room for multiple programs (with certain exceptions; if a room is to be cleared, it will be announced).
 - Full rooms: Rooms filled to capacity will be closed, and no additional attendees will be admitted. This policy is under the jurisdiction of the Fire Marshal.
 - Recording of any of the video footage or images projected onto the screens in any of the rooms is strictly prohibited. Hollywood movie and television studios go to great lengths and expense to bring these special presentations for Comic-Con. In many cases they are exclusive, specifically for you, the Comic-Con attendees. Recording of any of these presentations, by any means, including cameras, camera phones, and smart eyewear, is a violation of copyright law. *Please don’t ruin it for everyone!* If any of these special presentations appear on the Internet, the studios may stop bringing the footage and exclusive content we all love so much. Comic-Con has an exemplary record in this regard, and that’s why you’ll continue to see exclusive material only at our events, but only *you* can make sure that continues.

The Great North



BOB'S BURGERS

FUTURAMA

hulu



the SIMPSONS

hulu
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YOUR ANIMATION DESTINATION

SOLAR OPPOSITES



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4229

AMERICAN
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THE ROOKIE

abc

FAMILY
GUY



Abbott
Elementary

2023
POSTER
TUBES

COLLECTIBLE
MINI-POSTER
GIVEAWAYS



Disney
PERCY
JACKSON
AND THE OLYMPIANS

FX

ARCHER

BBC

DOCTOR
WHO

FX

FX

WHAT WE DO IN THE
SHADOWS

Disney+

Goosebumps



► **Photography** Each program has its own set of rules, and sometimes photography is allowed. When taking pictures, please keep these guidelines in mind:

- Keep flash photography to a minimum.
- Take photographs from your seat.
- Selfie sticks, GoPro poles, or any device that extends your camera or phone away from your hand are not allowed.
- Follow the rules of each particular panel. Some events will not allow photography of any kind. An announcement will be made if that is the case.

► **Q&A** When asking questions of the people on stage, please be courteous. For example, please don't ask for a kiss, a hug, an autograph, a baby, a prom date, or the chance to give speakers a copy of your script, résumé, or movie. Such requests stop a program in its tracks. These celebrities are taking time out of their busy schedules to see you. Please treat them with respect. Because of time constraints, sometimes not everyone who gets in line will be able to ask a question. In the bigger rooms (Rooms 6A, 6BCF, 6DE, Ballroom 20, Hall H, and the Indigo Ballroom), your ques-

tion will be screened before you can ask it.

- **Cell phones:** Just like in a movie theater, please silence all cell phones when you enter any programming room. If you must take a call, please leave the room to do so, but be advised that if the room is full and closed, you may not get back in. At all times, please be courteous to your neighbors.
- **Trash:** Please take your trash with you. Remember that other people will also be attending events in the room following you. Do not leave trash on the chairs or in the area around your seat.
- **Cancellations:** In rare instances, a panel will have to be cancelled because of a situation out of Comic-Con's control. Keep in mind that all programs, events, and listed appearances are subject to change.

IN HALL H ...

Comic-Con is once again using the massive 6,500-seat hall known as Hall H. This hall is so huge that in addition to the notes above, it has some specific guidelines:

- The line for Hall H starts outside the building in Plaza Park. Look for the sign that reads "Hall H line begins here." Note that you cannot camp out in the Plaza Park area—see the

rules listed on page 8.

- The Toucan Tracker wristband policy returns for its fourth year. Wristbands will be given out for the first panel of each day in Hall H. See page 9 of the Quick Guide for details.
- Please remain seated once an event starts, and leave only after the event finishes.
- There are restrooms in Hall H. When you are facing the stage, the restrooms are to your right. If you leave the hall—for any reason—you may not be allowed back in or you may have to get in line to get back in. Again, because of Fire Marshal rules, this policy will be strictly enforced, with no exceptions.

Comic-Con has the best attendees in the world, and comics publishers, Hollywood studios, and everyone in the popular arts industries knows this. That's why Comic-Con has the most incredible guests and programs of any convention. We know you're here because you love this stuff as much as we do. We are all fans. Please keep the above guidelines in mind at all times, and everyone will have a safe, courteous, and fun time at the show!

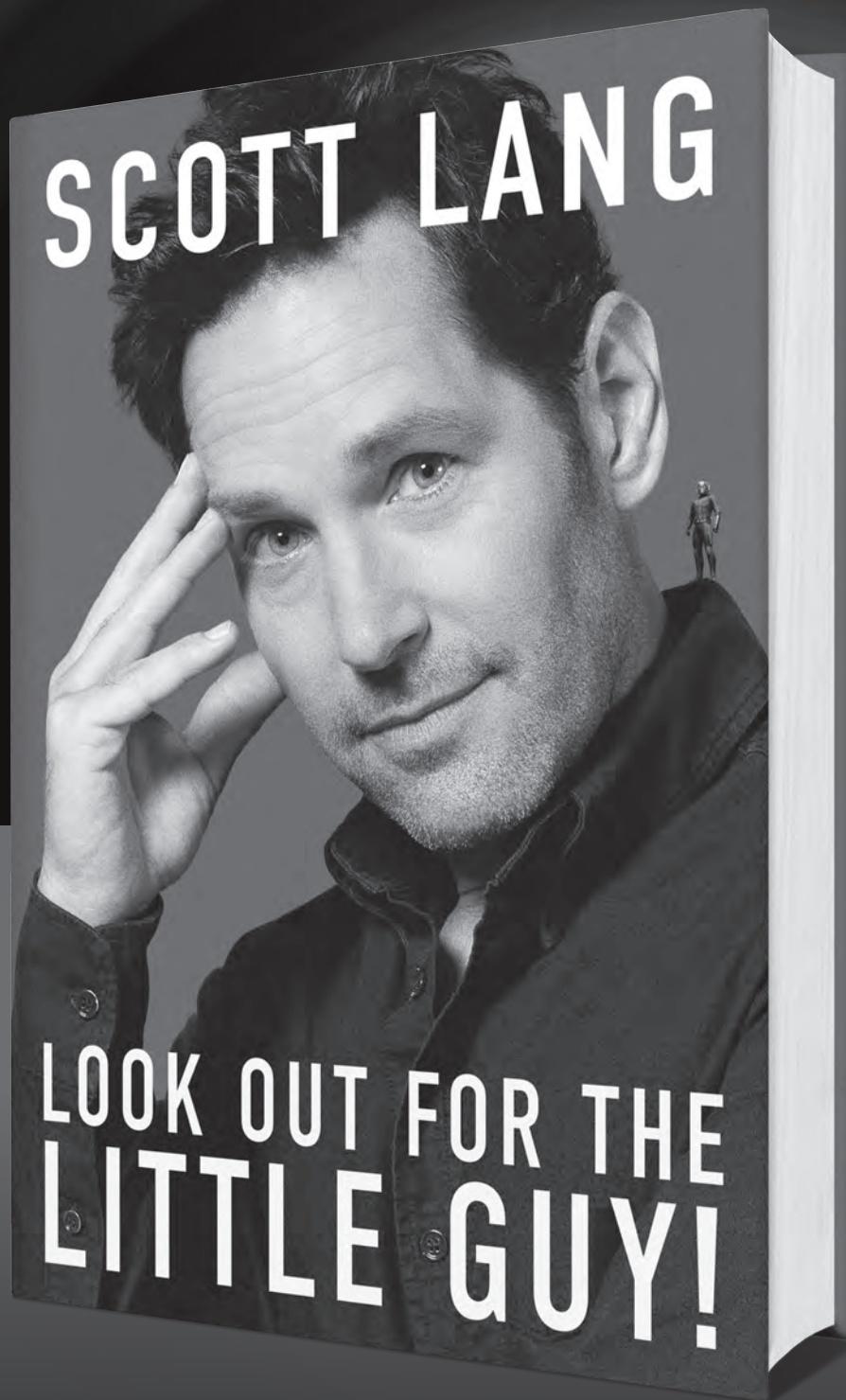
This is the official Comic-Con International 2023 Wednesday programming schedule as of press time. Please note that this schedule is subject to change. Panelists scheduled to appear at each event are also subject to change. Please check the daily schedule signs outside each programming room for updated information.

WEDNESDAY

4:00–6:00 | Teaching and Learning with Comics: An Interactive Workshop—This is the hands-on workshop for anyone looking to use comics in a classroom. **Peter Carlson** (Green Dot Public Schools), **Susan Kirtley** (Portland State University), and **Antero Garcia** (Stanford University) guide educators in curating powerful classroom curriculums, from mini-lessons to complete units, that incorporate the medium of comics. Participants engage in all new activities that model how to develop superhero readers and writers in K-12 classrooms. **Shiley Special Events Suite, San Diego Central Library**

6:00–9:30 | Warner Bros. Television Screenings—Comic-Con and Warner Bros. Television proudly continue our annual Preview Night tradition featuring the world premiere of the highly anticipated series *Adventure Time: Fionna and Cake*, alongside all-new episodes of *Riverdale* and *Teen Titans Go!*, and screenings of *Mrs. Davis* and *Superpowered: The DC Story*. **Ballroom 20**

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This is the official Comic-Con International 2023 Thursday programming schedule as of press time. Please note that this schedule is subject to change. Panelists scheduled to appear at each event are also subject to change. Please check the daily schedule signs outside each programming room for updated information.

Thursday Programs

THURSDAY

10:00–11:00 | Shadow Chasers—Alex Young (NASA solar scientist), **Kelly Korreck** (NASA solar scientist and eclipse lead), and **Nicki Rayl** (associate director for NASA's Heliophysics Missions) participate in a discussion moderated by **Denise Hill** in which scientists who identify themselves as "eclipse chasers" will discuss the unique and rare scientific opportunities solar eclipses offer and NASA's plan to research and study the impacts of an eclipse during the upcoming eclipses across America. *Room 5AB*

10:00–11:00 | Do You Want to Build a Droid? (a.k.a Droid Building 101)—Thanks to rapidly changing technology, building a droid has never been easier. From traditional plywood and aluminum, to styrene and now 3D printing materials, there are many ways to make that droid a reality. Local droid builders with a variety of knowledge and skills discuss their own journey to build their favorite droids. Featuring **Anastasia Hunter**, **Cory Hall**, **John Boisvert**, **Matt Greenberg**, **Matt Hobbs**, and **Ruben Camerino**. *Room 7AB*

10:00–11:00 | Welcome to Fantasy Land—Whether you adventure with intention or wander with wonder, these authors will aid you on a mythical quest for the battle of good versus evil. Comic-Con Special Guest **Darcie Little Badger** (*A Snake Falls to Earth*, *Elatsoe*), **Terry J. Benton-Walker** (*Blood Debts*, *Blood Justice*), **Rachel Griffin** (*Bring Me Your Midnight*, *Wild is the Witch*), **Adalyn Grace** (*Foxglove*, *Belladonna*), and **Maggie Tokuda-Hall** (*Squad*, *The Siren*, *the Song*, and *the Spy*) share their knowledge of world building, magical elements, and the power of an alluring story in young adult literature. Moderated by **Michelle Bucud** (*Mysterious Galaxy*). *Room 9*

10:00–11:00 | The Creator Symposium—Women in Comics Collective International, (WinC for short, pronounced "wink"), is an artistic and informative initiative. It serves to highlight the merit and craftwork of marginalized voices, especially those of Women and Queer Folx of color who work in the comics and multimedia industry. Created during the height of the COVID-19 pandemic by Women in Comics Collective International (WinC International), the Creator Symposium is an ongoing panel discussion series.

It's designed to explore the ways in which creatives working in comics can continue to grow and thrive in an ever-changing industry. Panelists include **Maika Sozo** (artist, DC Comics), **Che Grayson** (writer, IDW, DC Comics), **Scott Snyder** (writer, DC Comics, Best Jackett Press), **Shawnelle** and **Shawnee Gibbs** (writers/producers Warner Brothers Animation, Dreamworks), and **TJ Sterling** (artist/writer Rae Comics). Moderated by **Regine L. Sawyer** (coordinator and founder of Women in Comics Collective International). *Room 23ABC*

10:00–11:00 | 15th Annual Behind-the-Music panel: Supersonic—Get a behind-the-scenes look at what goes into creating the scores and sounds to some of today's most popular TV series and films. Panelists include **Phil McGowan** (score mixer, *Star Trek: Picard*), **Amanda Jones** (composer, *American Horror Stories*), **Chris Bacon** (composer, *Wednesday*), **Sherri Chung** (composer, *Gremlins: Secrets of the Mogwai*), **Kurt Farquhar** (composer, *The Proud Family: Louder and Prouder*), and **Michael Yezerski** (composer, *Cabinet of Curiosities*). *Room 25ABC*

10:00–11:00 | Marvel Classic for the Next Generation and Fans—Introducing the joy and nostalgia of classic Marvel comics and stories to a whole new generation are **Mike Maihack**, author of the upcoming *Spider-Man: Quantum Quest! (A Mighty Marvel Team-Up #2)*, **Andrew Smith** (senior VP and publisher, Abrams Children's Books), **Charles Kochman** (editor-in-chief, Abrams ComicArts), and **Diegs Lopez** (editor), **Sven Larsen** (vice president of licensed publishing for Marvel). *Room 28DE*

10:00–11:00 | Amazing! Fantastic! Incredible! News from the Comic-Con Museum—Hear all about what's coming up at the Comic-Con Museum from comic book historian and film producer **Michael Uslan** (executive producer, the Batman film franchise), art historian and curator **Kim Munson**, Stage Nine Exhibits CEO **Troy Carlson**, the godfather of comic book digital coloring **Steve Oliff**, and the museum's executive director **Rita Vandergaw**. Moderated by **Eddie Ibrahim** (Comic-Con's senior director of programming). *Room 29AB*

10:00–11:00 | Spotlight on Barbara Friedlander—Fresh out of high school in the sixties, **Barbara Friedlander** got a job at DC Comics and quickly ascended to a job in the editorial division working with or alongside, among many others, Carmine Infantino, Jack Miller, Robert Kanigher, Mort Weisinger, Julius Schwartz, and Joe Orlando. What was it like to work in that office on DC's romance comics and on her creation, *Swing the Scooter*? Comic-Con Special Guest **Mark Evanier** will be quizzing her—and on Friday evening at the Eisner Awards, he'll be presenting Barbara with the Bill Finger Award for Excellence in Comic Book Writing. *Room 32AB*

10:00–11:00 | Comic-Con Film School 101: Preproduction and Screenwriting—Comic-Con Film School is back for another four-day, nuts-and-bolts class on how to make a movie for very little money using available video hardware and software. This course will take you from script to final product so you, too, can enter your own movie into the CCI: IFF. This first class covers the specifics of pre-production on the cheap, including screenwriting, scheduling, location scouting, crewing-up, and getting equipment for nothing. Panelists for the class include **Valerie Perez** (producer/star of the Paula Peril series), **Jack Conway** (creative producer of Next Generation Sports), **Darryl Thomas** (writer/director of *Doll Face*), **Ben Hansford** (writer/director of *Uprising*), and **Sean Rourke** (writer/director of *Lucy X Mina*). *Grand 6, Marriott Marquis San Diego Marina*

10:00–11:00 | Covering Fandom: How Fan-Journalists Strike the Right Balance—Fans have always held roles in the media, but the mainstreaming of fandom has dramatically increased opportunities for journalists and editors to use fandom in their work—or to cover fandom itself. Fans can bring unique angles, but the ethics of covering a thing you're a fan of—or a fandom you're a part of—can be sticky. Seasoned fan-journalists will discuss navigating these boundaries: **Joanna Robinson** (The Ringer-Verse, *MCU: The Reign of Marvel Studios*), **Krutika Mallikarjuna** (BuzzFeed, *The Good Immigrant*), **Julian Cannon** (*The Knockturnal*), **Kayti Burt** (Den of Geek, *Rolling Stone*), and **Elizabeth Minkel** (Fansplaining, *WIRED*). Moderated by **Devon Maloney** (*Vulture*,

The Verge). *Grand 10 & 11, Marriott Marquis San Diego Marina*

10:00–11:00 | Comics to Concept—Host **Chase Gallarza** (TriangleFace Productions) interviews costume and prop makers **Jake Garabedian**, **Brittany Wood**, **Matt Mullis**, **Eros Patino**, and **Nicole Bandit** to learn the struggles and triumphs of creating modern wardrobes and suits for characters created without real-world restrictions. *Grand 12 & 13, Marriott Marquis San Diego Marina*

10:00–1:15 | The Desaturated: Pathfinder 2e One-Shot—**Jacob Kile** (Court of Corvids, GameGorgon, and QueueTimes) runs **Markeia McCarty** (Dimension 20, Rag & Bones, Power Play) **Adam Bradford** (CDO of Demiplane, co-founder of Nexus Digital Tools), **Eddie Doty** (showrunner for Crown Channel, produced for Geek & Sundry), **A. Jordan Lambert** (GM of Blackness & Dragons, writer for lambertraa), and **Omar Najam** (Critical Role, Dimension 20, Power Play) through an achromatic world where they have been tasked to bring down the desaturated to bring hue back into the world. *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

10:00–11:00 | Women Artists in the Rise of New Technology—GirlsDrawinGirls members discuss the current state of entertainment art in the rise of AI-generated images. Panelists include **Tricia Buchanan-Benson** (Star Wars collectible art), **Danni Shinya-Luo** (renowned illustrator), **Asher Benson** (renowned illustrator) **Karina Gazizova** (WB director and storyboard artist), **Aisling Harbert-Phillips** (lead compositor Marvel Studios). Moderated by **Melody Severns** (artist, *The Simpsons*). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

10:00–11:00 | Home Space: Stories Set in Our Solar System—We are in an age where we are looking to set a permanent habitat on the moon in the next decade and have our eyes set on landing on Mars. How do the rocky worlds that we can actually reach with rocketships and investigate with probes inform creators when spinning fictional tales? How can the real science from exploring our own solar system inspire near-earth space stories? Moderator **Emily Lakdawalla** (planetary scientist) talks with **Corinna Bechko** (*The Expanse*), **Cecil Castellucci** (*Shifting Earth*), **Paul Cornell** (*Wild Cards*), **Brandon Easton** (*Star Trek: Year Five*), and **Mark Russell** (*Traveling to Mars*), all of whom have crafted science fiction stories that are set a little bit closer to home. *Neil Morgan Auditorium, San Diego Central Library*

10:00–11:00 | Libraries and the Challenges They Face in 2023—Think working in a library is easy? The truth is libraries are facing unprecedented upheavals in 2023 including an astronomical rise in challenges to books and programs, threats to staff and patron safety, calls from legislators to pull library funding, and much more, mostly in an effort to prevent libraries from representing marginalized communities. Moderator **Betsy Gomez** (Office of Intellectual Freedom) will provide ripped-from-headlines topics for panelists **Moni Barrette** (president, GNCRT; co-founder, Creators Assemble!), **Mychal Threats** (supervising librarian, Solano County Library), **Xaime Aceves Equihua** (associate therapist), and **Jack Phoenix** (collection development manager, Cuyahoga Falls Library; author, *Maximizing the Impact of Comics in Your Library*) to discuss what is happening, why, how library workers can protect the freedom to read, and how the public can help. *Shiley Special Events Suite, San Diego Central Library*

10:15–11:15 | Vault Comics: Stranger Than (Science) Fiction—Outer Worlds and Other Voices in Comics—When independent upstart publisher Vault Comics arrived on the scene in 2017, the mission was simple: to publish the *best* in science fiction comics. Since that time, the company has established new voices in the genre as well as worked with some of the best-known names in fiction, graphic or otherwise. To celebrate the company's now firmly established place in the industry, Vault creators and friends discuss how these creators are pushing the genre to the furthest reaches of the universe and back again. Panelists include **Rodney Barnes** (*Monarch*), **Christopher Yost** (*Unnatural Order*), **Ram V** (*Radio Apocalypse, These Savage Shores*), and **Zack Kaplan** (*Mindset*). *Room 6DE*

10:30–11:30 | Building the DC Universe on WEBTOON—**Marie Javins** (editor-in-chief for DC), **David Lee** (VP of content for WEBTOON), **CRC Payne** (*Batman: Wayne Family Adventures*), **Manou Azumi** (*Vixen: NYC*), **Patrick Young** (*Red Hood: Outlaws*), and moderator **Rosie Knight** (Den of Geek) discuss bringing classic DC Super Heroes to WEBTOON. *Room 4*

10:30–11:30 | LEGO: I Had a DreamZzz Last Night About Ninjago!—Learn all about LEGO DreamZzz, a new content IP that launched in May. The panel will be hosted by **Keith Malone** (head of entertainment development for the LEGO Group) along with voice talent **Sarah Jeffery** (Zoey), **Marcos Carde-**

nas (Mateo), **Vincent Tong** (Logan, Kai), **Brian Drummond** (Mr. Oz, Nightmare King, Ras, Riyu, Lobbo), and **Larissa Dias** (Izzie), as well as DreamZzz LEGO model designer **Freddy Charters**, head of LEGO production **Asa Tait**, and **Doc Wyatt** and **Kevin Burke**, head writers of *Ninjago Dragons Rising*. Be sure to come as your favorite Ninja or Dream-chaser. *Room 6BCF*

10:30–11:30 | How to Get News Coverage—Small press publishers: What makes the difference between an item that gets news coverage, previews, and interviews and those that don't? Comics journalist **Rik Offenberg** (First Comics News, G-Man Comics) moderates this panel of comic journalists who will tell you what they are looking for in your submission: **Ed Catto** (Agendae, Pop Culture Squad, *Captain Action*), **Tim Chizmar** (Fangoria, co-chair of the Horror Writers Association, First Comics News), **Michael Kingston** (Headlocked Comics, BOOM! Studios), **Alexander Raymond** (Monstar Public Relations), **Rob Salkowitz** (ICv2, Forbes), **Francis Sky** (First Comics News, Massacre Twins), **J. C. Vaughn** (Gemstone Publishing), and **Josh Waldrop** (Ultima Digital Media). *Room 10*

10:30–12:00 | Comic Book Law School® 101: It All Starts Here—For his 30th year, welcome back noted IP attorney **Michael Lovitz**, author of *The Trademark and Copyright Book* comic book, at this first of three fun, interactive, and informative Comic Book Law School® programs. For this program, he'll be joined by IP attorney **David Lizerbram**, as they focus on the basics of copyrights, trademarks, and other intellectual property rights available to creators and business owners, providing attendees with the foundation they need for understanding which rights are available to creators of comics, games, films, and other creative works, providing insights on safeguarding ideas, creative works, characters, brands, and names/titles, from genesis through publication and distribution, and beyond. Attendees are invited to participate in the discussion about the rights provided under U.S. copyright and trademark laws, the protections these laws provide, the benefits of federal registrations for each, tips on working with collaborators, and issues of joint authorship and works-made-for-hire, as well as the numerous potential pitfalls under the U.S. trademark and copyright systems. *Please note:* The Comic Book Law School seminars are designed to provide relevant information and insights to practicing attorneys, as well as practical tips to creators and other professionals who may wish to attend. [This program is approved for 1.5 credits of California MCLE.] *Room 11*



Thursday Programs



Thursday Programs

10:30–11:30 | Robots and Aliens and Blasters, Oh My—Science fiction authors **Emma Mieko Candon** (*The Archive Undying*), **Annalee Newitz** (*The Terraformers*), **Sylvain Neuvel** (*For the First Time, Again*), **Julia Vee** and **Ken Bebel** (*Ebony Gate*), and moderator **Charlie Jane Anders** (*Promises Stronger Than Darkness*) discuss the things that we love best about science fiction, from giant robots to first contact with alien civilizations, terraformed planets, and beyond. *Room 24ABC*

10:30–11:30 | Comics Arts Conference Session #1: The Norton Critical Edition of A Contract with God: A Landmark for Sequential Art in Academia—Will Eisner is the first graphic novelist to join Faulkner, Shelley, Hemingway, Twain, and other acclaimed authors in the Norton Critical Edition series. *A Contract with God and Other Stories of Dropsie Avenue* features correspondence and interviews with Eisner, reviews and assessments from the work's 1978 release and the years since, and critical writing on Eisner and his oeuvre. Here to discuss the significance of this publication are **Karen Green** (Columbia University), **N. C. Christopher Couch** (University of Massachusetts Amherst), **Andrew Kunka** (University of South Carolina Sumter), and (via video) the Critical Edition's editor, **Jared Gardner** (Ohio State University). **Danny Finger** (Will & Ann Eisner Family Foundation) moderates. *Room 26AB*

10:30–11:30 | Ms. Marvel and the Power of Representation—Superhero and science fiction stories have long inspired young adults to become scientists, engineers, and STEM professionals. But often the stories have lacked diversity and inclusion. *Ms. Marvel* makes strides toward showing representation. Show creators and scientists **Ana Maria Porras**, Ph.D., **Chante Summers**, **Kay Savage**, and **Sydney Hamilton** explore how *Ms. Marvel* could change the worldview and what's possible for the next generation of scientists and engineers. *Room 29CD*

11:00–12:00 | Fan Favorites: The Heroes We Love—They are the reason we love comics. They are the heroes that we can't get enough of—but why? What endears these characters to us and what makes them a hero? Comic-Con Special Guests **J. Scott Campbell**, **Jo Duffy**, **Beau Smith**, and **Matthew Southworth** tell moderator **Stephanie Ger** (*The Debrief Weekly Report*) why they love heroes of all kinds and which one will forever have their heart. *Room 5AB*

11:00–12:00 | Cosplay Tips from Theater Pros—Local theater wig and wardrobe professionals **Kim Parker** (wig maker) and **Anna Campbell** (costumer, wardrobe crew) apply techniques used on the stage to cosplay. Learn wig hair prep for different hair types, the tricks to keeping wigs on, how a wig is made for the theater, and how to choose the right undergarments to support your look. They will also discuss cleaning and maintaining your costumes and wigs. *Room 3*

11:00–12:00 | 4th Annual Hollywood Game Changers: A Conversation with the Women Behind Popular Film and TV Projects—"Hollywood Game Changers" is back with a powerhouse of women leading the charge behind your favorite film and television projects. Featuring makeup department head **Alisha L. Baijounas** (*Abbott Elementary*), editor **Stephanie Filo**, **ACE** (*A Black Lady Sketch Show*), hair department head **Jaala Leis Wanless** (*Grease: Rise of the Pink Ladies*), production designer **Sara K. White** (*Swarm*), voiceover artist and actor **Queen Noveen**, costume designer **Rafaella Rabinovich** (*The Imperfects*) and editor **Maura Corey** (*Kevin Can F*** Himself*). Moderated by journalist and staff writer at io9 Gizmodo, **Sabina Graves**. Part 1 of Impact24 PR's Panel Superblock. *Room 7AB*

11:00–12:00 | Humor Comics: Are They Still Needed?—For the first time in decades, *Mad* magazine does not exist on our stands. From the collective agreement that humor is subjective to a polarizing sense of what we now find funny, we are in an era where we find fantastical and superhero comics in abundance but a decline in humor-based comics. Panelists will discuss whether there is still a need for humor-based comics, their evolution and types, and how creators and publishers approach this subject. **Jessica Tseang** (international comics historian, 2022 Eisner Awards judge), **Jim Thompson** (A People's History of Comics, 2021 Eisner Awards judge), **Lonnie Millsap** (cartoonist creator of *bacon*, *The New Yorker*), and award-winning comics artists discuss what makes us laugh in comics, and the future of the medium. *Room 9*

11:00–12:30 | Max Original Animation—Max Original Animation celebrates new and returning animated series' including an expansion in the Adventure Time universe, *Adventure Time: Fionna & Cake*; a new animated series, *Young Love*, based on the characters from Matthew A. Cherry and Sony Pictures Animation's Oscar-winning animated short, *Hair Love*; and a preview of the upcoming fourth season for the fan-fa-

vorite *Harley Quinn*. The panel will feature exclusive sneak peeks, surprise panelists, and more. Moderated by **Damian Holbrook** (*TV Guide* magazine). *Ballroom 20*

11:00–12:00 | In the Beginning . . . There Was World Building—Get transported by **Wesley Chu** (*The Art of Destiny*), **T. J. Klune** (*In the Lives of Puppets*), **L. R. Lam** (*Dragonfall*), and Comic-Con Special Guests **Victoria Aveyard** (*Blade Breaker*) and **Holly Black** (*Book of Night*, *The Stolen Heir*) as they discuss all that goes into building a world. Whether a re-imagined past, a possible future, or sometimes else entirely, these authors know what it means to make somewhere new. Moderated by **Dr. Jeanelle Horcasitas** (educator, technical writer, and speculative futurist). *Room 23ABC*

11:00–12:00 | The Making of the Eisner Award-Nominated Barnstormers—Award-winning *Batman*, *Wytches*, *We Have Demons*, *Clear*, and *Book of Evil* writer **Scott Snyder** and acclaimed artist **Tula Lotay** discuss the concept, story, art design, coloring, and their collaboration on their Eisner Award-nominated comic series *Barnstormers*. Moderated by **Will Dennis**, editor. *Room 25ABC*

11:00–12:00 | Oni Press: Counterculture for Comics Culture—For 25 years, Oni Press has been publishing daring, provocative comics that resonate with fans and readers around the world—and they're just getting started! Publisher **Hunter Gorinson** and editor-in-chief **Sierra Hahn**, alongside creators **Nick Cagnetti** (*Pink Lemonade*), **Zander Cannon** (*Kaijūmax*), **Melissa Flores** (*XINO*), **Joe Harris** (*Ghost Projekt*), **LySandra Vuong** (*Covenant*), and 2023 Eisner Award-nominated creators **Jarrett Melendez** and **Danica Brine** (*Chef's Kiss*), discuss Oni's upcoming slate of creator-owned comics and graphic novels. *Room 28DE*

11:00–12:00 | @SuperheroIRL: Mental Health and Changing the World with Comics—@SuperheroIRL hosts a panel that delves into the realm of women and violence in comic books. Panelists will explore how current trends have reshaped the portrayal of female characters, highlighting their journey from victims to victors. Writers **Shawna Benson** and **Julie Benson**, **Dr. Britanni Oliver Sillas Navarro**, **Natasha Lee** (Sony Studios), **Sonya Saturday** (*The Greatest Thing You've Ever Seen in Your Life*), **Ajuan Mance** (*Drawing Power*), and **Lorran Garrison** (*Little Brainstorm*) will dissect recent groundbreaking works that have challenged traditional



narratives and paved the way for stronger, multidimensional female protagonists. They'll examine how these comics have redefined violence as a tool for empowerment and storytelling, fostering inclusivity and representing diverse experiences. There will be giveaways. Room 29AB

11:00–12:00 | Spotlight on Mariko Tamaki—Eisner, Ignatz, Printz, and GLAAD award-winning author **Mariko Tamaki** has written comics about everything from mainstream superheroes to turbulent teens. She is also the curator of Abrams' LGBTQIA+ imprint, Surely Books. Her upcoming graphic novel with co-creator Jillian Tamaki, *Roaming*, will be on bookshelves this fall. Join Mariko and **Kat Calamia** (Reed Pop's Popverse; creator of *Bi Visibility: A Bisexual Comic Anthology* and WEBTOON's *Slice of Life*) for a one-on-one interview and Q&A session. Room 32AB

11:00–12:00 | "Crazy" Talk: Fifty Years of Mental Health, Pop Culture, and Comic-Con—Comic books and graphic novels—as well as their creators and readers—are facing challenges not seen since the inception of the Comics Code Authority nearly 75 years ago. From unprecedented bans of graphic novels (many of which feature mental health and substance use themes) to the stressors of freelance work and toxic fandom, mental health has emerged as a common topic in the comic-book discourse. Has mental health finally achieved parity with other diversity, equity, inclusion, and belonging priorities of publishers, or is that just "crazy" talk? **Heather Antos** (group editor, IDW; Eisner-nominated series, *Star Trek*), **MariNaomi** (*I Thought You Loved Me*, *Turning Japanese*), and **Hannah Rose May** (*Rogues' Gallery*) join forensic psychiatrist **Vasilis K. Pozios**, M.D. (Broadcast Thought) to discuss the state of mental health and comics. Moderated by attorney **Jeff Trexler** (*The Comics Journal*, *The Beat*). Grand 10 & 11, Marriott Marquis San Diego Marina

11:00–12:00 | Cosplaying 101: Bringing Your Dreams to Life—**Catherine M. Fisher** (award-winning costumer), **Bob Mogg** (blogger and steampunk expert extraordinaire), **Leah Panos** (charity cosplayer and musician), **Dan Moyer** (charity cosplayer and enthusiast), **Annika P** (young cosplayer and charity volunteer), **Jamie Mason** (actress and cosplayer), and **Miguel Navarro Franco** (charity cosplayer and enthusiast). Grand 12 & 13, Marriott Marquis San Diego Marina

11:00–12:00 | Fear and Fungi: Science of The Last of Us—*The Last of Us* explores a post-apocalyptic world where the Cordyceps

fungus has evolved and can turn humans into zombie-like hosts. But it's all just fiction, right? This panel of experts will help you understand whether a fungal apocalypse is truly possible and answer some burning questions like: How does a fungus turn something into a zombie? Can climate change make us more susceptible to disease and infection? What exactly did the green grape say to the purple grape? Featuring fungi expert **Justin Schaffer**, ecologist **Earyn McGee** (Find That Lizard, IF/THEN), biomedical engineer **Ana Maria Porras** (IF/THEN), forest ecologist **Lyndsey Rustad** (IF/THEN), public health expert **Kari Sant**, and science education expert **Lisa Lundgren** (Cosplay For Science). Moderated by science communicator **Gabriel Santos** (Cosplay for Science, STEAMPopNetwork). Omni Hotel, Omni Grand Ballroom DE, 4th Floor

11:00–12:00 | Queens of Lust and Lore: A Live Romantasy Author Panel—It's a match made in heaven . . . or shall we say, a fantasy world? Authors talk about why readers can't get enough of fantasy romance and what to expect from their newest books. Featuring **Claire Legrand** (*A Crown of Ivy and Glass*), **Ann Aguirre** (the Fix-It Witches series, *The Only Purple House in Town*), **Kate Dramis** (*The Curse of Saints*), and **Piper J. Drake** (*Wings Once Cursed and Bound*). Neil Morgan Auditorium, San Diego Central Library

11:00–12:00 | Horror at the Library: Junji Ito—Join Comic-Con Special Guest and legendary horror master **Junji Ito** (*Uzumaki*, *Black Paradox*) at the San Diego Public Library for a Q&A that's sure to bring your nightmares to life. *Shiley Special Events Suite*, San Diego Central Library

11:15–12:15 | Mattel WWE Elite Squad Fan Panel—The Mattel WWE Elite Squad defends their title as the action figure champions of San Diego Comic-Con with all-new WWE action figure reveals and WWE Superstar guests. Join hosts **Sam Roberts** and **Johnny Gargano** for a star-studded panel featuring the Mattel Design team and Superstars from WWE. Room 6A

10:00–11:00 | Ninth Annual Musical Anatomy of a Superhero: Film and TV Composer Panel—Moderated by **Michael Giacchino** (*The Batman*, *Spider-Man: No Way Home*, *Thor: Love & Thunder*), leading Hollywood composers **Christophe Beck** (*Agatha: Coven of Chaos*, *Shazam! Fury of the Gods*, *Ant-Man and the Wasp: Quantumania*), **Laura Karpman** (*The Marvels*, *Ms. Marvel*, *What If . . . ?*), **Benjamin Wallfisch** (*The Flash*, *Shazam!*), **Christopher YOUNG** (*The Boys*, *Agent*

Carter), and **David Russo** (*Gotham Knights*, *Pennyworth*, *Gotham*) discuss the challenges of creating the musical landscape of the superhero genre. The composers explain the process through unreleased music and video clips from upcoming and recently released projects. Introductions by **Ray Costa** (producer, Costa Communications). Indigo Ballroom, Hilton San Diego Bayfront

11:30–12:30 | Spotlight on Ricardo Caté—Meet Ricardo Caté, the most prominent Native American cartoonist working today. His popular cartoon *Without Reservations* is published daily in the *Santa Fe New Mexican* and *Taos News* and explores the irony and poignant humor found in the Native American experience of living in dominant culture. In addition to being a cartoonist, Caté is also an activist, stand-up comedian, writer, teacher, veteran, former college athlete, tribal official, four-time Dakota Access Pipeline protester at Standing Rock, and filmmaker. Ricardo follows the ways of his Kewa Pueblo heritage and teaches on the reservation. Room 4

11:30–12:30 | Between Two Toms—DC's **Tom King** (*Wonder Woman*) and **Tom Taylor** (*Titans*) kick off San Diego Comic-Con together by discussing comics and more. Joining them are **Nicola Scott** (*Titans*) and **Mitch Gerads** (*Batman: The Brave and the Bold*). Room 6DE

11:30–12:30 | Comics for Ukraine—Comics for Ukraine is a new and important book that is raising funds to aid people whose lives have been devastated by the ongoing war in Ukraine. Some of the top names in comics have donated their time and artistry to this book, which is debuting at Comic-Con. Come join several of those folks as they talk about their stories and why this project is so important. **Mark Evanier**, **John Layman**, **Stan Sakai**, and **Billy Tucci** will be on hand, as well as **Richard Walden**, the founder of Operation USA, the charity that is funneling funds to help the struggling people of Ukraine. Moderated by book organizer **Scott Dunbier**. Room 10

11:30–12:30 | Spotlight on Jerry Beck—Animation historian **Jerry Beck** (Cartoon Research) curates cartoon Blu-ray compilations (*Looney Tunes Collector's Choice* Vol. 1), writes books (*The 50 Greatest Cartoons*, *The Hanna Barbera Treasury*), hosts a monthly cartoon club at Quentin Tarantino's New Beverly Cinemas in Hollywood (using Quentin's own cartoon film prints), and teaches animation history at Cal Arts. He's worked at



Nickelodeon and Disney, and even brought landmark anime like *Akira* and *My Neighbor Totoro* to the U.S. What will he do next? *Spider-Man* comics editor, author, and historian **Danny Finger** moderates this one-on-one interview and Q&A session. Room 24ABC

11:30–12:30 | Comics Arts Conference Session #2: Raw, Weirdo, and Beyond: Curating an Exhibition of Alternative Comics—This panel brings together the curators of the exhibition *American Alternative Comics, 1980–2000: Raw, Weirdo, and Beyond*, held in 2022 at the McMullen Museum of Art. The exhibition included over 150 pieces of original comic art, plus many publications and ephemera, by 37 contributors to one or both of these magazines as well as such artists as Los Bros Hernandez and Kyle Baker, who participated in the development of alternative comics during the period. **Andrei Molotiu** (Indiana University Bloomington) focuses on the exhibit’s incorporation of *Raw* magazine’s avant-garde art strategies. **John McCoy** (McMullen Museum of Art) focuses on *Weirdo* magazine’s championing of women cartoonists, particularly during Aline Kominsky-Crumb’s editorship. Molotiu and McCoy will then conduct a virtual walk-through of the exhibition. Room 26AB

11:30–12:30 | Adapting Stories to Graphic Novels—How do artists and writers adapt their experiences, short-form ideas, and the words and worlds of others into full-length graphic novels? **Joel Christian Gill** (*Stamped from the Beginning*), **Briana Loewinsohn** (*Ephemera*), **Mattie Lubchansky** (*Boys Week-end*), and **Carrie Vaughn** (*Wild Cards: Now & Then*) discuss a variety of starting points, from short-form concepts to entire established universes, and explain how they get to a finished graphic novel. Moderated by **Chip Kidd** (editor-at-large, The Pantheon Graphic Library). Room 29CD

11:30–12:30 | Paramount Pictures: Teenage Mutant Ninja Turtles: Mutant Mayhem—Paramount Pictures brings a panel discussion and footage presentation with filmmakers. Hall H

11:45–12:45 | Pokémon: Bringing Iconic Animation to Global Audiences—The Pokémon Company International (TPCI) takes a behind-the-scenes look at how the beloved *Pokémon* animated series is localized from its original Japanese version to one of the most popular series enjoyed by international audiences. TPCI’s **Taito Okiura** (vice president of marketing and business development), **Andy Gose** (senior director of media produc-

tion), and **Hilary Thomas** (senior producer) will discuss optimizing the series for global viewers, provide fans with a sneak peek at the special collection of episodes that will conclude Ash and his Pikachu’s 25-season storied journey in *Pokémon Ultimate Journeys: The Series*, and share new behind-the-scenes insights regarding the highly anticipated *Pokémon Horizons: The Series* coming soon to fans around the world. Room 6BCF

12:00–1:00 | The Pitching Hour—Akela Cooper (writer, *M3GAN*), **Megan Bradner** (producer, Marvel TV), **Kevin Avery** (comedian/writer, *The Great North*), **Nyambi Nyambi** (actor/artist, *The Good Fight*), **Dani Fernandez** (writer/actress, DC Comics), **Eric Reid** (agent, WME), **Tiffany Smith** (actress, *Masters of the Universe*), and **Eric Dean Seaton** (director, DC/CW) join moderator **Dan Evans III** (creative executive) to discuss taking an idea from conception through production for various media. This process will include creating a pitch document, obtaining agents, and getting a pitch meeting. The panelists will explain, through hypothetical examples and humorous stories, the process that new creators should adapt to make their way through the creative battleground of the entertainment industry. Knowing that each project is unique, there will be a Q&A to allow the audience to really hone in on the solutions to obstacles they may encounter. Room 5AB

12:00–1:00 | From Script to Screen: Behind the Camera of Storytelling Across Diverse Mediums—Step into the world of film, television, comics, musicals, and more with the industry professionals who brought them to life. Go behind the scenes and gain insight into how every element of the storytelling process creates an unforgettable audience experience. Featuring writer and composer **Joe Iconis** (*Be More Chill*), songwriter and composer **Matthew Tishler** (*Hailey’s on It*), executive producer and co-creator **Elle León Nostas** (*Mark of Death*), producer **Alex Schmider** (*Chasing Chasing Amy*), writer and director **Caroline Foley** (Tiny Lion Animation), and animator **javadoodles** (javadoodles, LLC). Moderated by actor **Chris Villain** (Mystery Incorporated). Part 2 of Impact24 PR’s Panel Superblock. Room 7AB

12:00–1:00 | What’s So Funny? Humor and Satire in Comic Strips and Cartoons—Comics artists and cartoonists discuss the best practices for using humor and satire in comic strips and cartoons. Creator/writer **Juliana “Jewels” Smith** (*(H)afrocentric*), **Tony Puryear** (*GANKSTAS!*), **Jules Rivera**

(*Love, Joolz* and *Mark Trail*), **Christine Pasalo Norland** (*Hello Barkada*), **Lisa Burdige** (*Background Noise*), and **John Hazard** (*Frankenstein Superstar*, *Background Noise*) discuss what makes them laugh, and how they find humor in everyday life. Moderated by comics editor, writer, and professor **Dr. Shamika Mitchell** (State University of New York, Rockland/Women in Comics). Room 9

12:00–1:00 | Defending Comics Today: Anti-Drag Laws and the Freedom to Cosplay—How might new laws aimed at banning drag performances affect cosplay and geek fashion? Professor **Susan Scafidi** (founder of the Fashion Law Institute) and the Comic Book Legal Defense Fund’s interim director **Jeff Trexler** discuss the latest news in anti-drag legislation and what it means for fandom. Room 11

12:00–1:00 | Fables and Fairy Tales: New Spins on Old Stories—In the age of Percy Jackson, stories rooted in mythology, folklore, legends, and fairy tales have never been more popular, but these tales as old as time often need some refreshing to remain relevant to today’s readers. Authors **Alexandra Bracken** (*Silver in the Bone*; *Lore*), **Erin A. Craig** (*House of Roots and Ruin*), **Misa Sugiura** (*Momo Arashima Steals the Sword of the Wind*), and **Amanda Linsmeier** (*Starlings*) discuss adapting beloved and familiar stories into captivating novels for a modern audience. Moderated by **Gina Chen** (*Violet Made of Thorns*). Room 23ABC

12:00–1:00 | Image Comics: Focus on Best-selling Creator Jeff Lemire—Bestselling, multiple award-winning master storyteller **Jeff Lemire** shares details about his new series *Fishflies* and *Tenement* as well as his upcoming graphic novel *Cosmic Detective* and even more in store for his fans. Room 25ABC

12:00–1:00 | Star Trek: More Bold Than Ever Before—Never before has Star Trek been bigger (or bloodier)! IDW Group Editor **Heather Antos** and writers **Chris Cantwell**, **Collin Kelly**, and **Jackson Lanzing** give an inside look into *Star Trek: Day of Blood*, the first ever Star Trek comics crossover event. Plus: **Marc Guggenheim**, **Sam Maggs**, **Malachi Ward**, **Chirs Sequiera**, and **Liana Kangas** share all the exciting things happening across IDW’s line of Star Trek comics. Room 28DE

12:00–1:00 | The Power of Costume: How Designers Inspire the World—From hits like Tim Burton’s series *Wednesday* and Disney’s recent *The Little Mermaid* to beloved classics like *Edward Scissorhands* and *Alice in Wonder-*



land, **Colleen Atwood's** designs have had a huge impact on popular culture, fashion, and cosplay. Her work has spanned over four decades of breathtaking artistry. A four-time Academy Award-winning designer, Atwood, and her team—**Christine Cantella** (assistant costume designer), **Jose Fernandez** (assistant costume designer), and **Christian Cordella** (costume concept artist)—discuss how they work together to create the characters you can't forget. Moderated by **Phillip Boutté** of 9B Collective Studio. Room 29AB

12:00–1:00 | Everyday Magic: Pop Culture Tarot and Live Readings—Insight Editions' co-publisher **Vanessa Lopez** and author **Casey Gilly** show how to make divination fun and approachable by giving tarot decks pop-culture twists from *Buffy the Vampire Slayer*, *The Lord of the Rings*, *The Nightmare Before Christmas*, and more. All attendees will get a keepsake card and a chance to receive a live tarot reading. The first 100 guests will get an exclusive tarot card print. Room 32AB

12:00–1:00 | Indiana Jones and the Nexus of Archaeology, History, and Punching Fascists—The Indy films have shaped the public's view of the world of archaeology and artifacts for more than 40 years. Now with the release of *Indiana Jones and the Dial of Destiny*, panelists will examine the legacy of the man with the whip and the hat. What do the Indiana Jones films get right and wrong about real-world archaeological adventures? Do the antiquities collected by Dr. Jones really belong in a museum—and does he? How do historical artifacts connect to modern politics? How has Indiana Jones impacted the archaeological field? Panelists include **Dr. Becca Peixotto** (archaeologist, IF/THEN Ambassador), **Bailey Jorgensen** (historical archaeologist; collections manager, Alf Museum of Paleontology), and **Kara Vetter** (senior director of cultural resources, Museum of Us). Moderated by **James Floyd** (STEAM-pop Network, Star Warsologies podcast, *Star Wars Insider* contributor). Grand 10 & 11, Marriott Marquis San Diego Marina

12:00–1:00 | Indigenous Futurisms: Transcending Past/Present/Future—Discover the remarkable range of artistic and technological speculation found in comics, film, literature, and art that speak to future worlds from Indigenous perspectives. Inspired by the forthcoming exhibition *Indigenous Futurisms at Los Angeles' Autry Museum of the American West*—part of Getty's 2024 PST Art, a Southern California-wide exploration of art and science—visionary artists have remixed everything from virtuosic

Indigenous artforms to the iconography of Star Wars to high fashion as they reveal new worlds. Panelists include comic book artist **Weshoyot Alvitre** (Tongva), painters **Jason Garcia** (Santa Clara) and **Ryan Singer** (Diné), and ceramicist and designer **Virgil Ortiz** (Cochiti). Moderated by **Suzanne Fricke** (curator, *Indigenous Futurisms*). Grand 12 & 13, Marriott Marquis San Diego Marina

12:00–1:00 | PSYONIC: Bionic Hands in the Real World—Luke Skywalker, Link, and the Winter Soldier all use bionic hands, so find out what it's like to create and use real bionic limbs. **Dr. Aadeel Akhtar**, CEO of the bionics company PSYONIC, chats with users of PSYONIC's Ability Hand, including **Mandy Pursley** (founder, Be the Spark Cosplay), **Dan St. Pierre** (2018/2019 paratriathlete national champion), **Kate Ketelhohn** (fellow, National Association for the Advancement of Orthotics & Prosthetics), **Ryan Goodwin** (founder, BluPrints Media), and **Annika Berlin** (student, UMass Amherst). They will talk about the technology and the experience, including live demonstrations. Omni Hotel, Omni Grand Ballroom DE, 4th Floor

12:00–1:00 | The RPG Game Show—Authors **James D'Amato**, **Jef Aldrich**, and **Jon Taylor** host a game show featuring RPG trivia, nerdy pop culture, and related celebrity questions. Neil Morgan Auditorium, San Diego Central Library

12:00–1:00 | fREADom Fighters on the Front Lines: Advocating Against Book Bans—**Amanda Lorge** (SDPL Adult Programming Librarian, primary source literacy instructor), **Joel Bakker** (SDPL librarian, Educators Unite! chair), and **Helen Schalk** (SDPL youth service librarian) provide examples of visual literacy education and Banned Books Week programming to spread awareness about the importance of comics and graphic novels in libraries in the wake of rising bans on comics and graphic materials. Shiley Special Events Suite, San Diego Central Library

12:30–1:30 | Jack Kirby, but Not Superheroes.—**Bruce Simon** (cartoonist), **Mark Badger** (cartoonist), **John Morrow** (editor and publisher, *The Jack Kirby Collector*), **Sydney Heifler** (romance comics scholar), and **Tracy Kirby** (Jack Kirby's granddaughter) take a tour through Jack Kirby's work that isn't the superheroes he's so well known for. A slide show of Kirby romance, kid gang, crime, and funny animals and a video of Kirby will illustrate the discussion, presented by **Rand Hoppe** and **Tom Kraft** of the Jack Kirby

Museum & Research Center. Room 4
12:30–1:30 | The Owl House: Us Weirdos Have to Stick Together—Come back to the Boiling Isles with **Sarah-Nicole Robles** (she/her; *Luz Noceda*), **Avi Roque** (they/them; *Raine Whispers*), and **Cissy Jones** (she/her; *Lilith Clawthorne*) as they recount favorite stories from their time on *The Owl House*, and why giraffes are absolutely terrifying. Moderated by **Rebecca Rose** (she/her). Room 6A

12:30–1:30 | Neurodiversity and Comics—The creative community contains a neurodiverse population, but it can be a challenge to understand how to approach working in comics while managing ND. Panelists **Christie Porter** (*The Color of Always*), **Blake Howard** (*Punchline*), **Connor Goldsmith** (*Cerebro* Podcast), **Jana Tropper** (*Animal Rescue Friends*), and **Konner Knudsen** (*Killer Queens*) offer a frank and helpful conversation. Moderated by **Phillip Sevy** (*X-Men Unlimited*), as they discuss navigating a creative career with neurodivergence. Room 10

12:30–1:30 | Blade Runner Comics: 2039 and Beyond—*Blade Runner* writer **Mike Johnson**, *Blade Runner Origins* writer **Mellow Brown**, and Alcon Entertainment's publishing director **Jeff Conner** join Forbidden Planet TV's **Andrew Sumner** to discuss the critically acclaimed comics (*Origins*, 2019, 2029, and 2039) and to reveal secrets about the past, present, and future of *Blade Runner* comics. Look out for a Comic-Con-exclusive *Blade Runner* comic debuting at the show. Room 24ABC

12:30–2:00 | Comics Arts Conference Session #3: Paratexts and Metatexts—**John A. Walsh** (Indiana University) reports on a systematic analysis of comic book paratexts such as ads, fan mail, and publisher news and demonstrates a growing digital collection of example comic book paratexts. **Taylor Whittemore** (University of Colorado Boulder) and **Alyssa Whittemore** analyze the practice of sharing comic panels and sequences on social media to question how sequentiality is preserved or denied on platforms like Tumblr and Twitter. **Phillip Vaughan** (Aberystwyth University) considers whether AI and machine learning software could become a positive part of comic creators' toolkits. Room 26AB

12:30–1:30 | Secrets of D&D Dungeon Mastering with Chris Perkins—**Chris Perkins** (principal game design architect, Dungeons & Dragons), dungeon master extraordinaire, is here to answer "How do you do THAT?!" and give you advice on how to



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level up your dungeon master game. All are welcome, from DM-curious to experts! *Room 29CD*

12:30–1:30 | Felicia Day's *Third Eye: An Audible Original*—Be the first to hear the audio trailer for *Felicia Day's Third Eye*, a love letter to the fantasy genre, studded with geek and gaming culture Easter eggs and featuring cinematic 3D-audio action scenes and a full cast of all-star performers, including Neil Gaiman as the narrator. Felicia Day, director **Jonah Ray**, and cast member **London Hughes** premiere a sneak peek of this exhilarating audio and discuss what listeners can expect from the production that will be available on Audible on October 5. *Indigo Ballroom, Hilton San Diego Bayfront*

12:30–1:30 | Industry and Community Advisory for Comic-Con Museum Education—Calling industry, educators, and community members: The Comic-Con Museum Education Center wants your input. Imagine what your childhood could have been like if you had access to programs designed to inspire and prepare youth for creative careers and build a safe space for kids in the geek world to engage and connect. In this interactive session hosted by **Emily Schindler** (education director, Comic-Con Museum), **Jewyl Alderson** (San Diego County Office of Education), and other engaged educators hope to catalyze a community of industry and community stakeholders to make industry-aligned education programs more accessible, more representative, and more responsive to the Comic-Con and education community needs. The following industries are focus areas and we encourage your attendance and input: comics industry, TV/film, costuming/cosplay, esports/game design, or any others in the creative workforce. *Marina D, Marriott Marquis San Diego Marina*

12:45–1:45 | Gotham City—Whether it's in the past, present, or future, Gotham City has been the backdrop for some of the greatest stories in DC history featuring Batman, his allies, and his foes. Join DC storytellers **Tom King**, **Tini Howard**, **Collin Kelly**, **Jackson Lanzing**, **Ram V**, **Belén Ortega**, and others to find out what's to come for The Dark Knight and the other DC Super Heroes and Super-Villains who make Gotham City the place to be in the DCU. *Room 6DE*

12:45–1:45 | Ghosts—*Ghosts*, one of television's top comedies on CBS and Paramount+, returns to Comic-Con after a season cliff-hanger where Sam saw a piercing white light shoot from the heavens directly into

their home. Please join us for a special *Ghosts* presentation. *Ballroom 20*

1:00–2:00 | Crowdfund Your Project—Learn how to create, promote, and crowdfund your dream project with tips from creators who have been there, done that, and done it again. Featuring **Ashlie Hammond** (author, projects coordinator for Monkey Minion Press), **Rebecca Hicks** (*Little Vampires* cartoonist, The Gorgon Show voice actor), **Ray Chou** (writer, founder of Mythworks), **Kimi Hughes** (owner and designer, Golden Lasso Games), and **Andrea Rosales** (Milestone Initiative artist, graphic designer). *Room 3*

1:00–2:00 | Spotlight on Brian Walker—**Brian Walker** has a diverse background in professional cartooning and cartoon scholarship. Since 1984 he has been part of the creative team that produces the comic strips *Beetle Bailey* and *Hi and Lois*. He is a former director of the Museum of Cartoon Art, has written, edited, or contributed to 45 books on cartoon art, and served as curator for 75 cartoon exhibitions. He will be screening a short film by his son David about the family business, which will serve as a special tribute to his late father Mort Walker, who is among this year's inductees into the Will Eisner Hall of Fame. *Room 5AB*

1:00–2:00 | Braving the Elements—Live!—Benders unite! *Avatar: Braving the Elements*, the official *Avatar: The Last Airbender* companion podcast from Nickelodeon and iHeartRadio, returns to Comic-Con for its third year in a row. Hosts **Janet Varney** (the voice of Korra) and **Dante Basco** (the voice of Prince Zuko) claim their honor alongside surprise panelists as they explore the deepest realms of the *Avatarverse*. *Room 6BCF*

1:00–2:00 | Fan Favorites: Behind The Scenes of *Yellowjackets*, *Gotham Knights*, *I'm a Virgo*, and More—The creative minds behind some of the biggest TV and movie projects reveal how they bring fan-favorite stories to life. Featuring composer **Sherri Chung** (*Gremlins: Secrets of the Mogwai*), VFX supervisors at FuseFX **Marshall Krasser** (*Yellowjackets*) and **Jamie Barty** (*I'm a Virgo*), costume designer **Jennifer May Nickel** (*Gotham Knights*), re-recording mixer and supervising sound editor **James Parnell** (*Twisted Metal*), and re-recording mixer at Boom Box Post **Jeff Shiffman** (*Transformers: Earthspark*). Moderated by voiceover artist and actor **Queen Noveen**. Part 3 of Impact24 PR's Panel Superblock. *Room 7AB*

1:00–2:00 | Unveiling a New Comics Universe: Cultivating the Art of Storytelling in the UAE—**Mo Abedin**, **Mohammed Al Shaibani**, **Matt Hawkins**, and others share their personal experiences in the global comics industry and how their paths led them to collaborate to mentor the United Arab Emirates' emerging comics scene. Attendees will gain insight into the development of Sandstorm Comics and the creation of a diverse range of stories by marrying local talent with some of the industry's biggest names to bring their work to the international stage. Gain firsthand insight into the unique challenges faced by Sandstorm Comics in introducing a new form of entertainment to the UAE and how they are overcoming these obstacles to create a lasting legacy in the world of comics. *Room 9*

1:00–2:00 | Defending Comics Today: How You Can Help Save Comics—Responding to graphic novel and manga challenges is not just a job for lawyers; everyone can make a difference in their local communities and beyond. In this panel, the Comic Book Legal Defense Fund will share practical strategies for us all to work together to protect the comic arts. *Room 11*

1:00–2:00 | A Family Affair: Families That Create Stories Together—**Scott Snyder** (*By a Thread*), **Curt Pires** (*Wyrd*), and **Jimmy Palmiotti** and **Amanda Conner** (*Harley Quinn*) discuss creating stories and following in the footsteps of their family members. Moderated by **Fletcher Chu-Fong**. *Room 23ABC*

1:00–2:00 | Spotlight on John Romita Jr.—Come meet famed Spider-Man artist John Romita Jr.! John began his career with a six-page story entitled "Chaos at the Coffee Bean!" in *The Amazing Spider-Man Annual* (1977). His early popularity began with his run on *Iron Man* with writer David Michelinie and artist Bob Layton, in 1978. The creative team introduced several supporting characters, including Tony Stark's bodyguard girlfriend Bethany Cabe and rival industrialist Justin Hammer. In the early 1980s, he had his first regular run on the series *The Amazing Spider-Man* and in 2022 he returned to the book. *Room 25ABC*

1:00–2:00 | TOKYOPOP: Manga for Everyone—TOKYOPOP team members **Kae Winters** (marketing), **Lena Atanassova** (acquisitions), and **Becca Chen** (editorial) discuss the latest and greatest manga releases from LoveLove, Disney Manga, Comics That Matter, Noir Caesar, and more. *Room 28DE*

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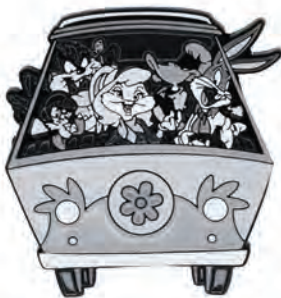
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1:00–2:00 | Tegan and Sara Talk *Junior High*—Indie-pop twin-sister duo **Tegan and Sara** discuss their contemporary middle-grade graphic novel *Tegan and Sara: Junior High*, which explores growing up, coming out, and finding yourself through music and sisterhood. Tegan and Sara will discuss translating the junior high experience to the page, setting the book in the present day, their experiences coming out and growing up, the first steps of their musical journey, and the audio adaptation of *Junior High*, which features narration from the authors, original re-creations of their junior high demos, and lush sound design. Moderated by **Rachel Shatto** (PRIDE.com). *Room 29AB*

1:00–2:00 | 15 Years of Amulet: Spotlight on Kazu Kibuishi—Master storyteller **Kazu Kibuishi** (*Amulet* series) discusses his best-selling fantasy series. Look back at 15 years of adventure and get a first look at the conclusion to the series, *Amulet: Waverider*. *Room 32AB*

1:00–2:00 | This Is *Project K: Inside India's History-Making Sci-Fi Epic*—Even though India is often cited as the birthplace of science fiction, the genre hasn't been widely explored within its film culture. But this all changes in 2024, with the release of *Project K*, the biggest-budget science fiction film India has ever produced, and the first to take place in a dystopian setting. Starring four of the country's biggest movie stars, **Amitabh Bachchan**, **Prabhas**, **Deepika Padukone**, and **Kamal Hassan**, *Project K* also marks the first time India takes the stage in Hall H. Join its leads, along with director **Nag Ashwin**, for a first-ever look at the *Spice Punk* film, currently in production, and a panel reflective of the scope and scale of Indian filmmaking, unlike any Comic-Con presentation you've seen before. *Hall H*

1:00–2:00 | Sound in Film—**Yvonne Hunt** (panel moderator), **Steve Lee** (sound-effects editor, *A Goofy Movie*), **James Raub** (location sound, *Glass Casa*), **Julio Valle** (foley, *Not a Stranger*), and **Oscar Aramburu** (boom operator, *Joint Custody Christmas*) discuss the vital role of sound in film. *Grand 6, Marriott Marquis San Diego Marina*

1:00–2:00 | Visual Storytelling in Cosplay Photography—Every picture tells a story. Moderator **Law Sharma** and photographers **Pat Loika** (*Photo Works* volumes 1–5, *Four Color Realities*) and **Jim Donnelly** discuss storytelling with cosplay photos. Featuring cosplayers **Amanda Lynne**, **Sara Moni**, **Genevieve Marie**, and **Morgana Ignis** as

they chat about creating stories with a single image. *Grand 10 & 11, Marriott Marquis San Diego Marina*

1:00–2:00 | How to Boldly Go into the Star Trek Universe—With *Discovery*, *Lower Decks*, *Strange New Worlds*, and *Picard*, Star Trek is going strong after 57 years. However, with so much Trek and such little time, it's overwhelming to know what is essential viewing. With over a dozen movies, several series, and now all the streaming content, where does someone new to Star Trek start? Moderator **Tony B Kim** (*Hero Within*, *Crazy 4 Comic Con*) leads this fun and helpful discussion with Star Trek pros **Giraffe** (*Strange New Podcast*), **Myrriah Gossett** (*Star Trek Discovery Podcast*), and **Clyde Haynes** (*Star Trek Discovery Podcast*). *Grand 12 & 13, Marriott Marquis San Diego Marina*

1:00–2:00 | The Human Fly: Real-Life Hero Returns!—On the Marvel covers, The Human Fly was “The Wildest Super-Hero Ever—Because He’s Real!” A costumed daredevil who kept his identity secret, he rode on the back of jet planes, jumped 26 buses on a jet cycle, and fronted a rock band. The Marvel Comics series featured work by Bill Mantlo, Carmine Infantino, Frank Springer, and John Byrne. Hear the true story of The Human Fly and about the documentary in progress from **Tony Babinski** (writer, Human Fly International partner) and **Alan Brewer** (producer, Human Fly International partner) and get a sneak peek at the upcoming comics and animated series from **Christopher Sequeira** (editor-in-chief, writer, IPI Comics), **Gerry Huntman** (publisher, IPI/IFWG), **Dana Brawer** (writer, director), **Steven Tyler Sahlein** (CEO, founder, Empire Media), and **Tommy Bechtold** (host, New Rockstars). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

1:00–2:00 | On the Mic Podcast Live from Comic-Con—The popular entertainment and comedy podcast returns to Comic-Con for its eighth year. Hosted by **Tim Drake** (*Funny or Die*, *Bundy Manor*), award-winning filmmaker, writer, producer, and Second City alumnus. Tim's jokes/tweets have been featured on *The Tonight Show with Jimmy Fallon*, *Jimmy Kimmel LIVE*, *The Nightly Show with Larry Wilmore*, and *Larry King Now*. Tim will be joined by his fellow producing team members at J-WAT Productions—writer/director **Alex Watson** (*Bundy Manor*, *Screams from the Dark*), producer/director **Terrence Kiriokos** (*Paul T. Goldman*, *Ghostbusters: Who Ya Gonna Call*), and producer **Clyde Ratliff** (*Bundy Manor*, *Screams from the Dark*)—to talk about making horror films, TV/film, and

comedy. *Neil Morgan Auditorium, San Diego Central Library*

1:00–2:00 | Bridging the Digital Gap Between Comics Publishers and Libraries—Led by **Barbra Dillon** (editor-in-chief, Fanbase Press), this panel—including **Matthew Noe** (librarian, Harvard Medical School), **Tina Lerno** (comics librarian), **Moni Barrette** (director of collection development & publisher relations, Library Pass), **Dr. Theresa Rojas** (founding director, The Latinx Comic Arts Expo), and **Dr. Katlin Marisol Sweeney-Romero** (assistant professor, World Cinema and Digital Media Studies)—will feature a thoughtful conversation about the barriers that exist for libraries to access digital comics, and how emerging digital platforms and coordination with comic book publishers can provide greater access for readers across the country, especially in the face of increasing calls for censorship. *Shiley Special Events Suite, San Diego Central Library*

1:15–4:15 | Shadowrun w/ RealmSmith—Journey with us to the dystopian near future of 2080 as Game Master **Jason Azevedo** (founder, RealmSmith) leads a phenomenal cast of Shadowrunners through a riveting one-shot adventure in the Sixth World. Welcome to the Shadows. *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

1:30–2:30 | Art from the Holocaust: The Tattoo—**Ben Midler** (Auschwitz Holocaust survivor), **Karin Babbitt** (daughter of Dina Babbitt, the portrait artist of Auschwitz), **Edmundo Godinez** (graphic artist), and **Sandra Scheller** (Art From the Holocaust creator and daughter of an Auschwitz survivor) will focus on graphics and comics showing the tattoo branded on prisoners in Auschwitz along with personal stories about Auschwitz tattoos. Moderated by **Matt Dunford** (chairman of San Diego Comic Fest) followed by a Q&A. *Room 4*

1:30–2:30 | Master Class: Writing for Animation and Comics—Get the inside scoop from some of the finest scribes in the industry regarding the crafting of words for animated films and television, as well as comic books and graphic novels. Join popular writers **Tim Sheridan** (*Batman: The Long Halloween*, *Masters of the Universe: Revelation*), **Meghan Fitzmartin** (*Supernatural*, *Justice Society: World War II*), **Jeremy Adams** (*Mortal Kombat Legends* franchise, *Justice League: Warworld*), and **Callie C. Miller** (*Barbie: It Takes Two*, *Riot Games*) as they give insight into honing your skills as a professional animation and/or comics writer, and the nuances (and crossovers) of both

disciplines. Come for the writing tips and stay for the audience Q&A, when moderator **Gary Miereanu** (GT Marmots/PR, Inc.) will reward the best questions with a few limited-edition prizes. *Room 10*

1:30–2:30 | Roddenberry Presents—Roddenberry Entertainment is warping back into Comic-Con, and resistance is futile. Prepare to be assimilated into the Roddenberry collective as this panel transmits updates on all things Star Trek. Executive producers **Rod Roddenberry** (*Star Trek: Discovery*, *Star Trek: Prodigy*) and **Trevor Roth** (*Star Trek: Strange New Worlds*, *Star Trek: Lower Decks*) engage in a Q&A session moderated by **Scott Mantz** (*Variety*, *Enterprise Incidents* with Scott and Steve). Get ready to hear about the newest developments in the world of Star Trek (the Prime Universe, of course) as well as Rod and Trevor's hopes for the future of the franchise. *Room 24ABC*

1:30–2:30 | Hasbro Transformers Generations Toy Panel—Let them come! The Transformers team of **Ben** (Hasbro marketing), **Delaney** (Hasbro marketing), and **Evan** (Hasbro design) take attendees through some all-new Transformers action figures: Studio Series: Rise of the Beasts, the first Studio Series Commander, and Generations Exclusive toy reveals. The team will also hold a Q&A to discuss all things Cybertronian. So, get ready for a panel that's . . . more than meets the eye. *Room 29CD*

1:45–2:45 | Women of Concept Art in Film & TV—Join concept artists **Gina DeDomenico** (*The Boys*, *Star Trek: Picard*), **Barbara Araujo** (*Haunted Mansion*, *The Acolyte*), **Maybelle Pineda** (*Black Adam*, *Blue Beetle*), **Robin Richesson** (*Mars Attacks!*, *The Spiderwick Chronicles*) and **Jen Hancock** (*Haunted Mansion*, *Violent Night*) for a candid discussion moderated by costume designer **Mairi Chisholm** (*Sleepy Hollow*, *Lucifer*), highlighting their professional journeys into Hollywood, the unique challenges they are facing as female concept artists, and how their careers continue to grow and change alongside an ever-evolving industry. *Room 6A*

1:45–2:45 | Behind the Scenes with the Cast of Jury Duty—From producers of *The Office*, *The White Lotus*, and *Bad Trip*, the Amazon Freevee Original series *Jury Duty* chronicles the inner workings of an American jury trial through the eyes of one particular juror, **Ronald Gladden**, who doesn't realize that everyone around him is an actor and the entire trial is fake. Get the inside scoop on what was happening behind the scenes

during the making of the series from the cast and creative team, and meet San Diego's own hometown hero, Ronald. *Indigo Ballroom, Hilton San Diego Bayfront*

2:00–3:00 | Advanced Comic Inking Techniques—Award-winning comic creator **Brian Haberlin** (*Spawn*, *Witchblade*) will show you how to use new 3D printing techniques to produce your own collectibles. The workshop will cover types of 3D printers currently available from SLA, LCD, and FDM, outside printing services, and where to get or make your own 3D models to print. *Room 3*

2:00–3:00 | Doctor Who Comics: Climb on Board the Tardis to See the Future of Doctor Who Publishing—Eisner Award-nominated writer **Jody Houser** sits down with Forbidden Planet TV's **Andrew Sumner** to discuss the new *Doctor Who: Doom's Day* comics series and *A Doctor in the House Part One & Two*—part of the BBC Studios transmedia project launching this summer. This panel will also feature a special video message from superstar Marvel writer Dan Slott about his upcoming *Doctor Who* comics project, including a sneak peek of all-new Doctor Who art. *Room 5AB*

2:00–3:00 | Spotlight on Jim Lee—World-renowned comic book artist, writer, and president, publisher, and chief creative officer of DC, **Jim Lee** (*Batman*, *Superman*, *Justice League*, *Suicide Squad*) talks about his 25+ years in the comics industry and sketches your favorite characters live on the big screen. Watch the creative process first-hand and learn the tricks of the trade that bring DC's characters to life. *Room 6DE*

2:00–3:00 | Design for Television and Film with Seven Leading Designers—**Constantine Sekeris** (*Avengers*, *Avatar*, *Black Panther*), **Ian Joyner** (*Avengers*, *Avatar*, *Black Panther*), **RJ Palmer** (*Pokémon: Detective Pikachu*, *Saurian*), **Jerad Marantz** (*Guardians of the Galaxy*, *Thor*, *Ant-Man*), **Luca Nemolato** (*Dungeons and Dragons*, *Jungle Cruise*, *The Shape of Water*), **Tully Summers** (*Avengers*, *Alita: Battle Angel*, *Avatar*), and **Shane Baxley** (*Transformers*, *Obi-Wan Kenobi*, *Captain Marvel*) will share experiences and pearls of wisdom about some of your favorite films. Moderated by **Neville Page** (*Avatar*, *Tron Legacy*, *Prometheus*). *Room 7AB*

2:00–3:00 | Kodansha USA's Manga Roundup—Kodansha USA, purveyor of some of the most exciting manga published today, including *Vinland Saga*, *Blue Lock*, *MF Ghost*, and *Attack on Titan*, invites manga fans to a first look at new print and digital

manga series coming soon to a bookshelf or device near you. Manga experts **Misaki Kido** (Kodansha USA), **Ivan Salazar** (Kodansha USA), and **Ben Applegate** (Penguin Random House) take a look at new licenses, make recommendations for what to read next, and even offer some giveaways. *Room 9*

2:00–3:00 | Figure Drawing for Popular Media—**Emilio Soltero**, Ph.D., MA (*John Buscema: A Life in Sketches*; *Gorillas in da Mix*) presents a primer on drawing the figure for popular media, including drawing for comics and character design, joined by model **Cristal Aquino**. Emilio will lecture and demonstrate figure drawing. There will be time to draw as well. Bring your drawing supplies to draw during this interactive presentation. *Room 11*

2:00–3:00 | The Wheel of Time—The Wheel continues to turn at Comic-Con, as the cast of Prime Video's hit series *The Wheel of Time* gives a sneak peek into the highly anticipated second season. In addition to a discussion about how the show is bringing Robert Jordan's iconic book series from page to screen, they'll be revealing exclusive season 2 content, as well as some other exciting surprises for attendees. Season 2 of *The Wheel of Time* will premiere on September 1. *Ballroom 20*

2:00–3:00 | Best of 2000 AD: Bringing Britain's Finest Stateside—How do you distill 45 years of groundbreaking and industry-changing comics into one bestselling title? What can the series reveal about how to make great comics? Comics journalist **Graeme McMillan** is joined by Popverse's **Chris Arrant**, *Gutter Review*'s **Chloe Maveal**, and *2000 AD*'s **Owen Johnson** to explore the key to bringing the best of *2000 AD* to the U.S. *Room 23ABC*

2:00–3:00 | It's Morphin' Time with BOOM! Studios—BOOM! Studios and Hasbro celebrate 30 years of Mighty Morphin' Power Rangers storytelling in comics. **Melissa Flores** (*Mighty Morphin' Power Rangers*), **Meghan Camarena** (*Power Rangers Hyper-Force*), and series editors **Allyson Gronowitz** and **Dafna Pleban** discuss the history of the series, look at what's next, and offer some special surprises. *Room 25ABC*

2:00–3:30 | Comics Arts Conference Session #4: Sequential Identity—**Shoshana Cohen** (Carleton University) looks at how *DC Bombshells* centers the historical experience of Jewish women to reimagine DC superheroines as Jewish and Roma warriors



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fighting to protect victims of Nazis and their collaborators. **Gary Catig** (Kollektive Hustle) traces the evolution and progression of Filipino creators from behind the page of Western comics to artists of their own stories. **Karrin Vasby Anderson** (Colorado State University) and **Ryan Greene** (Colorado State University) examine how the satirical excess of *Incredible Hercules* functions as a postfeminist critique of Marston's *Wonder Woman* and how both depict authoritarian politics at times when political authoritarianism was on the rise worldwide. **Christopher Warren** (California State University, Long Beach) and **Joshua Diaz** (California State University, Long Beach) use thematic analysis to trace the influence of the Black Culture movement on comic book representation of Black communities. *Room 26AB*

2:00–3:00 | Tim Burton's *The Nightmare Before Christmas*: Publishing—In celebration of the 30th anniversary of *The Nightmare Before Christmas*, panelists pull back the curtain on the literary adventures of Jack, Sally, and the rest of the gang. Featuring behind-the-scenes sneak peeks and exciting reveals from publishers, illustrators, authors, and storytellers, including novelist **Megan Shepherd** and others. *Room 28DE*

2:00–3:00 | The DSTLRY Live Draw with Tula Lotay, Jock, and Mirka Andolfo—The greatest comic artists of the 21st century collide in this once-in-a-lifetime event, as **Tula Lotay** (*Barnstormers*), **Jock** (*Snow Angels*), and **Mirka Andolfo** (*Sweet Paprika*) draw in real time while answering questions about their process and world building. The quartet will also answer questions about their books for DSTLRY, a new creator-owned publisher devoted to releasing oversized, prestige comics. They'll also offer some exclusive giveaways. Moderated by DSTLRY founding editor **Will Dennis**. *Room 29AB*

2:00–3:00 | A Different Type of Romance—Not all love stories are sweet, easy, or pretty. Most love stories are complicated, messy, and sometimes dark and fraught with pain. Comic-Con Special Guests **Holly Black**, **Becky Cloonan**, **Linda Šejić**, **Stjepan Šejić**, and **Rachel Smythe** discuss with moderator **Tina Horn** (writer/creator *SFSx* [*Safe Sex*]) how love can go wrong and oh so right. *Room 32AB*

2:00–3:00 | Walking Both Worlds with the Mando Mercs—Members of the Mando Mercs Costume Club discuss how the strength of the Mandalorian people lies in diversity, welcoming beings from all walks

of life. Learn the secrets to forging your own armor and joining their ranks. *Grand 10 & 11, Marriott Marquis San Diego Marina*

2:00–3:00 | Out of Their Heads: Graphic Novelists Bring Their Stories to Life—Everyone has a great idea for a graphic novel, but how do you get those concepts out of your head and onto the page? **Rina Ayuyang** (*The Man in the McIntosh Suit*), **Jeffrey Brown** (*Thor and Loki: Midgard Mayhem*), **Simon Hanselmann** and **Josh Pettinger** (*Werewolf Jones & Sons*), **Thien Pham** (*Family Style*), and **Jeff Smith** (*Tuki, Bone*) join Cartoon Art Museum curator **Andrew Farago** in conversation as they discuss their latest books and the creative process behind them. *Grand 12 & 13, Marriott Marquis San Diego Marina*

2:00–3:00 | Improving Sci-Fi Storytelling Through Science Accuracy—**Clifford Johnson** (theoretical physicist/*Avengers* science adviser), **Erin Macdonald** (astro-physicist, Star Trek science consultant), **Tara Smith** (professor of epidemiology), **Trevor Valle** (paleontologist), **Joy Lin** (nerdy comedian), and moderators **Nikhil Shah** and **Jose Gonzalez, Jr.** offer their thoughts about how sci-fi stories can be strengthened by using real concepts from physics, epidemiology, chemistry, and paleontology. They will also discuss movies and TV shows that have strived to be scientifically accurate and how their unique stories have contributed to them being financially successful as well as received critically. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

2:00–3:00 | Lost Fans Unite with Jay and Jack—**Jay** and **Jack Glatfelter** are back for their 15th annual panel. The co-hosts of the popular *Lost Podcast* with Jay and Jack will be joined by podcaster/filmmaker **Ralph Apel** (producer of *Getting Lost*, *The Dharmalars*) and **Jo "JOpinionated" Garfein** (co-founder of *Cancer Gets Lost*) to discuss the thoughts, theories, and legacy of one of the best serialized TV shows of all time. *Neil Morgan Auditorium, San Diego Central Library*

2:00–3:00 | Connecting with Your Community Through Comics—Explore how comics, manga, graphic novels, and other forms of sequential art address and support various aspects of our communities. From elevating stories of cultural heritage to addressing widely suppressed and underrepresented topics such as grief, eating disorders, chronic/terminal illness, and disability, panelists **Betsy Gomez** (ALA Office of Intellectual Freedom), **Christina Taylor** (youth services consultant at Texas State Library and Archives Commission), and **Jana Tropper** (director of

literacy, Reading with Pictures; speech-language pathologist, *Animal Rescue Friends*) will share title lists and ideas for community-based initiatives and answer questions to help you develop events for your own community. *Shiley Special Events Suite, San Diego Central Library*

2:15–3:15 | Hold the Sauce! Good Burger 2 Is Back!—The highly anticipated movie's stars **Kenan Thompson** and **Kel Mitchell** will be joined by *Good Burger 2* cast members **Lil Rel Howery**, **Josh Server**, and **Kamaia Fairburn** to discuss the all-new Paramount+ original movie and sequel to the iconic '90s feature film based on the sketch from Nickelodeon's hit comedy series *All That*. *Room 6BCF*

2:30–3:30 | Spotlight on Bill Griffith—**Bill Griffith** (*Zippy the Pinhead*) and **Matt Groening** (*The Simpsons*) talk about Bill's new book, *Three Rocks, The Story of Ernie Bushmiller, the Man Who Created Nancy* (Abrams ComicArts). *Room 4*

2:30–3:30 | Animation Brain Trust: Animation's Most Influential Authors Talk Cartoons—From Disney's vast history of features to the best both beloved and forgotten shorts from Warner Bros. and Hanna Barbera, from the unsung female artists in animation history to the Nine Old Men of Disney, and from the most important How Tos to the most fascinating How They Did Its, these panelists—who between them have authored over 50 books on animation—will touch on all that and more. Animation historian, author, and Comic-Con Special Guest **Jerry Beck** (*The 100 Greatest Looney Tunes Cartoons, Animation Art: From Pencil to Pixel*) is joined by Oscar-nominated *Beauty and the Beast* and *The Lion King* producer and author **Don Hahn** (*Animation Magic, Yesterday's Tomorrow: Disney's Magical Mid-Century*), educator and expert on the history of women in animation **Mindy Johnson** (*Ink & Paint, The Women of Walt Disney's Animation*) USC animation professor and prolific animation artist **Tom Sito** (*Moving Innovation: A History of Computer Animation; Eat, Drink, Animate: An Animator's Cookbook*), Emmy-nominated story artist and author **Jenny Lerew** (*The Art of Brave*), and renowned critic and animation historian **Leonard Maltin** (*Of Mice and Magic, The Disney Films*) for a lively discussion in which they lay some cartoon wisdom on all those in attendance. Moderated by **Leslie Combemale** (lead contributor, Alliance of Women Film Journalists; writer, Motion Picture Association's *The Credits*). *Room 10*



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2:30–3:30 | From Idea to Shelves—Agents, managers, publishing pros, and producers come together to give a comprehensive and honest look at the state of the publishing and adaptation businesses and answer questions about how to take your writing career from the blank page to sold. They'll discuss age-old questions about writing the breakout project, getting representation, and more. Getting your ideas out into the world is a wild ride but this crew is ready to be your guide along the way. **Seth Fishman** (The Gernert Company), **Ava Jamshidi** (Industry Entertainment), **Thao Le** (Sandra Dijkstra Literary Agency), **Holly Root** (Root Literary), **Lars Theriot** (Industry Entertainment), and **Jessica Watterson** (Sandra Dijkstra Literary Agency) discuss strategies and tips for writing the breakout project and getting representation. Moderated by **Nathan Bransford**. Room 24AC

2:30–3:30 | Into the Pinverse: From Comic Book to Pinball Machine, the Making of Stern Pinball's Newest Game—Stern Pinball's **Seth Davis** (CEO), **Zach Sharpe** (head of marketing), and **Jeremy Packer** (lead artist) talk about the art and design process for their newest pinball machine, as well as Stern's larger focus on changing the landscape of the gaming industry as a whole. You'll learn how an IP is turned into iconic pinball machines that appeal to everyone. Room 29CD

2:30–3:30 | Marvel's Spider-Man 2: Symbiotic Relationships—Insomniac Games' creative director **Bryan Intihar**, game director **Ryan Smith**, narrative director **Jon Paquette**, and senior art director **Jacinda Chew** are joined by actors **Yuri Lowenthal** (Peter Parker), **Nadji Jeter** (Miles Morales), **Laura Bailey** (Mary Jane Watson), and **Tony Todd** (Venom), along with VO and creative director **Bill Rosemann** from Marvel Games, to discuss the upcoming PlayStation 5 game. Get a behind-the-scenes look at Insomniac Games' take on the monstrous Venom and how the symbiote plays a role in the sequel to the hit PlayStation games *Marvel's Spider-Man* and *Marvel's Spider-Man: Miles Morales*. Hall H

2:30–4:30 | The Writers Coffeehouse at Comic-Con—The Writers Coffeehouse is a free networking and Q&A session about writing and publishing held annually at Comic-Con and monthly in bookstores around the country. Hosted by *New York Times* bestselling authors **Jonathan Maberry** and **Peter**

Clines, with children's book author and editor **Henry Herz**. *Marina D, Marriott Marquis San Diego Marina*

3:00–4:30 | From Industry to Indie: Demo and Q&A—**Eliza Ivanova** is a multi-award-winning Bulgarian artist, animator, and filmmaker. She has worked for a decade as a full-time 3D animator at Pixar Animation Studios on films such as *Cars 2*, *Brave*, *Monsters University*, *Inside Out*, *Coco*, *Toy Story of Terror*, and *Bao*, and as a 2D animator on *The Dam Keeper*. You will have the opportunity to witness the creative process of designing a sci-fi character from the initial stages, as well as hear about her journey to becoming a full-time animator at Pixar and how she made a career out of self-representing artists. Room 3

3:00–4:00 | Celebrating 1982: Greatest Geek Year Ever on the CW—Go behind the scenes of *Greatest Geek Year Ever: 1982*, premiering this month on The CW, with an exclusive in-depth look at the making of this series spotlighting the incredible films of 1982, including *Blade Runner*, *The Beastmaster*, *Star Trek: The Wrath Of Khan*, *Poltergeist*, *Firefox*, *First Blood*, *The Thing*, *Tron*, *Dark Crystal*, *Diner*, *Fast Times*, *Forbidden World*, and, of course, *Megaforce*. Film critic **Scott "Movie" Mantz** and producers **Mark A. Altman** (*Free Enterprise*, *The Librarians*, *Castle*), and **Roger Lay Jr.** (*Aliens Ate My Homework*, *Remembering Rod Serling*) take you back four decades and remind you that the good guys always win . . . even in the '80s. Room 5AB

3:00–4:00 | Crunchyroll Industry Panel—Hear about all the latest and greatest anime coming out of Crunchyroll straight from the source. Room 6A

3:00–4:00 | Change the Ref: Activism Through Fandom—Manuel Oliver, father of Joaquin "Guac" Oliver, one of 17 victims of the horrific Stonemason Douglas High School shooting in Parkland, FL, founded the organization Change the Ref to amplify and support tomorrow's leaders today. Oliver makes his first appearance at this year's Comic-Con to introduce a collectible made to both immortalize his son and raise further awareness around the incredible need for gun reform and an end to violence and suffering. Long-time pop culture personality and journalist **Ryan J. Downey** leads a discussion with Oliver, Black Mask publisher and founder **Matteo Pizzolo**, Public Enemy co-founder **Chuck D**, and others to discuss how to turn

art into action and inspire change from the floor of Comic-Con to the floor of Congress. Room 7AB

3:00–4:00 | Kickstarting Comics in 2023 and Beyond—In 2022 comics on Kickstarter raised over \$30 million and had a 78 percent success rate. Kickstarter's head of publishing **Oriana Leckert**, Rocketship Entertainment CEO & publisher **Tom Akel**, Legendary SVP of publishing **Robert Napton**, Bad Idea CEO **Dinesh Shamdashani**, and Vault Comics managing editor **Der-shing Helmer** discuss best practices, success, and failures, and what's next for crowdfunded comics. Room 9

3:00–4:00 | Comics Writing: What Makes a Great First Issue—You've got a great series to pitch with fascinating characters, an incredible setup, and a twisting, pulse-pounding plot. But to get readers invested and committed, you've got to hook them with your first issue. In this panel for writers, publishers, and editors, **Andy Schmidt** (CEX, Marvel), **Phillip Kennedy Johnson** (*Superman: Action Comics*), **David Pepose** (*Moon Knight: City of the Dead*), and **Nick Lowe** (*Spider-Man*, *X-Men*) cover what you must have in your first issue and the most common pitfalls to avoid. Room 11

3:00–4:00 | Creator-Owned Comics: Myths and Realities—Veterans of self-publishing, creator-owned titles, digital-first, crowdfunded, corporate and licensed comics, and book publishing discuss the pros and cons of different models, and how creators can mix and match strategies to build a career. Featuring **Cecil Castellucci** (*Shade the Changing Girl*), **Amy Chu** (*Spider-Man Noir*, *Carmilla*), **Tim Fielder** (*Matty's Rocket*), and **David F. Walker** (*Bitter Root*). Moderated by comics business writer **Rob Salkowitz** (Forbes). Room 23ABC

3:00–4:00 | Queer Anti-heroes—**Tina Horn** (*Sfsx*), **Sina Grace** (*Superman: Harvest of Youth*), **Josh Trujillo** (*Blue Beetle*), **Robyn Warren** (Geek Girl Strong), and **Jazzlyn Stone** (freelance marketer) discuss how creators portray complex and flawed LGBTQIA+ characters without falling into harmful tropes, and explore what it means to be a fan of queer anti-heroes. Room 28DE

3:00–4:00 | The JFK Assassination in Comics—Moderator **Danny Fingerroth** (*Jack Ruby: The Many Faces of Oswald's Assassin*) is joined by **Steven Grant** (*Badlands*), **Dean**

Haspiel (*Covid Cop*), **Christopher Cantwell** (*Regarding the Matter of Oswald's Body*), **Mark Zaid** (JFK assassination lawyer & historian), and **Richard Graham** (*Picturing History: Using Comics and Cartoons to Explore Our Past*) discuss why comics makers and readers are, 60 years later, still so obsessed with the mysteries surrounding the 11/22/63 assassination of President John F. Kennedy, presumably by Lee Harvey Oswald, and by Oswald's murder, two days later, on live TV, by Jack Ruby. Accompanied by a wide-ranging slide show. *Room 29AB*

3:00–4:00 | Ultraduck Unleashed—Step into the extraordinary world of Ultraduck with an exclusive clip from this sensational-superhero adventure. Immerse yourself in the captivating tales of Ultraduck as Arcana hands out collectible pins, comics, and graphic novels for those in attendance. Gain valuable insights and diverse perspectives from the legendary **Danny Trejo** (one of the stars of *Ultraduck*), as he shares his experiences. *Room 32AB*

3:00–4:00 | An Inside Look at Cruel Summer Season 2—The stars and creative team behind Freeform's hit series *Cruel Summer* take you behind the scenes of season 2 and tease all the twists and turns viewers can expect from the shocking final episodes. Fans will be treated to an exclusive sneak peek of the rest of the season and a conversation with stars **Lexi Underwood**, **Sadie Stanley**, and **Griffin Gluck**, alongside executive producers **Michelle Purple** and **Bill Purple**. New episodes of *Cruel Summer* air Mondays at 10/9c on Freeform and stream next day on Hulu. *Indigo Ballroom, Hilton San Diego Bayfront*

3:00–4:00 | Geek Franchise Collectibles and Fandom: The Most Important Relationships in Fandom—Whether you collect geek toys and figures or create them, you know that collectibles fandom is a deep and abiding one. Collectibles from Funko Pops to toys to action figures to RPG figures to ships to character cards to D&D dice—every geek fan has that one item, or one collection, that means everything to them. Major industry players come together to talk about the creative process behind franchise collectible decisions, the outreach needed to find their audiences, and the necessity of spending time with fandoms—with the communities. Panelists will talk about their favorite Geek collectible franchises and offer inside news

on upcoming releases (and maybe a giveaway or two as well). *Grand 10 & 11, Marriott Marquis San Diego Marina*

3:00–4:00 | Nerdy Finance: Freelance Tax Tips to Keep Your Money—Are you a freelance artist, writer, or cosplay professional or have your own side hustle? Do you want to learn how to reduce your taxes and keep more money in your pocket? **Neil Narvaez** (CFP, IRS enrolled agent) will discuss ways to optimize your financial situation to pay as little tax as possible while setting yourself up for a profitable and successful future doing what you love to do. Learn what you can and can't deduct for your business, what the best business structure is for your business, whether you need to set up an LLC, and more. *Grand 12 & 13, Marriott Marquis San Diego Marina*

3:00–4:00 | Creating New Universes: From Dream to Launch—Creatives have so many ideas, and so many ideas sometimes means too many ideas. **Mark Murphy** (head of creative innovation, Blockchains Inc.; co-founder of Future Tech Live!) moderates a panel of television, comic book, gaming, and film creators discussing their process from conception to inception. Featuring **Kris Layng** (co-founder, CCO, Parallax), **Christopher Parks** (WhatNoT, Experiential Theater Company), **Amy-Jo Perry** (*How I Met Your Father*, *Saved by the Bell*), and **Jay Williams** (COO, Infinity Festival). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

3:00–4:00 | Outlandish Confabulation—**Sarah Ksiazek** (Outlander TV News), **Summer Reynolds** (The Outlander Podcast), **Heather Insley** (Outlander SoCal Edition), and **Katherine Stinson** (Outlander TV News) discuss popular fan theories and invite attendees to take part in a conversation about the Outlander books and television adaptation. *Neil Morgan Auditorium, San Diego Central Library*

3:00–4:00 | A Crash Course in Media Literacy—**Samuel C. Spitale** (*How to Win the War on Truth: An Illustrated Guide to How Mistruths Are Sold, Why They Stick, and How to Reclaim Reality*) uses the comic arts to break down the types of mass communication and debunk common misinformation that clouds the media landscape. The workshop will help educators and students alike become more savvy media consumers, both in and out of the classroom. *Shiley Special Events Suite, San*

Diego Central Library

3:15–4:15 | Superheroes and Not-So-Super Villains with Patton Oswalt and Friends—**Patton Oswalt** (*Minor Threats*, *Black Hammer: Visions*), **Jordan Blum** (*Minor Threats*, *Marvel's M.O.D.O.K.*), **Scott Hepburn** (*Minor Threats*), **James Tynion IV** (*The Oddly Pedestrian Life of Christopher Chaos*, *Something Is Killing the Children*), and **Jeff Lemire** (*Black Hammer*, *Mazebook*) discuss creating their own heroes, villains, and worlds in their creator-owned comics. Moderated by **Ben Blacker** (*Thrilling Adventure Hour*, *DC's Hex Wives*). *Room 6DE*

3:15–4:15 | Peacock's Original Comedy Series Twisted Metal—Get an exclusive sneak peek at Peacock's new original comedy series *Twisted Metal*. Based on the classic PlayStation game series, *Twisted Metal* is a high-octane action comedy based on an original take by Rhett Reese and Paul Wernick (*Deadpool*) and written by Michael Jonathan Smith (*Cobra Kai*), about a motor-mouthed outsider offered a chance at a better life, but only if he can successfully deliver a mysterious package across a post-apocalyptic wasteland. The ten-episode series stars Anthony Mackie, Stephanie Beatriz, Thomas Haden Church, with Will Arnett and Joe Seoana, and guest stars Neve Campbell and streams only on Peacock on July 27. *Ballroom 20*

3:30–4:30 | Spotlight on Ron Turner—Comic-Con special guest **Ron Turner** (Last Gasp) has published innumerable cartoonists and artists in his half-century of producing mind-candy funnybooks and subversive literature. The comics and books published by Last Gasp have pushed boundaries and inspired generations of comics creators. A rare chance to hear from the publisher himself. *Room 4*

3:30–4:30 | Masters of the Universe: Revolution, a Conversation with Kevin Smith and the Cast—**Kevin Smith** (*Clerks*, *Dogma*) hosts a roundtable discussion about He-Man and Skeletor's most epic battle yet with the creators and cast of *Revolution* featuring **Chris Wood**, **Melissa Benoist**, **Griffin Newman**, and **Tiffany Smith**. Come for the exclusive scenes, stay for a goliath appearance by a special cast member. *Room 6BCF*

3:30–4:30 | From San Diego Kids to Hollywood Animators—A talent-stacked panel of native San Diegans who made it big in



Thursday Programs

Hollywood animation are here to talk about the paths they took, the skills they learned on the way, and the major films, TV shows, and games they've worked on. Everyone starts as a kid with a sketchbook, and this panel will inspire you to chase your art and animation dreams. With **Jeff Ranjo** (head of story, Netflix), **Julius Aguimatang** (director, *Firebuds*, Disney TV Animation), **Joe Moshier** (lead character designer, Sony Animation), and **Bobby Rubio** (director, Pixar's *Float*). Room 10

3:30–4:30 | Publishers Weekly: Pans vs. Fans—What's the Point of Comics Criticism?—**Meg Lemke** (comics reviews editor, *Publishers Weekly*) brings together comics critics and culture writers to talk shop. Who publishes comic book reviews and who reads them? Why should they matter to fans? How do comic books get noticed by the larger literary and media landscape? They'll dig into the pitfalls of boosterism and whether unbiased comics criticism is possible—and the future of the field. Featuring **Shaenon Garrity** (comics reviewer, *Publishers Weekly*; creator, *Skin Horse*), **Tiffany Babb** (deputy editor and critic, Popverse), **Douglas Volk** (comics critic and author of *All of the Marvels*), and **Zack Quaintance** (reviews editor, *The Beat*). Room 24ABC

3:30–4:30 | Spotlight on P. Craig Russell—Eisner Award Hall of Fame artist **P. Craig Russell** discusses “second thoughts” on various second and sometimes third versions of the same images or stories. With moderator **José Villarubia**, Craig will be comparing and analyzing the evolution of a drawing through the years. Room 25ABC

3:30–4:30 | Salaam Fandom! Muslim Futurism, Sci-Fi, and Fantasy—Muslim comics creators, gamers, cosplayers, and superfans talk about all things alter-verse, futuristic, and scientific. **M'Shai S. Dash** (*Quirky Black Sci-Fi Tales*), **Charles 3X Alexander** (*We Are Our Ancestors' Keepers*), **Margari Hill** (MuslimARC executive director), **Naseed Gifted** (*P.B. Soldier*) will discuss what's happening in the industry, their projects, and their fandom. Moderated by comics editor, writer, and professor **Dr. Shamika Mitchell** (State University of New York, Rockland/Women in Comics). Room 26AB

3:30–4:30 | Spotlight on Jim Benton—Cartoonist **Jim Benton** (*It's Happy Bunny*, *Dear Dumb Diary*, *Franny K. Stein*) talks about

his experiences with licensing, publishing, and cartooning. Jim is a *New York Times* best-selling author, a Reuben Award winner, and a Licensing Award winner with experience in TV and film. The program is moderated by his daughter, **Summer Benton**. Room 29CD

4:00–5:00 Inglorious Trekspepts Live: Free Enterprise at 25—The hosts of the Star Trek podcast *TrekMovie* present a 25th anniversary tribute to the ultimate love letter to *Star Trek*, the beloved cult classic *Free Enterprise*, released in theaters in 1999 and starring William Shatner and Eric McCormack. Panelists will be sharing never-before-seen clips and footage from the film that proved Captain Kirk was cooler than Han Solo. Featuring *Inglorious Trekspepts* hosts **Mark A. Altman** (author, *Star Trek: The Fifty-Year Mission*; writer/producer, *Free Enterprise*), **Daren Dochterman** (associate producer, *Star Trek: The Motion Picture—Director's Edition*), **Ashley E. Miller** (writer, *Thor*, *X-Men: First Class*), and **Robert Meyer Burnett** (director/writer, *Free Enterprise*, *The Burnettwork*), along with a special panelist or two. Room 5AB

4:00–5:00 Designing the X-Men: A This Week in Marvel Special Event—Agent M himself, **Ryan Penagos** (VP and creative executive), is here to host a live edition of the *This Week in Marvel* podcast. Joining him are Krakoa gardeners **Jordan D. White** (senior editor) and **Sarah Brunstad** (editor), graphic designer extraordinaire **Tom Muller**, and superstar artist **Joshua Cassara** (*X-Force*, *X-Men*). From logos to data pages, new costumes to Hellfire Gala ensembles, Krakoa topography to the layout of the *Green Lagoon*, get the inside scoop about the creative process behind the modern era of *X-Men*, along with hints of what is coming with the *Fall of X*. And don't miss an exclusive giveaway at the end of the panel. Room 7AB

4:00–5:00 | Transgender and Nonbinary Stories in Comics: Past, Present, and Future—In recent years, transgender and nonbinary comics readers have been fortunate enough to find stories that reflect their own experiences. However, all over the country comics by trans creators are being banned by culturally conservative authorities, and harsh legal measures threaten the rights and well-being of trans and nonbinary Americans themselves. How can comics address transgender history? How can autobio comics reach not just trans readers but sympathetic

allies? How can trans and nonbinary creators thrive despite the threats of book banners and hostile culture warriors? Join Prism Comics and moderator **Tara Madison Avery** (*We're Still Here*, *The Transgender Heroes Coloring Book*) and panelists **Sonya Saturday** (*The Greatest Thing You've Ever Seen in Your Life*, *J.K. Rowling and the Ungrateful Fans*), **Maddie Jacobus** (*The Out Side*, *Bummer Corp*), **A. C. Esguerra** (*Eighty Days*), **Kristen Enos** (*Berserker*, *Active Voice*), **Rebecca Kaplan** (*The Beat*, Prism Comics Board Member), and **Gaia WXYZ** (*We Belong*) for a lively discussion of these and other questions. Room 9

4:00–5:00 | eigoMANGA's How to Draw Manga and Portfolio Review—eigoMANGA illustrators hold a tutorial workshop to teach the fundamentals of manga illustration and storytelling. Room 11

4:00–5:00 | Finding Your Voice: How to Use Comics as a Tool for Mental Health and Wellness—**Lydia-Rae Wehmeyer** (educator, DEI consultant for Stonemaier Games, DEI and educational board game consultant) discusses how the artform of comics can be added to your self-care toolbox to not only help yourself but educate others for mental health and wellness. Room 23ABC

4:00–5:00 | Doom Guy: The Man, the Myth, the Legend—The godfather of the first-person shooter genre and one of the most influential Indigenous and Latino technologists and game developers, **John Romero** (*DOOM*) shares how he innovated industry-redefining breakthroughs in design and tech in games like *DOOM*, *Quake*, and *Wolfenstein 3-D*, paving the way for games like *Minecraft*, *Call of Duty*, *Gears of War*, and *Fortnite*. Romero will share stories from his new memoir *DOOM Guy* for the first time and discuss his difficult childhood and storied career. He'll shed new light on the development of his games and his business partnerships, from the highest highs to the lowest lows, right up to today. Romero will be in conversation with **David L. Craddock** (director of the upcoming documentary *FPS: First Person Shooter*; author, *Long Live Mortal Kombat*, *Stay Awhile and Listen*). Room 25ABC

4:00–5:00 | Won't Back Down Preview: Comics for Reproductive Rights—In 1989, when the U.S. Supreme Court passed a decision with the potential to dramatically curtail abortion access, comics legend **Trina Robbins** (*A Minyan Yidn*) fought back with



the best weapon she had: art and the artists who make it. More than 30 years later, in the wake of *Roe v. Wade* falling, she's doing it again. Trina and contributors to the *Won't Back Down* anthology, in support of Planned Parenthood, share the deeply personal stories of the comics they've written and drawn. They'll talk about using art to take a stand, fighting for what they believe in, and the bravery it takes to put one's own experiences on the page when one's rights are under siege. *Room 28DE*

4:00–5:00 | Ten Years of Chills, Thrills, and Kills: Storm King Comics—Storm King Comics entered the publishing world in 2013 with a simple mission: to publish the best in horror from writers and artists across film, television, comics, and novels. Since then, the publisher, led by film producer **Sandy King Carpenter**, has expanded into science fiction and children's books. Sandy offers exclusive news on the next ten years of blood in four colors, and maybe even shares some insight into her work with her longtime partner and legendary director, John Carpenter. Sandy is joined by Storm King creators **Cat Staggs** and **Amanda Deibert** (*Death Mask*), **Neo Edmund** (*The Grimms Town Terror Tales*), and others, in a discussion moderated by Popcourse's **Ryan J. Downey**. *Room 29AB*

4:00–5:00 | Diamond Select Toys and Gentle Giant LTD—Chuck Terceira (president), **Joe Menna** (sculptor), **Gabe Garcia** (production manager), and **Joe Allard** (designer) discuss the behind-the-scenes stories of making toys and statues. Marketing supervisor **Zach Oat** will moderate a Q&A session and present a slideshow of upcoming products and reveals. *Room 32AB*

4:00–5:00 | Coming Together: Honoring AANHPI Voices in Pop Culture—Unearth the profound impact of Asian American, Native Hawaiian, and Pacific Islander representation in pop culture in this panel discussion. Moderators **Ariel Landrum** (therapist) and **Stefanie Bautista** (educator), along with panelists **Earl Baylon** (actor and producer), **Thien Pham** (graphic novelist and teacher), **Lorran Garrison** (school psychologist), and **Jessica Tseang** (comic historian), share their personal stories of promoting AANHPI representation in their work and celebrate recent films and animation that have championed these diverse voices. *Grand 10 & 11, Marriott Marquis San Diego Marina*

4:00–5:00 | Finance for Creatives—Do you dream about quitting your day job to pursue your passion of being an artist, writer, or professional in the industry? Are you already in the business and need help with figuring out how to budget between paid contracts, deal with taxes, or determine the best way to raise and save cash for future projects? Perhaps you just want to be a Financial Superhero for yourself and your family, and invest in your future. Panelists discuss some of the current financial, tax, and credit issues that creatives are experiencing, including financial updates and resources of where to turn to for help and support. They include **Matt Medeiros** (certified private wealth advisor, Clelland and Company) **Neil Narvaez** (owner, Nerdy Finance & Professional Tax Services, LLC), **Eric Atilano** (loan officer, Best Equity), and industry professionals **Chris Neuhahn** (five-time Emmy Award-winning producer and animator), and **Alonso Nuñez** (founder and art director, Little Fish Comic Book Studio). Moderated by **Karen Martin** (The Princess Project). *Grand 12 & 13, Marriott Marquis San Diego Marina*

4:00–5:00 | Enamel Pins Creating Collectibles—Do you love enamel pins? These little pieces of wearable art are all the rage among millions of fans around the world. Have you ever thought about turning your art into this popular form of collectible? Creators discuss how to transform your work into an awesome enamel pin. From concept to manufacturing, they will share tips and tricks on the ways you can produce your own pins. **Alexander Raymond** (Pop Culture Kool) moderates a panel that includes **Phil Palumbo** (Coolectric Creations), **Miguel Brizuela** (BB-CRE.8), **Chris Provinzano** (Blank/Slate), **Gayle Warfield** (TealTeacup), and **Sonny Warhead** (SonnyWarhead). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

4:00–5:00 | No Latency Live—Cyberpunk RED Actual Play—The crew of the No Latency Podcast take on a heist in their continuing adventures in Night City. **Jade** (Save the D8, SkullorJade), **Paris Arrowsmith** (artist/writer, R. Talsorian, System Switch), **Evan Christopher** (Save the D8, MAM Talent), **Tracie 'MissMagitek'** (writer, R. Talsorian, MagiRPG), and **Peter d. M. Castro** (System Switch, Sporcle) host an actual play of live Cyberpunk RED by R. Talsorian games. *Neil Morgan Auditorium, San Diego Central Library*

4:00–5:00 | Teaching with Comics: Family Edition—Comics serve as powerful tools for student engagement and literacy across all levels and subjects. This session will showcase tested lesson plans that can be used in your classroom during your next class. **Tim Smyth**, the author of *Teaching with Comics*, classroom teacher, and reading specialist of over 20 years, has found great success integrating comics and other forms of pop culture in his classroom. This presentation will include tips on obtaining classroom comic resources, information on online comics teacher communities, and common core connections to help win over parents and administrators to what we already know—that comics open doors to learning. The entire Smyth family will be presenting and sharing their experiences as avid readers of comics: **Charlotte** age 17, **Liam** age 15, **Teagan** age 13, and **Joan Smyth**, eighth-grade Language Arts educator. *Shiley Special Events Suite, San Diego Central Library*

4:05–5:05 | Indie Filmmaker's Survival Guide—Struggling to get a movie made goes with the territory for independent filmmakers. So how do creators survive and make films, release those movies, and make a profit? Panelists offer advice on funding, producing, marketing, and releasing a film independently. Filmmakers and commentators **Chris Gore** (*Attack of the Doc!*), **Dante James** (*Verbal Riot*), **Ramesh Iyer** (commercial director), **Eric July** (Rippaverse Comics), **Alan Ng** (*Film Threat* editor-in-chief), and **Bobby Schwartz** (Dual Animal) offer no-nonsense advice. *Grand 6, Marriott Marquis San Diego Marina*

4:15–5:15 | WrestleQuest: The Wrestlefication of an RPG—Mega Cat Studios team members alongside some legendary wrestlers break down bringing traditional JRPG mechanics to the wrestling ring. Peek behind the scenes with case studies, lessons learned, and feedback from fans, professional wrestlers, and RPG superfans. *Room 6A*

4:15–5:15 | A24's Talk to Me—**Danny** and **Michael Philippou** (a.k.a. **RackaRacka**) discuss their journey from YouTube creators to their feature debut and how their love of genre led them to make the most anticipated horror film of the summer. They will be joined by *Talk to Me* cast members **Sophie Wilde**, **Joe Bird**, **Alexandra Jensen**, and **Zoe Terakes**. *Indigo Ballroom, Hilton San Diego Bayfront*



Thursday Programs

4:30–6:00 | Drawing with Dustin Nguyen—Award-winning artist **Dustin Nguyen** will demonstrate drawing techniques. He started his comic book career at Wildstorm and later worked on numerous projects for DC and Vertigo. He is best known for creating sequential art and design in the comic industry. Dustin's most recent work can be seen in *Descender* and *Ascender*, self-published series with co-creator Jeff Lemire at Image Comics. *Room 3*

4:30–5:30 | Spotlight on Bob the Angry Flower—Indy cartoonist **Stephen Notley** (*Bob the Angry Flower*) gets grilled by cartoon and TV powerhouse **Keith Knight** (*The K Chronicles*) in a rollicking hour of laffs, questions, answers, insights, sneaky behind-the-scenes stories, and more. Be there or become rectangular! *Room 4*

4:30–5:30 | Books-to-Film Tie-In: An Insider Perspective—**Perri Nemiroff** (*Collider*) is joined by bestselling and award-winning author **Rektok Ross** a.k.a. Liani Kotcher (*Ski Weekend, Summer Rental*), *New York Times* bestselling author **J. Elle** (*Disney's The Little Mermaid: Against the Tide, House of Marianne*), and *New York Times* bestselling author and publisher **Melissa de la Cruz** (*Blue Bloods* series), whose *Isle of the Lost* books were turned into the iconic *Disney Descendants* movies. They will discuss bringing your favorite books to the screen and the future of literary IP and the entertainment industry. *Room 6DE*

4:30–5:30 | Alternative Career Options in Video Games—Many people today aspire to work in the ever-growing and popular video game industry. However, not everyone has the skills in art, design, writing, or programming that typically form the core creative teams that conceive and develop the games. But there is hope! The game industry is full of many types of jobs and needed skills that may not directly affect the creative vision but are just as important to the success of the team and the game. Come hear from game industry professionals with nontraditional backgrounds and ask them questions about what it takes to leverage your unique skills into a potential career in games. *Room 10*

4:30–5:30 | FX's What We Do in the Shadows—We're sending ravens—500 ravens!—to invite you to join America's favorite vampire roommates at Comic-Con! Be among the first humans to set eyes on a brand-new episode,

complete with surprises! *What We Do in the Shadows* airs Thursdays at 10:00 ET/PT on FX, streaming the next day on Hulu. BAAAaaaaat! *Ballroom 20*

4:30–5:30 | Comics Journalism: Looking at Panels Beyond the Page—How do you cover comics in multimedia? How do you build a community around comics writing? In this annual look at comics journalism, panelists talk about moving into podcasts, YouTube, TikTok, and beyond, and how the medium changes coverage. They'll also talk about comics, the big stories of the show, and anything else that you want them to. The mic is open. Join **Heidi MacDonald** (*The Beat*), **Jimmy Aquino** (*Comic News Insider*), **Lisa Gullickson** (*Comic Book Couples Counseling*), **Brett Schenker** (*Graphic Policy*), **Avery Kaplan** (*The Beat*), and **Chris Arrant** (*Popverse*), and others for all the tea. *Room 24ABC*

4:30–5:30 | 70th Anniversary of the 3-D Comic Book Craze—This year marks the 70th anniversary of the 3-D comic book craze that started in the summer of 1953 and only lasted until the end of the year. At the height of 3-D comic books' popularity, EC Comics publisher William Gaines and artists Joe Kubert and Norman Maurer fought in court over who would be the reigning kings of 3-D comics. Celebrate this important date in comics history as **Eric Kurland** (founder, 3-D SPACE), **Benjamin Dickow** (lecturer and producer, *Captured Aural Phantasy Theatery Theater*), and **Lawrence Kaufman** (historian, *National Stereoscopic Association*) explore the origins of the fad and highlight the battle between titans of the early comic book industry over who actually owned 3-D. Featuring LIVE radio-drama style dramatic readings by *Captured Aural Phantasy Theater* from some of the classic stereoscopic stories at the heart of the controversy—all presented in Amazing 3-D. Red/cyan 3-D glasses will be provided to the audience. *Room 26AB*

4:30–5:30 | Direct Market 50th Anniversary Celebration—**Mike Richardson** (CEO of *Dark Horse*), **Bill Schanes** (*Pacific Comics* co-founder, longtime VP at *Diamond Comic Distributors*), and **Bob Wayne** (longtime DC SVP), and moderator **Milton Gripp** (co-founder of *Capital City Distribution*, ICv2 CEO) discuss the origins, growth, importance, and future of the comics *Direct Market*, the foundation of geek culture. *Room 29CD*

4:30–7:30 | Star Trek Adventures by Modiphius—*Star Trek Adventures* is a Tabletop RPG where new discoveries await explorers of Starfleet. It's a 2D20 game of action, adventure, hope, and shenanigans. The company GM and players boldly go where no con-goer ever went before. The *Shackleton Expanse* will never be the same! *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

4:45–5:45 | Mother, May I? Featuring Holland Roden and Kyle Gallner—**Kyle Gallner** (*Smile, Dinner in America*) and **Holland Roden** (*Teen Wolf*) discuss and celebrate the release of their new film *Mother, May I?* available nationwide on July 21. Kyle and Holland discuss their roles and treat fans to an exclusive sneak peek at clips and other surprises. Alongside them will be director **Laurence Vannicelli** and producer **Daniel Brandt**. *Room 6BCF*

5:00–6:00 | Turning a Comic Book into a Franchise—Historically, comic books have been a powerful source for our modern franchises—*Superman* and DC Comics, *Spider-Man* and Marvel Comics, *Teenage Mutant Ninja Turtles*, and *The Walking Dead* among dozens of others. But even when a comic book gets into the public mind, it still takes investment and guidance to bring the property to movies, television, video games, toys, and other media across the world. This panel of entertainment industry insiders will explore the ways a comic book can inspire an entertainment company to put the full forces of their areas of expertise behind a particular comic book property, what they look for, how they do it, and how comic book owners choose their partners. *Room 5AB*

5:00–6:00 | Keenspot's Star-Studded Grubbs Cartoon Bringing Christmas in July to Comic-Con—Stars **Jodie Sweetin** (*Fuller House*), **Felicia Day** (*Supernatural*), and **Debi Derryberry** (*Nickelodeon's Jimmy Neutron*) join showrunner **M. J. Offen** (*Jade Armor*), composer **Doug Bresler** (*Doogtoons*), and creator **Max Weaver** to discuss and preview Keenspot's animated adaptation of Weaver's acclaimed *Grubbs* comics, which chronicle the nostalgic adventures of eight-year-old Billy "Grubbs" Watson and his imaginary friend Tyler as they cause mayhem in 1980s suburbia. The cartoon, which also stars the voices of Wil Wheaton, Jerry O'Connell, Jaleel White, and Jason Marsden, premieres this holiday season with an old-fashioned half-hour Christmas Special. *Room 7AB*

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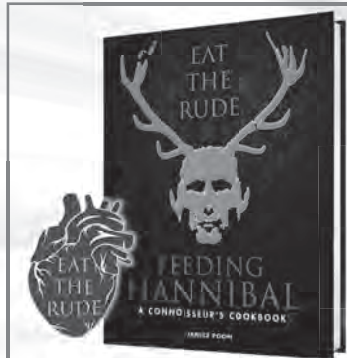
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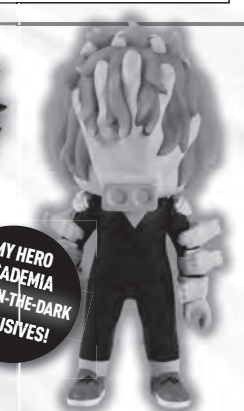
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SHIGARAKI 3" KAWAII TITAN

MY HERO ACADEMIA GLOW-IN-THE-DARK EXCLUSIVES!

DON'T MISS THESE PANELS:

BLADE RUNNER COMIC - 2039 AND BEYOND!
THURSDAY 12:30PM
ROOM: 24ABC

DOCTOR WHO COMICS
THURSDAY: 2:00PM
ROOM: 5AB

JAMIE LEE CURTIS' MOTHER NATURE
FRIDAY: 1:00PM
ROOM: 6A

STAR TREK: THE ART OF NEVILLE PAGE
SATURDAY: 5:30PM
ROOM: ROOM 10

CONAN THE BARBARIAN COMICS RETURNS!
SUNDAY: 11:00AM - 12:00PM
ROOM: 29AB

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Thursday Programs

5:00–6:00 | Telling Our Stories: Making LGBTQIA+ Comic Anthologies—Michele Abounader (*The Color of Always, Sharp Wit & the Company of Women*), **Liana Kangas** (*Know Your Station, Trve Kvlt*), **Jazzlyn Stone** (*Trve Kvlt, Joan Jett & the Blackhearts 40x40*), **Tilly Bridges** (*The Color of Always, Begin Transmission: The Trans Allegories of The Matrix*), and **Kat Calamia** (*Bi Visibility, Slice of Life*) explore the process of creating LGBTQIA+ comic anthologies with LGBTQIA+ creators, highlighting and encouraging authentic stories and voices within the community. They will discuss the planning and creation of crowd-funded anthologies and the importance of allowing creators to tell their own stories without sanitizing the content or messaging. *Room 9*

5:00–6:00 | Marvel and Proko Teach “The Art of Storytelling”—A panel of industry veterans share their expertise in creating compelling stories, developing memorable characters, and mastering the art of visual storytelling. They’ll be covering several topics from Proko’s latest course on making comics with Marvel, featuring instructors from the course. Whether you’re an aspiring artist or a seasoned professional, this panel will offer valuable insights and practical advice to help you hone your craft and break into the competitive world of comics. *Room 11*

5:00–6:00 | Focus on Kevin Eastman—Kevin Eastman, co-creator of Teenage Mutant Ninja Turtles, creator of *Drawing Blood*, and mind behind the success of *The Last Ronin*, will appear for a presentation and Q&A. Kevin will discuss all things TMNT, some history behind the scenes, and lots more. *Room 23ABC*

5:00–6:00 | Roll for Initiative! Playing Dungeons & Dragons 2023—Experts in the field of Dungeons & Dragons and tabletop games share how role-playing games have found their way into pop culture and will continue their meteoric rise. Hear about current trends in RPGs from live stream plays, nostalgic releases, and more. Featuring **Kailey Bray** (founder, Pixel Circus), **Michelle Nguyen Bradley** (Critical Role, Outbreak Undead: USotDead), **Gabe Hicks** (designer, Mythic Grove), and **Johnny Stanton IV** (Of Dawn and Dusk, Rolling for Red Nose Day). Moderated by **Ross Thompson** (Cephalofair Games). *Room 25ABC*

5:00–6:00 | Lost Comic Book Universes—Atlas-Seaboard. Original Milestone. Cross-Gen. Original Valiant. MLJ/Archie. The Ultraverse. Marvel’s New Universe. Future Comics. Comics’ Greatest World. Defiant. The T.H.U.N.D.E.R. Agents. Former Malibu publisher **Dave Olbrich**, Archie historian and journalist **Rik Offenberger**, Captain Action Enterprises’ **Ed Catto**, Ultraverse co-founder **Tom Mason**, and moderator **J. C. Vaughn** (Overstreet) offer a spirited discussion of comic book universes that have come and gone and sometimes come again. *Room 28DE*

5:00–6:00 | Manga Publishing Industry Roundtable—One of the big surprises of 2020–2022 was the astronomical growth of manga sales. Although sales are leveling off, manga’s sales strength in North America appears here to stay. Get a taste of what’s hot, what’s not, and what’s next from the perspective of top publishing pros, including **Kevin Hamric** (vice president, marketing sales, VIZ Media), **Ben Applegate** (director, publisher services, Penguin Random House), **Bobbi Chase** (executive editor, WEBTOON Unscrolled), **Ed Chavez** (publisher, Denpa Books), **Kae Winters** (marketing lead, TOKYO-POP), **Erik Ko** (director, Udon Entertainment), **Michael Gombos** (director, international publishing and licensing, Dark Horse Comics), **Beth Kawasaki** (executive director, content and marketing, Media-Do International), **Jamie Kim** (business development lead, Manta), and **Matt Haasch** (publisher, Starfruit Books). Moderated by **Deb Aoki** (*Publishers Weekly*, Mangasplaining). *Room 29AB*

5:00–6:00 | Diversity in Comics: Creating India’s Superheroes for the World—Graphic India is back this year with another panel on the future of Indian superheroes, featuring a presentation and Q&A by **Sharad Devarajan**, co-creator of Pavitr Prabhakar (the Indian Spider-Man) and heroes and shows including Stan Lee’s *Chakra The Invincible*, *The Legend of Hanuman*, *Baahubali The Lost Legends*, *Shadow Tiger*, and more. *Room 32AB*

5:00–6:00 | Comic Pitch Review—What is a pitch? A pitch is simply a way to present yourself or your project to others. It is usually a brief speech designed to persuade your listener into supporting what you’re doing or what you’ve made. Most creators have no trouble coming up with great ideas for new comics, but they often struggle to speak clearly and concisely about those ideas to other people.

Giving a good pitch is a vital skill in bringing your project to life. Fortunately, it’s also a skill you can learn and improve with practice—and Pitch Review is a great place to do that. If you’re someone who wants to get better at pitching your work (and especially if you’re a writer or artist attending the Comic Creator Connection immediately after this event) this is your chance to practice giving your pitch and get some invaluable help from a professional writer and speaker coach. Pitch reviews will be conducted by **Douglas Neff**, a professional speaker coach, speechwriter, and host of the Comic Creator Connection. This is not your typical panel. Instead, we’ll do 3- to 5-minute coaching sessions with members of the audience who want to improve their pitch. *Marina D, Marriott Marquis San Diego Marina*

5:00–6:00 | Old Nerds, New Tricks—Making our nerd spaces—fandom forums, social media, streaming comments, comics, and game shops—safe for all who love or are curious about nerd culture is everyone’s responsibility. Many see older nerds as gatekeepers or grognards. On this panel, multiple generations of nerds—GenX, Millennials, and Gen Z—discuss how we can all be allies in making our spaces welcoming for everyone. *Grand 10 & 11, Marriott Marquis San Diego Marina*

5:00–6:00 | Critical Completism! What It’s Like to See It All—Douglas Wolk (*All of the Marvels*) read every Marvel superhero comic and wrote an Eisner Award-winning book about it; **Cecil Castellucci** (*Shifting Earth*) is watching every Disney movie and live-tweeting about each one; **Marc Bernardin** (*Star Trek: Picard*) podcasted about every episode of *Battlestar Galactica*. They’ll discuss the joys and terrors of experiencing and responding to every last piece of a gigantic body of work. *Grand 12 & 13, Marriott Marquis San Diego Marina*

5:00–6:00 | How to Become Superhero Fit: Becoming Your Own Superhero—Superhero movies don’t just entertain, they inspire us to look inside to find our own strength. For the actors who play superheroes, physical training can be the most challenging yet rewarding part of the role and one that changes their lives forever. NASM-certified trainer **Charles Thorp** discusses the most iconic physical transformations from actors playing comic book characters, offers wellness-themed giveaways, and gives training tips for those looking to build their hero

physique. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

5:00–6:00 | Comics Pedagogy: Teaching Outside the Panel—San Diego State University faculty and students from the Center for Comics Studies discuss the ways in which comics pedagogy can intersect with the student experience. **Pamela Jackson** (comic arts curator, co-director of the Center for Comics Studies) and **Dr. Elizabeth Pollard** (professor of history, co-director of the Center for Comics Studies) discuss a digital exhibit called the Sound of Comics with **Grace deVega** (B.A. in history and political science '23) and the creation of a Comic Arts Club with **Fawaz Qashat** (senior, biology major). **Neil Kendrick** (artist/adjunct lecturer) showcases student-created comics for a campus anthology called *Word Balloons* with **Breanna "Nana" Rohde** (multimedia art '23) and **Bradley Medina** (senior, studio art major). *Shiley Special Events Suite, San Diego Central Library*

5:30–6:30 | Comics and Art from the Largest Tribe in California: The Yurok People Share Their Stories—Comics creator **Chag Lowry** (Yurok/Maidu/Achumawi) and visual artist **Louisa McCovey** (Yurok tribal member/Karuk and Hupa ancestry) share comics and multimedia images and stories from the Yurok Native American culture of northern California. Four young Yurok artists (**Albee McCovey**, **Matteo Lowry**, **Aileen Carlson**, and **Tehsaanwe Cooper**) will join them to discuss their art, which has been featured in the award-winning graphic novel *Soldiers Unknown* (Great Oak Press). **Johnny Bear Contreras** (Kumeyaay public artist) will moderate. *Room 4*

5:30–6:30 | Sesame Street Muppets Live!—Hilarious live readings and performances from your favorite characters including **Elmo**, **Grover**, **Oscar The Grouch**, **The Count**, and many more. Plus, watch classic *Sesame Street* moments, and take part in unexpected improv scenes with special guests. *Room 6A*

5:30–6:30 | Happy Hour with the Comic Book Couples—Celebrate Inkpot recipients **Amanda Conner**, **Brian Pulido**, **Jimmy Palmiotti**, and **Billy Tucci** as they're joined by Coffin Comics' **Francisca Pulido** and Crusade Comics' **Deborah Tucci**. The couples discuss being married to a comics creator, running a publishing company, and how you too can find mainstream and crowdfunding success. Multi-Eisner Award winner **Jeff**

Smith moderates the return of one of Comic-Con's most popular, entertaining, and educational panels. *Room 10*

5:30–6:30 | All A-Bot Transformers: EarthSpark—Prepare for more Autobots, more Decepticons, and more Terrans! From Paramount+, Hasbro's Entertainment One, and Nickelodeon, join the creative team and voice talent from *Transformers: EarthSpark*—the original animated series based on the iconic global franchise—for an exclusive panel and screening of never-before-seen content. Attendees will also be treated to a sneak peek of behind-the-scenes visuals from upcoming episodes, including the special one-hour season finale slated to debut exclusively on Paramount+ later this summer. Plus: don't miss the chance to participate in a Transformers-themed trivia contest; study up and come prepared to win awesome franchise swag. *Room 24ABC*

5:30–6:30 | STEM, Space, and AfroFuturism—**Dr. Shamika Mitchell** (writer, comic book editor, and professor at Rockland Community College), **Tim Fielder** Afrofuturism illustrator, concept designer, cartoonist, and animator), **Dr. Lawanda Richmond** (co-founder, organizer of Afrofuturism Lounge), **Uraenus** (creator of Jaycen Wise), and **Regine Sawyer** (creator, writer at Lockett Down Productions; founder of Women in Comics NYC) discuss the impact of science, technology, engineering, and mathematics (STEM) on Afrofuturism. They will talk about the role astronomy plays in unifying Afrocentric themes with an intergalactic outlook and how these concepts inform comic book stories. Moderated by **Naseed Gifted** (creative director of PBS Media). *Room 26AB*

5:30–6:30 | How Kickstarter Turns Fans into Co-creators—Crowdfunding platforms like Kickstarter have redefined the relationship between creators and fans, enabling them to sit side by side to jointly shape the creative process. Fans now have the power to meaningfully contribute to bringing creative projects to life, from supporting ideas in their earliest stages and providing funds to communicating directly with creators and guiding the project's direction. This panel brings Kickstarter's head of comics **Bryce Gold** together with some of the platform's leading creators—**Chris Robinson**, **Madeleine Holy-Rosing**, and **Ray Chou**—to discuss how crowdfunding enables creators and fans to converge and collaborate. *Room 29CD*

5:30–6:30 | Chasing Chasing Amy: How Fandom Inspires Creativity—How can a deep love of a movie result in bold new work? How meta can a documentary about loving a movie become? See for yourself by joining us for a conversation about the new Tribeca Film Festival selected documentary *Chasing Chasing Amy* and how one closeted queer kid's love of Kevin Smith's *Chasing Amy* resulted in the journey of a lifetime. Moderated by *Chasing Amy* director **Kevin Smith**, this conversation focuses on the creation and ideation of *Chasing Chasing Amy*, how art inspires life and inspires art again, and how art's meaning evolves over time. Panelists include Award-winning filmmaker/subject **Sav Rodgers** (*Out Here in Kansas, Dragtivists*), principal subject **Regina "Riley" Rodgers** (*The Remus Gang*), lesbian writer and culture critic **Trish Bendix**, and writer/YouTuber **Princess Weekes**. *Indigo Ballroom, Hilton San Diego Bayfront*

5:45–6:45 | Creators in Space: Expressing Our Humanity in an Alien Environment—When imagining life off-planet, how do we express our humanity and creativity in an alien environment? Can the art we make both reflect the unique qualities of space and keep us connected to home? Panelists Aurelia Institute co-founder **Sana Sharma**, space artist **Richelle Ellis**, **Tere Riley** (director, marketing and communications, Redwire Space), and **Patrick O'Neil** of the International Space Station's National Lab join moderator **Susan Karlin** (Fast Company) to investigate how art and 3D-printed sculpture are created in zero gravity hundreds of miles overhead, ways the new space economy uses it to educate and inspire, and how Earth-bound artists can get their creations into orbit and beyond. *Room 6DE*

5:45–6:45 | FX's Archer: 14th and Final Season Exclusive Screening and Q&A—Get ready to party, folks! *Archer*, the hit animated comedy series, returns to San Diego for one last blow-out celebration in advance of its upcoming 14th and final season, premiering August 30 on FX. The landscape of the spy world is changing, and The Agency is now finding its way with Lana at the helm. Her goal is to make money while also making the world a better place, but running a spy agency isn't so cut and dried. Come for a can't-miss exclusive screening of the season opener and additional surprises. *Ballroom 20*





6:00–7:00 | **The Marco Polo Technique of Loose Inking**—Cutter Hays will demonstrate and teach the technique of inking that is thousands of years old and show how it can be adapted to modern industry—or practically any purpose for art. The tradition of inking with a brush is a master skill quickly fading from the world in the shadow of digital mediums and AI, but anyone can bring back the magic. Here is how to do it and love the process so you can become phenomenal at it, or just have fun playing around with it. It's bold, risky, and thrilling. Room 3

6:00–7:00 | **When Classic Literature Meets Manga! Changing the Way You Read!**—As more titles from classic literature become adapted into the manga and or graphic novel format, this session will discuss the application of graphic adaptations in the classroom and the partnership and support opportunities that help librarians become greater resources for educators. Room 5AB

6:00–7:00 | **Legion M: It's All Happening**—Legion M is the world's first fan-owned entertainment company and is involved with films like *Nandor Fodor and the Talking Mongoose* (Simon Pegg, Minnie Driver), *Jay and Silent Bob: Reboot* (Kevin Smith), *Mandy* (Nicolas Cage), and the new William Shatner documentary, *You Can Call Me Bill* (filmed partially at Comic-Con 2022). Through equity crowdfunding, Legion M has made it possible for anyone to become an entertainment investor and get access to special screenings, industry events, set visits, and sometimes even work as an extra! This panel will reveal how you can join this revolutionary way to have your voice heard in the entertainment world. Co-founders Paul Scanlan and Jeff Annison and Legion M executives Terri Lubaroff and David Baxter talk about projects releasing this year along with some guest panelists to discuss how fans are the real powerbrokers in Hollywood. Room 6BCF

6:00–7:00 | **Creating an RPG Empire**—You're ready to launch your best homebrew ideas to the world. The goal is to be in high demand, but what happens when you outgrow your dining room table? Co-founder of Brooklyn Quarter Danielle Beckmann moderates a panel of adventurous industry professionals—Matthew Lillard (actor and co-founder of Beadle & Grimm's), Bill Rehor (co-founder of Beadle & Grimm's), Timothy Reese (GM, Novel Chronicles), and Brian

Suskind (writer, Kobold Press)—who will share the insight, work, luck, and challenges that made them experts. Room 7AB

6:00–7:00 | **My Hero Therapy: Heroes IRL**—Dr. Nicole Hassler (My Hero Therapy), Benjamin Taitz, M.A. (My Hero Therapy), Dr. Isaac Taitz (All Mind Health), Dr. Scott Jordan (Dark Loops Productions), and Rio Shigeta (actor, game designer) discuss the psychology and mental health themes surrounding *My Hero Academia* heroes and what makes the villains so compelling. Learn how we can use these themes to be heroes IRL, using our own quirks to fight our own League of Villains. Go beyond! Room 9

6:00–7:00 | **Blender 3D Texturing Techniques for Starship Interiors and Exteriors**—Stephen Burns (3D artist and author), Nikolai Svakhin (Adobe 3D engineer), and John Eaves (Paramount Pictures and Marvel Comics concept artist) will take you through a comprehensive guide that dives into the fascinating world of creating realistic and immersive textures for starship designs using the powerful software Blender 3D. This informative presentation takes aspiring 3D artists and enthusiasts on a journey through the various processes of texturing both the interiors and exteriors of starships. Room 11

6:00–7:00 | **Masquerade 101**—For cosplayers, current or future Masquerade contestants, and those who simply enjoy watching costuming shows, this overview of fan convention competitions will look at their workings, history, how they differ from one convention type to another, and judging processes. Other topics will include design and fabrication methods and stage presentation tips for taking original and re-created designs from concept to stage-ready, and have fun doing it. The panelists are top award winners from past conventions, including Judith Grivich, Allan Lavigne, and Caitlin Shindler, each with over 20 years of cosplay experience. Moderated by Martin Jaquish (Comic-Con and WonderCon Masquerade coordinator since 1992). Room 23ABC

6:00–7:00 | **35th Anniversary of Beetlejuice**—Matt Ryan (moderatedbymatt.com) talks with Oscar-winning makeup artist Ve Neill (*Beetlejuice*, *Pirates of the Caribbean*) about creating the iconic character of Beetlejuice. Ve will reveal behind-the-scenes secrets of how she transformed Michael Keaton into

her vision of the afterlife. Come celebrate this film and her career of creating so many memorable characters. Room 25ABC

6:00–7:00 | **What's New in Independent Comics**—Daniel Crary (director of community engagement, Vault), Chris Fernandez (publisher, Mad Cave), Joshua Starnes (co-publisher, Red 5 Comics), Charlie Stickney (*Glarien*), and Josh Werner (editor-in-chief, Source Point Press) discuss issues and changes affecting independent comics and give a preview of new books for 2023. Moderated by Jen King. Room 28DE

6:00–7:00 | **Writing for Comics and Manga**—eigoMANGA moderates a series of Q&A sessions with comic book writers that also includes Chang Sheng (award-winning creator of the Oldman manga series). They will discuss the fundamentals of comic book outlines, script writing, and overall storytelling. Room 29AB

6:00–7:00 | **Comic Creation: Ask the Pros**—Mathias Lewis (owner, Knowhere Games and Comics; Dogu sales director), Zen (artist elite letterer/editor), Nathan Gooden (Vault Comics senior artist), and Pat Shand (writer, Zenoscope/Black Mask/Space Between) are joined by Brock Smith, Christian Pedersen, and Kathleen Lewis (ZRock Comics creative/operational team) to discuss the various aspects to developing a comic book from both the indie publisher and major publisher sides of the comic creation spectrum. Room 32AB

6:00–7:00 | **How to Adapt Beloved IP**—Classic characters and worlds IP are constantly being rebooted or expanded, but what is it like for the writers on these projects? How do they pitch new takes? What are the challenges of writing in somebody else's canon? Tze Chun (*Gremlins: Secrets of the Mogwai, Gotham*), Brendan Hay (*Gremlins: Secrets of the Mogwai, Star Wars Detours*), Josie Campbell (*My Adventures with Superman, She-Ra & the Princesses of Power*), and Beau DeMayo (*X-Men '97, The Witcher*) talk with moderator Eric Rezsnyak (Great Pop Culture Debate podcast) and take your questions. Grand 10 & 11, Marriott Marquis San Diego Marina

6:00–8:00 | **The Her Universe Fashion Show 2023**—Hosted by Ashley Eckstein (founder of Her Universe) and Michael James Scott (Broadway actor and singer), the Her Universe Fashion Show features 25 pre-selected

amateur designers who will create one-of-a-kind couture designs, inspired by anything that is included in The Walt Disney Company family of properties. By the end of the night, two winners are chosen by the audience and an expert panel of judges. *Harbor Ballroom, Manchester Grand Hyatt*

6:30–7:30 | What’s the Scoop with Simon & Schuster?—Are you obsessed with epic fantasy? The sweetest romances? The most chilling thrillers? Then come join the team at Simon & Schuster to hear about all the fantastic new books from Simon Teen and Simon Kids in 2023. Bonus: you’ll leave with some epic freebies. *Room 4*

6:30–7:30 | MENA Representation in Arts and Entertainment—The conversation surrounding the importance of representation in Western media has often overlooked the Middle Eastern/North African (MENA) communities. Fortunately, there has been a growing MENA American presence in various forms of arts and entertainment over the last few years, and it’s time for that to be both discussed and celebrated. This panel is hosted by **Paul Zecharia** (actor/filmmaker) and features **Kristina Giblin** (animator), **Yas Modares Ghasiri** (actor/writer), **Esraa Darwish** (assistant director), **Sarah Mohand-Said** (illustrator), **Kaveh Taherian** (illustrator), and **Sarah Fatemi** (comedian) as they share their experiences and challenges working in their respective fields as well as what more could be done for MENA representation. *Room 10*

6:30–7:30 | From the Screen to your Plate: Food in Pop Culture—Moderators **Stefanie Bautista** (educator) and **Ariel Landrum** (therapist) and panelists **Chance Callo-way** (writer, producer), **Earl Baylon** (actor, producer), **Daysha Nichols** (pastry chef), and **Brittani Oliver Silas-Navarro** (clinician) take a delicious journey from the screen to the plate as they explore how their favorite fandoms inspire culinary creations. Whether baking lembas bread, decoding the secret of the Krabby Patty, or celebrating authentic cultural cuisine in a Ghibli film, panelists share how they’ve turned their geeky passions into tangible, tantalizing meals. *Room 24ABC*

6:30–7:30 | Gay Geeks and Where to Find Them—**Josh Trujillo** (writer, *Blue Beetle: Graduation Day*), **David Booher** (writer, *Canto, Killer Queens*), **Ted Biaselli** (televi-

sion producer, toy collector), **Chrissy Lynn** (cosplayer, stylist, hair/makeup artist), **Ember Vain** (drag queen), and **Jordan Blaza Olsen** (cosplayer, performer), gather to discuss how to turn your favorite geeky fandoms into flourishing careers, the challenges and rewards of growing up LGBTQIA+, seeking diversity and representation, and how being a member of the community influenced their work. Moderated by **Julian Jetson** (stylist and host). *Room 26AB*

6:30–7:30 | Spirituality in Pop Culture—Religious and spiritual ideas abound in pop culture. Through story, humans relate to others and find, define, or even redefine their place in the world. Rev. **Brian Weis** (interfaith minister, pop culture blogger) **Dr. Marty Lloyd** (*The Joker Psychology, West-world Psychology*), **Ruby Villaluz Boyden** (music educator, occasional superhero), **Allison Lehr** (singer, actress, cosplayer), **Tony B. Kim** (Hero Within, Crazy 4 Comic-Con), and **Sebastian A. Jones** (president of Stranger Comics) delve into spiritual themes from a variety of traditions and discuss how comic books, films, television shows, and more use such themes so that both religious and nonreligious people find meaning and motivation. *Room 29CD*

6:45–7:45 | The Official Power Rangers 30th Anniversary Celebration—Come celebrate 30 amazing years of the Power Rangers with your favorite Ranger actors from across the decades, including **Dwayne Cameron** (*Dino Thunder, Operation Overdrive*), **Brennan Mejia** (*Dino Charge*), **Cameron Jebo** (*Super Megaforce*), **Patrick David**, **Roger Velasco**, and **Christopher Khayman Lee** (*Power Rangers in Space*), **Selwyn Ward** and **Tracy Lyn Cruz** (*Power Rangers Turbo, Power Rangers in Space*), **Blake Foster** (*Power Rangers Turbo*), **Peter Adrian Sudarso** (*Ninja Steele*), and more. Hosted by comedian **Ben Kliwer**, from TheConGuy.com. *Room 6A*

6:45–7:45 | Documentary Filmmaking and Nonfiction New Media How-To—In an ever-evolving media landscape, this panel is designed to help you bring your nonfiction story to life. **Edward Doty** (unscripted content executive producer) and **Mike J. Nichols** (*Zappa, Last Play at Shea*) discuss the fundamentals of documentary storytelling with a panel of multi-discipline experts. Whether you want to make a film, podcast, video essay, or even immersive theater, this

panel will offer insights and anecdotes to get you started. *Grand 6, Marriott Marquis San Diego Marina*

7:00–8:00 | Mastering Immersive Storytelling—Are you ready to dive into the captivating world of immersive storytelling? Award-winning novelist and former lead fiction writer for Sony’s EverQuest Next **Maxwell Alexander Drake** unlocks the secrets behind crafting narratives that transport readers to extraordinary realms, touching their hearts, and igniting their imaginations. Discover the power of vivid descriptions, compelling characters, and dynamic plots that will keep your audience spellbound from start to finish. *Room 3*

7:00–8:00 | Robotech: Past Prologue—*Robotech* burst onto the scene in 1985 and helped usher in the age of modern anime fandom in North America. Since then a lot has changed and fans have questions. Join Harmony Gold for this presentation addressing the series in HD, the impacts of Sony’s acquisition of Crunchyroll, and the Macross sequels. *Room 5AB*

7:00–8:00 | Klingon Lifestyles Presentation—In a new fandom play, the crew of the *IKV Stranglehold* sees the return of past threats due to events brought about by the Special Edition mission in the *Pandemnexis*. Will the crew survive to see future missions? Find out at the 30th installment of *Klingon Lifestyles*. All life forms are welcome. *Room 6DE*

7:00–8:00 | Magic: The Gathering Goes to Universes Beyond—*Magic: The Gathering’s* *Universes Beyond* lineup is bringing the game to exciting new places, crossing over with your favorite books, games, and shows. From *The Lord of the Rings* to *Doctor Who*, **Gavin Verhey** (principal game designer, *Magic: The Gathering*) will share the secrets behind bringing these sets to life and provide some sneak peeks of the future. *Room 7AB*

7:00–8:00 | Digital Comics: Digital Creation, Distribution, and Marketing—Speakers discuss cutting-edge and favorite tools, including digital drawing tablets, programs, apps, and more, to write, draw, animate, layout, and color comics. The panelists will then discuss best practices for digital publishing and distribution, comparing reach, accessibility, and monetization



Thursday Programs

of various distribution platforms. They will highlight successful marketing strategies using social media and other tools to reach target audiences, engage online communities, and promote digital comics online/offline cross-platform. Featuring **Jeremy Adams** (writer, *Green Lantern, Flash, Flashpoint Beyond*) and **Akhsar Kharebov** (*Intera*), with moderator **Kevin Winston** (Digital LA). *Room 9*

7:00–8:00 | The Concept to Creation Workshop—Are you passionate about writing, creating, and storytelling? Do you have a book idea, script, or project waiting to be created? This workshop features **April Wahlin** (author, *Pandora Syndrome*; winner of *Search for the Next Elvira*), **Jessica Maison** (author and comics publisher, Wicked Tree Press, *Plastic Girl Trilogy, Mary Shelley's School for Monsters*), **Doc Farrow** (actor, *Saved Rounds*; director, *Organized Crime*), **Laurine Price** (producer/writer, *Phoenix*), **Dr. Travis Langley** (writer, *Spider-Man Psychology, Batman Psychology*), and **Tessa McFionn** (novelist, *The Rise of the Stria* series and *Star-Crossed Negotiations*). *Room 11*

7:00–8:00 | Fil-Am Diaspora in Pop Culture—The Philippine Diaspora experience has been intertwined with popular media and entertainment for generations; influencers can be found in every facet and corner of pop culture. But have there been times when the culture has been pushed away from representation, or does the general population know how many Fil-Am creators are behind their favorite media? **Alix Catherine** (host, *The Welcome Party*), **Law Sharma** (producer and entertainment journalist), **Mitch Narito** (actor, *The Good Place*), **Danice Cabanela** (actress and co-founder, *Filipinx Actors Barkada*), **Joy Gordo** (casting producer, *Studio Lambert*), and **Jason Patrick Galit (JPG)** (content creation consultant, *InterMyth*) come together for a lively and educational panel featuring Fil-Am talent, covering topics like unique industry struggles, content creation, and how they can bridge understanding with their unique backgrounds and experiences. *Room 23ABC*

7:00–8:00 | Splattergore: The History of '90s Horror Comics—**Frank Forte** (*Asylum Press, Heavy Metal, Cry for Dawn*), **Tim Vigil** (*Faust, Gothic Nights*), **David Quinn** (*Faust, Dr. Strange*), and **Joshua Sky** (*Heavy Metal*) discuss the history of '90s horror comics,

including the late '80s indie scene that led to the '90s black-and-white boom. Celebrating the release of *Faust: Love of The Damned* TPB, Tim and David talk about the origins and long publishing history of *Faust*. Frank talks about Northstar Publications, *Grips, Cry for Dawn, Faust, Lady Death, Verotik*, Boneyard Press, *Twisted Tales, From Beyond, Taboo, Slow Death, Razor, Vamperotica, Tarot Witch of the Black Rose, NightCry*, Marvel's *Hellraiser*, and more. *Room 25ABC*

7:00–8:00 | Fleischer Cartoons: The Art and Inventions of Max Fleischer—Here's your chance to see a batch of newly restored cartoons featuring Koko the Clown, Betty Boop, Popeye, and more. On hand will be **Jane Fleischer**, granddaughter of Max Fleischer, as well as animation historian **Ray Pointer**, to give an update on the restoration of the Max Fleischer library. Learn about the legacy and influence of Fleischer Studios. *Room 28DE*

7:00–8:00 | Scientific Problems of Dating a Vampire, a Werewolf, or Other Monsters—Comedian **Joy Lin** (author of *TED-Ed's If Superpowers Were Real* animated series and eight science comic books) will break down the scientific logistics of dating, living with, and becoming classic monsters. For example, without blood flow, there is no homeostasis, so vampires are always at room temperature. Kissing a vampire in icy winter would be similar to Flick from *A Christmas Story* licking the frozen pole and getting stuck. *Room 29AB*

7:00–8:00 | Exploring the Science in Science Fiction—**Dr. Morgan L. Cable** (co-deputy PI X-Ray Lithochemistry, NASA JPL), **Dr. James T. Keane** (planetary scientist, NASA JPL), **Dr. Tiffany Kataria** (research scientist, NASA JPL), **Max Fagin** (aerospace systems engineer, *Blue Origin*), and **Daniel W. Rasmus** (*Listening to the Future*, University of Washington) will answer fans' deepest questions about the science behind science fiction, such as: Can you dogfight in space? What might alien life look like? and Will AI take over the world? **Alyssa Rasmus** (BestEntertainmentReviews.com). *Room 32AB*

7:00–9:00 | Comic Creator Connection Thursday—Comic Creator Connection is a fast-paced networking event that puts writers and artists together to help them meet potential new creative partners. Here's how it works: Writers and artists will sit down across

from each other at a table (artists meaning pencillers, inkers, colorists, etc.—all are welcome). Then, in 5-minute sessions, you will talk one-on-one with each other about your ideas and skills. At the end of each 5-minute period, you will get up and move on to the next person. If you're interested in furthering the conversation, you can exchange contact information. If not, then politely move on. Think of it as speed-dating but for writers and artists. Seating begins at 6:30. *Marina D, Marriott Marquis San Diego Marina*

7:00–8:00 | The Collector's Corner—**Dr. Billy San Juan** (*Stranger Things Psychology*), **Andy Schmidt** (Comics Experience), **Jonathan Butler** (CW's *The Flash*), **Tim Shields** (Cascade Games), **Elizabeth Peotter** (Asmodee Games), **Sean Johnson** (Brute Force Games), and **Josue Pandeli** (pro wrestling historian) explore the age-old hobby of collecting. Panelists discuss the finances of collecting/investing/re-selling, protecting your prized items, the psychology behind scarcity, and the allure of finding rare items. *Grand 10 & 11, Marriott Marquis San Diego Marina*

7:00–8:00 | Indiana Jones and the Raiders of the Lost Lawsuit—"You throw me the idol, I throw you the whip" is the beginning of a legal analysis of Dr. Indiana Jones. Did Indy and Marion Ravenwood have a valid partnership agreement to find the Ark of the Covenant? Did Satipo breach his fiduciary duty to Indiana at the Temple of the Chachapoyan Warriors? Does the insanity defense apply to anyone who drank the Blood of Kali? And if the U.S. government classifies the Ark of the Covenant as Top Secret, what is necessary to declassify it for a FOIA request? This is the time when a fedora is proper courtroom attire, so join a team of lawyers and judges for fortune and glory, featuring circuit judge **John B. Owens** (9th Circuit Court of Appeals), U.S. magistrate judge **Steve Chu**, **Christine Peek**, **Mark Zaid**, **Michael Dennis**, and **Joshua Gilliland**. Organized by The Legal Geeks. *Grand 12 & 13, Marriott Marquis San Diego Marina*

7:15–8:15 | Worst Cartoon Ever!—For the 19th time at Comic-Con, animation historian **Jerry Beck** (CartoonResearch.com) and ASIFA-Hollywood will once again foist a selection of the most terribly written, ugliest drawn, and unintentionally funniest animated films ever made. Cartoons include



favorites *Mighty Mr. Titan* (the physical fitness superhero in his form-fitting costume a little too tight for comfort) and *Johnny Cypher in Dimension Zero* (worst. anime. ever.). Don't say we didn't warn you! Room 6BCF

7:30–8:30 | What's the Tea About Animation IP?—Moderator **Siobhan Murphy** (literary manager at The Gotham Group) joins industry executives **Jane Riegler** (development, Lucasfilm Animation), **Lynsey Brown** (production and development, Marvel Studios Animation), **Eddie Gamarra** (vice president of literary affairs, Nickelodeon content creation/live-action current series), and **Daniel Stellan Kendrick** (senior vice president, film & television, IDW Entertainment) to discuss the process of taking intellectual property (book/graphic novel/comic) and selling it into animated television or film. Room 4

7:30–8:30 | Hollyweird Science: Should Psychological Thrillers Be Considered Science Fiction?—Consider productions like *Dexter*, *Gone Girl*, *Jessica Jones*, and *Hannibal* that tap into our primal desires and fears and are equal parts exciting and disturbing. They explore the dark side of human nature, often featuring characters who are driven by their inner demons. We call these “psychological thrillers.” Now, consider productions like *Black Mirror*, *Inception*, *The Matrix*. These, too, explore the mind and behavior, but from more of a neuroscience vantage point. We call these “science fiction.” In the science world, the disciplines of psychology and neuroscience have been merging for years and, soon, will reside under one collective discipline. When it comes to productions that explore human consciousness, then, why does psychology not get the same science love as the neurosciences? Is it due to some outdated biases regarding what constitutes “psychology” and “science”? Is it a fundamental aspect of the way we tell stories? Our panelists of scientists and Hollywood professionals share their thoughts. Featuring **Lauren Gussis** (*Dexter*, *Insatiable*), **Ashley Miller** (*X-Men: First Class*, *Lore*), **Drea Letamendi**, Ph.D. (*Arkham Sessions*; Mindfulness-Based Therapy Using Star Wars), **Sadie Witkowski**, Ph.D. (*Carry the Two*, *In Defense of Fandom*), and **Kevin Grazier**, Ph.D. (*Gravity*, *Foundation*). Moderated by **Jenna Busch** (*Psych Geeks, Cocktails with Stan*). Room 24ABC

7:30–8:30 | Cosplay: Movement Inside

the Costume—Actors **Chris F. Bartlett** (*The Mandalorian*), **Christopher Childers** (coach/choreographer for the first *Spider-Man* movie), **Don McLeod** (*Trading Places*), and **Adam Meir** (*Bad Trip*) share their movement techniques inside costumed characters. They explain what it takes to move inside these oversized costumes to make them real. Knowing movement techniques will bring your cosplay/costumed characters to life. Learn what it takes to break into the professional performing arena as a costumed character. Moderated by **Sandy Scheller** (Aragosa Opera House artistic director). Audience participation is optional as movement techniques are demonstrated. Room 26AB

7:30–8:30 | Lessons on Playable Video Game Preservation—**Shem Nguyen** (executive director), **Mason Young** (volunteer), **Josh Magarick** (volunteer lead), and **Van Ha** (advisor to the board of directors) discuss 13 years of video game preservation and community building at the Museum of Art and Digital Entertainment (MADE) in Oakland. Moderated by **Kacey Coley** (director of education for the MADE). Room 29CD

8:00–9:00 | Krapopolis Special Screening—FOX is bringing *Krapopolis* to Comic-Con for a special screening in advance of the series premiere this fall. Set in mythical ancient Greece, *Krapopolis* tells the story of a dysfunctional family of humans, gods, and monsters that try their hand at running the world's first cities—without trying to kill each other, that is. Created and exec produced by Dan Harmon (*Rick and Morty*), the series features the voices of Hannah Waddingham (*Ted Lasso*), Richard Ayoade (*The IT Crowd*), Matt Berry (*What We Do in the Shadows*), Pam Murphy (*Mapleworth Murders*) and Duncan Trussell (*The Midnight Gospel*). Seats will be limited and available on a first-come, first-served basis. Room 5AB

8:00–10:30 | The 26th Annual Comic-Con Superhero Kung Fu Extravaganza—Sifu Santa **Ric Meyers** (*Minions Rise Of Gru*) joins master remaster **Frank Djeng** (*Enter the Clones of Bruce*), fan king supreme **Preston Downey** (That Phat Samurai Guy), god of war **Eric Jacobus** (Action Talks/Essays), and Ronin **Tu Lam** (Call of Duty: Modern Warfare II, *Forged in Fire: Knife or Death*) for this annual extravaganza, jam-packed with the most eye-bulging, jaw-dropping, gasp-inducing, and mind-blowing international action movie

scenes of the year, along with surprise guests, sneak peeks, and world premieres. Room 6A

8:00–9:00 | Remembering Greg Bear—Greg Bear was an active science fiction fan from his early days as a student at San Diego's Crawford High and with other fan friends helped produce the first San Diego Comic-Con in the 1970s. As a science fiction author, Greg made his first professional sale at the age of 16 and would go on to a stellar career as a Hugo and Nebula Award-winning author of such works as *Darwin's Radio*, *The Forge of God*, *Moving Mars*, *Blood Music*, *Eon*, and many more. When Greg passed away late last year, we lost a fantastic author, a great fan, and a wonderful human being. Please join Greg's family, friends, and colleagues in remembering and celebrating his life and life's work. Moderated by **David Clark** (San Diego Comic-Con co-founder), with panelists **Astrid Bear** (widow of Greg Bear), **David Brin** (Hugo and Nebula Award-winning science fiction author and futurist), **Paul Sammon** (*Future Noir: The Making of Blade Runner*), and **Scott Shaw!** (*Sonic the Hedgehog*, *Captain Carrot and His Amazing Zoo Crew!*, *The Flintstones*). Room 7AB

8:00–9:00 | Crazy Cats of Comics—**Nicholas Tana** (*eJunky*), creator of *Hell's Kitty*, the indie-comic-turned-web series, cult movie, and musical, talks about cats in comics ranging from Victorian-era illustrator Louis Wain to *Fritz the Cat* to the depiction of cats in characters like Catwoman. Panelists include **Charles Chiodo** (*Killer Klowns from Outer Space*), **Denise Acosta** (head of development, Smart Media LLC), **Steven Barnes** (writer, *StarGate: SG-1*, *Twilight Zone*), and British Fantasy Award-winning author **Tananarive Due**. Don't forget to wear your best cat costume, as they'll be hosting a competition and giving away free stuff. Room 9

8:00–9:00 | How Legendary Stories Are Told and Retold—Each generation of storytellers has its own version of iconic characters: Robin Hood, Sherlock Holmes, and Hamlet are among those who have seen their fair share of retellings and reshapes. These timeless tales have been updated over and over again, much to the delight and horror of fans of the originals. Podcasters **Andrew Linde** and **Justin Quizon** (Nothing New: A Remake) and panelists **Law Sharma** (producer and entertainment journalist), **Earl Baylon** (actor, Tomb Raider series), **Andrew Wetmore**



Thursday Programs

(poet, Vagabond City Lit), and **JPG** (content creation consultant, InterMyth) discuss the appeal of modern mythology, the different approaches to culturally important remakes, and why character iconography is so important. *Room 23ABC*

8:00–9:00 | Ghostface’s Killer Trivia—Come show off your horror film knowledge in a trivia night hosted by none other than Ghostface himself, **Roger Jackson** (voice of Ghostface in the Scream franchise, Mojo Jojo in *The Powerpuff Girls*). **Matt Corrigan** (the Launchpad Podcast) will moderate the killer competition. Come take a stab at winning some cool prizes—unless you’re too scared . . . *Room 25ABC*

8:00–9:00 | It’s Alive, Jim! Evolutionary Biology in Star Trek—Did you ever wonder if giant space jellyfish could ever realistically be a thing? Could our parasites evolve to take over Starfleet Command? Or computers be reprogrammed by sentient yeast? Would aliens really just look like us with pointy ears or ridge noses? Since the beginning of Star Trek, exploring strange new worlds has been synonymous with meeting fascinating new species—friendly or less friendly . . . Star Trek shows us life as we know it and as we’ve never seen it before, and examining the science behind both can teach us a lot about where we come from, where we’re going, and what we might meet—out there. **Dr. Ashley Poust** (paleontologist at the San Diego Natural History Museum), **Dr. Danielle de Carle** (researcher and lecturer at the University of Toronto), and **Dr. Amanda Jack** (biochemist and biophysicist at SyntheX) take a deep dive into the reality, the fiction, and the possibilities of this Trek-tastic biology these last 56 years. Moderated by **Giraffe** of the Star Trek podcast Strange New Pod. *Room 28DE*

8:00–9:00 | The Comics Memoir: From the Beginning . . .—The comics memoir, as a genre, has its own story to tell, from Justin Green’s *Binky Brown Meets the Holy Virgin Mary* and its progeny (Crumb, Kominski, Spiegelman, Pekar) to the *Weirdo* days of Tyler, Gloeckner, Seda, and Fleener, to the YA memoir bestsellers of today. **Jim Thompson** (People’s History of Comics; 2021 Eisner judge), **Carol Tyler** (writer/artist, *Soldier’s Heart: The Campaign to Understand My WWII Veteran Father: A Daughter’s Memoir*), **Dan Santat** (author/illustrator, *A First Time for Everything*), and **Pam Jackson** (comic arts curator; co-director of the Center for Comics

Studies, San Diego State University) discuss the past, present, and future of autobiographical comics and the creative process in making them. *Room 29AB*

8:00–9:00 | “Tag! You’re Dead!” Why We Love Death-Match Stories—From *Hunger Games* to *Squid Game* to *Alice in Borderland*, we’re fascinated with shows that pit characters against each other in death matches. But why? Do we crave the violence? Do we need emotional intensity to keep us interested? **Dr. J. Scott Jordan** (Dark Loops Productions), **Rio Shigeta** (voice actor, *Red House Rising*), **Dr. Leandra Parris** (*Daredevil Psychology*), **Marissa Jordan-Lenz** (case manager, Great Start), **Julius Vladimir Francisco** (director, Present Light), and **Dr. Stanford Carpenter** (Black & Brown Comix Arts Festival) present an in-depth discussion of our favorite death-match shows and why we love them. Be warned! Moderated by **Commander Snow**. *Room 32AB*

8:00–9:00 | The Independent Filmmakers Panel—Do you ever wonder: What are the next steps for that screenplay I’m developing? Have you been sitting on a screenplay for years wondering when your shot will happen or how to make it happen? **Lenny Schwartz** (*The Haunted and the Hunted*, *Higher Methods*), **Sophia Cacciola** (*The Once and Future Smash*, *Blood of the Tribades*), **Michael Varrati** (*There’s A Zombie Outside*, Fangoria Chainsaw Awards), **Rob Schulbaum** (*The Wrong Todd*, *Family Guy*), **John Mosetich** (*Permanent Knives Out*), and **Sam Rocco** (*Stegosaurus*, *The Fall of Casey Jones*) join in on a lively discussion and select previews of their upcoming films and other surprises. Moderated by **Tyler McPhail** (The Grand Geek Gathering). *Grand 6, Marriott Marquis San Diego Marina*

8:00–9:00 | StreetPass OC: Nintendo Quiz Bowl VI—Are you the biggest Nintendo fan? Are you the Hero of Time that everyone has been waiting for? Prove it by competing with other Nintendo fans by showcasing your knowledge of all things Nintendo. Join Nintendo quizmasters **Kiet Pham**, **Ryan Van Lu**, and **Adam Shere** to see if you have what it takes to be a Nintendo Master. Compete alone or in teams for fabulous prizes, but remember there could only be one Ultimate Nintendo Fan. Are you the one? *Grand 10 & 11, Marriott Marquis San Diego Marina*

8:00–9:00 | 81 Years of Superhero Cereal Boxes—You are invited to a late-night cereal

box breakfast with 3 cerealologists. Panelists will take you on a sugary cereal box tour, starting with the first 1942 Superman box to one of the coolest boxes ever made in 2022. See: how to collect cereal boxes flat, collapsed, or full. Learn: where to find these priceless pieces of cardboard. View: the first Spider-Man, Batman, Hulk, TNTs, Justice League, Iron Man, Supergirl, Wonder Woman, and more boxes. Hear: cereal bits of information (not on the web). See: beautiful graphic art. Highlighted by videos, web pages, books, and articles relating to and about superhero cereal box collecting. Featuring **Mike Becker** (founder Funko, artist, actor, and musician, created/made/distributed over 70 cereal boxes), **MIKAL Vollmer** (artist, first cereal box fanzine *Free Inside*, YouTube), and moderator **Duane Dimock** (engineer, artist, nude model, has 10,000 cereal boxes). *Grand 12 & 13, Marriott Marquis San Diego Marina*

9:00–11:00 | The Venture Bros.: Radiant Is the Blood of the Baboon Heart—Be among the first fans to experience the all-new original animated movie *The Venture Bros.: Radiant is the Blood of the Baboon Heart* at this World Premiere screening. The R-rated film picks up immediately after events from Adult Swim’s shocking season 7 finale. In addition to the screening, join the filmmakers and cast for a panel discussion and audience Q&A. *The Venture Bros.: Radiant Is the Blood of the Baboon Heart* will be available to own on Digital starting July 21 and on Blu-ray on July 25. *Room 6BCF*

8:30–10:00 | Comics On Comics Live!—Host **Juan-Manuel Rocha** guides this comic book pop culture discussion with guest **Ed Greer** (comedian, host of Reboot it!), **Ron Swallow** (comedian, host of The Greatest Pod), and others. The best way to end night one! *Room 26AB*

8:30–9:30 | Latter-Day Gamers: Mormon Gaming Culture—**Trevor Alvord** (BYU curator of 21st Century Latter-Day Saint Movements), **Dainan Skeem** (BYU curator of 21st Century Manuscripts), and **Kent Tschanz** (owner of Tschanz Rare Books) will walk through the history of Mormon-themed board games, card games, and video games, from the first game in 1947 to the present, including Latter-Day Saint connections to Dungeons & Dragons, Settlers of Catan, and Mormonopoly. *Room 29CD*

Look at it this way,
it's either an expensive vinyl figure
or very reasonable fine art.



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This is the official Comic-Con 2023 Friday programming schedule as of press time. Please note that this schedule is subject to change. Panelists scheduled to appear at each event are also subject to change. Please check the daily schedule signs outside each programming room for updated information.

Friday Programs

FRIDAY

10:00–11:00 | Fun with Thermo-Plastics—Learn the basics of using Warbla, Fossmax, and a variety of other thermo-plastics to create armor and costume pieces from **Lucia Mason** (costume educator, designer), **Marc Salls** (costume and makeup artist), **Jared Salls** (costume artist), and **Sara Najmulski** (costume and makeup artist). *Room 3*

10:00–11:00 | Classic Stories, New Frontiers: Literary Sci-Fi and Horror Comics—Following the paths forged by, among others, Ursula LeGuin, Ray Bradbury, Victor LaValle, Gretchen Felker-Martin, and Octavia Butler, these comics creators have written sci-fi and horror stories that combine dazzling art with thought-provoking storylines. Join **Matthew Southworth** (*The Cloven: Books 1 and 2*), **Charles Glaubitz** (*Starseeds 3*), **Mattie Lubchansky** (*Boys Weekend*), **Conor Stechschulte** (*Ultrasound*), and **Abby Jame** (*Emotional Data*) as they discuss their modern takes on classic genres. Moderated by **Garth Stein** (*The Cloven: Books 1 and 2*). *Room 4*

10:00–11:30 | The Black Panel—The Black Panel's 26th year introduces a new format. The 2023 agenda: (1) Blackballing Black comics creators in Hollywood; (2) That N-word's crazy-racial gaslighting mental illness is the new Black . . . list; (3) Advent Comics: 15 years strong; (4) Commentary: 30 years of Milestone, a founder looks back. Panelists include **Tony Kittrell** (publisher, Advent Comics), **Zennie Abraham** (CEO of the Zennie62Media group of companies), **Jeff Carroll**, (writer, Hip Hop Comix; media producer, *Showtime at the Apollo*), and **Dan Evans** (EVP, Netflix animation). Hosted by **Michael Davis**. *Room 5AB*

10:00–11:00 | Welcome to the Ito-verse: Junji Ito—Dive into the Ito-verse with the master of horror manga **Junji Ito**, as he discusses what inspires, drives, and horrifies him, all while drawing up something truly terrifying for his faithful, macabre-loving fans. *Room 6DE*

10:00–11:00 | The Star Wars Musical Universe with Lucasfilm and EA Games—There is hardly a more iconic musical landscape than what the Star Wars franchise has brought to the world. This panel will explore the creative forces that went into making the

original music heard within the recent video game release of *Star Wars: Jedi Survivor*. From the sweeping score to the infectious beats of the in-world songs, the game utilizes music on a whole new level. Panelists include co-composers **Gordy Haab** and **Stephen Barton**, audio director at Respawn Entertainment **Nick Laviers**, and worldwide executive & president of Music at EA Games **Steven Schnur**. Moderated by **Chandler Poling** of White Bear PR. *Room 7AB*

10:00–11:00 | A Golden Age for Women in Comics—**Jamila Rowser** (*Wash Day Diaries*), **Rachel Smythe** (*Lore Olympus*), **CM Ramsburg** (CBR), **Instantmiso** (*Eternal Nocturnal*), **CRC Payne** (*Batman: Wayne Family Adventures*), and moderator **Rosie Knight** (Den of Geek) discuss how women are revolutionizing comics storytelling. Hear from a panel of powerhouse women who are building global fandoms, transforming genres, and shaping the future of the industry. *Room 9*

10:00–11:00 | Spotlight on Ben Saunders—Professor **Saunders** (Penguin Classics Marvel Collection) thinks reading comics makes you smarter. He and professor **Katherine Kelp-Stebbins** (*How Comics Travel*) have a conversation about founding the world's first minor in Comics Studies, editing the Penguin Classics Marvel Collection, and their new Eisner Award-nominated book, *Art of the News: Comics Journalism*. *Room 23ABC*

10:00–11:00 | Official 50th Star Trek Animated Celebration—The Star Trek brand team first look at *Star Trek: The Animated Celebration*, a campaign celebrating all things animation throughout the franchise. Explore the latest in publishing, gaming, and beyond with one-of-a-kind giveaways, exclusive sneak peeks, and special panelists *Room 25ABC*

10:00–11:00 | Eisner Awards Hall of Fame Presentation—This year Comic-Con is celebrating the Will Eisner Comic Industry 2023 Hall of Fame recipients with a special Friday morning awards ceremony. Presenters will be honoring 19 individuals from comics' past and present. Hosted by Eisner Awards administrator **Jackie Estrada**. *Room 28DE*

10:00–11:00 | Spotlight on Steenz—St. Louis-based nationally-syndicated cartoonist **Steenz** talks about their journey through the comics industry. From retail to librarianship to cartoonist to educator, Steenz has a unique perspective on the industry. They're the cartoonist on the syndicated comic strip *Heart of the City*, the co-creator of the Standard Comic Script, and president of the board for the St. Louis Independent Comics Expo. Steenz currently teaches cartooning at Webster University while editing titles from independent publishers and creators. They're also currently working on their latest graphic novel, *Side Quest: A Graphic Novel History of TTRPGs*. Stop by for a conversation with Steenz moderated by **Jazzlyn Stone**. *Room 29AB*

10:00–11:00 | A Look Back at Animated Series from the '80s—Writers from your favorite 1980s cartoon series recount their fondest memories and painful war stories about the shows that made your childhood. Featuring **Craig Miller** (*The Real Ghostbusters, The Smurfs*), **Tom Ruegger** (*The 13 Ghosts of Scooby-Doo, A Pup Named Scooby-Doo*), **Karen Willson** (*Jayne and the Wheeled Warriors, DuckTales*), **John Semper** (*My Little Pony, Superfriends*), and **Marc Scott Zicree** (*He-Man and the Masters of the Universe, The Mighty Orbits*). *Room 32AB*

10:00–11:00 | Tiny Toons Looniversity—Congratulations, you've been accepted into ACME Looniversity! Join this panel of *Tiny Toons Looniversity* academics (a.k.a. cast and crew) as they take you on a "campus tour" of Cartoon Network's newest entry into the Looniverse. Classes begin this fall, but panel attendees will be treated to a screening of the premiere episode! Plus, catch sneak peeks of the final batch of Looney Tunes cartoons and upcoming episodes of *Cartoonito's* preschool *Bugs Bunny Builders*. *Tiny Toons Looniversity* is produced by Amblin Television in association with Warner Bros. Animation. *Looney Tunes Cartoons* and *Bugs Bunny Builders* are produced by Warner Bros. Animation. *Indigo Ballroom, Hilton San Diego Bayfront*

10:00–11:00 | Comic-Con Film School 102—Day 2 of this four-day course on micro-budget moviemaking focuses on the specifics of production, from shooting tech-

Entertainment WEEKLY

PRESENTS

BRAVE WARRIORS

Friday, July 21, 4pm - 5pm • Hall H

They may be fighters on screen, but that doesn't mean they're not lovers (of the craft). Join a panel of actors as they discuss the thrill of playing iconic characters, the difference between their personas and real life, and the highs (and lows!) of their careers in Hollywood.

BOLD SCHOOL

Saturday, July 22, 3:15pm - 4:15pm • Hall H

In EW's **Bold School** series, power players in the entertainment industry share anecdotes about life lessons, how they found their voice, and how to pay it forward. Join a lively discussion among fierce, fearless female and/or non-binary forces in entertainment, opening up about the power and privilege of taking on roles that redefine the rules and refuse to yield.

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Friday Programs

niques to lighting on the cheap, to crew positions you need (and don't need), to costuming, props, and set decorating for as little money as possible. Panelists include **Valerie Perez** (producer/star of the *Paula Peril* series), **Jack Conway** (creative producer of Next Generation Esports), **Darryl Thomas** (writer/director of *Doll Face*), **Ben Hansford** (writer/director of *Uprising*), and **Sean Rourke** (writer/director of *Lucy X Mina*). *Grand 6, Marriott Marquis San Diego Marina*

10:00–11:00 | The Future of Doctor Who: Fan Forum—This popular fan gathering returns in the biggest year ever for Doctor Who as the show celebrates its 60th anniversary with big-budget specials, a new home on Disney +, and a major presence at Comic-Con. Here is the chance for fans to discuss and debate all the good things ahead in an interactive talkback with the most outspoken, informed, and entertaining group of Whovians. Panelists include **Kristi Schoeman**, **Karen Glover**, **Cody Gootz** (all with SD Who Con), and **Patricia Miller** and **Miriam Lp** (Time Travellers Ultd). Moderated by CNN's Sandro Monetti. *Grand 10 & 11, Marriott Marquis San Diego Marina*

10:00–11:00 | From Cave Art to Superheroes: Comic Books and Social Commentary—**Mark S. Zaid**, Esq. (*Overstreet Comic Book Price Guide* adviser; comic book historian) presents an educational and humorous interactive visual arts presentation tracing the historical creation and development of comic books and their characters, and particularly how comics addressed social issues of the day (including such topics as war, civil rights, women's liberation, politics, and censorship). *Grand 12 & 13, Marriott Marquis San Diego Marina*

10:00–1:15 | One-Ring: The Quest for Bilbo's Secret—In the idyllic land of the Shire, a group of hobbits sent by the legendary Bilbo Baggins embark on a quest that will shape their fates forever. A mysterious secret has been revealed, one that threatens the peace of their beloved homeland. As the clock ticks with a limited three-hour time frame, the hobbits set out to uncover the truth and defend their way of life. GM **Kevin Parr** (Dicecream Sandwich, QuestLine DnD) takes players **Weston Gardner** (composer, Arcane Anthems), **ChelseaBytes** (host, Twitch Streamer), **LaurenDoesCosplay** (cosplayer), **Gabe Hicks** (Dimension 20, Mythic Grove), **Harli Kane** (model, TTRPG performer), and **Don Marshall** (GM, Unpredicted Party) on a quest through *The Lord of the Rings Role-Playing Game*. *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

10:00–11:00 | TV Academy: Bringing TV to Life—The Academy of Television Arts & Sciences is the honorary organization behind the iconic Emmy Awards. Moderated by **Ryan Arey** (ScreenCrush), this panel features six TV Academy/Producers Peer Group filmmakers of your favorite TV shows as they discuss the creative challenges of bringing their projects to the screen. Featuring **Doug Aarniokoski** (*Star Trek: Picard*, *Sleepy Hollow*), **Juan Alfonso** (*Emergence*, *El Diez*), **Seth Edelstein** (*For All Mankind*, *Better Call Saul*), **Erik Holmberg** (*Fargo*, *Lucifer*), **Scott Trimble** (*Snowfall*, *Star Wars: The Book of Boba Fett*), and **Sabrina Wind** (*Muppets Now*, *Desperate Housewives*). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

10:00–11:00 | Over 30 Cosplay: Costuming and Cosplay Advice for the Mature Cosplayer—This panel of award-winning and nationally known cosplayers celebrate the history of comic and cosplay culture, offer couples cosplay ideas, and give advice on combating negative, age-related stereotypes. Plus: tips on costume choice and getting started (and also stepping up) with your cosplay skills, dating, and family, social media/marketing age awareness, and how to combat bullying and ageism within both the cosplay as well as the wider fandom community. *Neil Morgan Auditorium, San Diego Central Library*

10:00–11:00 | Familiar Faces—Beloved characters and renowned creators provide enticing access to the world of graphic novels. **Mike Maihack** (*Spider-Man: Animals Assemble! (A Mighty Marvel Team-Up)*), Comic-Con Special Guest **Raina Telgemeier** (*Smile*), **Gene Luen Yang** (*The Books of Clash Volume 1: Legendary Legends of Legendary Achievers*), and **Dr. Lesley S. J. Farmer** (professor of library media, CSULB teacher librarian program coordinator) share insights into using high-profile works to introduce readers to books. *Shiley Special Events Suite, San Diego Central Library*

10:15–11:15 | Creating The Expanse: A Telltale Series—Telltale Games are back, and their first new title is based in the beloved Expanse universe. Working with Alcon and some of the original cast members of the show, *The Expanse: A Telltale Series* dives into the backstory of fan-favorite Camina Drummer (Cara Gee). **Cara Gee** will join key members of the development team to discuss the game's development and how it fits into the wider Expanse universe before a surprise special guest joins the panel to announce a new episode for the game, based on their character. *Room 6BCF*

10:30–11:30 | Spotlight on Todd McFarlane—Spawn and Venom creator, McFarlane Toys' CEO, and president of Image Comics **Todd McFarlane** takes fans on a behind-the-scenes look at Spawnmania. McFarlane offers fans a sneak peek into the future of upcoming toys, what's ahead for the Spawn Universe, and all the exciting developments on the horizon. *Room 6A*

10:30–11:30 | Self-Publishing and Working with a Publisher: A Discussion—What's it like to go from self-publishing your art to working with a publisher? Comics creators **Simon Hanselmann** and **Josh Pettinger** (*Werewolf Jones & Sons Deluxe Summer Fun Annual*), **Sammy Harkham** (*Blood of the Virgin*), **Briana Loewinsohn** (*Ephemera: A Memoir*), **Rina Ayuyang** (*The Man in the McIntosh Suit*), and **Thien Pham** (*Family Style*) will be discussing their publishing journeys with moderator **Chris Wisnia** (*Doris Danger: Giant Monsters Amok*). *Room 10*

10:30–12:00 | Comic Book Law School® 202: Striking Out—Thursday's panel covered the basics of IP law, but now that attendees have learned how to identify, and protect, their valuable IP capital, it's time to find out what you need to know when you set out to use that capital to make a living. For writers and artists, the act of creation, in birthing their creations, is only the first of many steps, as commercializing creative works can be fraught with peril, and not for the unwary. Good news: This panel will help you get ready to hit the ground running. Attorney **Michael Lovitz** (author of the acclaimed *The Trademark and Copyright Book* comic book) is joined by IP lawyer **Chad Tillman** and USD School of Law professor **Monica Sullivan** to tackle some of the more advanced issues creators (and the businesses that they work with) will face when seeking to monetize their creations. This session will provide insights into options and opportunities for generating income from your creative endeavors, including working with co-creators; licenses and transfers of rights; understanding key terms in contracts and licenses, from publishing to merchandising to distribution agreements; separating independent contractors from employees; and key things to know when Hollywood comes knocking. *Please note: The Comic Book Law School seminars are designed to provide relevant information and insights to practicing attorneys, as well as practical tips to creators and other professionals who may wish to attend. [This program is approved for 1.5 credits of California MCLE.] Room 11*



10:30–11:30 | **Wish They All Could Be CA MCs**—Eureka! Welcome to stories of the Golden State! Explore California stories in disparate settings with the tales of **Diane Marie Brown** (*Black Candle Women*), **Nidhi Chanani** (*Super Boba Café*), **Mike Chen** (*Vampire Weekend*), **Cory Doctorow** (*Red Team Blues*), and **Julia Vee** and **Ken Bebel** (*Ebony Gate: The Phoenix Hoard*), in conversation with Southern CA bookseller **Maryelizabeth Yturralde**. Room 24ABC

10:30–11:30 | **Comics Arts Conference Session #5: Look for the Union Label: Comics as Instruments of Organized Labor in Mid-Century America**—1935 saw the birth of two great American institutions: the comic book and the federal right to join labor unions. In the ensuing decades, both comic books and labor unions saw exponential growth and expanded reach in American society. Their intersection was inevitable. Labor unions and their political opponents used the popular medium to reach working-class and immigrant populations through several publications. Eisner Award-nominated author **Paul Hirsch** (*Pulp Empire: The Secret History of Comic Book Imperialism*), Eisner Award-nominated librarian **Richard Graham** (*Government Issue: Comics for the People*), and labor lawyer and professor **Fred Jacob** (National Labor Relations Board) lay the contextual groundwork for these obscure but amazing comic books and discuss why comics were an ideal medium in mid-century to debate organized labor and its role in our economic and political systems. Room 26AB

10:30–11:30 | **New Face of Jewish Comics**—**Arnon Schorr** (*The Pirate Captain Toldenado*), **Ramy Dubrow** (Source Point Comics), **David Mclees** (Source Point Press), and **Joelle Sellner** (*Ben 10*, New Paradigm Studios) discuss what Jews in comics look like on and off the comic page. This panel busts stereotypes and shows everyone that Jewish comics are going to be in the future. Room 29CD

10:45–12:15 | **The 23rd Annual Animation Show of Shows**—**Ron Diamond** (curator, producer) presents the exclusive premiere of this annual collection of incredible animated shorts, prior to its theatrical release to the general public. Diamond will moderate a post-screening audience Q&A with director **Bret Parker** and co-writer **Pete Barma**. The Animation Show of Shows is a 501(c)(3) not-for-profit that brings hand-picked selections of notable international animated shorts to the public, at colleges and universities, and at leading animation studios, media, game, and tech companies. Ballroom 20

11:00–12:00 | **3D Printing Options and Techniques**—Award-winning comic creator **Brian Haberlin** (*Spawn*, *Witchblade*) will show you how to use both digital and analog techniques few professionals share to help bring your work to another level. The workshop will cover multiple programs and tools with an effort to show techniques that are not conventional but produce great results. Room 3

11:00–12:00 | **Independent Creators' Summit**—As our world changes more and more, one constant remains: Comics/cartoons are at the core of creativity throughout all media. These accomplished innovators all have IP that branch into all types of media—from the *New York Times* bestsellers list to the Smithsonian African American Museum to Hollywood. Panelists will share information about creating comics/cartoons, what it takes to blaze the path that these creators are taking, and more. Panelists include **Charlotte (Fullerton) McDuffie** (widow of renowned Milestone Media co-founder, Dwayne McDuffie), a two-time Emmy-nominated writer of animated series; **John Jennings**—professor (UC-Riverside), author, graphic novelist, curator, and all-around champion of Black culture; **Russell Nohelty**, a *USA Today* best-selling author, publisher, and speaker; **Andre Owens** the creator and writer of the Force Galaxia universe, *The Bovine League*, and film franchises and other graphic novel projects at Hiro Unlimited; **Robert Roach**, writer/creator of the comics *Ithuriel* (a pre-history sword & soul odyssey), *The Roach*, and *Menthu*. Room 4

11:00–12:00 | **Lucasfilm Ltd: High-End Star Wars Collectibles**—Lucasfilm's **Brian Merten** takes you into the worlds of Star Wars and Indiana Jones high-end collectibles. Room 7AB

11:00–12:00 | **Women of the Hollywood Art Department**—Explore the works and minds of several of the talented women and members of the Art Directors Guild who are responsible for dreaming, designing, and drawing some of the most memorable and immersive environments for film and TV. Panelists include **Amelia Brooke** (*Everything Everywhere All at Once*, *Westworld*), **Danelle Davenport** (*Shang Chi and the Legend of the Ten Rings*, *The Little Mermaid*), **Kelly Rae Hemenway** (*Guardians of the Galaxy Vol. 3*, *Bullet Train*), **Rupali Ingle** (*Star Trek: Picard*, *Abbott Elementary*), and **Daniela Medeiros** (*Guardians of the Galaxy Vol. 3*, *Thor: Ragnarok*). Moderated by **Kate Weddle** (*Yellowstone*, *WandaVision*). Room 9

11:00–12:00 | **Segunda Caida: Historietas y Lucha Libre**—The thrill of the Mexican lucha libre comes to comic books by the hand of **Rulo Valdes** (artist, *Canek Jr.*), and internationally famous masked wrestler **Canek Jr.** They will talk about the legacy of lucha libre, both in the ring and on the pages of comic books, as both are a long tradition in Mexican comics. Moderated by **Mareo Flores** (host, HBOLATAM podcast). Room 23ABC

11:00–12:00 | **Crack Open the Vault: The Best in Creator-Owned Comics Unlocked**—Vault Comics has risen to the title of the best in genre-based sequential storytelling with multiple award-nominated series from comics' top creators over the course of their six-year history, including critical darlings, fan favorites, and sales record-breaking series. Vault is premiering their latest series, *Unnatural Order*, from *X-23* co-creator **Christopher Yost**. Vault invites attendees to join Yost, alongside **Christopher Cantrell** (*The Blue Flame*), **Jackson Lansing** and **Colin Kelly** (*WifWulf*), **Corin Howell** (*Queen of Swords*), and **Zack Kaplan** (*Mindset*), as the publisher offers a sneak peek and their fall lineup of the best in science fiction, fantasy, horror, and more. Moderated by **Daniel Cray**, host of the company's weekly WhatNot stream and director of community engagement and events. Room 25ABC

11:00–12:00 | **Will Eisner: Breaking The 4th Wall**—The stories of Will Eisner (*The Spirit*, *A Contract with God*) were filled with larger-than-life characters who periodically interrupted the action—breaking the 4th wall—to address the reader or their creator and boldly call attention to the fact that they were, indeed, characters in a comic book. Originally a function of live theater, 4th walls are now breached in comics, TV, animation, and movies, shattering—with purpose—the illusion of reality. Join comics writer and historian **Danny Fingeroth** (chair of Will Eisner Week; *A Marvelous Life: The Amazing Story of Stan Lee*) and 4th-wall-breaking experts **Dean Haspiel** (*Covid Cop*, *The Red Hook*), **Jerry Beck** (*The Animated Movie Guide*, UCLA), and **N. C. Christopher Couch** (*The Will Eisner Companion*, UMass Amherst) as they explore Eisner's innovative illusion shattering in comics and place it in the colorful history of creative risk taking. Room 28DE

11:00–12:00 | **Love in all the Fantastic Places**—**Olivie Blake** (*One for My Enemy*), **Jacqueline Carey** (*Cassiel's Servant*), **Piper J. Drake** (*Wings Once Cursed and Bound*), **Laura Thalassa** (*Bewitched*), and **Mia Tsai** (*Bitter Medicine*) are breathing new life into



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romantic fantasy. These authors challenge the power of true love's kiss and show us that happily ever after isn't always what it seems, challenging what you thought you knew about romantasy. Moderated by **Dr. Jenni Marchisotto** (Mysterious Galaxy, UCSD) and **Haydee Smith** (UCSD). *Room 32AB*

11:00–12:00 | Collider: Directors on Directing—David Leitch (director of *Deadpool 2*, *Bullet Train*, and *The Fall Guy*), Gareth Edwards (director of *The Creator*, *Rogue One: A Star Wars Story*, and *Godzilla*), and Justin Simien (director of *Dear White People*, *Bad Hair*, and *Haunted Mansion*) take part in a wide-ranging and in-depth discussion about the craft of directing and projects past, present, and future. Moderated by Collider's editor-in-chief Steven Weintraub. *Hall H*

11:00–12:00 | My Adventures with Superman—It's a bird! It's a plane! It's Superman like you've never seen him before! Watch a new episode of *Adult Swim's* newest comedy adventure and join the heroic cast and crew of *My Adventures with Superman* as they discuss familiar friends and foes, plus what else you will see in season 1 and beyond. *My Adventures with Superman* is produced by Warner Bros. Animation. *Indigo Ballroom, Hilton San Diego Bayfront*

11:00–12:00 | Is The Orville the Greatest Sci-Fi Show on Television?—Far beyond the stars lies the greatest question man has posed. **Justin Toney** (The Weekend Geeks, *Fandomappearances.com*), **Eric LeBlanc** (The Weekend Geeks), **Owen Cotter** (Scifiction.com), **Marcia Middleton** (The Orville Superfan), and other panelists attempt to answer this question and much more. *Grand 10 & 11, Marriott Marquis San Diego Marina*

11:00–12:00 | Cosplaying 102: Taking it to the Next Level and Beyond—**Catherine M. Fisher** (award-winning costumer), **Anastasia Hunter** (multifaceted costumer), **Bob Mogg** (blogger and steampunk expert extraordinaire), **Brendan Prout** (501st and Rebel Legion member), **Sean Safken** (expert prop maker and builder), **Michael Mason** (filmmaker and cosplayer), and **Nathan Seeker** (engineer and master craftsman) show you how to take your costuming into the big leagues. *Grand 12 & 13, Marriott Marquis San Diego Marina*

11:00–12:00 | Creators of Color—Professional creators of color **Chrissy Lynn** (MUA, published cosplayer), **Faheema Chaudhury** (artist, stylist), **Natalie Lucia** (seamstress, cosplayer), **Nesreen Mustafa** (creator, stylist),

Sabeen Faheem (creator, celebrity PA), and **Sheba Arifullah** (creator, cosplayer) discuss what it takes to live the dream of working in the geek pop culture space. Moderated by **Jasmin Joestar** (content creator, published cosplayer). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

11:00–12:00 | Japanamerica: How Anime Grew from Niche to Mainstream—Panelists **Leeanne Krecic** (*Let's Play*), **Justin Rojas** (Studio Nano), **Beth Taylor** (Bioworld merchandising), **Mason Lieberman** (anime musician, *Pokémon*), and **Fintan Mooney** (anime blogger) talk about how anime and Roland Kelts' book impacts their lives. Moderated by **Amanda Nana-wa** (former GM, Funimation Channel). *Neil Morgan Auditorium, San Diego Central Library*

11:00–12:00 | Fantastic Adventures—STE(A)M teacher **Nichole Santangelo**, **Francisco Aureliani** (*Fae and the Moon*), **Odunze Oguguo**, a.k.a. **Whyt Manga** (*Apple Black*), **Lucas Turnbloom** (*Steve L. McEvil and the Second Wind*), **Gabriel Valentin** (*Digital Lizards of Doom*) and **F. C. Yee** (*Chronicles of the Avatar*) explore exercising imaginations and engaging passions with graphic novels with middle-school teacher **Lisa Harrison**. *Shiley Special Events Suite, San Diego Central Library*

11:15–12:15 | Writer's Block—Bestselling cookbook author **Kim-Joy** (*Turtle Bread, Bake Me a Cat*), visionary writer **Curt Pires** (*YOUTH, Money, You've Been Cancelled, Indigo Children*) newcomer **Scott Hoffman** (co-founder of the multi-platinum selling rock/disco/glam/pop band Scissor Sisters; *Nostalgia*), and artist **Tula Lotay** (*Barnstormers*) discuss their creative inspirations, their routines, and overcoming writer's/artist's block. *Room 6DE*

11:30–12:30 | Celebrating Red Sonja's 50th Anniversary—Since exploding into comic books 50 years ago, Red Sonja has forged her legend with blood and steel, carving her way into the hearts of sword-and-sorcery fans around the globe. **Amy Chu**, **Jimmy Palmiotti** and **Amanda Conner**, **Dan Pano-sian**, and producer **Mark Canton** celebrate her 50th anniversary with exclusive footage from Millennium Media's upcoming feature film starring Matilda Lutz. Also expect to hear from Roy Thomas, Torunn Grønbekk, Gail Simone, Lucio Parillo, and many more. Moderated by *Red Sonja* president/exec editor/producer **Luke Lieberman**. *Room 5AB*

11:30–12:30 | SILENT HILL: Ascension and Genvid Slate Reveal—Moderated by Kinda

Funny host **Greg Miller**, Genvid Entertainment and Bad Robot Games give an exclusive look at *SILENT HILL: Ascension* with **Jacob Navok** (Genvid), **Stephan Bugaj** (Genvid), and **Chris Amaral** (Bad Robot Games). Genvid will also unveil an exciting new project with a different franchise for the first time. A very special panelist will be on hand to announce this new project. Attendees will also receive special giveaways after the panel. *Room 6BCF*

11:30–12:30 | Comics and the Family—**Karen** and **Greg Evans** (*Luann*), **Jeff Keane** (*The Family Circus*), and **Brian Walker** (*Hi and Lois*, *Beetle Bailey*) will discuss producing a family comic strip and working in a family business. *Room 10*

11:30–12:30 | Adventures for the Next Generation—Inspiring the next generation is a huge responsibility. **Alexandra Bracken** (*Silver in the Bone*), **Jim Di Bartolo** (*Billie Blaster and the Robot Army from Outer Space*), **Vicki Johnson** (*Molly's Tuxedo*), **Shannon Messenger** (The Keeper of the Lost Cities series), **Laini Taylor** (*Billie Blaster and the Robot Army from Outer Space*), and **Margaret Owen** (*Painted Devils*) discuss the power and joy that goes into crafting strong protagonists that future generations can look up to. Moderated by librarian **Judy Prince-Neeb**. *Room 24ABC*

11:30–1:00 | Comics Arts Conference Session #6: Comics and History—**Kyle A. Hammonds** (University of Oklahoma) takes George Takei's *They Called Us Enemy* as a case study of how comics use both narrative and semiotic parallels to present-day atrocities to influence how readers refigure their understanding of the past. **Kyle P. Vealey** (West Chester University) surveys and analyzes atomic energy propaganda comics and how they historically shaped public attitudes toward nuclear energy in the post-war period. **Michael MacBride** reclaims the forgotten history of John Sam Allen, one of *The Advocate's* founders and the only comic artist for the magazine's first year but whose legacy has been forgotten by time. **Almas Khan** (University of Arkansas at Little Rock) analyzes the rise of critical legal history graphic narratives to focus on how they illuminate understudied histories of marginalized groups while challenging the disciplinary epistemologies of law, history, and literature. *Room 26AB*

11:30–12:30 | Den of Geek and Roddenberry Entertainment Present: Does It Fly?—What would it take to make Spider-Man's web-shooters a reality? Is there a

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THE GOONIES
Copper Bones Skeleton Key
Polished Edition Prop Replica
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THEY LIVE
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THE WIZARD OF OZ
Toto
Chrome Art Statue
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BACK TO THE FUTURE
CHS
Keychain & Pin Set
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Ruby Slippers
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New Metal Miniatures
Featuring The Flash, Aquaman
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CHS
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The Wrath Of Khan
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Get The Entire Team & Save!
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Contains 2 Pins!

STAR TREK
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Collectible
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real-world “invisibility cloak” from the world of Harry Potter? Is Star Trek’s replicator truly feasible? Roddenberry Entertainment, originators of modern-day fandom, is joining forces with Den of Geek to put your favorite sci-fi and fantasy concepts on trial! Come join these two entertainment juggernauts for a live episode of *Does It Fly?*—a new weekly podcast hosted by **Hakeem Oluseyi** (*Nova, Outrageous Acts of Science*) and **Tamara Krinsky** (*Tomorrow’s World Today, Marvel LIVE!* Red Carpet broadcasts) to see whether movie magic flies or crashes and burns. Get your burning questions ready, prepare to argue over your favorite properties, and maybe even win fun giveaways. Hosted by **Scott Mantz** (*Variety, Enterprise Incidents* with Scott and Steve). *Room 29CD*

11:30–12:30 | Collider: Directors on Directing—**David Leitch** (director of *Deadpool 2, Bullet Train, and The Fall Guy*), **Gareth Edwards** (director of *The Creator, Rogue One: A Star Wars Story, and Godzilla*), and **Justin Simien** (director of *Dear White People, Bad Hair, and Haunted Mansion*) take part in a wide-ranging and in-depth discussion about the craft of directing and projects past, present, and future. Moderated by Collider’s editor-in-chief **Steven Weintraub**. *Hall H*

11:45–12:45 | The McFarlane Toys Multiverse—Get an exclusive first look at the latest and greatest toys and collectibles from McFarlane Toys and **Todd McFarlane** himself. From brands like DC Multiverse, Demon Slayer, Movie Maniacs, and Spawn, the McFarlane Toys team takes an in-depth look at the exciting products headed your way. Plus, the team will have a few surprises and giveaways in store. *Room 6A*

12:00–1:00 | Making Cool Complex Cosplays—Learn from the experts: **Andy Holt** is well known for his Hawkman cosplay and has built six different sets of articulated wings, each improving on the previous one; **Julia Jenkins** has cosplayed many characters, including Supergirl, Wonder Woman, Kim Possible, and Talia; **Anna Yeutter** has cosplayed many Star Trek characters and is a skilled seamstress and builder; **Don Wistos** works as director of prop fabrications/mold making for productions/strategic operations and runs a full-time prop production shop. *Room 3*

12:00–1:00 | Spotlight on John Semper—**John Semper** has been writing and producing animated series for the last 40 years, working personally with such legends as Stan Lee, Jim Henson, George Lucas, and

many others. In this spotlight panel, he shares behind-the-scenes stories about the making of many of your favorite shows on which he has worked, like *Scooby Doo, Fraggle Rock, Static Shock*, and his hit *Spider-Man* animated series from the 1990s. He created the concept of The Spider-Verse and he also takes full responsibility for leaving Mary Jane Watson in interdimensional limbo! *Room 4*

12:00–1:00 | Star Wars Memories—Craig Miller, Lucasfilm’s original director of fan relations, presents a slide show on the early days of Lucasfilm and marketing *Star Wars* and *The Empire Strikes Back* to comics and science fiction fandom and the rest of the world. He’ll tell you all about 20th Century Fox’s market research on making *Star Wars*, George Lucas’s original explanation for the Millennium Falcon’s 12-parsec Kessel Run, picking Leigh Brackett to write *The Empire Strikes Back*, the phone messages that shut down Illinois’ phone system, Underwear That’s Fun To Wear, taking droids to Sesame Street, and more. *Room 7AB*

12:00–1:00 | Spotlight on Lee Weeks—Superstar artist Lee Weeks (Batman, Superman, Daredevil, Captain Marvel) sits down with Dan Jurgens (Superman, Booster Gold, Justice League, Thor) for a discussion on Lee’s nearly four decades in comics: his journey, his projects, as well as his approach to the craft of storytelling and what it was about comics that inspired him in the first place. *Room 9*

12:00–1:00 | Defending Comics Today: Civil Rights and Censorship—Recent attempts to restrict access to comics, graphic novels, and manga have overwhelmingly targeted books with themes about racial discrimination and identifying as LGBTQIA+. How are these book challenges affecting the future of comics exploring these subjects? Can civil rights law defeat attempts to prohibit and even criminalize books with these themes? And why are these attacks happening now? Join Comic Book Legal Defense Fund interim director **Jeff Trexler** and leading creators in what is sure to be a thought-provoking discussion of one of the defining issues of our time. *Room 11*

12:00–1:00 | Jewish Identity in Comics—Is Superman really Jewish? Who thought Moon Knight serving an Egyptian god was a good idea? Do independent Jewish comics begin and end with *Maus*? Comics history is full of Jewish creators and Jewish stories, but you have to know where to look. Jewish comics creators **David Pepose** (*Moon Knight*), **Dani Colman** (*The Unfinished Corner*), **Arnon**

Shorr (editor-in-chief, Maggid Comics), and **Danny Fingerroth** (*Superman on the Couch*) talk about the books bringing Jewish identity into full view . . . and discuss why that hasn’t always been possible. *Room 23ABC*

12:00–1:00 | Image Comics: Bestselling Writer Rick Remender—Eisner Award-nominated writer and comics titan **Rick Remender** talks about his iconic line of creator-owned comics under the Giant Generator banner, including *Black Science, Low, Deadly Class, The Scumbag*, and many more, and offers the inside scoop on his upcoming launch with Max Fiumara, *The Sacrificers*, as well as a tease for top tier lineup of his Image Comics series slated to hit this year, next year, and beyond. *Room 25ABC*

12:00–1:00 | Comic Collecting in Today’s Market: Buying, Personal Collecting, and Long-Term Investing—**Harry Lee** (professional comic dealer, collector), **Mickey Finnegan** (comic content creator, writer, market expert), **Travis Noakes** (comic content creator, market expert, collector), and **Griffin Rich** (comic book historian, collector) discuss the current state of the hobby, appreciation for the medium, buying strategies, investment strategies, speculation, grading, and long-term market trends. Moderated by **Jeff Shinn** (owner, Into The Void Comics; professional presser, collector). *Room 28DE*

12:00–1:00 | Comic Strips and Collections—Start your morning off right (or your afternoon or evening) with the best comic strips around. Dive into the strips you love with Comic-Con Special Guests **Ricardo Caté, Simon Hanselmann, Keith Knight, Stephen Notley, and Steenz**, with **Julia Rivera** (graphic novelist and cartoonist who took over *Mark Trail*) and moderator **Henry Barajas** (*Gil Thorp*). *Room 29AB*

12:00–1:00 | Neurological/Neurosurgical Controversies of the Comic Book Universe—**Sean Lavine, M.D., Michael Kaiser, M.D., and Gaby Tosto-D’Antonio, D.N.P.**, will present the neurosurgeons’ perspective of brain and spine trauma inflicted upon comic book superheroes and villains. Presentations will discuss the unique ability of these individuals to withstand extreme trauma to the central nervous system and correlate their tolerance to the expected consequences in humans. *Room 32AB*

12:00–1:00 | Teenage Euthanasia: Season 2—Trophy might be dead and stuck in Florida, but join the very much alive cast and crew in sunny San Diego as they look back at the



apocalyptic near-future and share an exclusive look at the new season. *Indigo Ballroom, Hilton San Diego Bayfront*

12:00–1:00 | Pitch Sesh: ROKiT Wants Your Comics and Animations—Jonathan Kendrick (ROKiT), Jody Bennett (ROKiT Studios), Larry Stroth (ROKiT Radio Theatre), Zac Canton (ROKiT Animation), and Charlie Kendrick (ROKiT Comics) will take your pitches and give you the feedback you crave for their groundbreaking platforms on ROKiTflix and ROKiT Animation All-stars. Moderated by **T. J. Chambers** (*SYFY's Great Debate*, Mythical Entertainment). *Marina D, Marriott Marquis San Diego Marina*

12:00–1:00 | How Far Can Fandom Take You?—Looking for ways to make new friends and possibly change the world? Let's talk about the benefits of starting a fan-based organization! Should it be a nonprofit? A meet-up? A 501 org? How do you organize your new friends to accomplish your group goal? How do you keep the fandom interested in your goals? Join the conversation hosted by the California Browncoats and Fandom Charities with panelists from the Orange County Ghostbusters, who will educate and inspire you. *Grand 10 & 11, Marriott Marquis San Diego Marina*

12:00–1:00 | Protection, Preservation, and Presentation of Artwork—Glen Wooten (Comic-Con Art Show assistant and art show director at several SoCal art shows), **Theresa Mather** (mixed media artist), **Barry Short** (art collector and reseller), **Elizabeth Klein-Leb-bink** (LosCon art show director), and **Alexis Evanoff** (artist and educator) discuss the artwork you've purchased or made and how to keep it safe as long as possible, from its creation to some of the best ways to present it (to keep it from fading, discoloring, or other things that may shorten its life). *Grand 12 & 13, Marriott Marquis San Diego Marina*

12:00–1:00 | Surviving the Zombie Apocalypse: Do You Have the Guts?—Zombie stories in popular culture can help us critically examine social institutions (family, economics, education, law) and explore ways inequality is reproduced. **Dr. Sheri-Lynn Kurisu** (assistant professor of criminology and justice studies, CSUSM), **Dr. Matthew Atherton** (associate professor of social sciences, CSUSM), **Dr. Zachary Hays** (associate professor of criminal justice, CSUB), **Amanda LaFranco** (editor, Skybound Entertainment), and **Shawn Kittelsen** (narrative director, Skybound Entertainment) will challenge audience members to survive scenarios in

the zombie apocalypse. They will discuss the choices of the audience and examples from popular culture and how these choices reflect society. Moderated by **Allison Carr** (academic transitions librarian, CSUSM). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

12:00–1:00 | Welcome to the Weird West—Jonathan Maberry (*Deadlands: Ghostwalker, The Good, The Bad & The Uncanny: Tales of the Weird West*), **Tammy Salyer** (Otherworld Outlaws series), **Jonathan Fesmire** (Bodacious Creed trilogy), **John Palisano** (*Try Not to Die: In the Wild West*), **Richard Carter** (lead designer for Doomtown: Reloaded), and **Ross Fisher-Davis** (writer for Doomtown: Reloaded and Vampire: the Masquerade) discuss the weird west genre. Weird Westerns fuse elements of horror, sci-fi, and/or fantasy in the iconic setting of the Old West and have become more popular in recent years. Moderated by **K. C. Grifant** (*Melinda West: Monster Gunslinger*), the panel will discuss the evolution of the weird west, why creators enjoy this genre, and hot books, anthologies, games, comics, and films to explore. *Neil Morgan Auditorium, San Diego Central Library*

12:00–1:00 | Growing and Becoming—Protagonists' coming-of-age experiences include grappling with family dynamics, identity, and mental health; border community life; tween and teen milestone moments; and body image, offering readers opportunities to see themselves or gain insights into others' experiences. **Tina Lerno** (digital content librarian and comics specialist, Los Angeles Public Library) and creators **Deb JJ Lee** (*In Limbo*), **Jose Pimienta** (*Twin Cities*), **Dan Santat** (*A First Time for Everything*), and **Victoria Ying** (*Hungry Ghost*) share these tales of growing and becoming. *Shiley Special Events Suite, San Diego Central Library*

12:30–1:30 | Hasbro Toys Panel for Marvel—Dwight, Ryan, and Dan (Hasbro) plus **Jesse** (Marvel) share exciting news for Hasbro's popular Marvel Legends product line. They will give a sneak peek of upcoming, never-before-seen items and hold a Q&A session for attendees. *Room 5AB*

12:30–1:30 | Dawn of DC—With epic new storylines, over 20 exciting new titles, superstar creative teams, and villains that have pushed the heroes beyond their limits in bold adventures, the Dawn of DC has been in full swing all year. Hear directly from some of the superstar writers and artists behind your favorite stories, including **Ram V** (*Detective Comics*), **Joshua Williamson** (*Batman & Robin*), **Nicola Scott** (*Titans*), **Tom King** (*Wonder*

Woman), **Joanne Starer** (*Fire and Ice*), **Josh Trujillo** (*Blue Beetle*), and **Tom Taylor** (*Titans*). *Room 6DE*

12:30–1:30 | Walt Kelly's Pogo—The brilliant newspaper strip *Pogo* was created, written, and drawn by one of the great geniuses of comic art, Walt Kelly. It's currently being reprinted in full in a series of books from Fantagraphics, one of which is up for an Eisner Award tonight. Meanwhile, fans of Mr. Kelly and his zany swamp denizens can gather to discuss him, his work, and what it was that made his cartooning so very special. Come hear from artist **Steve Leialoha**, scholar **Maggie Thompson**, Kelly archivist **Jane Plunkett**, and the co-editors of the current reprint series, **Eric Reynolds** and **Mark Evanier**. *Room 10*

12:30–1:30 | Good Omens: The Ineffable Season 2—Get a sneak peek at the highly anticipated return of our favorite angels and demons for Season 2 of *Good Omens*, premiering July 28 on Prime Video. With the Apocalypse thwarted, angel and demon best friends Aziraphale and Crowley are getting back to easy living amongst mortals in London's Soho, when the archangel Gabriel turns up unexpectedly, with no memory of who he is or how he got there. To solve this mystery and evade Heaven and Hell in the process, the duo will need more than a miracle; they'll need to once again rely on each other. The century-spanning saga takes us from before The Beginning to the modern day, with lots of quirky mortal and immortal characters joining in on the adventures along the way. With an entirely original story expanding on the beloved novel by Terry Pratchett and Neil Gaiman and the 2019 TV adaptation, *Good Omens* Season 2 stars Michael Sheen as angel Aziraphale, David Tennant as demon Crowley, Jon Hamm as archangel Gabriel, Miranda Richardson as demon Shax, Quelin Sepulveda as angel Muriel, Shelley Conn as demon Beelzebub, and Maggie Service and Nina Sosanya as humans Maggie and Nina. *Ballroom 20*

12:30–1:30 | Masters of the Universe Design Panel and Product Reveals—The Mattel MOTU product and packaging team will reveal an exclusive look into the creative process behind the latest releases and a sneak peek of what's to come in 2024 and beyond. Even better, the first 250 attendees will receive an exclusive MOTU lapel pin. By the Power of Grayskull! *Room 24ABC*

12:30–1:30 | Career Paths into Game Development—As the business of video games now surpasses the annual revenues of



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both film and music combined, public interest in pursuing a career in the game industry has increased in recent years. This has spawned a wide variety of educational and vocational options for individuals to pursue game development, but how exactly does one get the knowledge they need and then find a job in this very competitive industry? Learn from veteran game industry professionals about what it takes to launch a game development career and how there are many paths into the industry. *Room 29CD*

12:45–1:45 | Making Immortals of Aveum—**Bret Robbins** (CEO, game director at Ascendant Studios), **Michael Kirkbride** (lead writer at Ascendant Studios), **Dave Bogan** (art director at Ascendant Studios), and **Julia Lichtblau** (associate art director at Ascendant Studios) will discuss the making of the game, diving into its deep lore and world building, as well as its magic system and cast of characters. Hosted by **Lucy James** (senior gaming producer, Fandom). *Room 6BCF*

1:00–2:30 | Drawing with Todd Nauck—Marvel and DC Comics comic book artist **Todd Nauck** (*Spider-Man*, *Young Justice*) demonstrates his approach to comic art, shares tips and tricks, and relates stories and

experiences in his almost 30 years as a professional comic artist. *Room 3*

1:00–2:00 | Disney and Hemingway: An Unexpected Comic Book Team-up—Celebrating a new book of Disney tales inspired by Ernest Hemingway, panelists discuss author Hemingway's staying power in pop culture and a new translation of Hemingway-inspired stories from Italian Disney comic book creators (recently published for English-reading audiences by Fantagraphics). Featuring project co-editor **Robert K. Elder**, screenwriter **Stephen Leeds**, and **Rita Vandergaw** and **Angel De Luz** of the Comic-Con Museum. This panel is the sequel to last year's "Hemingway in Comics" panel. *Room 4*

1:00–2:00 | Jamie Lee Curtis's Mother Nature: A Candid Discussion of Her All-New Graphic Novel/Movie—Oscar-winning actress **Jamie Lee Curtis** makes a special appearance at Comic-Con to launch her new graphic novel, *Mother Nature*, which debuts exclusively at SDCC. This exciting eco-horror graphic novel is adapted from her script for the Comet Pictures/Blumhouse film. Co-writer **Russell Goldman** and artist **Karl Stevens** will be on stage with Jamie and Forbidden Planet TV's **Andrew Sumner** to go behind

the scenes of this unique project, ahead of the *Mother Nature* major motion picture (coming soon). *Room 6A*

1:00–2:00 | Lucasfilm Publishing: Stories from a Galaxy Far, Far Away . . .—From the days of the glorious High Republic to the Age of Rebellion to Rise of the First Order, some of Lucasfilm Publishing's all-star authors, including **Delilah S. Dawson**, **Justina Ireland**, **E. K. Johnston**, **George Mann**, **Cavan Scott**, **Charles Soule**, and man of a thousand voices **Marc Thompson**, discuss stories from throughout the entire Star Wars saga, offering publishing reveals, announcements, and sneak peeks for readers and fans of all ages. Moderated by Lucasfilm Publishing creative director **Michael Siglain**. *Room 7AB*

1:00–2:00 | Hollywood Location Scouts (11th Annual)—They found Tatooine in Tunisia, Arakis in Jordan, Middle-Earth in New Zealand, and Kings Landing in Croatia. Working alongside directors and production designers, location scouts are the visual artists who bring forth every place that you see on the screen. Six location scouts and location manager members of the Location Managers Guild International (LMGI) will discuss the creative and logistical aspects of their jobs,



COMICSPRO RETAILER PROGRAMMING

Comic-Con International once again offers exclusive programming to our friends in the comics retailing community, with programs taking place in Room 12 on the mezzanine level of the San Diego Convention Center. This room is available to retailers all weekend long. It offers a place to sit and network with fellow storeowners and managers. Retailer programming at Comic-Con has been arranged by ComicsPRO, the Comics Professional Retailer Organization. For more information on this organization, attend the Friday panels or visit www.comicspro.org.

9:30–10:15 | Fresh Start—Get your day at Comic-Con off to a great start with ComicsPRO: the comics retailer trade association. Retailers, vendors, publishers, and distributors are welcome to kick off their convention day with colleagues, coffee, bagels, and conversation. Bring your business card! *Room 12*

9:30–10:15 | Eisner Spirit of Comics Retailing Award Video Parade—**Joe Ferrara** (Atlantis Fantasyworld, CA), the Will Eisner Spirit of Comics Retailer Award facilitator, presents a look at videos of this year's retailer award finalists. Engaging discussion about each nominated retailer, the store's display techniques,

and other unique features every attending retailer can learn from. Steal some great ideas for your store here! *Room 12*

10:40–11:45 | Talk to the ComicsPRO Board—President of the board, **Jenn Haines**, other ComicsPro board members, and executive director **Marco Davanzo** discuss various industry concerns, go over programming for the year, and discuss various initiatives. This is a perfect time to let your voice be heard! Store representatives who come will receive ComicsPRO variants. *Room 12*

12:00–2:30 | Diamond Retailer Lunch—Diamond Comic shop retailers have the opportunity to learn about new initiatives and soon-to-be-released merchandise. By invitation only. Attendees must be a Diamond retailer to participate. *Room 31ABC*

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Friday Programs

relate some exciting anecdotes, and answer audience questions. Moderator and LMGI president **John Rakich** (*SEE, Shadowhunters*) hosts panelists **Ian Easterbrook** (*Guardians of the Galaxy 3 Spider-Man: No Way Home*), **Ilt Jones** (*The Suicide Squad, Captain Marvel*), **Andrea Keener** (*She-Hulk: Attorney At Law, Fear Street*), **Naomi Liston** (*Dungeons & Dragons: Honor Among Thieves, Game of Thrones*) and **Matt Palmer** (*The Last of Us, The Stand*). Room 9

1:00–2:00 | Defending Comics Today: Comic Book Legal Defense Fund Update—Challenges to graphic novels, manga, and the comic arts have reached a level not seen in decades, and the Comic Book Legal Defense Fund is on the case. Join interim director **Jeff Trexler** and CBLDF board members as they discuss the latest developments, including new laws aimed at criminalizing comics and the historic courtroom victory in Virginia Beach, the opening brief for which was written at last year's Comic-Con! Room 11

1:00–2:00 | Comic Culture in Museums: Pop Culture on Display—Over the last 15 years, comic art and pop culture exhibitions have become ever-more prevalent, with new museums devoted to showcasing these creative fields and existing institutions recognizing the vitality and importance of these oft-overlooked media. This conversation brings together curators, producers, and other museum professionals to discuss how the field is evolving and celebrate the increasing visibility of the popular arts in gallery settings. Room 23ABC

1:00–2:00 | The Modern Diary—Graphic memoirs, and memoirs in general, are such an important part of comics and pop culture. Comic-Con Special Guests **Jim Benton**, **Felicia Day**, **Bill Griffith**, and **Raina Telgemeier** join moderator **Cecil Castellucci** (*Girl on Film*) for a frank discussion on sharing personal stories and emotional tales with an audience of strangers and fans. Room 25ABC

1:00–2:00 | Comics Arts Conference Session #7: Comics Make the World a Better Place: How People Help People with Comics—Ten years have passed since Geek Therapy and Comicspedia were introduced at the CAC, and both have grown and changed over those years. What was once a one-person podcast is now a multimedia network connecting and supporting thousands of helping practitioners from around the world. And what was once a personal database to help one person organize his comics is now accessed hundreds of times daily and has

been covered by BBC Radio, the SYFY channel, and The Daily Beast. **Patrick O'Connor** (College of DuPage) presents Comicspedia as well as stories of students and practitioners he has encountered who actively use comic books. **Josue Cardona** (Geek Therapy) shares the history of Geek Therapy with highlights from a comics-centric perspective. And **Sean Knuth** (SBKPhD) and **Elizabeth Smith** (Mira-Care) describe how they use comics and superheroes in their practices. This panel illuminates creative, meaningful, and powerful ways those working in mental health and forensic settings have integrated superhero and non-superhero comics into their work. Room 26AB

1:00–2:00 | Spotlight on Martha Wells—**Martha Wells** has written many fantasy novels, including *The Wizard Hunters*, *Wheel of the Infinite*, the Books of the Raksura series (beginning with *The Cloud Roads* and ending with *The Harbors of the Sun*), and the Nebula-nominated *The Death of the Necromancer*, as well as YA fantasy novels, short stories, and nonfiction. Her *New York Times* and *USA Today*-bestselling *Murderbot Diaries* series has won the Hugo, Nebula, Locus, and Alex Awards. Room 28DE

1:00–2:00 | Gene Luen Yang and Thien Pham—2023 is a big year for all-star graphic novelists, long-time collaborators, and friends **Gene Luen Yang** (*American Born Chinese*) and **Thien Pham** (*Family Style*). They will discuss the TV adaptation of *American Born Chinese*, Gene's action-packed series based on *Clash of Clans* and *Clash Royale: Books of Clash*, and *Family Style*, Thien's graphic novel memoir about a Vietnamese immigrant boy's search for belonging. They'll talk about their careers since their collaboration on *Level Up* in 2011, supporting one another in the industry, and creative processes. Room 29AB

1:00–2:00 | Lessons from Successful Kickstarter Comics Creators—More comics are brought to life through Kickstarter than any major comics publisher, and projects in Kickstarter's comics category have the highest likelihood of being successfully funded compared to other categories. Kickstarter is a go-to platform for comics enthusiasts and comics creators to come together to bring new ideas to life. Journalist **Deb Aoki** moderates this discussion with some of the crowdfunding platform's leading comics creators—**Amanda Conner**, **Jimmy Palmiotti**, **Brian Pulido**, **Kat Calamia**, and **Ryan Benjamin**—and Kickstarter's own head of publishing, **Oriana Leckert**. They'll cover tips, tricks, and tactics for creating and running a successful

Kickstarter campaign, from building your community to shipping your finished comic and everything in between. Room 32AB

1:00–3:30 | Walking Dead Universe—Fans will get exclusive first-look access to all things The Walking Dead Universe. Hall H

1:00–2:00 | Metalocalypse: Army of the Doomstar—Can the Metalocalypse be stopped? The cast and crew of this all-new original animated R-rated movie, based on the hit Adult Swim series, talk all things *Metalocalypse*, preview some clips from the film, and discuss the new soundtrack and *Dethalbum IV*. *Metalocalypse: Army of the Doomstar* will be available to own on Digital and Blu-ray starting August 22. Indigo Ballroom, Hilton San Diego Bayfront

1:00–2:00 | Production Design for Indie Filmmakers and Content Creators—Learn how to use production design, set decoration, prop design, and location scouting to enhance the world building of your web series, indie film, cosplay videos and photos, TTRPG live-play sets, and more. Set decorator **Rae Deslich** (*Drunk History, Promising Young Woman*) leads the production design team **Cindy Chao** and **Michelle Yu** (*Waffles + Mochi, American Born Chinese*), prop master **Josh Bramer** (*Euphoria, Everything Everywhere All at Once*), and producer and assistant director **Johnny Recher** (*Rebel Moon, Our Flag Means Death*) in an introductory presentation of Hollywood cinema techniques that you can use immediately in your own projects. Grand 6, Marriott Marquis San Diego Marina

1:00–2:00 | The Cosplay Conundrum: Who to Cosplay and Where to Start—Cosplayers **Rey Benavides**, **Kelly A. Varner**, **Murray Willett**, and **Patricia Burns** plus maker **Adam Kyron Murillo** give suggestions on choosing what to cosplay and how to get started, including making, thrifting, and buying pieces/parts. Moderated by **Kristie Schoeman** (cosplayer). Grand 10 & 11, Marriott Marquis San Diego Marina

1:00–2:00 | Perfecting and Pitching the Picture Book—If you want to write a children's picture book but don't know where to start, this panel is for you. **Stephen W. Martin** (*Fluffy McWhiskers Cuteness Explosion*, Simon & Schuster) takes you through the process of picking the perfect idea, using classical structure to polish it up, and then sending it out with a creative query to capture any editor or agent's attention. Bring your pencils, paper, and colored crayons—let's pitch some

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Friday Programs

picture books! *Grand 12 & 13, Marriott Marquis San Diego Marina*

1:00–2:00 | Tabletop Game Design: From Idea to Reality—Eli Beard (game designer/artist), **Nicole Jekich** (senior producer, Funko Games), **Mike Trias** (president/designer, Koalatie Games), and **Kevin Hamano** (Ignite Wonder Games) take attendees on a journey where tabletop game ideas are cultivated and turned into playable games. Panelists will explore various steps of tabletop game development, including playtesting, publishing, and getting one's game self-published. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

1:00–2:00 | Podcasting 101—Jonathan Eigen (Sagas and Sass, Vassals of Kingsgrave), **Tara Lynne** (Geek Saga Entertainment), **David Hsieh** (GlocalStar, Bastards of Kingsgrave), **Gill Gross** (Monday Match Analysis), and **Deb Aoki** (Mangasplaining) discuss tips and tricks for and the intricacies of planning, recording, editing, releasing, and promoting your own podcast. Moderated by **Amin Javadi** (A Podcast of Ice and Fire). *Neil Morgan Auditorium, San Diego Central Library*

1:00–2:00 | Filling the Shelves—Gina Botini (program specialist, Secondary Professional Development Center), **Yukiko Chavez** (library media technician, Vista Unified School District), **Rich Johnson** (VP of sales and business development, Diamond Books), **Art Baltazar** (*YAHGZ: The Craynobi Tales*), Comic-Con Special Guest **Jeff Smith** (*Bone*), **Jana Tropper** (*Animal Rescue Friends*), and **Dr. Lesley S. J. Farmer** (professor of library media, CSULB Teacher Librarian Program Coordinator) examine creating and promoting graphic novels for all readers in challenging times. *Shiley Special Events Suite, San Diego Central Library*

1:15–4:15 | Hunters Entertainment: Gods of Ragnarock—Welcome, mortals, to Gods of Metal: Ragnarock! This is the first live actual play of the latest soon-to-be-released tabletop role-playing game from Hunters Entertainment (*Outbreak Undead, Alice Is Missing*). Gods of Metal: Ragnarock is an epic heavy metal fantasy RPG within the dual worlds of Mundania and Ragnarock. GM **Ivan Van Norman** (creator of Ragnarock, Sagas of Sundry) will take **Jason Charles Miller** (Rezodrone, Final Fantasy XIV), **Michelle Nguyen Bradley** (Critical Role, *Outbreak Undead: USotDead*), **Markeia McCarty** (*World of Darkness: Hunter The Gathering, Outbreak Undead: Project Nero*), **Luis Carazo** (Exandria Unlimited: Calamity, NCIS: LA), **Joseph H. Johnson, Jr.** (host/producer, Tabletop Jocks), **Noxweiler**

(*Outbreak Undead: Rag n Bone, Realms Apart*) to claim fealty to one of the six metal gods, form their adventuring band, and quest for glory! Incorporating gaming and rock artistry included is an original soundtrack by Rezodrone (*Cyberpunk 2077*). *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

1:30–2:30 | Slaughterverse: The World of Something Is Killing the Children—Something Is Killing the Children and House of Slaughter co-creators **James Tynion IV** and **Werther Dell'Edera**, along with *House of Slaughter* writer **Tate Brombal** and **Eric Harburn** (executive editor, BOOM! Studios), sit down with *Monstrum* host and creator **Dr. Emily Zarka** to discuss monsters and the order of people who hunt them. Welcome to the Slaughterverse. *Room 5AB*

1:30–2:30 | IDW Publishing: 2023 and Beyond—IDW Publishing's co-publishers **Mark Doyle** and **Tara McCrillis**, along with EIC **Jamie S. Rich** and Top Shelf's **Chris Staros**, discuss the exciting new direction of IDW's future. From fan-favorite titles like *TMNT, Star Trek, Sonic the Hedgehog, Godzilla, My Little Pony*, and *Cosmoknights*, plus IDW Originals like **Scott Snyder's Dark Spaces**, IDW has something for everyone. Here's your chance to hear about the work being done by talents like Snyder, **Hannah Templer**, **Jeremy Lambert**, **Sam Maggs**, **Frank Tieri**, **Scott Bryan Wilson**, and **Che Grayson**. *Room 10*

1:30–2:30 | Syzygy Publishing's Tales of Syzpense: Its Recent Past, Current Present, and Exciting Future—Chris Ryall and Ashley Wood, the co-founders of Image's newest imprint, Syzygy, and some of Syz's key creators share spirited Tales of Syzpense involving what's come before and what's coming up next. Panelists include multiple-Eisner nominees and *Rain* co-creators **David M. Booher** and **Zoe Thorogood**, *Hitomi* writer **HS Tak**, and Artist **Uko Smith**. Interesting announcements and great art will be provided gratis to all attendees. *Room 24ABC*

1:30–2:30 | Spotlight on William Stout—Comics, theme park and film design, movie posters, LP and CD covers, museum murals (14 in Balboa Park alone)—**William Stout** has done it all and done it well. He is also one of a small handful of people who have attended every single San Diego Comic-Con. This talk will cover Stout's 50+ year career in art and will give you a peek at Bills three-volume box set collecting all of his comics work, coming soon from Flesk Publications. *Room 29CD*

1:45–2:45 | Dawn of DC: Knight Terrors—It's not all just a dream! The next chapter of Dawn of DC is here, and *Knight Terrors* architect **Joshua Williamson** is joined by **Jeremy Adams** (*Knight Terrors: Green Lantern*), **Den- nis Culver** (*Knight Terrors: Zatanna*), and others to preview what haunts the dreams of DC Super Heroes and Super-Villains. *Room 6DE*

1:45–2:45 | Audience is King—Comedian **TJ Miller** (*Silicon Valley, Deadpool*), **Jon Hed- er** (*Napoleon Dynamite, Blades of Glory*), **John Attanasio** (CEO of Toonstar), and **Devon Fer- reira** (CMO of Immutable) discuss the future of franchise creation where fans and creators collaborate in new ways, leveraging Web3, AI technology, and dynamic gameplay. They will also unveil their upcoming community-driven story world that's ripped straight from the headlines where fact is stranger than fiction. *Ballroom 20*

2:00–3:00 | Spotlight on Janice Chiang—**Janice Chiang** is a legendary comics letterer. Her credits include *Black Panther, The Trans- formers, ThunderCats, Alpha Flight, Buffy and the Vampire, Red Sonja, Master of Kung Fu, Bar- bie, Indiana Jones, Moon Knight, Doom Patrol*, and *Superman Smashes The Klan*, just to name a few. Beginning as a hand letterer, Janice has made the successful transition to digital lettering with many award-winning projects to her credit. She has experienced and witnessed the many changes in the comic industry over nearly four decades. Janice will have a one-on-one discussion with moderator **Justin Otero**, (cosplayer/moderator, Asian Representation in Comics & Media). *Room 4*

2:00–3:00 | Titans of Fighting: The Evolution of Fighting Games—Legendary TEKKEN game director **Katsuhiro Harada** brings together experts to discuss how fighting games are evolving. Hear how the latest entries are taking advantage of powerful new-gen platforms and elevating the genre back to the highest echelons of gaming, where it belongs. *Room 6BCF*

2:00–3:00 | Hasbro Star Wars Panel—**Pat- rick** and **Jing** from Hasbro marketing and **Chris** and **Eric** from Hasbro design discuss the popular Hasbro Star Wars line, including the Black Series and The Vintage Collection. Attendees will get an in-depth look at Has- bro's latest action figure and premium role- play offerings from throughout the saga. Word on the Holonet is there may also be a few surprises. *Room 7AB*

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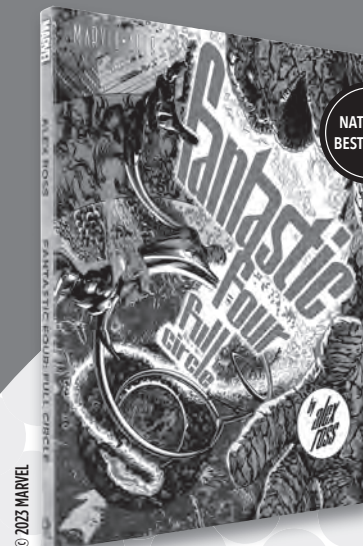
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Friday Programs

2:00–3:00 | Guardians of the Galaxy Vol. 3: The Art Department—Meet the artisans of the epic conclusion to the Guardians trilogy! The Art Department brought the latest saga to life across time and space over years of collaboration with visionary director James Gunn and Marvel Studios. From the grandeur of spaceships to a villain’s geometric fortress, swimming through an endless planet of anatomy, or reconstructing a celestial body, this team transported the cast, crew, and audience into these fantastic worlds. Join them in a discussion about the development, process, and execution of the sets built for our heroes’ adventure. No task was too large and no detail too small for the crew who crafted galactic dreams into reality. Featuring IATSE Local 829 production designer **Beth Mickle** (*The Suicide Squad, Drive*) and IATSE Local 800/Art Directors Guild members: supervising art directors **Alan Hook** (*Black Panther, Iron Man 3*) and **David Scott** (*Spider-Man: No Way Home, Avengers: Infinity War*); art director **Lorin Flemming** (*Black Panther: Wakanda Forever, Justice League*); graphic designer **Kelly Rae Hemenway** (*Bullet Train, Batman vs Superman*); and set designer **Tim Croshaw** (*Loki, Guardians of the Galaxy Vol. 2*). Moderated by **Samantha Avila** (*Spiderman: No Way Home, Our Flag Means Death*). Room 9

2:00–3:00 | Breaking into Comics and Staying In—Your dream is to make comics; you’re willing to do the work, but the industry is tough to crack into. Join Comics Experience founder **Andy Schmidt** (CEX, Marvel, DC Comics), **Gamal Hennessy** (*The Business of Independent Comic Book Publishing, The Business of Freelance Comic Book Publishing*), **Phillip Sevy** (*Venom, Tomb Raider*), **Liana Kangas** (*Star Wars Adventures*), **Phillip Kennedy Johnson** (*Superman: Action Comics*), and **David Pepose** (*Moon Knight: City of the Dead*) as they break down the walls and offer practical advice that will jumpstart your comics career. Room 11

2:00–3:00 | Building Powerful Worlds and Characters in Comics and Animation—Legendary platinum hip hop artist and comics creator **Darryl DMC McDaniels** (Run-DMC, Darryl Makes Comics), writer **Amy Chu** (*DOTA Dragon’s Blood, Carmilla: The First Vampire, Red Sonja, Poison Ivy*) and multiple award-winning artist **Sanford Greene** (*Bitter Root, Power Man and Iron Fist*) discuss the art of developing compelling worlds and impactful characters, and the power of positivity in a world rife with negative news. Room 23ABC

2:00–3:00 | Spotlight on J. Scott Campbell—Past, present, and future! From *Gen 13, Danger Girl*, Marvel, and DC to FairyTale Fantasies and beyond, join world-renowned artist **J. Scott Campbell** for this one-on-one interview and Q&A session. Room 25ABC

2:00–3:30 | Comics Arts Conference Session #8: Battling Bias and Discrimination: Comic Narratives as Tools for Healing—The current conceptualizations of post-traumatic stress and related diagnoses do not consider the pervasive and vicarious nature of identity-based discrimination. This panel analyzes comics that depict such discrimination and discusses how readers use such narratives as tools for healing. **Vanessa Hintz** (*Black Panther Psychology*) discusses experiences of complex trauma through depictions of race-based stress, trauma, and grief throughout *Black Panther*. **Victor Dandridge** (Vantage:Inhouse Productions) and **Shelly Clevenger** (Sam Houston State University) explore issues of labels, class, race, trauma, and identity in *The Samaritan* and how narratives can change and overcome trauma. **Leandra Parris** (The College of William & Mary) discusses the use of narrative therapy to explore and process trauma and discrimination. Room 26AB

2:00–3:00 | Spotlight on Merrie Spaeth—Half a century ago, **Merrie Spaeth** wrote *Grimm’s Ghost Stories, Boris Karloff*, and *Dark Shadows* for Gold Key Comics. Merrie had already had an international film career... well, maybe not international but as a teenager she starred in a major motion picture, 1963’s *The World of Henry Orient*, alongside Peter Sellers, Angela Lansbury, and Tom Bosley. The hit movie was directed by future Oscar winner George Roy Hill (*The Sting*). Afterward, she went on to appear in numerous television shows before turning to other interests. These days, Merrie writes for *The Wall Street Journal* and other publications and has published three books: *Marketplace Communication, Words Matter*, and *You Don’t Say!* plus, recently, her first children’s book, *Baby Bear Comes Back*. The comic books, however, were always her first love! Room 28DE

2:00–3:00 | Tales from My Spinner Rack Live!—Fresh off its triumphant premiere at WonderCon 2023, **Gary Sassaman** (former director of programming and publications, Comic-Con International), brings his weekly blog feature to Comic-Con. Tales from My Spinner Rack Live! explores the comics Sassaman fondly remembers from his childhood, presented with equal parts humor and nostalgia and with a ton of images. This time

around, he dives into the 1950s & 1960s series *Superman’s Pal, Jimmy Olsen* and *Superman’s Girlfriend, Lois Lane* in an all-new presentation titled “Jimmy & Lois: Still Crazy After All These Years!” Spun out of the hit TV series *The Adventures of Superman*, these two titles upped DC’s wonky quotient in the Silver Age of Comics. Free postcards and buttons while supplies last. Room 29AB

2:00–3:00 | The Scribe Awards and Media Tie-in Panel—The International Association of Media Tie-in Writers presents the Scribe Awards to celebrate outstanding adaptations and original works tied to popular movies, TV shows, comics, and video games. *New York Times* bestselling author and IAMTW president **Jonathan Maberry** will present the award and host a panel discussion with **Matt Forbeck, Stuart Moore, Gini Koch, Chris Ryall, Stacia Deutsch**, and **Paul Cornell**. Room 32AB

2:00–3:00 | Rick and Morty 10th Anniversary—It hasn’t been 100 years quite yet, but join the cast and crew as they celebrate 10 years of Rick and Morty adventures and family shenanigans! Plus, get a first look at the upcoming seventh season. *Indigo Ballroom, Hilton San Diego Bayfront*

2:00–4:00 | Mixer for Creators—Come mingle with industry professionals and meet potential new creative partners. Hosted by **Jazzlyn Stone**. All levels of pros are welcomed. Bring business cards! *Marina D, Marriott Marquis San Diego Marina*

2:00–3:00 | Raising Fankids: Teaching Young Geeks to Be Self-confident and Successful—Pasquale Piro (secondary teacher, father of two) hosts a panel with **Dr. Alissa Piro** (high school teacher, mother of two), **Siena Piro** (high school sophomore), **Ryan Sousa** (junior, UC Santa Cruz), and **Marco Machado** (cosmetologist, Disneyland Resort), discuss techniques and experiences that help kids grow up nerdy in the 2020s. *Grand 10 & 11, Marriott Marquis San Diego Marina*

2:00–3:00 | Let Native, Black, Brown, Asian, and People of Color Tell Their Stories!—**Henry Barajas** (*Batman, Gil Thorp*) returns with his friends and talented storytellers **Jules Chin Greene, Kiara Valdez, Amber Garza, Robyn Warren, Sara Bazan**, and **Jennifer Lopez** to discuss why it’s essential for BIPOC to tell their stories—and why it’s important you read, watch, and hear them. *Grand 12 & 13, Marriott Marquis San Diego Marina*



2:00–3:00 | Writing for Indie Comics— Whether self-publishing or working for an independent publisher, writing indie comics presents a unique set of challenges and opportunities to share your creative vision with the world. Learn the tricks and tips of the trade from writers **Steven Prince** (*Monster Matador*), **Eddie DeAngelini** (*Collectors*), **Madeleine Holly-Rosing** (*Boston Metaphysical Society*), **Clay Adams** (*Prodigal Son*), and **Carrick Esquivel** (*Jacqueline Jones*). Hosted by **David Lucarelli** (*Tinseltown*). Free comics for everyone who asks a question! *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

2:00–3:00 | The Kaiju Kingdom Podcast: Original Ultraman and the Rise of the Shin Universe—Talents from Japan's most beloved franchises—Ultraman, Godzilla, and Gamera—discuss with **Jessica Tseang** (co-host of The Kaiju Kingdom Podcast, pop culture historian The History Channel) and **Chris Eaton** (co-host of The Kaiju Kingdom Podcast) the long-lasting legacy of Ultraman, what the future holds for the Shin Universe, and the ever-expanding landscape of tokusatsu and the kaiju genre. *Neil Morgan Auditorium, San Diego Central Library*

2:00–3:00 | Interactive and In-Person—Hooray! Your school or library has booked a graphic novel creator for an in-person event. What might you expect? **Mac Barnett** (*The First Cat in Space Ate Pizza*), **Jonathan Case** (*Little Monarchs*), **Nidhi Chanani** (*Shark Princess #2: Shark Party*), **Mark Fearing** (*Welcome to Feral*), and **Dan Santat** (*A First Time for Everything*) offer some possibilities, guided by **Moni Barrette** (president, Graphic Novel & Comics Round Table, American Library Association). *Shiley Special Events Suite, San Diego Central Library*

2:15–3:15 | Wētā Workshop: Celebrating 20 years of Middle-earth—Wētā Workshop presents a 20-year retrospective on creating imaginary worlds. **Richard Taylor** (co-founder and CEO, Wētā Workshop), **Gino Acevedo** (senior prosthetics supervisor, *LOTR*; WētāFX creative art director), **Daniel Falconer** (senior designer, Wētā Workshop), and some of their crew take a look behind the scenes in this *The Lord of the Rings* 20th anniversary year. **Jed Brophy** (actor, stuntman, *LOTR* trilogy) will host a Q&A, and there may be a surprise return to the stage for a fan favorite! They will also reveal our *ROTK* 20th Anniversary Masters Collection collectible. *Room 6A*

2:30–4:00 | Comic Pro Boot Camp Workshop—This is your chance to get a taste of what it's like to be a professional comic book

artist. Learn details on production and art strategies from three professional seasoned artists. Bring paper and pencil and be prepared to get critiqued. *Room 3*

2:30–3:30 | Image Comics: The Future of Radiant Black's The Massive-Verse—Masive-Verse superstars **Kyle Higgins** (*Radiant Black, No/One*), **Brian Buccellato** (*No/One*), **Melissa Flores** (*The Dead Lucky*), **Ryan Parrott** (*Rogue Sun*), and others unveil exciting new developments and announcements in store for the Massive-verse this year and beyond. *Room 5AB*

2:30–3:30 | Dynamite Entertainment 2023—Dynamite staff and freelancers give a sneak peek at upcoming projects from the publisher of *Red Sonja*, *Vampirella*, *The Boys*, *007*, *Sheena*, *Barbarella*, and countless other fan favorites. Expect an hour of fun and surprises spotlighting new titles, creative teams, and artwork. *Room 10*

2:30–3:30 | DSTLRY: Scott Snyder and Jock—In the course of a decade plus, **Scott Snyder** and **Jock** have single-handedly re-sculpted comics' greatest mythological foundations, beginning with their provocative, character-defining run on *Detective Comics*. The pair has since conjured some of the most horrifying and enchanting new worlds in sequential art, through their collaboration on *Wytches* as well as their myriad other projects. Now, both pioneers enter a new era as founding creators at DSTLRY, a publisher ushering in the next era of creator-owned comics. Get an exclusive first look at both of their projects. *Room 24ABC*

2:30–3:30 | Modern Fanatic: Turning Passion into Profession—Modern Fanatic is a marketing agency that operates under the idea that fandom is far more powerful than a traditional demographic, a way that we connect with others through a collective passion for a specific corner of pop culture. Whether comic books, video or tabletop gaming, our favorite television shows or films, our passion for these things is far more of a reflection of who we are as people than when we were born or how much money we make. Some of the top marketers from across the comics, collectibles, animation, and gaming industries will give firsthand insight on how to build your brand from the ground up, whether as an individual creative, aspiring publisher, or marketer yourself. *Room 29CD*

3:00–4:00 | Marvel: Heroes, Hulks, and Super-Soldiers—Marvel editor-in-chief **C. B. Cebulski** leads a panel featuring Marvel's

solo Super Hero series. **J. Michael Straczynski** takes Captain America to the streets of Manhattan, while Moon Knight roams the roads of Egyptian lore in **David Pepose's** *Moon Knight: City of the Dead*. Meanwhile, the Hulk takes control of Bruce Banner as **Phillip Kennedy Johnson** continues his new Hulk run, and the hits coming in across the rest of the action-packed Marvel Universe. Be sure to stay until the end to find out what other heroes will be joining their ranks in their own new titles! *Room 6DE*

3:00–4:00 | Star Wars Trading Card Collecting—David Neuhausel (Star Wars Card Collecting Alliance), **Shawn Mullen** (Star Wars vintage collector, Science Fiction Coalition founder), **William O'Neill** (Star Wars artist), and **Tom Resendez** (501st Legion trading card collector) discuss aspects of collecting vintage Star Wars trading cards. From master sets, sketch and chase cards to offshoot sets such as 501st trading cards, they'll explore this type of collecting that started back in 1977 when people discovered that galaxy far, far away. Plus, a lively discussion on the most famous Star Wars trading card, if not the most famous overall, the X-rated C-3PO card! *Room 7AB*

3:00–4:00 | Z2 Comics: The Last Comic Book on the Left with Marcus, Henry, and Ben—The Last Podcast on the Left hosts **Ben Kessel**, **Marcus Parks**, and **Henry Zebrowski** have been filling our ears with laughs and shrieks for over a decade. Last summer, their hilarious, obsessively researched tales of the morbid and morose transcended mediums for *The Last Comic Book on the Left*, a chilling anthology filled with Last Podcast icons, including *Detective Popcorn*, *Gef the Talking Mongoose*, and a spattering of cryptids, abductions, and serial killers. A third volume just resurrected to fill your panels and nightmares with even more untold horrors. Moderated by **Courtney Menard** (creative director, Z2 Comics; editor, *Last Comic Book on the Left*). *Room 9*

3:00–4:00 | Manga Legend Katsuya Terada Live Digital Drawing—Katsuya Terada is internationally known for his *Monkey King* manga series, enchanting illustrations, and art exhibitions. Often packing large auditoriums around the world, Terada will draw live and do a Q&A moderated by **Eric Nakamura** (*Giant Robot*). *Translations will be provided.* *Room 11*

3:00–4:00 | Peacock's T of a young Winston Scott, as he's dragged into the Hell-scape of



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1970s New York City to face a past he thought he'd left behind. *Ballroom 20*

3:00–4:00 | So You Want to Be a Comic Book Retailer?—If you've ever thought about owning your own comics shop, then this is the panel for you. Organized by ComicsPRO, the trade organization for store-front comic retailers, this panel will highlight information that veteran store owners wished they had known before they started their own stores. Panelists will include the president of the ComicsPRO board, **Jenn Haines** (The Dragon, Canada) as well as ComicsPRO board members **Katie Pryde** (Books with Pictures, Portland) and **Eitan Manhoff** (Cape and Cowl, Oakland). *Room 23ABC*

3:00–4:00 | Big Nate's Big Panel—Calling big fans of *Big Nate*! In this intimate talk, **Lincoln Peirce** (author, *Big Nate* comic strip and book series), **Mitch Watson** (executive producer, *Big Nate* animated series), and **Ben Giroux** (the voice of Nate Wright) will discuss the surprising journey of comics' most awesome and mischievous middle schooler from page to screen. From Nickelodeon and Paramount+, learn how Nate's perspective drives the story and the unique visual style of the original series, watch an exclusive sneak peek of footage, and score an exclusive Lincoln Peirce print to inspire your inner comic book artist! *Room 25ABC*

3:00–4:00 | Spotlight on Matthew Southworth and Garth Stein—Bestselling author **Garth Stein** (*The Art of Racing in the Rain*) and acclaimed cartoonist **Matthew Southworth** (*Stumptown*) teamed up to create *The Cloven*, an action-packed coming-of-age series about a mutant from the Pacific Northwest. They'll talk about the second book in their wildly imaginative bestselling series with moderator **Eric Reynolds** (VP/associate publisher at Fantagraphics). *Room 28DE*

3:00–4:00 | SF in Comics—Venture into the vast universe of storytelling options at the sweet spot of genre and media with **Charlie Jane Anders** (Unstoppable, *New Mutants*), **John Barber** (Transformers Hall of Fame writer/editor and SIGNA co-creator/writer), **Cecil Castellucci** (*Shifting Earth*, *Shade the Changing Girl*), **Chris Mowry** (writer, *Godzilla*, *Transformers* live-action), and **Nicholas Tana** (*eJUNKY*, *Hell's Kitty*). The creators will address how tales of epic space battles, transformative mutant powers, the double-edged sword of AI, parallel earths, and multiple realities are enhanced and shaped by sequential art. *Room 29AB*

3:00–4:00 | Celebrating Popeye with the Comic-Con Premiere of *The Art of Popeye: Masterwork of the Medium*—*The Art of Popeye: Masterwork of the Medium* is the first comprehensive monograph about the history of the pop culture icon. The panel will begin with a video featuring numerous examples of original Popeye comic strips, animation art, comic book artwork, advertising, and product art, which will then lead into the panel, moderated by **Daniel Herman** (publisher of Hermes Press, *Silver Age: The Second Generation of Comic Book Artists*). Panelists include **Jerry Beck** (*The 50 Greatest Cartoons*, *The 100 Greatest Looney Toons Cartoons*), **Randy Milholland** (current artist and writer on the *Popeye* comic strip), and **Brian Peck** (*John Buscema: Michelangelo of Comics*). The author of the book, R. C. Harvey, recently passed away and the panel will also present a brief tribute to him. *Room 32AB*

3:00–4:00 | Solar Opposites—*Solar Opposites* packs up the sci-fi and gets normal . . . for a second. Then it's back to classic Solar chaos, mayhem in the Wall, and some all-new Silvercops adventures. Join the aliens for a hilarious and out-of-this-world first look at the upcoming fourth season on Hulu. *Indigo Ballroom, Hilton San Diego Bayfront*

3:00–4:00 | Girls vs. Boys vs. None of the Above—Youth discuss how well popular media are keeping up with teen culture in terms of gender expression and sexual orientation. Have they seen themselves accurately represented? In what ways is pop culture still behind the times? What kinds of characters would they like to see? How have media representations of gender and sexuality helped them understand themselves? Gender/sexuality experts **Dr. Heather Berberet** and **Stacy Watnick**, Ph.D. will stimulate conversation as **Charlie Hetrick** (age 13), **Shan** and **Brandon Bates-Lamparella** (both age 14), and **Guppy Todd** (age 13) speak from the heart. *Grand 10 & 11, Marriott Marquis San Diego Marina*

3:00–4:00 | The Blerd Panel—What is a Blerd? Find out as this panel of Blerds do a Q&A about their secret origins and wildest experiences navigating the entertainment industry. Panelists include **Malcolm Barrett** (*Average Joe*, *Timeless*), **Marc Bernardin** (*Picard*, *Fatman Beyond*), **Sujata Day** (*Definition Please*, *Insecure*), **Dr. Jason Johnson** (MSNBC), **Lamont Magee** (*Black Lightning*), **Ubah Mohamed** (*Handmaid's Tale*, *Legends of Tomorrow*), and **Jermaine Turner** (adult animation executive). Moderator **Dan Evans III** (creative executive) will get the party started

and the tea spilling. *Grand 12 & 13, Marriott Marquis San Diego Marina*

3:00–4:00 | Your Origin Story: Starting a Comic Book Business—**Bruce Fenton** (private equity group chair and partner at Troutman Pepper and renowned Thor sketch collector), **Todd Boylan** (partner at Troutman Pepper and aspiring web-slinger), **Joe Brusha** (CEO of Zenescope Entertainment), **Jay Jumper** (partner at Troutman Pepper and honorary knight of the legal table), and **Matthew Wang** (managing director and chief administrative officer at Evercore) offer insights and guidance about how to effectively establish, fund, and grow a comic book (or other pop culture) company. Have you ever wondered how to create your own business venture, in a way that protects you like you were wearing armor made of adamantium? How should you structure the deal if your investor is a shrewd, industrialist billionaire who resides in "A" Tower? How do you maintain control of your business if your partners are the God of Thunder and the Prince of Power? Is a certain well-known green-skinned "Attorney at Law" not returning your calls? If you answered yes to any of these questions, or if you are otherwise looking for something outside of the box this week, this panel is for you. Attendees will receive either a vibranium shield (to the extent vibranium is discovered on earth) or Troutman Pepper swag. Continuing legal education (CLE) credits will be provided for practicing attorneys. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

3:00–4:00 | Too Scary; Didn't Watch: Live!—Too Scary; Didn't Watch is a horror movie recap podcast for those too scared to watch for themselves. Join hosts **Emily Gonzalez**, **Henley Cox**, and **Sammy Smart** as they hilariously discuss a horror movie they would never dare to watch! Previous live shows have covered *Final Destination 2* with guest Lisa Gilroy (*Jury Duty*) and *Orphan: First Kill* with guest Paul F. Tompkins (*Bojack Horseman*, *Threedom*). *Neil Morgan Auditorium, San Diego Central Library*

3:00–4:00 | All Together Now: Find Your Voice!—Whether it's community stories centered around kindness, friendship, and unity or exploring the way voices have the power to share stories, express individuality, and spark change, graphic novels offer stories to connect and inspire. **Christina Taylor** (youth services consultant, Texas State Library and Archives Commission) shares how these themes resonate in the works of **Samuel Satin** (*Buzzing*), **Sarah Sax** (*Picture Day*), and



Comic-Con Special Guest **Steenz** (*Lost and Found*—Book #2 of Heart of the City) and others. *Shiley Special Events Suite, San Diego Central Library*

3:00–4:00 | Queer Horror—As a genre, horror has always attempted to bring us to the threshold of our fears and use a dark lens of the fantastic to force us to come face to face with issues the mainstream may otherwise dare not address head-on. For those in the LGBTQIA+ community, this sense of otherness within the genre is not only terrifying and titillating, it's quite often also relatable. The queer community has had a long history with the horror genre, from the lesbian vampires of Gothic literature to modern fares like *Hellraiser* and *The Boulet Brothers Dragula*. Does a queer horror genre exist, and if so, what makes it different from mainstream horror? Join Prism Comics and moderator/filmmaker **Michael Varrati** (*There's a Zombie Outside*, *The Midnight Mass* Podcast) and an array of panelists including **Teri Gamble** (*Horror Movie Survival Guide*, *Mrs. Davis*), **Viktor Kerney** (*StrangeLore*, the upcoming Black queer anthology *We Belong*), **Andy Mangels** (*A Nightmare on Elm Street/Child's Play* Comics, the upcoming *Castle of Horror: Queer Dread* anthology), and **Adam Sass** (award-winning author, *Surrender Your Sons*, *Your Lonely Nights are Over*). *Room 4*

3:15–4:15 | Resetting Mortal Kombat: A New Beginning with Mortal Kombat 1—Get an exclusive first look at the upcoming *Mortal Kombat 1*, the newest iteration in the acclaimed *Mortal Kombat* videogame franchise from award-winning NetherRealm Studios. The creative team and voiceover talent behind one of the most iconic properties in gaming history discuss the reimagined story, new features, and art style and reveal new gameplay. Panelists include **Ed Boon** (chief creative officer, NetherRealm Studios, and co-creator of *Mortal Kombat*), **Dominic Cianciolo** (story director, NetherRealm Studios), and actors **Vincent Rodriguez III** (*Crazy Ex-Girlfriend*, *With Love*) as Raiden, **Kelly Hu** (*X2: X-Men United*, *BMF*, *Young Justice*) as a character to be revealed at the panel, and some surprise guest panelists. *Mortal Kombat 1* is scheduled to release on Sept. 19, 2023, for PlayStation5 (PS5), Xbox Series X|S, Nintendo Switch, and PC. *Room 6BCF*

3:30–4:30 | BAD IDEA: The Panel—BAD IDEA, the last and greatest underground comics publisher, is going live at Comic-Con for the first time. That's right, this is BAD IDEA's first Comic-Con panel. Be here for BAD IDEA impresario **Dinesh Shamdasani**,

while **Atom! Freeman** gives you the first look inside the closed channel of the most high-frequency experiment in self-distro comics culture. *Room 5AB*

3:30–4:30 | The McElroy Family: A Q&A with the First Family of Podcasting—**Clint, Justin, Travis, and Griffin McElroy** are best known for hosting, arguably, too many podcasts. From *My Brother, My Brother and Me* and *The Adventure Zone* to *Sawbones*, *Shmatters*, and *Wonderfull!*, these boys simply cannot help themselves when presented with the opportunity to grab a mic and make some goofs. Some of their podcasts have been turned into TV shows, and some of them have been turned into graphic novels or board games. It's also possible you know them from their various voice acting roles, including their star-making turn as *Skyscraper Troll* in *Trolls World Tour* (Dreamworks). Also, Griffin ate a banana wrong once, you may have seen that somewhere. They're here to answer your questions about any and all of their projects, past, present, and future. *Room 6A*

3:30–4:30 | The Groo Panel—For 40+ years, the irrepressible (and ignorant) barbarian *Groo the Wanderer* has wandered the land and through comic book shops making good things bad, bad things worse, and all things hilarious. What's it like to work on this comic with master cartoonist Sergio Aragonés? Since Sergio isn't attending the con this year, these three people can speak freely about the experience: letterer (and creator of *Usagi Yojimbo*) **Stan Sakai**, colorist **Carrie Strachan** and a guy named **Mark Evanier** who does something on the comic but we don't know what. Also, they'll try to phone Sergio, which will be great fun if it works and probably funnier if it doesn't. *Room 10*

3:30–4:30 | Hispanic Creators and Retailers Discuss the Comic Book Industry Present and Future—**Adrian Reyes** (El Rey Comics), **Tom Garcia** (ComicTom 101), **Damian Connelly** (*You Promised Me Darkness*), **Ariel Diaz** (cover artist, DC, Marvel, Image), **Jarrett Melendez** (Eisner nominee, *Chef's Kiss*), and others discuss their careers and the comic book industry from a Hispanic perspective. Moderated by **J. Stash** (owner, Stashhhloot). *Room 24ABC*

3:30–4:30 | Before Black Panther: Afrofuturism in Comics/Sequential Art and the History of the Future—**Aaron Grizzell** (NorcalMLK Foundation) moderates this panel on the cultural production space known as Afrofuturism and the growing inter-

est in this aspect of critical making. Panelists **John Jennings** (Abrams Megascope), **Ytasha Womack** (Afrofuturism, *Rayla*), **Stanford Carpenter** (Black & Brown Comix Arts Festival), and **Regina Bradley** (Kennesaw State University) examine several comics, cartoons, and sequential art narratives that were created before the Black Panther was imagined by Stan Lee and Jack Kirby in 1966. The goal is to highlight the need for restoring, archiving, and propagating Black protagonists and their use of futuristic technologies and repositioning Afrospeculative comic books alongside music, literature, fashion, and film as a pillar of Afrofuturism. *Room 26AB*

3:30–4:30 | Authors on the Best Advice I Ever Got—Authors **Lauren J.A. Bear** (*Medusa's Sisters*), **Genevieve Gornichec** (*The Weaver and the Witch Queen*), **Silvia Moreno-Garcia** (*Silver Nitrate*), **Emily Skrutskie** (*The Salvation Gambit*), and **Evelyn Skye** (*The Hundred Loves of Juliet*) talk about the best writing advice they ever got and what advice they would give to an aspiring writer. Moderated by **Tricia Narwani** (editor-in-chief, Del Rey Books). *Room 29CD*

4:00–5:00 | Remembering Kim Jung Gi—This panel will commemorate the passing of Kim Jung Gi with his beloved fans. There will be a greeting video by Hyunjin Kim (CEO of Superani) that he made especially for participating fans at Comic-Con and an in-person talk with **Lim Hur** (founder of Kim Jung Gi US and Superani US), A few artists who were close to KJG will speak to commemorate his extraordinary artistic accomplishments. *Room 3*

4:00–5:00 | The Witcher and Cyberpunk 2077: Expanding Worlds—The worlds of *The Witcher* and *Cyberpunk 2077* are rich in untold stories, from collectibles and cookbooks to comic books and more. CD PROJEKT RED's **Bartosz Szybor** (comic book and animation narrative director), **Marcin Batylda** (franchise and lore designer), and **Nick McWhorter** (global licensing director) offer a look into the current and upcoming comic books and media set in these two genre-spanning universes. Moderated by **Cara O'Neil** (VP of marketing, Dark Horse Comics). *Room 4*

4:00–5:00 | Star Wars: Past, Present, Future—**Spencer Wilding** (*Darth Vader, Rogue One: A Star Wars Story*; *Gorg*, *Dungeons & Dragons: Honor Among Thieves*), **Leilani Shiu** (*Teeka the Jawa*, *Obi-Wan*, *Boba Fett*, *Mandalorian*), **Bruce Logan** (SFX cinematographer, *Star Wars: Episode IV, A New Hope*; cinematographer, *Tron*), **Gigi Edgley** (Chiana,



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Farscape), **Christian Ganiere** (Ten, *Stranger Things*), **Julie Dolan** (Princess Leia, *Star Wars: Rebels*, *Star Wars: Uprising*, *Star Tours: The Adventures Continue*), and **James Ganiere** (Emmy Award-nominated director/producer) discuss favorite moments, storylines, characters, droids, games, merchandise, and what worked and what didn't. *Room 7AB*

4:00–5:00 | Graphix Origins: The Rise of Children's Graphic Novels—Children's graphic novel luminaries **Kazu Kibuishi** (*Amulet*), **Jeff Smith** (*Bone*), **Raina Telgemeier** (*Smile*), and **Gale Galligan** (*Freestyle*) discuss creating children's graphic novels and how their books helped build a new generation of comic fans. *Room 9*

4:00–5:00 | Painting Quality Quick Portraits for Character Design, Comics, and Illustration—**Ron Lemen** (illustrator, instructor, designer) discusses and demonstrates a few fast and easy approaches to quick painting of a portrait regardless of head tilt or angle. These tools are adaptable to any style of art. *Room 11*

4:00–5:00 | You're Wrong, Leonard Maltin—"You are not entitled to your opinion. You are entitled to your informed opinion. No one is entitled to be ignorant."—Harlan Ellison. Perennial film critic **Leonard Maltin** is the ultimate movie fan, and his reviews are legendary. But . . . are they "right"? In the spirit of good sportsmanship and with the understanding that film is subjective and opinions come in all shapes and sizes, "You're Wrong, Leonard Maltin" gives audience members a rare opportunity to challenge the movie master himself on his categorical cinematic conclusions. It's a conversation between battling beliefs . . . and possibly the only chance you will ever get to convince Leonard Maltin that his movie methodology is mortally mistaken, and, in fact, WRONG. Perhaps best known for his eponymous annual book of movie capsule reviews, *Leonard Maltin's Movie Guide*, which was published from 1969 to 2014, Leonard Maltin and his daughter Jessie, who together host the Maltin on Movies podcast, are willing to take on all comers who have an axe to grind over one of Leonard's reviews. Marquis of Queensbury rules will be enforced, but anyone who wants to have a lively discussion is welcome to spar (verbally) with America's best-known film critic. *Room 23ABC*

4:00–5:00 | LEGO Masters: Behind the Brick—Get a sneak peek at the exciting developments from around the world in TV's greatest building competition, LEGO Masters! **Stacey Roy** (U.S. season 3 winner)

leads a panel of experts, here to share tips, tricks, and secrets. They'll explore topics from auditions to challenge development, through series production and beyond, along with a deep dive into the wild world of LEGO Masters across the planet. Featuring **Amy Corbett** (LEGO design lead/brickmaster), **Pete Donner** (LEGO master model builder), **Robert May** (LEGO exec producer), **Michael Heyerman** (SVP unscripted, Endemol Shine), **Pip Wells** (exec producer), **Brent Benedetti** (Challenge exec producer), and others. Get ready to get your brick on! *Room 25ABC*

4:00–5:00 | Spotlight on Darcie Little Badger—Lipan Apache author **Darcie Little Badger** (*Elatsoe*, *A Snake Falls to Earth*) and Diné poet **Kinsale Drake** (NDN Girls Book Club) are two rising voices in genre fiction and poetry, respectively. Darcie and Kinsale engage in a personal and dynamic conversation about writing, family, publishing, Indigenous futurisms, and (possibly) plankton. *Room 28DE*

4:00–5:00 | Horror Writers AMA (Ask Me Anything) with the Creators of Storm King Comics—This panel of veteran comic book and film industry writers and artists, who all create with Sandy King Carpenter and John Carpenter's comics imprint Storm King Comics, are ready to answer (almost) any questions about what it takes to break in and stay in the business. Panelists include **Sandy King Carpenter** (owner, Storm King Productions; film producer), **Sean Sobczak** (managing editor, Storm King Comics; John Carpenter's HalloweenNights), **Neo Edmund** (*Grimms Town Terror Tales*, *Power Rangers*), **Cat Staggs** (artist, Storm King Comics, DC Comics), **Amanda Deibert** (writer, Star Wars, Marvel, DC Comics), **Jason Henderson** (Alex Van Helsing, *John Carpenter's Usher Down*). *Room 29AB*

4:00–5:00 | Edgar Rice Burroughs, Inc., Centennial: A Century of Adventure with Tarzan and John Carter of Mars—This year marks one century since the renowned creator of Tarzan and John Carter of Mars founded his own historic company. Today, Edgar Rice Burroughs, Inc., continues to oversee authorized adaptations of the acclaimed author's timeless literary works of adventure and the imagination in the realms of film, television, radio, publishing, theatrical stage productions, licensing, and merchandising. Come celebrate this beloved legacy with the ERB, Inc., team—**Jim Sullos** (president), **Cathy Wilbanks** (VP of operations), and **Christopher Paul Carey** (director of publishing)—as they detail highlights of the past century; share behind-the-scenes glimpses

from the company's operations in Tarzana, California; and announce new projects on the way. While supplies last, attendees will receive a special gift commemorating this extraordinary milestone. *Room 32AB*

4:00–5:00 | Entertainment Weekly: Brave Warriors—They may be fighters on screen, but that doesn't mean they're not lovers (of the craft). A panel of actors discuss the thrill of playing iconic characters, the difference between their personas and real life, and the highs (and lows!) of their careers in Hollywood. *Hall H*

4:00–5:00 | The Great North—The Tobins are back at Comic-Con! Join your favorite Lone Moose family for a hilarious look at their outrageous Alaskan adventures on *The Great North*, ahead of its fourth season on FOX. *Indigo Ballroom, Hilton San Diego Bayfront*

4:00–5:00 | Mobile Workspace: Working on the Fly—**Andres J. Salazar** (*Cannibals on Mars*, *Pariah*, *Missouri*) moderates as **Don Nguyen** (Upper Deck Marvel WandaVision, L.A. City College instructor), **Christie Shinn** (CAPS president, HoraTora Studios), **Maxi Rodriguez** (Kasuto Productions, *Chubby Bunny*), and **Marcus Newsome** (Lightning Strike) discuss and demonstrate creating comics, animation, and content from tablets and smartphones. *Grand 10 & 11, Marriott Marquis San Diego Marina*

4:00–5:00 | Meet Your Match: Creative Collaboration—Creative team **Liana Kangas** (*TRVE KVLIT*, *Know Your Station*) and **Sarah Gailey** (*Eat the Rich*, *Know Your Station*) discuss the divine circumstance of being paired by an editor and becoming close creative collaborators. Moderated by **Elizabeth Brei** (BooM! Studios editor). *Grand 12 & 13, Marriott Marquis San Diego Marina*

4:00–5:00 | Small Press Publishing 101—Welcome to a panel on self-publishing and the steps needed to make your project come to completion. Panelists **Jefrey Twohig** (FuzzyLogixMedia), **Johnny C** (Sartana), **Gamal Hennessy** (Independent Comic Book Publishing, IP attorney), and **Robert Roach** (*Menthu*, *The Roach*) discuss team building, promotion, and production. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

4:00–5:00 | How to Start a Comic YouTube Channel—**Efrain Laguardia** (Passpoint Comics) **Ian Nicolas** (Hoodrat Podcast), **Mickey Finnigan** (Swagglehaus Comics), and **John Hughes** and **Richard Brown** (Bronze

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and Modern Gods) share how and why they each started a Youtube Channel. They will discuss their passion for comic books and what it took to get their channels up and running. Sometimes you've just got to press Record. Moderated by **Robert Moreno** (Momocomics80). *Neil Morgan Auditorium, San Diego Central Library*

4:00–5:00 | Unstoppable Forces—Graphic novels featuring a Filipino American take on Depression-era noir featuring mistaken identities, speakeasies, and lost love; finding safe space as a queer teen; the historic struggle for gender equality in high school sports; and a fantastic take on underrepresented history provide inspirational and empathetic stories of overcoming adversity. **Matthew Noe** (lead collection and knowledge management librarian, Harvard Medical School) talks with **Rina Ayuyang** (*The Man in the McIntosh Suit*), **Kate Glasheen** (*Constellations*), **Matt Tavares** (*Hoops*), and **Jasmine Walls** (*Brooms*). *Shiley Special Events Suite, San Diego Central Library*

4:15–5:15 | Marvel Fanfare with C. B. Cebulski—Marvel editors-in-chief reunite for a panel unlike any other! Listen in on a conversation about anything and everything you wanted to know about the House of Ideas when current head honcho **C. B. Cebulski** is joined by Marvel legend **Joe Quesada**. Never before has so much comic-making mastery been crammed into one panel! But that's not all: Fans who stay until the end will receive an exclusive giveaway comic. *Room 6DE*

4:15–5:15 | Gen V—From the world of *The Boys*, Prime Video reveals its highly anticipated new series *Gen V* with members of the cast, who will talk about the upcoming college spinoff for the first time. Set at America's only college exclusively for young adult superheroes (run by Vought International), *Gen V* explores the lives of hormonal, competitive Supes as they put their physical, sexual, and moral boundaries to the test, competing for the school's top ranking. The series stars Jaz Sinclair, Chance Perdomo, Lizze Broadway, Shelley Conn, Maddie Phillips, London Thor, Derek Luh, and Asa Germann. Patrick Schwarzenegger, Sean Patrick Thomas, and Marco Pigossi recur. Michele Fazekas, Tara Butters, Eric Kripke, Seth Rogen, Evan Goldberg, James Weaver, Neal H. Moritz, Ori Marmur, Pavun Shetty, Ken Levin, Jason Netter, Garth Ennis, Darick Robertson, Craig Rosenberg, Zak Schwartz, Erica Rosbe, and Michaela Starr serve as executive producers. *Gen V* comes from Sony Pictures Television Studios and Amazon Studios, in association

with Kripke Enterprises, Point Grey Pictures, and Original Film. *Ballroom 20*

4:30–5:30 | Women in Entertainment: How to Blaze Your Own Path—Breaking out in media and entertainment is a winding road, so how do you chart a course without a map? Filmmaker and actress **Danielle Beckmann** hosts a panel featuring **Leah McKendrick** (writer, *I Know What You Did Last Summer, Scrambled*), **Natalia Leite** (director, *Handmaid's Tale, Minx*), **Christine Rose Schermerhorn** (actress and VO artist, *Puppy Place, Thirsty Suitors*), **Rachel Walker** (film programmer and advisory board member of Overlook Film Festival and Vidiots), and **Ashtyn Karachristos** (manager of scripted TV development, Entertainment One) as they share how they have blazed their own paths to success in film, television, gaming, and entertainment. *Room 5AB*

4:30–5:30 | Invincible 20th Anniversary Panel—The Best Superhero Comic Book in the Universe celebrates its 20th anniversary with a look back at the franchise and a look forward at what's to come in the worlds of comics, animation, video games, tabletop games, and more! Featuring Invincible creators **Robert Kirkman**, **Cory Walker**, and **Ryan Ottley**, along with **Sean Mackiewicz** (SVP/publisher, Skybound), **Marge Dean** (head of studio, Skybound Animation), and **Mike Rogers** (creative director, Skybound). *Room 6BCF*

4:30–5:30 | Boundless Adventures with the San Diego Festival of Books—Award-winning San Diego Festival of Books authors **TJ Klune** (*In the Lives of Puppets*), **Jarrod Shusterman** and **Sofia Lapuente** (*Retro*), **Charlie Jane Anders** (*Promises Stronger Than Darkness*), and **John Jennings** (Megascopes, curator) discuss the thrilling adventures, extraordinary worlds, and vivid characters that come to life in their latest books. The authors will explore how imagination and inspiration intersect on the page during a lively conversation with **Alonso Nuñez** of Little Fish Comic Book Studio. *Room 10*

4:30–5:30 | Games: Pioneers of 1990s Gaming Animation—As advancements in computer animation technology take video game development to ever-more impressive heights, ASIFA-Hollywood will look back at the early days with these pioneers of video game animation. Actor and writer **John Omohundro** (*Bravest Warriors, Tokyo Revengers*) will go back in time with **Kevin VanHook** (*Bloodshot*, Valiant Comics) and other animators and game developers to explore the chal-

lenges and celebrate the accomplishments of classic video games such as *Myst* and *Turok: Dinosaur Hunter*. *Room 24ABC*

4:30–5:30 | Found in Translation: Acquiring Comics from Around the World—There is gorgeous art being created all over the world—how do you find it? What are the ins and outs of foreign rights acquisition? And what are translation best practices? Leading comics industry professionals **Conrad Groth** (Fantagraphics), **Tom Devlin** (creative director at Drawn & Quarterly), **Michele Foschini** (BAO Publishing), **Michael Gombos** (senior director of licensed publications, Dark Horse), **Charlotte Greenbaum** (Abrams Books), and **Olivier Jalabert** (senior editor at Dupuis) answer these questions with moderator **Amber Garza** (Full Bleed Rights, LLC). *Room 26AB*

4:30–5:30 | What Makes a Great Collaborator?—In this panel the co-founders of 9B Collective, the first Black-owned concept art studio, **Phillip Boutté, Jr.** (co-founder, creative director), **Michael Uwandi** (co-founder, creative director), and **Aldis Hodge** (co-founder, creative director) discuss the producer versus artist relationship. They will outline their different roles in a project from start to finish and help you navigate what it looks like as an artist to work within the professional creative landscape. The panelists will walk through the different relationships and processes of bringing a specific project to completion. Moderated by **Angela Alise** (producer at 9B Collective). *Room 29CD*

4:45–5:45 | Nostalgia Rebooted: How Nacelle Uses the Past to Power Their Future—**Brian Volk-Weiss** (founder/CEO of Nacelle) and the Nacelle team discuss the power of nostalgia and how it's helped them grow their own creative universe, aimed at reviving beloved brands like Biker Mice from Mars, RoboForce, and Sectaurs, with new toys, shows, and consumer products. The company that brought you groundbreaking documentaries on Star Wars, Marvel, Star Trek, and more is excited to offer attendees a once-in-a-lifetime, exclusive opportunity to have their voices recorded and included in Nacelle's upcoming RoboForce animated series! Also, one lucky attendee will win a voice-over role in an upcoming Nacelle animated series. *Room 6A*

4:45–5:45 | Mobile Filmmaking: How to Make a Movie Using a Smartphone—Mobile filmmaking is becoming the next big thing! Movies like *Unsane* by Steven Soderbergh and the Oscar-winning documentary *Searching*



For *Sugar Man* used smartphone cameras as their cinematic tools. But you may still not be convinced that *you* can make a movie yourself using the smartphone from your own back pocket. San Diego filmmaker **Paul Giret** (Film for Food) will share everything you need to know about mobile filmmaking. Topics include which phones to choose, top cell phone camera gadgets, best on-set practices, essential apps, editing tools, and visual effects techniques. See how these cell phone cameras stand up next to a \$35,000 cinema camera. Bring your smartphones! With moderator **Machelle Noel** (GeekRockTV). *Grand 6, Marriott Marquis San Diego Marina*

5:00–6:00 | How to Cope with Grief Through Superheroes—Co-authors of the book *Superhero Grief: The Transformative Power of Loss*—**Dr. Jill Harrington, David Carey, Dr. Tashel Bordere, Heather Stang, Brendan Prout, and Lindsey Fenton Whissel**—discuss superhero stories as methods for processing grief and practical approaches for improving coping skills for those struggling with grief after a loss, using characters made familiar via comic books and comic related media. *Room 3*

5:00–6:00 | Spotlight on Ben Temple-smith—**Ben Temple-smith** (*30 Days of Night, Wormwood: Gentleman Corpse, Fell*) helped revitalize and bring a new wave of horror comics as a genre to the fore, before *The Walking Dead*, before vampires became *Twilight*, as he walks through how he got into comics and his career progressed. *Room 4*

5:00–6:00 | Star Wars Fandom in the Immersive Frontier: Galaxy’s Edge, Galactic Starcruiser and Beyond—For over four decades, Star Wars has existed across every established medium of storytelling, and with the opening of Galaxy’s Edge and Galactic Starcruiser, it has pioneered an entirely new one. These immersive and interactive adventures allow participants to take their fandom to the next level by living inside their favorite fictional universe, creating a canonical story within it. **Kristine Smith, Martin Smith, and Drew Grgich** (hosts of the *Heroes of the Halcyon* podcast) with fellow Starcruiser superfan **Nick Tierce** (immersive designer) go for an in-depth exploration of these groundbreaking projects and their implications for the future of fandom. Be sure to bring your questions—and your costumes! Don your galactic finest and join the crew for a group photo at the conclusion of the panel. *Room 7AB*

5:00–6:00 | The Vibrant World of tokidoki—Explore the creation and inspiration

behind tokidoki, the vibrant and larger-than-life pop culture brand that has taken the world by storm, with **Simone Legno** (co-founder and chief creative officer) and **Pooneh Mohajer** (co-founder and chief executive officer). *Room 9*

5:00–6:00 | Breaking into VO for Anime—A team of veterans from the voice-over industry discuss their experiences and how they got started in voice acting. Panelists include **Deneen Melody** (*Romantic Killer, Miraculous Ladybug*), **Shara Kirby** (*Genshin Impact, World of Warcraft: Dragonflight*), **Ezra Weisz** (*JoJo’s Bizarre Adventure, Miraculous Ladybug*), **Lisa Ortiz** (*Pokémon, My Hero Academia*), **Kayleigh McKee** (*Guilty Gear, Hearthstone*), **Evan Michael Lee** (*Guilty Gear Strive, Magic The Gathering*), and **Kimberly Woods** (*Demon Slayer, Hello Neighbor*). Moderated by artistic director **Shawn Strider**. *Room 11*

5:00–6:00 | Cliff Bleszinski: Games to Comics—Games legend **Cliff Bleszinski** (*Gears of War, Fortnite*) discusses the creation of his debut comic *Scrapper* (Image Comics) with co-writer **Alex de Campi** (*Dracula, Motherf**ker!, Bad Karma*), plus a Q&A moderated by **John Nee** (publisher, Marvel; president, Wildstorm). *Room 23ABC*

5:00–6:00 | The Bold Voice of Contemporary Horror—*Love Barbarian? Bodies Bodies Bodies? M3GAN? Midsommar? Mandy? Get Out? The Witch? The Invitation? The Babadook? You’re Next?* Returning for its seventh year, this panel features some of the most knowledgeable and influential voices in horror today, discussing the state of indie and studio horror media and giving a sneak peek at the best to come this year. This is the place to come to find out which upcoming horror flicks should be on your must-see list and discuss current trends in and adjacent to the horror genre. Featuring exclusive footage from stand-out festival titles. Panelists include screenwriter **Akela Cooper** (*M3GAN, Malignant*), director **Bishal Dutta** (*Neon’s It Lives Inside, Sundance 2023 Premiere*), XYZ Films senior VP of sales & acquisitions **Pip Ngo**, and Boulderlight Pictures’ **JD Lifshitz** (producer, *Barbarian*). *Room 25ABC*

5:00–6:00 | Expect More with AHOY Comics!—AHOY Comics has made a name for itself on the indie comics scene with acclaimed creators, smart satires, and a commitment to publishing fun and eclectic storytelling. Join writer/AHOY Ops guy **Stuart Moore** and creators **Paul Cornell, Tyrone Finch, Melissa F. Olson, and Mark Russell** for this panel about the future of

the little publisher that could. Get the scoop on the upcoming industry-satirizing *Con & On*, the darkly funny wrestling comic *The Gimmick*, the fate of Jesus and Sunstar in the latest season of *Second Coming*, the star-studded (and creature-packed) anthology *PROJECT: CRYPTID*, and AHOY’s seriously unmissable 5th-anniversary special roll-out featuring big names and even bigger stories. Five more years! Five more years! *Room 28DE*

5:00–6:00 | Honoring Kumeyaay Nation Past, Present, and Future Through Visual Storytelling—Kumeyaay elders and historians **Ethan Banegas Luiseno**—Kumeyaay (American Indian studies, SDSU; historian, San Diego History Center), **Michael Connolly Miskwish** Campo Kumeyaay Nation (Kumeyaay historian), **Lorraine Orosco** Kumeyaay-Ipai (education executive direct for San Pasqual Band of Indians) have teamed up with **Jen Shannon** (program manager and curator, National Museum of the American Indian), **John Swogger** (archaeologist and comics creator), and **Jewyl Alderson** (innovation division, San Diego County Office of Education) to develop a community-engaged comic that speaks from the perspective of the Kumeyaay people, on whose land Comic-Con is held every year. This comic is a way to tell stories of Kumeyaay people from past to present and engage with their own communities, schools, and beyond. Hear more about how tribal historians are driving the work of this visual storytelling project as a creative team brings it to life. Find out about opportunities to engage locally and access tools you can use to dive into a similar project with your community! *Room 29AB*

5:00–6:00 | @SuperheroIRL: Harnessing the Power of Pop Culture for Mental Health Awareness—@SuperheroIRL presents a discussion on the impact of pop culture in raising mental health awareness. Explore how superheroes and their stories can destigmatize mental health issues, inspire personal growth, and foster empathy. Hear from **Tara Madison Avery** (Stacked Deck Press), **Terry Mayo** (*The Wicked Righteous*), **Zhen** (*Hello We Are Rats*), **Sarita Kittell** (Our Oasis Podcast), **Dr. Elizabeth Smith Han**, and moderator **Lorran Garrison** (Little Brainstorm), all who have witnessed the transformative power of pop culture in promoting mental well-being. Discover the therapeutic potential of storytelling and the role of fandom communities in providing support. There will be giveaways. *Room 32AB*



Friday Programs

5:00–6:00 | Bob's Burgers—Always one of the most entertaining panels at Comic-Con, the Emmy Award-winning animated series *Bob's Burgers* returns to Comic-Con before all-new episodes return to FOX this fall. Sport your best Belcher costume and celebrate with a room full of *Bob's Burgers* fans. *Indigo Ballroom, Hilton San Diego Bayfront*

5:00–6:00 | Comic Pitch Review—What is a pitch? A pitch is simply a way to present yourself or your project to others. It is usually a brief speech designed to persuade your listener into supporting what you're doing or what you've made. Most creators have no trouble coming up with great ideas for new comics, but they often struggle to speak clearly and concisely about those ideas to other people. Giving a good pitch is a vital skill in bringing your project to life. Fortunately, it's also a skill you can learn and improve with practice—and Pitch Review is a great place to do that. If you're someone who wants to get better at pitching your work (and especially if you're a writer or artist attending the Comic Creator Connection immediately after this event) this is your chance to practice giving your pitch and get some invaluable help from a professional writer and speaker coach. Pitch reviews will be conducted by **Douglas Neff**, a professional speaker coach, speechwriter, and host of the Comic Creator Connection. This is not your typical panel. Instead, we'll do 3- to 5-minute coaching sessions with members of the audience who want to improve their pitch. *Marina D, Marriott Marquis San Diego Marina*

5:00–6:00 | The Simpsons: A World of Collecting—Simpsons collectors of the world, unite! Get a chance to meet and mingle with fellow collectors of Simpsons merchandise from all over. This gathering, hosted by members of the SimpsonsCollectors website, is a great chance to network with other collectors and share your experiences in the hobby with others. **Brian Guthrie**, **Ken Gartin**, **Jesse Lankford**, **Duy Trihn**, and **Ben Barackman** share their experiences and tips for collecting everything Simpsons. *Grand 10 & 11, Marriott Marquis San Diego Marina*

5:00–6:00 | Psychology and Our Love (or Hate) of Movie Sequels—Movie sequels are polarizing. Some fans argue that they are never good, while others find them to be the best in the series. Sequels like *Speed 2* get ridiculed, while others such as *The Dark Knight* and *Star Wars: The Empire Strikes Back* are iconic and touted by some

as the best. Sometimes actors get recast, storylines go over the top, and the shark gets jumped. Other times the sequels deliver on the story, advancing the plot and character development. A study was conducted to better understand what sequels people prefer and what psychological factors, including personality, attachment styles, and nostalgia, may influence our opinions about sequels. Results will be presented by **Dr. Keith W. Beard** (professor of psychology, Marshall University), **Dr. April Fugett** (professor of psychology, Marshall University), **Dr. Britani Black** (assistant professor, Marshall University School of Medicine), and **Liberty Kinder**, M.A. (graduate student, Marshall University). *Grand 12 & 13, Marriott Marquis San Diego Marina*

5:00–6:00 | Adapting Famous Books and TV for Comics—Film, TV, and comics writers **Mark Haynes** and **J. C. Vaughn** (*Battlestar Galactica*, *Stargate*), **David Avallone** (*Elvira*, *Doc Savage*), **Christopher Sequeira** (*Stark Trek*, *Sherlock Holmes*), and **Steven Peros** (*Dracula*, *The Time Machine*) discuss and answer your questions about adapting famous novels, iconic characters, and hit TV shows to comics and graphic novels. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

5:00–6:00 | Centers and Certificates: Comics Go to College—Directors and founders of university-level programs and centers for comics studies discuss the challenges they've encountered and the successes they've achieved in bringing the formal study of comics to universities nationwide. Panelists include **Elizabeth Pollard** (professor of History; co-director of the Center for Comics Studies), **Pamela Jackson** (comic arts curator; co-director of the Center for Comics Studies at San Diego State University), **Susan Kirtley** (professor of English, Portland State University), **Travis Langley** (professor of psychology, Henderson State University) and **Kate Kelp-Stebbins** (professor of English, University of Oregon). *Shiley Special Events Suite, San Diego Central Library*

5:30–6:30 | Rob Liefeld: Deadpool: Badder Blood—Deadpool creator **Rob Liefeld** discusses his return to Marvel Comics with the new five-issue series *Deadpool: Badder Blood* and its successful sold-out launch in June 2023. *Room 5AB*

5:30–6:30 | Fans Who Became Fandom—The fan realm is notable for a passion that runs deep, and that enthusiasm for the genre's productions—and fanboy entertainment of the past—frequently extends to the people producing that content. Join a

collection of creative talent who all started as pop culture fans and, in the course of their careers, became the popular subject of fandom. Legion M executive **David Baxter** moderates the fun. *Room 6DE*

5:30–6:30 | Burned! The Infamous Legacy of Book Bans and Comics—Book burning and book banning have risen to an unprecedented level in 2022 and 2023. Not since the comic book bans of the 1950s and a short burst in the 1980s has America seen the amount of books censored that a few members of the public disagree with. Seventy years ago, one publisher, William Gaines of his renowned EC Comics, was caught in the crosshairs of those out to restrict access to books. Like then, the new wave of banning and burning has also been led by attacks on comic books. **Ben Dickow** (lecturer, comics history) leads a discussion with experts on the legality of modern book bans and presents an audio excerpt from a new podcast chronicling the Senate comic book hearings of 1954. The panel will be joined by members of LA's Captured Aural Phantasy Theater who will dramatically read excerpts from some of the forbidden comics of then and now. *Room 10*

5:30–6:30 | Art of MARVEL SNAP: Behind the Scenes—**Dan Hipp** (artist), **Ryan Benjamin** (artist), **Sean Galloway** (artist), **Kai Lun Qu** (artist), **Jonny Erner** (art manager, Second Dinner), and **Jomaro Kindred** (art director, Second Dinner) take a behind-the-scenes look at the art creative process behind the award-winning Marvel game. The panel includes never-before-seen concept art and video footage and is moderated by **Ben Brode** (chief development officer, Second Dinner). *Room 24ABC*

5:30–6:30 | From English to Spanish: Translating Fandom Parte Dos—Translating is an art, as it doesn't just mean to translate word for word, but to translate feelings, culture, and general mood. **Adalisa Zarate** (translator, *Sailor Moon* anime comic) talks about the challenges that come when translating beloved franchises into Spanish, and **Sebastian M. Finck** (host, *Nerdos*) comments on how those changes can break some fandoms into interesting conversations. *Room 26AB*

5:30–6:30 | Tor: Calling All Book Lovers—Tor Publishing Group publishes some of the greatest sci-fi, fantasy, romance, and horror stories around. This panel will shine a spotlight on some of the books that Tor, Tor Teen, TorDotcom Publishing, Nightfire,

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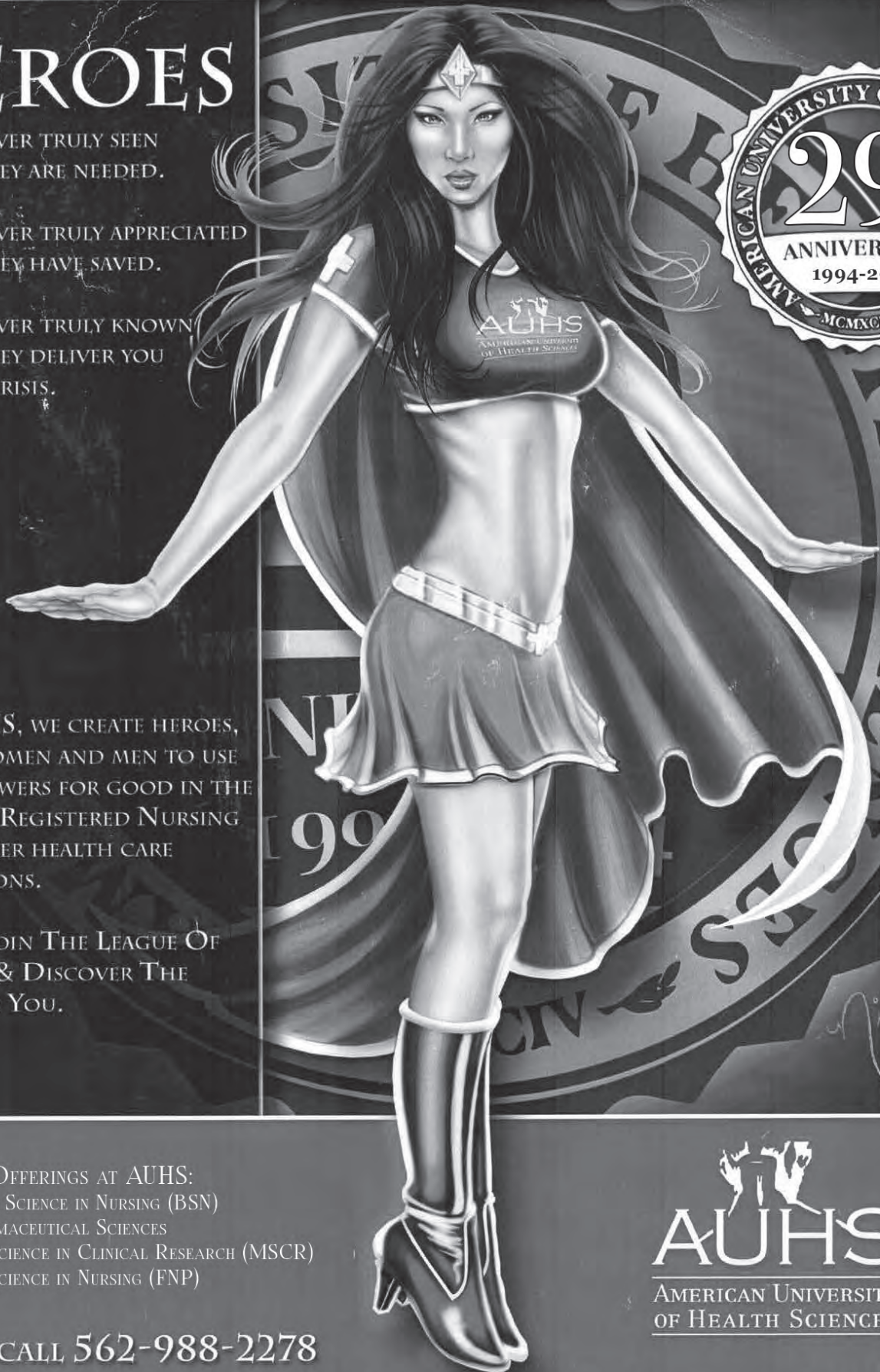
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Friday Programs

and their newest imprint, Bramble, have to offer. The book lovers from the Tor teams—**Isa Caban** (assistant director of marketing), **Saracia J. Fennell** (senior publicity manager), **Giselle Gonzalez** (publicist), and **Emily Mlynek** (director of marketing)—share a sneak peek at new and upcoming books that you will want to add to your TBR list. You may even leave with a free book! *Room 29CD*

5:30–8:30 | Marvel Multiverse Role-Playing Game Live Play with Glass Cannon Network—A new group of superheroes is making its Comic-Con debut, as personalities from the Glass Cannon Network bring their unique brand of unhinged role-playing madness to the Multiverse. Gamemaster **Troy Lavallee** along with **Joe O'Brien**, **Skid Maher**, **Matthew Capodicasa**, **Noura Ibrahim**, **Alicia Marie**, and Marvel's own **Nick Lowe** (VP, Marvel executive editor) create a superhero story that makes the Avengers look like a knitting club. Don't miss the action-packed, laugh-inducing mayhem that will leave you wondering if spandex suits come with built-in comedic timing! *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

5:45–6:45 | A Conversation with the Cast and Creator of Prime Video's *Invincible*—Join executive producer Robert Kirkman and members of the cast and crew as they break news and discuss key storylines from the upcoming and highly anticipated second season of Prime Video's hit animated series *Invincible*, based on the groundbreaking comic book by Kirkman, Cory Walker, and Ryan Ottley. The story revolves around 18-year-old Mark Grayson, who's just like every other guy his age—except his father is (or was) the most powerful superhero on the planet. Starring Steven Yeun, with Sandra Oh, Zazie Beetz, Grey Griffin, Chris Diamantopoulos, Walton Goggins, Gillian Jacobs, Jason Mantzoukas, Ross Marquand, Khary Payton, Zachary Quinto, Andrew Rannells, Kevin Michael Richardson, Seth Rogen, and J.K. Simmons. Executive producers are Kirkman, Catherine Winder, David Alpert, Simon Racioppa, Margaret M. Dean, Rogen, and Evan Goldberg, and co-executive producers are Helen Leigh and Walker. *Room 6BCF*

6:00–7:30 | The Power of Theme—Get ready to unlock the secret to unforgettable storytelling as an award-winning novelist and former lead fiction writer for So-

ny's EverQuest Next, **Maxwell Alexander Drake**, takes you on a captivating journey through *The Power of Theme*. Drake will reveal the transformative impact of theme in crafting narratives that resonate with readers long after they turn the final page. You'll learn how to harness the power of theme to infuse your stories with depth, meaning, and lasting impact. *Room 3*

6:00–7:00 | Best and Worst Manga of 2023—There's a lot of manga available in English now, but what's *really* worth reading? A panel of opinionated manga bloggers and comics curmudgeons share their picks for the best new manga that hit the shelves in the past year. In rapid-fire rounds, see them rave about their favorite continuing series! Watch them rant about the excruciatingly mediocre manga that they were forced to read (so you won't have to)! Find out what **Brigid Alverson** (SmashPages, School Library Journal), **Jillian Rudes** (Japanese culture and manga special collections librarian, New York City Department of Education, MangainLibraries.com), **Siddharth Gupta** (LumRanma-Yasha, podcaster, MangaMavericks.com and LumSquad podcasts), **Laura Neuzeth** (YouTube and TikTok vlogger, social media influencer), **Varun Gupta** (VLordGTZ, podcaster/writer, Demon Slayer Podcast and Manga Mavericks), and **Deb Aoki** (Mangasplaining.com) loved and loathed to read in the past year, hear about their picks for the most anticipated upcoming releases for Fall 2023 and beyond, and discover their favorite underappreciated manga gems that are worth picking up. *Room 4*

6:00–7:00 | Jim Lee & Friends—Jim Lee (DC president, publisher, and chief creative officer) is on hand to bring out a few of his friends for discussions and reveals that will have everyone talking long after Comic-Con is over! *Room 6A*

6:00–7:00 | The 501st Legion: Star Wars Villainous Costuming—An introduction to the creation of fan-made villain costumes from all Star Wars movies. Legion members **Lindsay Cepak**, **Dean Amstutz**, **Kevin Weir**, **David Neth**, **David Anchetta**, **Joe Lara**, and **Todd Mullin** from the Imperial Sands and Southern California Garrisons will provide an overview of the creative process that brings Stormtroopers, Tusken Raiders, Boba Fett, or Kylo Ren

from the silver screen into reality. They will discuss membership, from initial interest through final approval, and talk about the process for working with armor parts, small prop and soft costume construction, and 3D modeling and printing. *Room 7AB*

6:00–7:00 | JAKKS Pacific and Disguise Costumes Upcoming Releases—Get an exclusive preview of the new figures and collectibles releasing in the coming months for Nintendo, *Super Mario Bros. Movie*, *Sonic the Hedgehog*, and more. **Jennifer Gracia**, **Jackie Soto**, and **Whitney Hatfield** from Disguise Costumes take a look at the new costumes coming to retail this year. Following the preview will be a discussion with members of the development teams and special giveaways. *Room 9*

6:00–7:00 | How to Use Hypnotic Language for Dynamic Storytelling—Being able to tell engaging stories is an artform. But what if there were specific techniques to capture an audience's attention? Learn how to hypnotize your audience as certified hypnotherapist **Grant Offenberger** (Grant Me Peace: Hypnotherapy) moderates this panel of diverse storytellers who will share their techniques toward engaging an audience's attention. Panelists include **Hugh Howey** (*Silo*, *Wool*), **Sinn Bodhi** (WWE superstar, Freakshow Wrestling), **Tim Chizmar** (SpookyNinjaKitty Media, *Hell's Coming for You*), and **Techno Destructo** (GWAR). *Room 11*

6:00–7:00 | Tabletop Game Designers: From Concept to the Table—Expert tabletop game designers **Victoria Caña** (Wizards of the Coast/Riot Games), **Alex Uboldi** (game designer, Darrington Press), **Peter Vaughan** (co-founder, Cardboard Alchemy), **Heather O'Neill** (CEO, 9th Level Games), and **Erica Hayes-Bouyouiris** (game designer, Spin Master Games) share how to bring your game design to life, from initial concept, building prototypes, gaming mechanics trends and more. With moderator **Chris Castagnetto**. *Room 23ABC*

6:00–7:00 | The Science of *Avatar: The Way of Water*—Nerdist called *Avatar: The Way of Water* "a refreshingly grounded marriage between science and the human imagination"—and it's easy to see why. **Michelle Courtney** (human Mars architecture team, NASA) and **Mike Lewis** (chief innovation officer for Nanoracks) instruct on the realities of a five-year space voyage to



Pandora. **Dr. John Hildebrand** (distinguished professor, Scripps Institution of Oceanography UC San Diego) will discuss the possibilities of human-whale communication, and attendees will learn from **Kirk Krack** (marine unit trainer and consultant for the film) how he trained the actors to harness their “mammalian dive reflex” so they could manage to hold their breath underwater for up to six minutes. **Dr. Nathan Lents** (professor of biology, John Jay College) will cover the parallels between Pandora’s Metkayina clan and the Earth-bound Sama tribe of Indonesia, and **Gaelin Rosenwaks** (explorer and marine scientist) will reveal her real-life whale encounters that mirror the inter-species interactions portrayed in the film. Moderated by **Steve Broback** (co-founder, Dent the Future). *Room 25ABC*

6:00–7:00 | Asian Americans Build the Comic Market—Janice Chiang (Comic-Con Special Guest, *Superman Smashes The Klan*), **Erik Ko** (Udon Entertainment, Manga Classics), **Jessica Tseang** (international comics historian, Eisner Awards 2022 judge), and **Ghezal Omar** (*.357 Magnum Opus, Pimp Killer*) discuss the Asian influence of those that built the comic market as a reflection of the past and what they are building in the future. *Room 28DE*

6:00–7:00 | Stories from and Inspired by the Muslim World . . . This Is the Fictional Frontiers Initiative—With audiences longing for fresh storytelling, international collaborations are on the rise. In response, **Sohaib Awan** (CEO of Jabal Entertainment) launched the Fictional Frontiers Initiative in 2022 for stories from or inspired by the Muslim world. **Dr. Kashif Ansari** (executive producer of upcoming television series *Selahaddin Eyyubi*), author **Hafsah Faizal** (*We Hunt the Flame*), author **Sarah Mughal Rana** (*Hope Ablaze*), and **Jeff Gomez** (CEO of Starlight Runner Entertainment) share how Fictional Frontiers is quickly becoming the template for bridge building through storytelling. *Room 29AB*

6:00–7:00 | The Writer’s Journey: What Happens Now? (The Post-Strike Marketplace)—In the past 15 years, the global entertainment marketplace has changed at a rapidly increasing pace, and the role of the writer is in a state of flux. With the studio system altering its business structure, both aspiring and professional writers need to develop new strategies in their approach to maintaining their careers. Join multime-

dia writers **Brandon Easton** (Transformers: WFC, Overwatch 2), **Kristine Huntley** (*Freakish, Surfside Girls*), **Shannon Denton** (founder of Monster Forge), and **Tony Puryear** (*Eraser, Concrete Park*) as they share behind-the-scenes experiences and info about what writers can do now in a constantly shifting industry. *Room 32AB*

6:00–7:00 | How to Create Psychologically Rich Characters—Are you a writer, an illustrator, or an actor, or have you ever wanted to be one? Have you been struggling with imposter syndrome? Have you started and abandoned your creative projects? This panel of creative experts demonstrate how to create psychologically rich characters in your writing, acting, and illustration. Panelists include psychologist and creative coach **Dr. Janina Scarlet** (*Dark Agents; Unseen, Unheard, Undervalued*), writer/producer **Deric Hughes** (*Arrow, Quantum Leap*), author **Jonathan Maberry** (*V-Wars; Joe Ledger* series), author **Dennis Crosby** (*Death’s Legacy*), author **J. Dianne Dotson** (*The Shadow Galaxy, The Questrison Saga*), actor **Philip Anthony-Rodriguez** (*Grimm, Modern Family*), and illustrator **Vince Alvendia** (*Dark Agents*). **Dustin McGinnis** (Superhero Therapy Podcast) moderates. *Grand 10 & 11, Marriott Marquis San Diego Marina*

6:00–7:00 | Our Flag Means Death: ‘ships on Ships—There’s more pirate media than you can shake a sword at, so why are so many fans climbing aboard *Our Flag Means Death*? The relationships! And not just the romantic ones. **Justine Mastin** (*Starship Therapise*) hosts a panel of relationship experts to talk it through as a crew: **Dr. Tanya Cook** (*Fandom Acts of Kindness*), **Dr. Vanessa Hintz** (Umm...About That Podcast), **Dr. J. Scott Jordan** (Dark Loops Productions), **Dr. Kaela Joseph** (*Fandom Acts of Kindness*), **Toni Sanchez** (writer, host) and **Benjamin Taitz**, M.A. (Mental Health Quest podcast)! *Grand 12 & 13, Marriott Marquis San Diego Marina*

6:30–7:30 | Mega64 20th Anniversary Panel—Mega64 has been creating videos and short films since 2003, assembling some of the most strange and viral clips the world of video games and anime has ever seen. They’ve done it all from the heart of their hometown, San Diego. The cast and crew **Rocco Botte**, **Derrick Acosta**, **Shawn Chatfield**, and **Garrett Hunter** celebrate

their 20th anniversary right here in their own backyard! *Room 5AB*

6:30–7:30 | Blind Date with a Book 2—Librarians from the San Diego Public Library are back to make a love connection between three lucky audience members and their next favorite book, Dating Game-style. Featuring some of the most exciting new and upcoming titles for summer and fall of 2023, San Diego Public Librarians **Vanessa Gempis**, **Christina Wainwright**, **Melissa Barbour**, **Maureen Meadows**, and **William Mallory**, along with host **Scott Ehrig-Burgess** of The Library Shop, are here to help make you swoon over your next read. Audience members will have a chance to win some of the books mentioned during the panel. *Room 10*

6:30–7:30 | Spider-Man: Untangling the Spider-Verse—Peter Parker, Miles Morales, Spider-Gwen, Jessica Drew, Peter Porker, and more across the Spider-Verse’s great web pull together through spider-powers and pain to protect others. Are pain, guilt, and loss really needed to make a hero, though? Who must learn the hard lesson about responsibility, who already knows, and what drives them all to do something about it? How healthy is heroism, really? Storytellers **Danny Fingerroth** (*Superman on the Couch; Spider-Man* editor) and **John Semper Jr.** (*Spider-Man: The Animated Series*) join experts **Colt Blunt** (*The Joker Psychology: Evil Clowns and the Women Who Love Them*), **Brittani Oliver Sillas-Navarro** (*Black Panther Psychology; Stranger Things Psychology*), **Travis Langley** (*Spider-Man Psychology: Untangling Webs; Batman and Psychology*), and more as they swing into the minds and motives of Spider-Man and the multiverse’s most amazing friends. *Room 24ABC*

6:30–7:30 | The Power of Color—With controversies over Black elves, a Latino Sub-mariner, dark-skinned Orcs, and a Black Little Mermaid, the issue of color is a hot topic of debate in the pop culture community. A group of comic artists, writers, and historians discuss the diversity trends in pop culture. Panelists include **Scott Mercano** (Diablo Publishing), **B. Dave Walters** (actor, writer), **Kayden Phoenix** (Latina Superheroes), **Larissa Lam Chiu** (actress), **Jacques Bordeaux** (historian), **Dr. Thomas Parham** (JAG), and **Ralph Miley** (moderator). *Room 26AB*



Friday Programs

6:30–7:30 | Storyboarding: The Ins and Outs—Ralph Lee Miranda (ADG 800 storyboard artist), **Chris Kawagiwa** (illustrator/storyboard artist), and **Dino Espinosa** (creative director of Foundry LA) will walk you through how to develop and apply the skills necessary for the day-to-day life of a storyboard artist. They will also discuss how storyboarding led to the creation of their cartoon *Oh, Bubba Lu!* **Jen Lu** (writer) and **David Seung** (producer) will discuss the show and how you can apply their techniques to your own projects. *Oh, Bubba Lu!* keychain and storyboarding guide will be given out before the panel. *Room 29CD*

6:45–7:45 | Zombie Love Studios: Blood in Four Colors—A New Era of Horror in Comics—Rodney Barnes has followed a road less traveled, having established himself as one of the top writers in film and television before bringing his unique voice to the pages of comics from multiple publishers, including his own long-running series *Killadelphia* at Image Comics with creative partner **Jason Alexander**. In early 2023, Barnes and Alexander brought their vampiric sensibilities to the long-beloved too oft-forgotten *Blacula* with *Blacula: Return of the King*, an original graphic novel sequel to the 1972 film. This served to establish Barnes' own Zombie Love Studios and began a whole new era in his career. *Room 6DE*

7:00–8:00 | Magma Comix Resurfaces!—Born out of the pandemic, Magma Comix began as a creator-owned imprint of the legendary magazine *Heavy Metal*. Now Magma will forge a new path as an independent publisher of original comics for mature audiences. Meet the team and find out which of your favorite creators will be involved. Hosted by Magma founder **Den-ton J. Tipton**. *Room 4*

7:00–8:00 | Sharknado 10th Anniversary—It's the 10th anniversary of the pop culture phenomenon *Sharknado*, and the creators are bringing on the celebration. The Asylum stars **Ian Ziering**, **Tara Reid**, **Cassie Scerbo**, director **Anthony Ferrante**, and other surprise panelists come together to announce a special one-night theatrical release of *Sharknado: The 10th Anniversary Edition*, featuring an all-new 4K Version with never-before-seen kills and thrills! Catch the release date announcement along with exclusive clips of new-

ly restored iconic moments from one of cinema's greatest cult classics. The panel will also feature a live performance of the *Sharknado* theme song, and attendees will have the chance to win exclusive prizes. Oh, and yes, there will be a special announcement about *Methgator*. *Room 6BCF*

7:00–8:00 | Star Wars Andor: Making a Rebel, Making a Rebellion—The *Star Wars* series *Andor* speaks powerfully to today's audience about fighting oppression. Examining the first season of the Disney+ series, panelists will explore the motivations and actions of Cassian Andor, Mon Mothma, Luthen Rael, and other characters as they put it all on the line to resist and rebel against the Empire. What type of people are drawn to stand up to tyranny? How do individual dissenters start forming movements? When can you fight inside the system, and when do you have to fight from the outside? Why does this show resonate so well at this time? Panelists include **Robert A. Dagnall** (M.A. candidate in Rhetoric and Writing Studies; instructor, SDSU), **J. Diane Dotson** (sci-fi and fantasy author, producer, science writer, biologist), **Dr. Drea Letamendi** (psychologist at UCLA, host of the Arkham Sessions podcast), **Desmond Hassing** (lecturer of American Indian Studies, SDSU), and **Jake Rowlett** (Ph.D. candidate, SDSU/UCSB). Moderated by **James Floyd** (STEAMPop Network, *Star Warsologies* podcast, *Star Wars Insider* contributor). *Room 7AB*

7:00–8:00 | ActionFigureInsider: Women in Toys III—The early days of making toys and collectibles were regarded as a "boys' club," but as fandom has evolved, more women have become interested in pop culture and come into the hobby of collecting, and more women are finding roles within all corners of the toy industry. Find out about their incredible contributions and how women have changed the collectibles industry. Host **Daniel Pickett** (ActionFigureInsider.com, History Channel's *The Toys That Built America*) sits with **Emily Bader** (manager, global consumer marketing, fan brands at Hasbro), **Jen Cassidy** (VP business development and licensing, Super7), **Ashly Powell** (product development and project management, Super7), **Britt Shotts** (senior director, franchise strategy at NBCUniversal), and **Kittaya Wongchinda** (3D artist; traditional and digital sculptor at Mattel) to discuss their journeys to

their current roles and their advice for other women interested in the field. *Room 9*

7:00–8:00 | Q&A Writing Workshop with J. Michael Straczynski—In the belief that anyone who succeeds as a writer has an ethical obligation to send the elevator down for the next person, JMS conducts these sessions to give up-and-coming writers the information they need to succeed. This is all Q&A based rather than lecture, so bring good, interesting, useful questions about writing for comics, TV, film, novels, and semi-poetry pamphlets published by the Martian Legation. *Room 11*

7:00–8:00 | Captain Action: Introducing New Voices to a Legendary Property—The 1960s toy/comic property Captain Action, having successfully published the acclaimed Captain Action collection last year, is stepping it up and ready to showcase collaborations with new voices: LBO (Let's by Onyx) producers of groundbreaking pop-art collectibles and experiences. Bringing a fresh set of eyes and diverse voices to an existing property ensures that everyone can have fun. Featuring **Kwame Holland** (Make Noise, LLC), **Acori Honzo** (LBO), **Lawanda Shepherd** (LBO), **Michael Polis** (Atomic Toybox, CAE), **Steve Forde** (Go Hero), and **Scott Kuenzli** (Disburst). Moderated by **Ed Catto**. *Room 23ABC*

7:00–8:00 | The Arkham Asylum Files: Unleashing Gotham City—**Alex Lieu**, **Susan Bonds**, and **Michael Borys** (Infinite Rabbit Holes) discuss bringing Gotham City to life in your living room with augmented reality and the impact and longevity of the caped crusader, alongside Batman author **Tim Seeley** (*Batman Eternal*, *Nightwing*, *Spider-Gwen*), moderated by Nerdist's **Dan Casey**. *Room 25ABC*

7:00–8:00 | That '90s Panel: Comics' Most Important Decade—Riding a wave of fan enthusiasm, comics exploded in the 1990s. From *X-Men* selling over 8 million copies in 1991 to the launch of Image Comics to Marvel's bankruptcy to DC buying Wildstorm in 1999, the decade was historically pivotal. Malibu Comics' **Dave Olbrich**, **Chris Ulm**, and **Tom Mason** (from Geekview Tavern) plus panelists **Kevin VanHook** (Visi8, Valiant Comics), **Bill Schanes** (Diamond Comics), **Brian Cunningham** (*Wizard* magazine, AfterShock Comics), **Larry Houston** (producer, *X-Men: The Animated Series*),

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Friday Programs

J. C. Vaughn (Overstreet), and **Matt Hawkins** (Image Comics, TopCow) discuss this pivotal point in comics history. *Room 28DE*

7:00–8:00 | Mictlán: An Ancient Mythical Tale (From Codex to Console)—**Guillermo Alarcon** (founder and creative director for Mictlan) **Horacio García Rojas** (renowned actor from Netflix's *Diablero* and *Narcos: México*) and **José "Kuzeh" Iturriaga** (environment concept artist) prepare you to be captivated by the untold mythical tales of ancient Mexico, seamlessly translated from codex to console within the realm of video games. Discover the intricate mechanics behind each character, forged through meticulous research and boundless creativity. Mictlan also stands as a beacon of inclusivity and diversity in entertainment media. They will unveil the journey that awaits within Mexico's open-world adventure that is ready to rewrite the narrative of video games and celebrate the profound legacy of indigenous cultures. *Room 29AB*

7:00–8:00 | Content Creation Brand Management for Beginners—Creating content for pop culture is an uplifting and worthwhile experience, but how can a creator come off as genuine and as a representative of their space? What could be stopping your content from reaching the audience you want, or how can a person's attitude be encouraging good or bad content interactions? **Alix Catherine** (host, The Welcome Party), **Neesin Williams** (host, producer, award-winning filmmaker), **Gabriel-Philip Santos** (paleontologist; co-founder, Cosplay for Science), **Dani Gage** (cosplayer, content creator), **Monica Duarte** (editor-in-chief, Temple of Geek), and **JPG** (content creation consultant, InterMyth) join for an engaging panel on how you can build a personal brand, inject that brand into what you're making, and help foster a like-minded community. *Room 32AB*

7:00–9:00 | Comic Creator Connection Friday—Comic Creator Connection is a fast-paced networking event that puts writers and artists together to help them meet potential new creative partners. Here's how it works: Writers and artists will sit down across from each other at a table (artists meaning pencillers, inkers, colorists, etc.—all are welcome). Then, in 5-minute sessions, you will talk one-on-one with

each other about your ideas and skills. At the end of each 5-minute period, you will get up and move on to the next person. If you're interested in furthering the conversation, you can exchange contact information. If not, then politely move on. Think of it as speed-dating but for writers and artists. Seating begins at 6:30. *Marina D, Marriott Marquis San Diego Marina*

7:00–8:00 | Building Halo Cosplay and Props with Anvil Station—Want to build your own Halo cosplay and props? Do the options seem Infinite and the techniques feel Endless? The crew of Anvil Station is here to help you reach your goals! They'll review the most common techniques used today to construct armor, props, and costumes, including 3D printing, casting and molding, foam construction, microcontroller programming, and more. Panelists include **Matt Hendricks** (lincoln_6echo), **Chris Loomis** (Crazedone Cosplay), **Madison Grant** (IndigoDogCosplay), **Christian Beushausen** (Cobalt Eclipse Cosplay), and **Tyler Perfect** (mr_ty_perfect). Moderated by Anvil Station member **James Hall**. *Grand 10 & 11, Marriott Marquis San Diego Marina*

7:00–8:00 | IPI and IFWG Publishing: Human Fly Superheroes, Monsters, and More—**Derek McCaw** (fanboyplanet.com) moderates a session with IFWG Publishing's managing director **Gerry Huntman** and subsidiary entity IPI Comics' editor-in-chief **Christopher Sequeira**, talking about the prose and nonfiction books and comic books they have coming up. Special excitement surrounds books on *Frankenstein*, *Cthulhu*, and *Nosferatu* with contributions from top genre authors; the smash hit YA fantasy series *Smoking Mirror* by David Bowles; and such comic books as a new series featuring the spectacular return of former Marvel hero, the real-life masked stuntman The Human Fly! Panelists include Human Fly International's **Alan Brewer** and **Tony Babinski** (who know *all* the secrets of The Fly), and writers **David Bowles** and **Dana Brawer**. *Grand 12 & 13, Marriott Marquis San Diego Marina*

7:15–8:15 | The Hillywood Show Presentation—*The Hillywood Show*, **Hilly** and **Hannah Hindi**, come together for an interactive panel and a mini-marathon of your favorite Hillywood parodies, including their latest, a *Good Omens* parody starring Neil

Gaiman! Hillywood is well-known for their productions based on popular movies/TV shows with nearly 2 million subscribers and over 360 million views. Come ask questions about filmmaking, costumes, acting, and more. This panel will be ineffable! *Room 6A*

7:30–8:30 | How to Make Video Games and Designs More Inclusive and Accessible—Inclusive and accessible video game design enhances the gaming experience for everyone, creating a more diverse and inclusive gaming community. **iAsia Brown** (storyteller and producer, Xbox Game Studios), **Chloe Condon** (developer advocate, Google), **Maria Ramos** (executive producer and head of developer media studios, Google), and **Jordan Schuetz** (organizer of SF game development) share stories of designing more accessible, inclusive, and welcoming video games to a wider audience. Moderated by **Heather Cook** (community success, Microsoft). *Room 3*

7:30–8:30 | A Century of Female Erotic Comics Artists—Host/moderator **Sydney Heifler** (romance comics expert, comics creator) and a panel of pros from the comics industry including **Kim Munson** (Comic Art in Museums, Eisner 2022 judge), **Bruce Simon** (cartoonist, writer), **Jim Thompson** (A People's History of Comics, 2021 Eisner 2021 judge), and **Jessica Tseang** (international comics historian, Eisner 2022 judge) discuss the sensual appeal of their favorite comics art and stories by legendary women artists, extending back to classic strips by Nell Brinkley, America's original Queen of Comics. *Room 5AB*

7:30–8:30 | Mary Shelley Presents—Horror gives us a collective frame of reference for our fears, so it's no wonder women have created some of our most unsettling works of literature. Most people know the name Mary Shelley, but what about Elizabeth Gaskell, Edith Nesbit, or Ann Radcliff? The fact that these women, who were as famous in their time as Mary Shelley, are now not as well known as many of their male counterparts is nothing short of tragic. This panel will talk about the incredible contributions of these women and others to the genre and the continuing influence their stories have on modern horror. *Room 10*

7:30–8:30 | Super-Smart Superheroes and Supervillains—Who do some of America's smartest people believe are the

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Friday Programs

brightest of heroes and villains? American Mensa, the high-IQ society, hosts a panel of writers, actors, academics, and graphic novel fans in a discussion on the most intelligent of our favorite heroes and villains. Moderated by **Steven L. Sears** (actor; writer, *Xena: Warrior Princess*), with panelists **Dr. David Brin** (author, *The Postman*, scientist, consultant to NASA), **Raymond Brown** (writer, lawyer), **Jessica Ellis-Wilson** (director, consultant), **Leif Gantvoort** (actor, director), **Nevin Millan** (writer, actor), and **Dr. Jenny Rankin** (professor, writer). Room 24ABC

7:30–8:30 | Where’s the Front Door? Getting Started in Comics—David Avallone (*Elvira*) and **Rylend Grant** (*Banjax*), cohosts of the award-winning Writers Block podcast, discuss the many ways to get started in the comics industry with seasoned pros including **Amanda Debiert** (*Wonder Woman*), **David Baron** (*Batman Who Laughs*), **Richard Fairgray** (*Blastosaurus*), **Charlie Stickney** (*White Ash*), and **Pat Shand** (*Destiny, NY*). Room 26AB

7:30–8:30 | Making a Living Being Creative—Production manager **Steven Edwards** (*Spider-Man: Into/Across the Spider-Verse*, *Twilight of the Gods*) and illustrator **Lee Kohse** (*Star Wars*, *Voltron*, *Kindergoth*) tell stories and discuss how they broke into the entertainment industry working on films, television, and comics. Find out how to be ready when your lucky break comes. Is it really all about who you know? Find out how to promote yourself and network. Moderated by **Johnny Kolasinski** (*Hi Everybody: A Bad Medicine Podcast*). Room 29CD

8:00–9:00 | New Rockstars (YouTube)—War Machine Marketing presents **Erik Voss** and **Tommy Bechtold**, hosts of the 4 million+ subscriber New Rockstars network of YouTube channels (New Rockstars, Deep Dive, Breakroom). They’ll be joined by co-workers, friends, and one enemy to discuss what the nerd internet cares about right now: MCU, Star Wars, DC, and Mephisto. Room 6DE

8:00–9:00 | Star Wars Trivia Challenge Strikes Back!—Teams compete in spirited rounds of Star Wars trivia from the movies and TV series to parody songs. You don’t have to be a trivia expert, and you may walk away with new Star Wars fun facts. Prizes!

Hosted by **Richard** and **Sarah Woloski** (Skywalking Through Neverland podcast/YouTube). Room 7AB

8:00–9:00 | Diversity in Horror: From Creator to Character—As the horror genre’s resurgence continues, readers and viewers are seeing new names in creative roles on the big and small screen, on scripts, and on book covers. We are also seeing greater diversity within the stories themselves as these new names elevate the genre with strong storytelling that shines a light on once-marginalized communities and cultures like never before. Authors **KC Grifant** (*Melinda West: Monster Gunslinger*), **Theresa Halvorsen** (*River City Widows*), **S. Faxon** (*Origins*), *New York Times* bestselling author **Jonathan Maberry** (*V-Wars*, *Ghost Road Blues*), and **Dennis K. Crosby** (*Death’s Legacy*, *Death’s Debt*) explore the growing diversity in horror and what it could mean for the next generation of storytellers. Moderated by **Dr. Billy San Juan** (*California Screamin’*). Room 9

8:00–9:00 | From Concept to Reality: A Creative’s Journey into Unreal Engine and Blender 3D—**Stephen Burns** (3D artist and author), **Nikolai Svakhin** (Adobe 3D engineer), and **John Eaves** (Paramount Pictures and Marvel Comics concept artist) demonstrate the exciting possibilities of using Blender 3D to design and create concepts that aid in telling great stories. They will also expound on how this exciting technology allows concept and 3D artists to collaborate in bringing their visions to life. This presentation will focus on getting to know Blender 3D to build, texture, and render your 3D environments to bring your vision to life. Room 11

8:00–9:00 | Ghostwriters: The Spirits of Vengeance in Literature—Most people know they have a book waiting inside them just dying to get out, but who can they trust with their innermost secrets? What is the process like for working with a ghostwriter? Is it from audio files, from a manuscript, or from scratch? Timeline? Legal issues? What of publishers? Let a professional organize your thoughts into format, and you just cash the checks. Learn the truth from those who know it best and do it every day! Panelists will cover everything from memoir to true crime. Moderated by celebrity ghostwriter **Tim Chizmar** (SpookyNinjaKitty Media, multi-time Amazon bestseller) the panel features top industry writing talents

Hugh Howey (Wool series, *Silo* television show), **Eric Guignard** (multi-time winner of the Bram Stoker award and Shirley Jackson award), **Pat Jankiewicz** (*Fangoria*, *The Greatest American Hero Companion*), **Amber Hassler** (editor, Twister of Mystery Productions), and **Grant Offenberger** (Grant Me Peace: Hypnotherapy). Room 23ABC

8:00–9:00 | Among the Others: The Alternate Universe—**Ebrahim Ebrahim** (*Among the Others* CEO), **Nicolas Cantù** (*The Walking Dead: Worlds Beyond*, *Teenage Mutant Ninja Turtles: Mutant Mayhem*, *The Amazing World of Gumball*), **Caitlin Broadway** (*Among the Others* writer), **Dawn M. Bennett** (*My Hero Academia*, *Attack on Titan*, *Fire Emblem Warriors: Three Hopes*), **Jennifer Sun Bell** (*Suzume*, *TrollsTopia*, *Genshin Impact*), and **Julie Reed** (motion story animator for *Among the Others*) discuss the making of their new franchise release *Among The Others*, along with the wild world of animation: how to get an indie film off the ground, ways to grow your team, and how to transition from passion project to indie studio. Room 25ABC

8:00–9:00 | Deja Who: Multitasking Actors in Doctor Who—“Why this face?” Before he was Twelve, he was a Roman politician. Peter Capaldi famously played two characters in *Doctor Who*, but he wasn’t the only one. Six shot Five before he was Six! Order of Gallifrey members **Danielle Beebe**, **Kristi Schoeman**, **Claire Berry**, and **Jennifer Renee Bagozy** will discuss the actors who have played more than one role in the show’s 60-year history. Room 28DE

8:00–9:00 | Yippee Ki-Yay, or Nay? Is Die Hard a Christmas Movie?—GG4G superfan panelists **Joe Queen**, **Brian Slape**, **Steve Fromm**, **Jason Wilkerson**, **Skipper Todd**, and **Stephen Black** join for a light-hearted discussion (audience participation encouraged) to determine the criteria for a film that defines it as a Christmas movie. Other movies to be discussed include *Lethal Weapon*, *Iron Man 3*, and other favorites. Room 29AB

8:00–9:00 | Puppet-Filled D&D One-Shot—Do you love Dungeons & Dragons, puppets, and unscripted chaos? The cast of Perception Studio—host/GM **Ryan Keiser** (puppeteer for “Cucumber”), **Danny Montooth** (puppeteer for “Chunk”), **Art Vega** (puppeteer for “Brian”), and **Andrew**

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Friday Programs

Lockerbie!—and **Kim Wong** (actress/voice actress, *Words Bubble Up Like Soda Pop*, *Snowdrop*) join for a live one-shot of D&D on stage. Much of this game is encouraged to be derailed by the audience! *Room 32AB*

8:00–9:00 | Level Up: Cosplay, Characters, and Charity—TTRPGs have the power to raise funds for important charity causes. Cosplay experts **Aliza Pearl** (TTRPG performer/game designer), **Ryan Omega** (streamer/game designer), **Jade Valkyrie** (cosplayer/streamer), **StarShinobi** (streamer/game designer), and **Sidney Rubino** (TTRPG performer/streamer) offer cosplay tips and tricks to level up your TTRPG character for your next livestream (or in person!) charity event and discuss why dressing up as your character increases identification and drives up audience engagement. Moderated by **Dan Wood** (Creators Assemble, comics librarian). *Grand 10 & 11, Marriott Marquis San Diego Marina*

8:00–9:00 | Focus on Spain—Spain has a historical tradition of comics that is in a second golden age, with a growing industry of specialized publishing houses, bookshops, festivals, enthusiastic readers, and, above all, really talented artists. Spanish comics artists **Aneke**, **Laura Pérez**, and **Paco Sor-do** discuss the history, richness and diversity of Spanish comics and their presence in the American market. Moderated by **Marta Agüero** (Ph.D. in Hispanic literary and cultural studies, University of Iowa). *Grand 12 & 13, Marriott Marquis San Diego Marina*

8:00–10:30 | Will Eisner Comic Industry Awards—The 35th annual Eisner Awards (the “Oscars” of the comics industry) honor comics creators and works in 32 categories. The gala ceremony features celebrity presenters and a multimedia extravaganza. Other prestigious awards to be given out include the Russ Manning Promising Newcomer Award, the Bob Clampett Humanitarian Award, the Bill Finger Award for Excellence in Comics Writing, and the Will Eisner Spirit of Comics Retailer Award. *Indigo Ballroom, Hilton San Diego Bayfront*

8:15–10:30 | Sand Land World Premiere Screening—From the creator of *Dragon Ball*, **Akira Toriyama**, comes his latest animated movie, *Sand Land*, making its world premiere at Comic-Con! Shueisha (publisher from Japan), Bandai Namco Filmworks (animation company from Japan), and

Toho (film company from Japan) will also welcome **Toshihisa Yokoshima** (director of *Sand Land*) to discuss behind-the-scenes footage. *Room 6BCF*

8:30–9:30 | Haunted Discoveries—Dive into the realm of supernatural investigations. The cast of *Haunted Discoveries* highlights the stunning finds they’ve made in their paranormal research, while exposing common tricks and flawed methodologies currently dominating the field of supernatural investigation. World-renowned scientist and *Star Trek* writer **Dr. Harry Kloor**, A&E’s *Ghost Hunters* standouts **Brandon Alvis** and **Mustafa Gatollari**, historical researcher **Malia Miglino**, and producer Kevin Otte present a first look of the series, with sneak peeks at some of their most stunning finds and the eerie stories behind these captures. Moderated by **Neo Edmond**, writer of John Carpenter’s *HalloweenNights* and *Grimms Town Terror Tales*. *Room 6A*

8:30–10:00 | The Girl Genius Radio Plays—A humorous, noncanonical adventure set in the Girl Genius universe is performed in the style of Old Time Radio (which means that they read from scripts and do as little physical acting as they can get away with). Many cast members are chosen from the audience. Show up and bust out those voice-acting skills! *Room 10*

8:30–10:00 | Christian Comic Arts Society Mixer—The Christian Comic Arts Society and Geeky Guy/Gals 4 God host the 15th annual mixer, where Christian professionals in the pop culture community come together to discuss their faith and interact with the attendees. There will be a panel discussion on the potential impact that Christian faith can have on the pop culture community. There will be a time for people to network and the always popular geek quiz where prizes will be given. Panelists include **Christina Todd** (Geeky Gals 4 God), **Bryan Mero** (*Spirit Knight*), **Eric Jansen** (God and Country Graphics), **Janae Stark** (CCAS), **Ralph Miley** (New Creation Comics) and **Scott A. Shuford** (FrontGate Media). *Room 26AB*

8:30–9:30 | The Strangers Trilogy Exclusive First Look—Actress and executive producer **Madelaine Petsch** (*Riverdale*) and producer **Courtney Solomon** (*After*) discuss *The Strangers* and will provide an exclusive first-look clip from their new

horror trilogy, which will be in theaters from Lionsgate in 2024. *Room 29CD*

9:00–11:00 | Spike and Mike’s Sick and Twisted Festival of Animation—Animation not for the faint of heart! In the past, this program theatrically premiered *The Spirit of Christmas* (Matt Stone, Trey Parker), *Frog Baseball* (Mike Judge), *Happy Tree Friends* (Kenn Navarro), and *Dr. Tran* (Breehn Burns, Jason Johnson). Bear witness to the outrageous hilarity of everything possible and impossible in Sick and Twisted Animation. You, the lunatic fringe of society, vote on the films as they screen in front of you. Highlights this year include deranged cult favorites. not to mention a celebration of the first and best in underground animation. For more information check out *Animation Outlaws*, the film that won Best Documentary at Comic-Con 2022. *Room 5AB*

9:00–11:00 | Justice League: Warworld—Be among the first fans to see Warner Bros. Animation’s all-new, feature-length film *Justice League: Warworld* at this world premiere screening. In this R-rated film, DC’s Batman, Wonder Woman, and Superman find themselves in mysterious lands and precarious circumstances with no memory of how they arrived there and only vague recollections of their true selves. In addition to the screening, filmmakers and key cast members will hold a panel discussion and audience Q&A. Produced by Warner Bros. Animation, *Justice League: Warworld* will be available to own on Digital, 4K Ultra HD, and Blu-ray on July 25. *Ballroom 20*

9:15–10:45 | Dr. Horrible Screening and Horrible Karaoke—Sing along at the annual screening of the fan-fave *Dr. Horrible’s Sing-Along Blog*, then wow the audience with your own rendition of songs from the Dr. H web series. Karaoke sign-ups for individuals and small groups will be available at the California Browncoats booth before 7:00 and in the screening room just prior to the screening. Space and time are limited; first to come, first to rock out! *Room 6DE*

10:00–11:00 | This is Not an Invincible Season 2 Special Screening. *Room 6A*



SATURDAY

10:00–11:00 | Thrifting Your Cosplay—Nancy Howe (theatrical costumer and cosplayer) and **Lorelei Howe** (assistant costumer and cosplayer) present how to cosplay on a budget utilizing thrift stores and other cost-effective sources for costumes. Included will be a discussion of how to modify existing garments into cosplays for a variety of skill levels from experienced to novice sewists and crafters. *Room 3*

10:00–11:00 | 3D Comics in 3D—Experience the stunning stereoscope of classic contemporary comics! Learn what amazing anaglyphic adventures will soon be available for your perspective-enhanced pleasure! Join **John Barber** (editor-in-chief, Pan Universal Galactic Worldwide), **Hannah Wall** (studio manager, Anomaly Productions), **Scott Dumbier** (vice president special projects, IDW Publishing), and friends as they present a look at the process of adapting comics to 3D, and what the future holds. *Room 4*

10:00–11:00 | Spotlight on Felicia Day—Actor, writer, and producer **Felicia Day** talks about her geeky projects new and old! Bring your questions for a Saturday morning filled with *Supernatural*, *The Guild*, her bestselling books, gaming, and more. *Room 6A*

10:00–11:00 | Dungeons & Dragons: An Animated Anniversary—Mark Evanier (show developer, *Dungeons & Dragons*), **Katie Leigh** (voice of Sheila, *Dungeons & Dragons*), **David M. Booher** (writer, *IDW's Dungeons & Dragons: Saturday Morning Adventures*), **Frank Todaro** (voice actor, *Netflix's The Cuphead Show*), and **Luke Gyax** (son of D&D creator Gary Gygax) discuss the legendary tabletop game's 40th anniversary as a Saturday morning cartoon from the perspective of the talent who worked on the show and today's creatives who grew up on it. The session will be moderated by **TJ Shevlin** (2023 Eisner Awards judge). *Room 6DE*

10:00–11:00 | Mysteries, Magic, and Mayhem—Rules are meant to be broken, and genre boundaries are meant to be smashed. Some of your favorite authors, including **Holly Black** (*Book of Night*), **Johnny Compton** (*The Spite House*), **Philip Fracassi** (*Boys in the Valley*), **Catriona Ward** (*The Last House on Needless Street*, *Looking Glass Sound*), **Martha**

Wells (*Murderbot*, *Witch King*), and moderator **Liz Kerin** (*Night's Edge*) come together for a panel all about transcending science fiction, fantasy, and horror into a delightful mashup of all of your favorite tropes into their magnificent stories. *Room 7AB*

10:00–11:00 | Intro to TV Writing: From First Draft to Getting Staffed—Moderator **Spiro Skentzos** (*Arrow*) and several writer/producers, including **J Holtman** (*The Handmaid's Tale*), **Caitlin Parish** (*Foundation*), **Keto Shimizu** (*Legends of Tomorrow*), **Gabe Garza** (*The Winchesters*), **Derek Simons** (*Supergirl*), and **Noga Landau** (*Star Trek: Starfleet Academy*) discuss navigating the TV spec terrain, including beginner's mistakes, what they look for in a writer, and what it takes for you to write a killer spec that will stand above the crowd. *Room 9*

10:00–11:00 | Usagi Yojimbo and Friends—Stan Sakai (*Usagi Yojimbo*, *Chibi Usagi*) talks about his new Dogu Publishing imprint with Dark Horse Comics, featuring new *Usagi Yojimbo* comics, new titles with up-and-coming creators, and what's next for Stan and the team at Dogu. *Room 23ABC*

10:00–11:30 | Inside the Writers' Room: Building a Better Future for Writers—Showrunner **Mark A. Altman** (*Pandora*, *The Librarians*, *Castle*) moderates this annual panel, reuniting some of the biggest showrunners and writers in the business to share their insights into the state of television today and what's at stake as writers fight for their futures. You'll hear from **Terry Matalas** (*Star Trek: Picard* Season 3, *12 Monkeys*), **Gabrielle Stanton** (*The Summer I Turned Pretty*, *Haven*), **Ashley E. Miller** (*DOTA: Dragon's Blood*, *Fringe*, *Black Sails*), **Kay Reindl** (*Shining Vale*, *Swamp Thing*), **Deric A. Hughes** (*Quantum Leap*, *Legacies*), **Anسلم Richardson** (*The Boys*, *Timeless*), **VJ Boyd** (*Justified*, *SWAT*), **Marc Bernardin** (*Carnival Row*, *Masters of the Universe: Revelations*), **Amy Berg** (*Warrior Nun*, *Counterpart*), and **Steven Melching** (*Star Wars Rebels*, *The Clone Wars*, *DOTA: Dragon's Blood*). *Room 24ABC*

10:00–11:00 | Reluctant Readers: How to Encourage Your Kids to Read—Do you have a reluctant reader at home? Are you searching for ways to encourage your kids to

read more? Authors **Max Brooks** (*Minecraft: The Island*), **Delilah S. Dawson** (*Camp Scare*), **Sarah Sax** (*Picture Day*), **Lincoln Peirce** (*Max and the Midknights*), and **Evelyn Skye** (*Princess Private Eye*), talk about both the joys and challenges of raising a reader and how to best connect with your family through reading. Moderated by **Tricia Narwani** (editor-in-chief, Del Rey Books). *Room 25ABC*

10:00–11:00 | Image Comics: Comics Storytelling, Genre and Craft—Dustin Nguyen (*Little Monsters*), **Zoe Thorogood** (*It's Lonely at the Centre of the Earth*), **Daniel Warren Johnson** (*Do a Powerbomb*), **Alex de Campi** (*Parasocial*), **Ryan Stegman** (*The Schlub*), and **Pornsak Pichetshote** (*The Good Asian*) come together for a freewheeling conversation about genre, storytelling, industry secrets, and tricks-of-the-trade. *Room 28DE*

10:00–11:00 | Comic Creator Connection All-Stars—The Comic Creator Connection All-Stars celebrates the latest successfully published teams to have met at Comic-Con's annual comic book writer/artist networking event. Hosts **Douglas Neff** and **Corey Rothmel** (authors of *Epic Win! The Geek's Guide to the Journey from Fan to Creator*) kick off the party with a lively discussion with each team about how they built a successful creative partnership—from their first handshake to their first draft to their first sale. And the panelists dish up their juiciest stories on the real ins and outs of creating comics. *Room 29AB*

10:00–11:00 | That '70s Show 25th Anniversary—Debra Jo Rupp (actress, *That '70s Show*, *That '90s Show*) and **Kurtwood Smith** (actor, *That '70s Show*, *That '90s Show*) discuss 25 years of the iconic show and its impact on their careers. Debra Jo and Kurtwood will engage in a fan Q&A session following the presentation. *Indigo Ballroom, Hilton San Diego Bayfront*

10:00–11:00 | Comic-Con Film School 103—Day 3 of this course on micro-budget movie-making deals with how to direct actors, organize a crew, and keep them all happy without anybody making a dime. Panelists include **Valerie Perez** (producer/star of the *Paula Peril* series), **Jack Conway** (creative producer of *Next Generation Esports*), **Darryl Thomas** (writer/director, *Doll Face*),



Ben Hansford (writer/director, *Uprising*), and **Sean Rourke** (writer/director, *Lucy X Mina*), and actors **Megan Rees** and **Bradley Upton**. *Grand 6, Marriott Marquis San Diego Marina*

10:00–11:00 | Dogu Publishing Hosts: Voltes V: Legacy—Get ready for a groundbreaking moment as Dogu Publishing proudly presents the convergence of GMA Network’s visionary creativity, Toei Animation’s renowned Japanese collaboration, and the instrumental role of Telesuccess Productions. Immerse yourself in the captivating legacy of this beloved mecha anime series, now reborn as a breathtaking live-action spectacle. Join the stars, executive producers, and industry experts in an exhilarating panel that guarantees thrilling behind-the-scenes insights, unforgettable moments, and a joyous celebration of this modern retelling. Plus, exclusive giveaways just for attendees. *Grand 10 & 11, Marriott Marquis San Diego Marina*

10:00–11:00 | Video Profiles—Golden/Silver Age Creators—Moderator **Alex Grand** (*Understanding Superhero Comic Books*, Comic Book Historians founder), **N. Scott Robinson**, Ph.D. (Globo Comico founder, Comic Book Historians editor), and **Bill Field** (*Neal Adams Master Illustrator* co-writer, Comic Book Historians co-host) engage in scholarly discussion with **David Armstrong** (American Association of Comicbook Collectors, Comic Book Historians moderator) about his renowned series of Golden and Silver Age comics creator interviews with more than 40 founding figures of the comic book industry (from Marvel, DC, Fiction House, EC Comics, Quality, and Centaur) who shaped its trajectory from the 1930s to the 1960s. *Grand 12 & 13, Marriott Marquis San Diego Marina*

10:00–1:15 | Children of Éarte—Children of Éarte is a “fairy tale for grown-ups” in an ongoing actual play 5e campaign from the mind of **Deborah Ann Woll** (*True Blood, Daredevil*). This special episode, featuring **Hope LaVelle** (*Heroes of the Planes*, stunt and motion capture artist), **Alicia Marie** (author, costume and performing artist), **Adam Bradford** (CDO of Demiplane; founder, D&D Beyond and Pathfinder Nexus), and **Lauren Urban** (Idle Champions of the Forgotten Realms, Codename Entertainment), with **Gabe Hicks** (*A Kids Guide to Tabletop RPGs*, *Fallout: Winter of Atom*) and **Michelle Nguyen Bradley** (*Tabletop News*, *Vampire: The Masquerade: New York by Night*), tells an untold story of the characters aboard the Starlight Special on the first night of the magical journey that forever changed their lives. Awakened by mysterious lights just before dawn, what could they por-

tend? *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

10:00–11:00 | Star Wars Trivia Game Panel—The San Diego Star Wars Society are veteran hosts of trivia panels at Comic-Con since 2002. Returning this year will be game rounds for kids ages 5–11, in which every child will win a prize. Following will be the adult game rounds for ages 12 and up. So come and test your knowledge of the galaxy far, far away, and you may win some of the many prizes provided by the San Diego Star Wars Society and Star Wars licensees participating at Comic-Con. The trivia panel hosts are **Leia Horne-do**, **Linda Crispien**, **Brendan Prout**, **Carlos Munoz**, **Felicia Tisnado**, and **Lance Mah**. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

10:00–11:00 | Book Nerd Challenge: An Audiobook Game Show—Calling all [audio] book nerds! **Marc Thompson** (legendary *Star Wars* audiobook narrator) hosts an interactive game show where contestants compete with each other to buzz in first and name . . . that . . . audiobook. Featuring Penguin Random House authors **Wesley Chu** (*The Art of Prophecy*, *The Art of Destiny*), **Erin A. Craig** (*House of Salt and Sorrows*, *House of Roots and Ruin*), and **Genevieve Gornichec** (*The Witch’s Heart*, *The Weaver and the Witch Queen*). *Neil Morgan Auditorium, San Diego Central Library*

10:00–11:00 | Comics, Cultures, and Classrooms—**Chanti Burnette** (Ánimo South Los Angeles High School), **Timothy Ojetunde** (WestEd), and **Peter Carlson** (Green Dot Public Schools) share theories and practical examples of embedding comics and pop culture into responsive high school curricula in order to build collaboration within the classroom through a collectivist culture of literacy. They share stories of students practicing critical media literacy skills with multimodal text analysis and production while gaining nuanced perceptions of themselves and the world around them. Moderated by **Angie Amador** (Green Dot Public Schools). *Shiley Special Events Suite, San Diego Central Library*

10:30–11:30 | Women Rocking Hollywood 2023: How Female Filmmakers Reach the Hollywood A-List—Recent findings show that gender-balanced hiring is still not a priority in the industry, with women of color having the hardest time getting hired, despite critical acclaim. However, studies have also shown female filmmakers hire more women in key roles on feature films, so female-fronted films are more gender-balanced overall. There’s a small list of directors and producers with household names who have the juice

to go after the biggest gigs, but how does a female filmmaker get on that list? The WRH panel, now in its eighth year, features women who have claimed their power or are climbing to the top through big studios, streaming, and high-profile indie projects. Writer/director **Rosemary Rodriguez** (director, *Peacemaker*, upcoming indie horror/drama mash-up *Hail Mary*) **Samantha Bailey** (director, *The Chi*, Marvel’s *IronHeart*), **Ally Pankiw** (director, *The Great*, *Black Mirror*), **Nzingha Stewart** (director, *Daisy Jones & The Six*; director/EP, the upcoming *Cross*), and **Andria Wilson Mirza** (director, Sundance Institute and Women in Film’s ReFrame Project) share their thoughts on positive impact unions have for women in film, talk about their newest projects, and offer insights about finding success in the industry and moving the needle forward for everyone. Moderated by **Leslie Combemale** (creator, *Women Rocking Hollywood*; lead contributor, *The Alliance of Women Film Journalists*). *Room 5AB*

10:30–11:30 | Snoopy Lives it Up on Apple TV+—Discover the all-new animated Peanuts content in the works at WildBrain Studios for Apple TV+, the home of all Peanuts content. Includes a sneak peek of *Camp Snoopy* (2024), the adventures (and misadventures) of Snoopy and his Beagle Scouts at summer camp. Plus enjoy an exclusive reveal of some exciting new Peanuts projects. Panelists include **Rob “Boots” Boutillier** (executive producer/series director, *Camp Snoopy*, WildBrain Studios), **Adam Arsenault** (director, WildBrain Studios), **Paige Braddock** (chief creative officer, Charles M. Schulz Creative Associates), **Jason Cooper** (senior writer, Charles M. Schulz Creative Associates), and **Melissa Menta** (senior vice president, marketing and communications, Peanuts Worldwide). **Damian Holbrook** (senior writer, *TV Guide* magazine) moderates. *Room 6BCF*

10:30–11:30 | What’s the Best Superpower?—It’s flight, right? Or is it telekinesis? No, it’s *definitely* super strength. Or is it? Come and hear the expert opinions of Comic-Con Special Guests **Darcie Little Badger**, **John Romita Jr.**, **Steenz**, **Mariko Tamaki**, and **Lee Weeks** on what truly is the best superpower. Moderated by **Jazzlyn Stone** (freelance comics marketer). *Room 10*

10:30–12:00 | Comic Book Law School® 303: Social Media, AI, NFTs, Parody, and other Hot Topics—For the third (and final) gathering in this year’s Comic Book Law School series, a panel of legal experts shed light on some of the complex issues facing creators and businesses, with an eye to the

most current and important legal issues from the past year and how they apply to comics and the pop-culture scene. Join noted attorney **Michael Lovitz** (author of the classic *The Trademark and Copyright Book* comic book) as he moderates a panel of his cadre of legal eagles: IP attorneys **David Branfman** and **David Lipkus** and law professors **Marc Greenberg** and **Betsy Rosenblatt**. They will focus on real-world issues of importance to fans and creators. Topics are expected to include: two Supreme Court cases, one involving the intersection of trademark rights, parody, and first amendment rights (*Bad Spaniel*), and the other involving Andy Warhol as the Court ruled on the bounds of fair use applicable to artist works for the first time since their 1994 decision in *Acuff Rose v Campbell* (the “Pretty Woman” decision); a discussion on AI, how it works, why it’s being used and the impact it is having (or is expected to have) on the creative arts; and a recap of news and update straight from the U.S. Copyright and Trademark Offices. *Please note:* The Comic Book Law School seminars are designed to provide relevant information and insights to practicing attorneys, as well as practical tips to creators and other professionals who may wish to attend. [This program is approved for 1.5 credits of California MCLE.] *Room 11*

10:30–11:30 | Comics Arts Conference Session #9: Comics, Social Justice, and Libraries—Although grappling with its own disparity-perpetuating past, the comic medium has long presented a way to engage with timely social issues. Comics collections in libraries provide their communities with valuable primary sources to bring communities together and discuss pressing and challenging social issues. How well are libraries meeting the needs of our communities, and do librarians have the resources necessary to support growing collections and increasing outreach efforts? **Pamela Jackson** (San Diego State University) and **Elizabeth Polard** (San Diego State University) are joined by **Karen Green** (Columbia University) and **Moni Barrette** (American Library Association) to present data collected from a study that examined these questions and to share recommendations for educators, librarians, and administrators interested in bolstering comics education and scholarly engagement. *Room 26AB*

10:30–11:30 | AI in Entertainment: The Performers’ Perspective—AI and machine learning are revolutionizing the world. Entertainment performers must adapt to this groundbreaking technology that can not only replicate their voices and movements

but also feed machine learning to create entirely new characters. With the support of the National Association of Voice Actors (NAVA) and SAG/AFTRA, this will be a discussion on how existing legal structures can be used in some areas and how new standards need to be built for performers and producers to collaborate on great products while still protecting individual rights to performance and publicity. Moderated by **Linsay Rousseau** (Transformers: War for Cybertron, God of War Ragnarok), panelists include **Ashly Burch** (*Mythic Quest*, *Horizon Zero Dawn*), **Cissy Jones** (*The Owl House*, *Transformers Earthrise*), **Zeke Alton** (The Calisto Protocol, SAG/AFTRA board member), and **Tim Friedlander** (*Record of Ragnarok*, president/founder of NAVA). *Room 29CD*

11:00–12:30 | Character Design 101—Brenda O’Brien is a theatrical makeup artist and designer with a wide variety of credits. She has worked on Broadway, TV, and film for over 30 years. Brenda and **Jeffrey Lehman** (film and television producer) will discuss and demonstrate the process of design for theatrical productions. Based on a variety of budgets, time constraints, and skills. *Room 3*

11:00–12:00 | Warren Kremer: Harvey Comics’ Cover Genius—When *Casper the Friendly Ghost*’s artist visited the Marvel Bullpen, Marie Severin remarked, “They don’t know it, but this is the best artist that ever walked through these doors.” Was she right? **Jim Thompson** (A People’s History of Comics, 2021 Eisner Awards judge), **Alonso Nuñez** (executive director of Little Fish Comic Book Studio, 2021 Eisner Awards judge), **Mark Badger** (artist, DC/Marvel, creator of *Badge-tons*), **Jerry Beck** (author and animation historian) and **Steve Leialoha** (artist) examine Kremer’s *Casper*, *Wendy the Good Little Witch*, *Hot Stuff*, *Little Dot*, *Little Lotta*, *Stumbo the Giant*, and *Richie Rich* covers—a master class on color, brushstrokes, design, direction, character expression, and the art of the gag. *Room 4*

11:00–12:00 | The Creative Process in Children’s Entertainment—**Tom Kenny** (SpongeBob, Ice King, etc.), **Van Partible** (creator, *Johnny Bravo*; director, *Pete the Cat*), **DJ Lance Rock** (*Yo Gabba Gabba!*), **Jerome Lu** (Hyperactive Monkey), and Legendary Disney imagineer **Bob Gurr** (Haunted Mansion, Matterhorn Bobsled) do a deep dive into their life as creators, entertainers, directors, and influencers in today’s pop culture universe. *Room 7AB*

11:00–12:00 | Kodansha: Makoto Yukimura and Vinland Saga—**Makoto Yukimura**,

writer and artist behind *Vinland Saga*—one of the most critically acclaimed historical manga being published today and the inspiration for the hit anime series streaming on Netflix—makes his U.S. debut appearance at Comic-Con! Moderator **Ivan Salazar** (Kodansha USA) is joined by manga experts **Misaki Kido** (Kodansha USA) and **Ben Applegate** (Penguin Random House) to host this modern master in an intimate and wide-ranging conversation on Yakimura-sensei’s journey forging his own creative path in the world of manga. *Room 9*

11:00–11:45 | Futurama—You won’t want to miss the world premiere screening of the beloved sci-fi animated series *Futurama* before new episodes debut on Hulu on July 24. After a 10-year hiatus, *Futurama* has crawled triumphantly from the cryogenic tube, its full original cast and satirical spirit intact. New viewers will be able to pick up the series from here, while long-time fans will recognize payoffs to decades-long mysteries, including developments in the epic love story of Fry and Leela, the mysterious contents of Nibbler’s litter box, the secret history of evil Robot Santa, and the whereabouts of Kif and Amy’s tadpoles. Meanwhile, there’s a whole new pandemic in town as the crew explores the future of vaccines, bitcoin, cancel culture, and streaming TV. *Ballroom 20*

11:00–12:00 | TMNT: The Next Evolution of Turtlemania—From the unstoppable ongoing series to the new frontier of *The Last Ronin* to nostalgia-packed stories of *Saturday Morning Adventures* to epic IP crossovers like *TMNT x Stranger Things*, Turtlemania is in full force and isn’t slowing down. IDW’s Teenage Mutant Ninja Turtles team **Kevin Eastman**, **Tom Waltz**, **Mateus Santolouco**, **Erik Burnham**, and senior editor **Charles Beacham** discuss what’s next for everyone’s favorite heroes in a half-shell. Serious shellheads won’t want to miss this panel that’s guaranteed to serve heaping helping of shell shock! *Room 23ABC*

11:00–12:00 | Spotlight on Becky Cloonan—**Becky Cloonan** (creator of Comic-Con 2023 Souvenir Book cover art) is an artist and writer best known for her comics work with DC, Dark Horse, Image, and Marvel, while her illustrations have found their way onto album covers, gig posters, and buildings. Newly relocated to the Pacific Northwest, she is taking advantage of the many rainy days to draw as much as she can. Currently she is focusing on a new creator-owned book with DSTLRY. *Room 25ABC*



Saturday Programs

11:00–12:00 | Music and Comics Collide—Scott Hoffman (a.k.a. Babydaddy), the co-founder of the multi-platinum selling rock/disco/glam/pop band Scissor Sisters, discusses the intersection of music and comics in his debut series, *Nostalgia*. Moderated by **Phil Jimenez**, comics artist and writer. *Room 28DE*

11:00–12:00 | No Tow Trucks Beyond Mars—David Rosing (JPL optical system engineer), **Shonte. S. Tucker** (JPL mechanical engineering manager), and **Rhonda M. Morgan** (JPL technologist, NASA HabEx planet finder concept) discuss how we go boldly where there's no one around to fix it. Hear stories of engineering challenges in "Coffin Corner," where designs have to meet seemingly impossible diametrically opposed requirements. *Room 29AB*

11:00–12:00 | Legendary Entertainment—TBA. *Hall H*

11:00–12:00 | Game Pitch Review—Professional game developers offer their advice and insight to those seeking to further their dreams of making their game a reality. Participants will have the opportunity to pitch a game for 3 to 5 minutes and then receive constructive criticism on the concept and the pitch. This session will be seated on a first-come, first-served basis, and sign-ups will be taken onsite for the six pitch slots. To participate, you must be prepared *before* you sign up. Preparation includes: (1) a well-practiced, 3- to 5-minute verbal pitch that clearly explains the game concept, how it's unique to the marketplace, why it would be worth funding, etc.; (2) any hardcopy or digital visuals (images, video, etc.) that help illustrate the concept and viability of the idea (you must bring the device on which you will display the visuals); (3) being imaginative and passionate—imagine you're making a very quick pitch to receive funding for your idea. Sign-ups will begin at 10:00. *Marina D, Marriott Marquis San Diego Marina*

11:00–12:00 | Celebrating 100 Years of Disney with Disneybound—Leslie Kay (author of Disney Publishing's *DisneyBound: Dress Disney and Make It Fashion* and the viral blog The Disneybound) and a panel of Disneybound pros examine how Disneybound fashion has evolved and grown over the last 13 years and how 100 years of Disney film and fashion history have influenced the community and their creativity. Panelists include Disneybound experts **Tiffany Sutton**, **Pernell Langhorne III**, **Dolly Lee**, **Mikey Louie**, **Erika Kurzawa**, **Amber Lena**, **Nesreen**

Mustafa, **Janelle Cheyenne**, and **Kelsey Walmer**. *Grand 10 & 11, Marriott Marquis San Diego Marina*

11:00–12:00 | The Art of the Comic Art Auction—Are you wondering what to do with the *Action Comics* #1 cover art hidden in your attic? Looking for the original *Garfield* panel that made you love lasagna? Tired of your third Ferrari and looking for an alternative asset class? This panel is for you! **Douglas Gillock** (vice president, ComicLink), **Aaron White** (consignment director, Heritage Auctions), **Vincent Zurzolo** (president, ComicConnect), and moderator **Joseph Hsieh** talk about original comic art auctions and how they work. Whether you are interested in bidding better to win your grail, selling your treasures for maximum value, or simply being regaled by bizarre and crazy auction stories, you will not want to miss this panel! *Grand 12 & 13, Marriott Marquis San Diego Marina*

11:00–12:00 | Upcoming Video Games to Be Excited For—Gareth Von Kallenbach (creator/editor, Skewed and Reviewed) and panelists **Michael Newman**, **Victor Calderon**, **Karen Newman**, and **Juliet Calderon** (Skewed and Reviewed reporters) look at video games that will be coming in the next year or two, with a focus on standout and promising titles, including licensed titles from popular comic, movie, and television franchises such as *Alien*, *Indiana Jones*, *Avatar*, *Star Trek*, *Star Wars*, and more. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

11:00–12:00 | Space Command: Epic Adventures—Thousands of fans funded the pilot of *Space Command*, seen by fans around the world. The cast is a Who's Who of TV and film genre stars, including Doug Jones (*Star Trek Discovery*, *The Shape of Water*), **Ethan McDowell** (*Walking Dead*, *Doom Patrol*), **Bryan McClure** (*Doom Patrol*, *Mindhunter*), Mike Harney (*Orange Is the New Black*, *Project Blue Book*), Bruce Boxleitner (*Babylon 5*, *Tron*), Bill Mumy (*Lost in Space*, *Babylon 5*), James Hong (*Everything Everywhere*, *Blade Runner*), Mira Furlan (*Lost*, *Babylon 5*), **Aaron Gaffey** (*Agents of S.H.I.E.L.D.*), **Katharine McEwan** (*Solitary*) and John Hennigan (*Glow*, *WWE*). The series was created by *Star Trek* writer **Marc Scott Zicree** (*TNG*, *New Twilight Zone*), with post sound by **David Bartlett** (*Speed*), designs by **Iain McCaig** (*Star Wars*, *Avengers*), editing by **Dave Edison** (*Remember the Sultana*), and music by **David Raiklen** (*Star Trek New Voyages*, *Max Steel*). Also appearing: **Joe Ochman** (*Star Wars Visions*) and **Ellen Dubin** (*Dune*, *M3GAN*). *Neil Morgan Auditorium, San Diego Central Library*

11:00–12:00 | Comics Studies at Michigan State University—Ryan Claytor (MSU professor and coordinator of the MSU Comics minor) outlines the many comics resources available at Michigan State University. An internationally recognized multi-day event, multiple studio courses, triennial host of the Comics Studies Society conference, professional development opportunities for students, and the largest public collection of comic books in the world are just a few of the many perks. *Shiley Special Events Suite, San Diego Central Library*

11:15–12:15 | Mushka, from World-Renowned Animator Andreas Deja—Winsor McKay Award-winner and Disney Legend Andrea Deja (*Aladdin*, *Beauty and the Beast*, *The Lion King*), one of Disney's finest animators for more than three decades, premieres *Mushka*, his original, hand-drawn animated short that includes music from Disney legend and Academy Award winner Richard Sherman (*Mary Poppins*, *The Jungle Book*, *Chitty Chitty Bang Bang*). *Mushka* tells the story of the Ukrainian girl Sarah who raises a Siberian tiger during the 1970s. Deja was the lead animator on *Who Framed Roger Rabbit*, and played an integral role on *The Little Mermaid*, *Beauty and the Beast*, *The Princess and the Frog* and *Enchanted*, amongst many others. Deja will introduce the film, then return for a post-screening discussion. *Room 6A*

11:15–12:15 | BOOM! Studios: Discover Yours—Discover your new comic book obsession! Join some of the most acclaimed and exciting creators in comics as **Lee Bermejo** (*A Vicious Circle*), **Joanne Starer** and **Khary Randolph** (*Sirens of the City*), cover artist **Jenny Frison**, and **Matt Gagnon** (editor-in-chief, BOOM! Studios) give you an in-depth look at their creative process and a preview of what's to come. Moderated by **Filip Sablik** (president, publishing & marketing, BOOM! Studios). *Room 6DE*

11:15–12:15 | Heels Season 2 Preview—**Michael Waldron**, **Stephen Amell** (*Arrow*), **Alexander Ludwig** (*Vikings*) **Alison Luff** (*New Amsterdam*), **Mary McCormack** (*Deep Impact*, *The L Word*), **Kelli Berglund** (*The Goldbergs*, *The Animal Kingdom*), **Allen Maldonado** (*House Party*, *The Wonder Years*), and **Chris Bauer** (*Survivor's Remorse*, *True Blood*) discuss *Heels*, the small-town sports drama series based on a wrestling league in rural Georgia. It is a story about the men and women who chase their dreams in the world of small-town pro wrestling as two brothers and rivals, Jack Spade (Amell) and Ace Spade

(Ludwig), are at war over their late father's legacy while working to find their identity and their individual versions of success. *Indigo Ballroom, Hilton San Diego Bayfront*

11:30–12:30 | Fortune and Glory: Visualizing Indiana Jones 5—After 14 years of anticipation, *Indiana Jones and the Dial of Destiny* stormed into theaters this summer. Find out how the filmmakers brought the world's most famous archeologist back from retirement and launched him into loads and loads of trouble. Film editor **Dirk Westervelt**, visualization supervisor **Clint G. Reagan**, and visualization team from Proof Inc. **Patrice Avery** and **Stuart Allan** present never-before-seen footage from the making of this instant classic and reveal secrets of some of the film's visual effects. Moderated by **Aaron Sagers** (Travel Channel & Netflix host and Den of Geek correspondent). *Room 5AB*

11:30–12:30 | Lotte Reiniger: The First Woman Animation Director—Before Walt Disney's *Snow White and the Seven Dwarfs*, Lotte Reiniger directed the oldest surviving animated film in 1926. Reiniger animated *The Adventures of Prince Achmed* with her trademark silhouette animation. She carved out a place for herself in film history, except her 60-year career was relegated to a footnote. Animation historian **Whitney Grace** reveals Reiniger's extraordinary fairytale life. Grace has spoken at GenCon, DragonCon, the Walt Disney Studios, and the Center for Puppetry Arts and was featured on the BBC. *Room 10*

11:30–12:30 | The Immortal Storyverse: Building a New Martial Arts Universe—Immortal brings Wuxia, the martial arts fantasy genre, together in one interconnected, contemporary universe and solidifies its position as an innovator and leader in the genre. Come meet and hear from Immortal founder/creator **Payhuan Shiao**, editor at large **Bob Harras**, head of publishing **Hank Kanalz**, and key creatives **Charlie Stickney**, **Rylend Grant**, and **Jen Troy**. Attendees will receive a special Immortal Storyverse gift that features all current Immortal stories. *Room 24ABC*

11:30–1:00 | Comics Arts Conference Session #10: Sequential Sankofa: Remixing Comics Through an Afrofuturist Lens—The African concept of “sankofa” (“go back and get it”) infuses remix culture, hip hop, Afrofuturism, and comics, positioning storytelling, memory, and narration as forms of resistance to symbolic annihilation and collecting lost, erased, or disrupted narratives and incorporating them into speculative stories. **John Jennings** (University of California,

Riverside) discusses sankofa as a liberation technology in Marvel's Afrofuturist character Ghost Light. **Regina Bradley** (Kennesaw State University) delves into Afrofuturism's new sonic landscape of resistance in Southern hip hop culture. **Michael Dando** (St. Cloud State) presents the Lion Man Project, which uses the public domain character Lion Man to help students with various modes of literacy. *Room 26AB*

11:30–12:30 | The Smurfs 65th Anniversary: Celebrating 65 Smurf-tacular Years!—Nerdist's **Dan Casey** celebrates the legacy of the beloved blue creatures with a discussion on the animated series with Nickelodeon's **Dana Cluverius**, offers early looks at the upcoming tabletop game with Maestro Media's **Javon Frazier**, goes inside the making of the AR-centric Smurfs comic with Mad Cave Studios' **Mike Marts**, and presents first looks at the upcoming video game from Microids' **Vincent Gallopain**. Expect giveaways! *Room 29CD*

11:45–1:00 | Quick Draw!—No matter when you're reading this— hopefully before the event—run and get a seat for Quick Draw!, the fastest and funniest presentation at Comic-Con. Your Quick Draw quizmaster **Mark Evanier** will be putting three of the swiftest cartoonists in the business to the test, inventing well-projected humor on the spot. Competing this year are cartoonist and Comic-Con co-founder **Scott Shaw!**, *MAD* magazine's **Tom Richmond**, and Disney legend **Floyd Norman**. As usual, there will be no wagering on the outcome. *Room 6BCF*

12:00–1:00 | Top Cow Universe Re-launch—Don't miss Top Cow legends **Marc Silvestri** (founder, CEO) and **Matt Hawkins** (president, COO), along with Comic-Con Special Guests **Linda** and **Stjepan Šejić** (creators, *Blood Stain*, *Sunstone*), **Simon Birks** (creator, *Antarctica*) and some surprise panelists discussing their upcoming projects. Plus, find out about the future of your favorite Universe characters coming in 2024. All Attendees will receive a surprise gift. *Room 4*

12:00–1:00 | A Scare is Born—**Erin A. Craig** (*House of Roots and Ruin*), **Johnny Compton** (*The Spite House*), **Silvia Moreno-Garcia** (*Silver Nitrate*), **Chuck Tingle** (*Camp Damascus*), and **Catriona Ward** (*Looking Glass Sound*, *Little Eve*) are creepin' it real as they discuss all that goes bump in the night and all the tricks and treats of writing horror. Moderated by librarian **Judy Prince-Neeb**. Make sure to handle with scare! *Room 7AB*

12:00–1:00 | Alex de Campi: Spotlight—Cult comics writer **Alex de Campi** (*Dracula*, *Motherf**ker!*, *Parasocial*) discusses her career and the three books she has coming out this autumn with **Khai Krumbhaar** (Geekyari editor and Alex's co-editor for *True War Stories*). *Room 9*

12:00–1:00 | Defending Comics Today: Understanding Intellectual Property—What do recent copyright and trademark decisions by the Supreme Court mean for comics, toys, and fandom at large? What are the differences between copyright, trademark, and patent law anyway? The Comic Book Legal Defense Fund's interim director **Jeff Trexler** returns with a sequel to the popular IP Q&A panel, this time joined by **Brian Chase** (general counsel of Michelson Philanthropies) and **Chinwe Ohanele** (senior program manager of the Michelson Institute for Intellectual Property, a national leader in IP education). *Room 11*

12:00–12:45 | American Dad!—Emmy Award-winning animated comedy *American Dad!* is back in action at Comic-Con for another exciting panel! Don't miss all the fun that the Smith family has in store before all-new episodes return to TBS this fall. *Ballroom 20*

12:00–1:00 | Baking and Mental Health with Kim-Joy—**Kim-Joy**, the bestselling cookbook author and finalist on the *Great British Bake Off* 2018, discusses her debut graphic novel *Turtle Bread*, a story inspired by her passion for baking and events from her life: working in the mental health field, her own mental health struggles, reading comics, and her desire to help others. Attendees may even learn how to make turtle bread. Moderated by **Barbra Dillon**, Fanbase Press. *Room 23ABC*

12:00–1:00 | Retrospective Raina—Catch up with bestselling middle-grade graphic novelist **Raina Telgemeier** (*Smile*, *Sisters*, *Guts*, *Drama*, *Ghosts*) for a visual tour of her current retrospective art show Facing Feelings, what's on her drawing table, what she's reading these days, and more. *Room 25ABC*

12:00–1:00 | Connecting through Pop Culture: Hallmark—Hallmark has connected your favorite memories to iconic characters from movies, television, and comics in products for decades. **Christine Taylor** (licensing creative manager), **Kurt Gaulke** (art director, keepsake ornaments), and **Kevin Dilmore** (senior writer) share a peek behind the curtain with this year's Keepsake Ornaments, itty bittys plush characters, gift products, and



Saturday Programs

more. Expect some sneak peeks, a Q&A, and a chance to win prizes! *Room 28DE*

12:00–1:00 | Dark Speculative Fiction—Hear from bestselling and award-winning authors **Jonathan Maberry** (*Rot & Ruin, V-Wars*), **Sean McGuire** (*October Day*), **Stacia Deutsch** (*Hotel Transylvania* novel), and **Lissa Price** (*Enders*) about writing dark fantasy, sci-fi, and horror. Moderated by **Henry Herz** (*The Hitherto Secret Experiments of Marie Curie*). *Room 29AB*

12:00–1:00 | True (Cosplay) Crimes—Are you guilty of committing cosplay crimes? Of course you are! Whether you've used hot glue to hem a garment, spray painted in your bathroom, dyed a sink bright pink, or "forgot to wear gloves," this is the panel for you. The members of SheProp talk about some of their mistakes, short-cuts gone awry, and (avoidable) crafting disasters. They will assure you that we are all only human and that even the most experienced makers are more than capable of making mistakes! Panelists: **Joy Goblin Cosplay, Jessica Mills, Wax-Sealed Costumes, JasmineSkywalker, and ItsProbablyGhost**. *Grand 10 & 11, Marriott Marquis San Diego Marina*

12:00–1:00 | Indie Toy Makers Unite! A Candid Conversation with Today's Indie Toy Makers—Do you want to create, launch, and sell your own toys and action figures? Attendees will hear directly from creators who are designing, producing, and marketing their own indie toys and action figures, and making their mark on the collectible community. **Jordan Q. Hammer** (Instagram and Youtube's TOYSHIZ) hosts **Brian Flynn** (Super7), **Gavin Hignight** and **Doc Wyatt** (Wandering Planet Toys), **Bill Murphy** (Fresh Monkey Fiction), and other panelists as they talk insights, strategies, motivations, and mistakes to avoid when creating and selling your own toy line. *Grand 12 & 13, Marriott Marquis San Diego Marina*

12:00–1:00 | Critical Entertainment Showcase—Publisher/writers **Christopher Reda** and **Mason Mendoza** discuss their upcoming schedule for Critical Entertainment, including their original comic books *Minion, Zombie Zero, The First Americans, Planetary Expansion, Space Dragon, Lifeboat, and Life Is an Open Door*. Learn about their Patriot Comic Books line of comic adaptations from the major motion pictures *Prisoners of the Ghostland, Blackout*, and the just-released *God Is a Bullet*. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

12:00–1:00 | Diversity in Fantasy—John Wells III (The Kalib Andrews Chronicles), **Paul S. Levine** (executor of the Jack Kirby Estate, *The Black Panther, X-Men, Captain America*), **Amanda Ross** (The Witchkind Series, *In the House of Transcendence*), **Jonathan Yanez** (international and *USA Today* bestselling author), and **Alexandra Walker** (*Spider-verse Unlimited*) discuss diversity in fantasy and what diverse authors owe their own cultures when writing diverse characters. Moderated by **Tiffie Starchild** (content creator). *Neil Morgan Auditorium, San Diego Central Library*

12:00–1:00 Kapow, Woosh, Zap! Engaging Students with Comics in the Classroom—**Jaime Chavez** (intervention counselor, San Diego Unified), **Mick Rabin** (resource counselor, Youth Advocacy Dept., San Diego Unified), **Ella "Dizzy" Rogosin** (teacher, Sweetwater UHSD), **Ed Lim** (teacher, Bonita Vista High School), and **Lorran Garrison** (school psychologist) discuss how incorporating comics into the curriculum increases engagement and access for all students while developing a love for learning (and secretly powering up literacy skills) and how the Comic-Con Educator Book Club brings together teachers from across the region in pursuit of great reads, community, and strategies for the classroom. You, too, can become a super teacher! They will share resources, tips, and tools you can add to your utility belt. Moderated by **Jewyl Alderson** (San Diego County Office of Education). *Shiley Special Events Suite, San Diego Central Library*

12:15 - 1:15 | Gala Film: Ghosts of Ruin—Battle Island and Gala Films are proud to present fans with a behind-the-scenes glimpse into the dystopian future world of upcoming series *Ghosts of Ruin*. Voiceover talent including **Tony Revolori**, K-Pop star **AleXa**, **Josh Keaton**, **Karen Strassman**, and **John Bentley** will be joined by the creative team led by Hans Zimmer's Bleeding Fingers Music's **Giovoni Rios**, **Hendric Beunk**, and **Russel Emanuel**, as well as the series' showrunner/executive producer **Michael Ryan** and creator/executive producer: **PJ Accetterro** to discuss creating the unique new animated series in a panel moderated by **Coy Jandreau**. *Hall H*

12:30–2:00 | Drawing with Peter Han—**Peter Han** has been an art and design educator for 12 years and working in the entertainment industry for over 15 years. He will go over the development of an art portfolio when applying for work or school. *Room 3*

12:30–1:30 | X-Men: The Animated Series 31st Anniversary—Ron Wasserman (*X-Men/Power Rangers* composer), **Elliott S Maggin!** ("Time Fugitives" writer), **David McDermott** ("Phalanx Covenant" writer), **Brooks Wachtel** ("Dark Phoenix" writer), and **Steven Melching** ("Weapon X, Lies Videotape") discuss their behind-the-scenes experiences. Moderated by **Larry Houston** (*X-Men* producer/director). *Room 5AB*

12:30–1:30 | First Look at Orphan Black: Echoes—Set in the near future, the newest series in the Orphan Black franchise takes a deep dive into the exploration of the scientific manipulation of human existence. **Anna Fishko, John Fawcett, Krysten Ritter, Avan Jogia, and Amanda Fix** give a first look at this thrilling new series. *Room 6A*

12:30–1:30 | The World of Metropolis—Superman isn't the only force to be reckoned with in Metropolis. The top comic book writers and artists working on stories in the city, including **Joshua Williamson** (*Superman*), **Sina Grace** (*Superman: The Harvests of Youth*), **Phillip Kennedy Johnson** (*Action Comics*), and a few others provide exclusive details on what fans can expect in some of the most action-packed comics. *Room 6DE*

12:30–1:30 | Writing and Publishing Graphic Novels—Graphic novelists **Lincoln Peirce** (*Max and the Midknights*), **Max Bralier** (*The Last Comics on Earth*), **Sarah Sax** (*Picture Day*), **Jose Pimienta** (*Twin Cities*), and **John Gallagher** (*Max Meow*) offer an in-depth look at the graphic novel writing and publishing process, from initial concept and outline to finding an agent and working with an editor. If you've ever thought about writing or publishing your own graphic novel, or if you've ever wondered about what goes into the process, this is the panel for you. Moderated by **Lucas Turnbloom** (*Steve L. McEvil and the Second Wind*). *Room 10*

12:30–1:30 | Water, Earth, Fire, Air: Continuing the Avatar Legacy—Abrams Books, Dark Horse Comics, Nickelodeon, and Magpie Games are thrilled to treat fans to a panel worthy of the Avatar! Creators and writers of *Avatar: The Last Airbender* and *The Legend of Korra*, including **F.C. Yee** (*Avatar: The Last Airbender: The Legacy of Yangchen*), go on an exploration of the beloved world. Moderated by **Cara O'Neil** (vice president of marketing, Dark Horse Comics). *Room 24ABC*

Meet the Artists

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Lee Bermejo

Lee Bermejo is a highly-acclaimed comic book artist who gained recognition for his work with writer Brian Azzarello, collaborating on projects like "Joker" and "Lex Luthor: Man of Steel." Bermejo's art is characterized by meticulous detail, atmospheric lighting, and a blend of realism and stylization. His contributions to iconic characters like Batman and Superman have earned him a devoted fanbase and numerous accolades. With his exceptional talent and storytelling skills, Lee Bermejo continues to be a respected and influential figure in the comic book industry.



Tom Ruegger

Tom Ruegger is a highly-regarded writer, producer, and creator in the animation industry. He is best known for his work on the iconic series "Animaniacs," where he served as the creator and executive producer. He played a crucial role in developing the show's witty humor, memorable characters, and clever pop culture references. Ruegger's creative talent and leadership have left a lasting impact on the world of animation, making him a celebrated figure among fans and industry peers alike.

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Saturday Programs

12:30–1:30 | Jazwares: Pokémon, Squishmallows, Star Wars, AEW, and More— Industry icon and collectible connoisseur **Jeremy Padawer** moderates a conversation on what's hot from Jazwares in 2023 and beyond. Exclusive panel reveals include new collectibles from Pokémon, Squishmallows, Star Wars Micro Galaxy Squadron, and other hit brands. Panelists include **Jamie Sikorski**, **Casey Wood** (Pokémon brand), **Betsy Burkett** (Squishmallows), **Max Lux**, **David Clarke** (Star Wars Micro Galaxy Squadron), **Greg Mitchell**, and **Daniel Jung** (AEW brand). *Room 29CD*

12:30–1:30 | Abbott Elementary Class in Session—The stars of ABC's *Abbott Elementary* take the stage to discuss the breakout hit ahead. *Indigo Ballroom, Hilton San Diego Bayfront*

12:45–1:30 | Family Guy—Comic-Con welcomes back the award-winning fan-favorite series, *Family Guy* as it returns to San Diego for another iconic panel. Join in on the Griffin family fun as they celebrate one of the longest-running shows on television, with over 400 episodes and more all-new episodes coming to FOX this fall. *Ballroom 20*

1:00–2:00 | The Official Aspen Comics Panel 2023—**David Maisel** (founder of Marvel Studios and Mythos Studios), **Frank Mastromauro** (Aspen Comics co-owner), **Peter Steigerwald** (Aspen Comics co-owner), **Vince Hernandez** (Aspen Comics VP/editor-in-chief), **Mark Roslan** (Aspen Comics VP/director of design), **J.T. Krul** (writer of *Soulfire*, *Teen Titans*), and **Alex Konat** (artist of Michael Turner's *Fathom*). Featuring the first public conversation with the Aspen team about what inspired the new Ekos Universe. All fans in attendance will receive a free gift courtesy of Aspen Comics. *Room 4*

1:00–2:30 | Cartoon Voices I—Once again, **Mark Evanier** has assembled a roster of some of the most-heard performers in the world of animation, and they're here to tell you what they do, how they do it and then demonstrate it. The dais includes **Adam McArthur** (*Star vs. the Forces of Evil*), **Elle Newland** (*Lego Marvel's Avengers*), **Keith Scott** (Bullwinkle Moose), **Bill Farmer** (Goofy, Pluto), **Dave Fennoy** (*Batman*, *Transformers*) and **Jessica DiCiccio** (*The Emperor's New School*, *Muppet Babies*). And as usual, the actors will mangle a classic fairy tale for your enjoyment. *Room 6BCF*

1:00–2:00 | How a Greek Myth Became the World's Biggest Comic: A Fireside Chat

with Rachel Smythe—Rachel Smythe (*Lore Olympus*) and **Jo Rochelle** (Girl Wonder Podcast) discuss Smythe's WEBTOON sensation *Lore Olympus* and how the webcomic merged Greek myth with modern sensibilities to create one of the world's most popular comics. *Room 7AB*

1:00–2:00 | Hasbro G.I. Joe Classified Series Panel—Joes and Cobras don't agree on much, but even they can see that G.I. Joe's Classified Series toy line is an absolute hit. **Emily**, **John**, **Lenny**, and **Tony** from the development team offer behind-the-scenes info, a sneak peek into the future of Classified Series, and more about the most recent HasLab project. Make sure to attend because knowing is half the battle! *Room 9*

1:00–2:00 | Defending Comics Today: Understanding Comics Contracts—One of the most common questions received at the Comic Book Legal Defense Fund is how to understand comics contracts. Interim director **Jeff Trexler** provides a workshop in contract fundamentals, explaining the legalese from opening clauses to such seemingly boilerplate provisions as shipping terms, indemnification, and representations and warranties. You'll learn not only how contractual provisions relate to determining who owns what, but how contracts themselves are being affected by the surge in comics censorship. *Room 11*

1:00–2:00 | Sid & Marty Krofft—Sid & Marty Krofft Pictures CEO **Marty Krofft**, SVP **Deanna Krofft Pope**, VP **Rob Klein**, head of business development **Clint Santiago Dahl**, Cineverse CEO **Chris McGurk**, CCO **Yolanda Macias**, and EVP partnerships **Marc Rashba** discuss bringing 50 years of Krofft shows to the world via digital TV and more. Plus, a special appearance from Krofft alumnus **David Arquette** and friends Bozo the Clown, Jojo Bozo, and NüNü. (Marty Krofft autograph location info to follow panel). *Room 23ABC*

1:00–2:00 | Drawn & Quarterly—Twenty years ago, **Peggy Burns** quit her job as publicity director at DC Comics and headed north on Route 87 destined for Canada where she became the marketing director of the venerable Montreal-based Drawn & Quarterly, where she has been the publisher for over seven years. Along for the ride was **Tom Devlin**, the publisher of idiosyncratic art comics house Highwater Books, who is now D+Q's executive editor. Together with the founder, they built D+Q into a small but mighty international publisher with two Montreal bookstores, over 30 employees, and

the world's best literary cartoonists, including Kate Beaton, Lynda Barry, Adrian Tomine, Tom Gauld, Tove Jansson, Shigeru Mizuki, and many more. Burns and Devlin preview the upcoming list, with sneak previews of Jillian and Mariko Tamaki's *Roaming*. You may hear a surprise announcement or two or three of upcoming projects. Swag will be provided. *Room 25ABC*

1:00–2:00 | Comics Arts Conference Session #11: Focus on David F. Walker—From the Blackest of fantasies to the Blackest of histories, **David F. Walker** has explored the African American experience through works, documentaries, critical commentary, fiction, and nonfiction. He is in the spotlight for this program moderated by cultural anthropologist **Stanford Carpenter** (Black & Brown Comix Arts Festival). If you loved *Bitter Root* (soon to be a motion picture!), *Luke Cage*, *Nighthawk*, *Cyborg*, *Imposter Syndrome*, *The Black Panther Party*, *The Life of Frederick Douglass*, *Imposter Syndrome*, or *Macked*, *Hammered*, *Slaughtered*, and *Shafted*, or if you are curious to know more about this Comic-Con Special Guest, this is the panel for you. *Room 26AB*

1:00–2:00 | Licensed: Overstreet's Licensed Comics—From *Uncle Scrooge* to the *Power Rangers*, from *Planet of the Apes* to *Star Wars*, licensed comics are a vibrant part of the fan experience and the comics industry. Join **David Avallone** (*Elvira*), **Chris Ryall** (*Room*), **Andy Mangels** (*Wonder Woman '77 Meets The Bionic Woman*), **Mark L. Haynes** (*Star-gate Atlantis*), **Tom Mason** (former Malibu creative director), **Ed Catto** (*Captain Action*), and moderator **J. C. Vaughn** (Overstreet) for a foray into the world of licensed comics. *Room 28DE*

1:00–2:00 | Science Fiction (At Least for Now)—Science fiction has long helped us imagine. Whether inventing a new and better future or providing a cautionary warning of what today could lead to, these speculative fiction authors show us new horizons. **Pierce Brown** (*Light Bringer*), **Emma Mieko Candon** (*The Archive Undying*), **Nnedi Okorafor** (*Shadow Speaker*), **Charles Soule** (*The Endless Vessel*), and Comic-Con Special Guest **Martha Wells** (Murderbot series) discuss what goes into building alternative visions of what's to come. Moderated by **Matthew Berger** (Mysterious Galaxy). *Room 29AB*

1:00–3:00 | Gaming Creator Connection—The Gaming Creator Connection is an opportunity for game developers—whether currently working in the industry or aspiring

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Chang Sheng 常勝  changsheng1221



7/20 Thu. - 7/22 Sat.
2PM - 3PM

7/23 Sun.
10AM - 11AM

Kaizbow 凱子包  lailaikaikai



7/20 Thu. - 7/22 Sat.
3PM - 4PM

7/23 Sun.
11AM - 12AM

"OLDMAN" BOOK SIGNING at eigomANGA BOOTH 1802

7/21 Fri. 4PM - 5PM

PANELS

Writing for Comics and Manga

7/20 Thu. 6PM - 7PM
at Room 29AB

Social Issues Explored in the Comic "Justice"

7/22 Sat. 5PM - 6PM
at Room 9

All the events are subject to change.





Saturday Programs

to do so—to receive valuable advice, insights, and mentoring from seasoned veterans of the game industry representing diverse professional backgrounds. The GCC is a perfect opportunity to seek expert guidance in art/design, narrative, and business. Participants will have 15 to 20 minutes to speak with a mentor and will be able to rotate between mentors in their field of interest in order to maximize the amount of feedback. *Marina D, Marriott Marquis San Diego Marina*

1:00–2:00 | Bringing Films to Life: Building Professional and Fan-made Props—Christopher Ting (engineer), **Zachary Spencer** (engineer), **Tony Bellomo** (prop designer), **Scott Harvey** (creator), and **Amanda Negron** (costume designer, she/her) will demonstrate the process of building fan-made props, armor, and droids with actual demonstrations and examples. Moderated by **Jeanie Croshaw** (director). *Grand 10 & 11, Marriott Marquis San Diego Marina*

1:00–2:00 | Halo-Halo: A Scoop of Filipino-American Voices in Comics—Filipino American comic book creators: Assemble! Legendary comic book creator **Whilce Portacio** (*X-Men*, *Stone*) is joined by **Patricio Ginelisa** (*Lumpia with a Vengeance*), **Cecilia Lim** (*Kwento Comics*), **Joe Arciaga** (*Diwata Komiks*), and **Mark “Bayani” Teodosio** (*The Realist Bayani*) to discuss how they took control of their own narrative, adding their unique flavors to the Filipino American diaspora. Moderated by **Meriden Angeles** (actress and filmmaker). Includes free print giveaway by Don Aguillo. *Grand 12 & 13, Marriott Marquis San Diego Marina*

1:00–2:00 | The Smart New Way Entertainment Will Be Marketed to You—Tom Kalinske (former CEO of Sega of America from *Console Wars*), **Ernestine Fu** (investor of Twitch and Pokémon GO), **Nick Bonardi** (co-creator of Ubisoft’s Rocksmith), and **Chris Deaver** (consultant to Apple’s iProducts and Disney’s Star Wars experiences) share some of the new ways entertainment is being marketed to you. Why spend millions of dollars for airtime when advertising can just be directly integrated into the hottest video game to get your full attention? Moderated by **Francis Kong** (game designer of World of Haiku). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

1:00–2:00 | Reel Rejects Live!—Reel Rejects creator **Greg Alba**, longtime reject **John Humphrey**, and the newest reject **Coy Jandreau** (Nerdist, Collider) go live at Comic-Con! After achieving a following of over 1.07 million followers talking movies, com-

ics, and TV shows, they thought they’d feel complete, but that void will never be filled. So they’re here to keep reacting and commenting until they realize true love is first achieved by loving yourself. Participate in the audience team-up chaos for this live recording with special guest panelists. *Neil Morgan Auditorium, San Diego Central Library*

1:00–2:00 | Comics on Campus: Academia vs. Fandom (Battle or a Collab?)—As the pressure mounts to provide new ideas and new voices, this panel explores the educational opportunities and nationwide realities with real-world case studies. Professors **Dr. Chris Wildrick** (Syracuse University), **Dr. Christina Knopf** (SUNY Cortland), and **Dr. Billy Obenauer** (University of Maine), along with recent MBA graduate **Bailey Day** and moderator professor **Ed Catto** (Ithaca College) discuss leveraging pop culture as learning tools for students in business, literature, filmmaking, and more. *Shiley Special Events Suite, San Diego Central Library*

1:15–4:15 | Faster, Purple Worm! Kill! Kill! from D&D—See a live performance of the new official D&D streaming TV show starring Matthew Lillard and other TTRPG luminaries: a fast and funny D&D game-meets-improv comedy show where everyone meets their heroic demise. *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

1:30–2:30 | Licensed & IP-Themed Tabletop Games in 2023—Licensed games are the hot trend in tabletop gaming, and publishers are working with more brands than ever. What does it take to bring your favorite license to a tabletop game, and how do designers capture the feel and story? Industry experts **Christopher O’Neal** (co-owner, Brotherwise Games), **Kami Mandell** (game designer, The Op Games), **Matt Forbeck** (lead game designer, Marvel Multiverse Role-Playing Game), and **Elisa Teague** (author, game & puzzle designer) talk about working with licenses and tabletop games. With moderator **Chris Castagnetto**. *Room 5AB*

1:30–2:30 | DSTLRY: Drinking from The Devil’s Cut—*The Devil’s Cut* is your introduction to DSTLRY, a new publisher redefining creator-owned comics. In the aging process, the whiskey that evaporates is called the Angel’s Share. But the most potent spirits are captured in the wood—the Devil’s Cut. Available at the convention, *The Devil’s Cut* overflows with unfiltered stories from the most fearless creators, offering a distinct taste of the quality to come. A murderer’s row of the book’s contributors—including **Tula Lotay**,

Scott Snyder, **James Tynion IV**, **Jock**, **Joëlle Jones**, **Marc Bernardin**, **Ariela Kristantina**, **Mirka Andolfo**, **Becky Cloonan**, and **Ram V**—alongside DSTLRY founding editor **Will Dennis** provide an exclusive preview of the first stories behind the creator-owned revolution. *Room 24ABC*

1:30–2:30 | Crowdfunding Comics with Zoop!—**Jordan Plosky** (co-founder & CEO, Zoop) is joined by crowdfunding creators **Des Taylor** (creator, *Scarlett Couture*), **Paul Cornell** (writer, *Dr. Who*, *Wolverine*) and a not-to-be-missed video message from Howard Chaykin (artist, *Star Wars*, *American Flagg!*) to discuss the crowdfunding landscape, their experiences, and hopes for crowdfunding looking toward the future. Moderated by Eisner Award-nominated Journalist **Rob Salkowitz** (Forbes, ICoV2). *Room 29CD*

1:30–3:00 | Star Trek Universe—The fan-favorite Star Trek universe panel returns to Comic-Con, featuring exclusive content from *Star Trek: Discovery*, *Star Trek: Lower Decks*, and *Star Trek: Strange New Worlds*. *Hall H*

1:45–2:45 | Take a Leap into the World of NBC’s Quantum Leap—The cast of *Quantum Leap*—**Raymond Lee**, **Caitlin Bassett**, **Ernie Hudson**, **Mason Alexander Park**, and **Nan-risa Lee**—and executive producer **Deborah Pratt** give an exclusive teaser of the upcoming season 2 premiere, talk about events from this past season, and look ahead to what’s in store for season 2, coming this fall! *Room 6A*

1:45–2:45 | Spotlight on Joe Quesada—**Joe Quesada** takes on any and all of your questions about life before, during, and after Marvel. This is a rare opportunity for you to get a glimpse behind the curtain from the man who was actually in the room when it happened. *Room 6DE*

1:45–2:30 | TV Guide Magazine’s Fan Favorites 2023—It’s the ultimate fandom mashup! The official magazine of television brings together stars from some of your genre-TV favorites for a lively hang that’s always a hoot. From personal tales of fan encounters and backstage antics to their own TV obsessions and an expanded audience Q&A, this has been a must-see event of Comic-Con for over a decade! *Ballroom 20*

1:45–2:45 | The Art of Underwater Filmmaking—Filmmaker and ocean enthusiast **Jeffrey Ashkin** (*The Credits Movie*) interviews cinematographers **K. Ian Wells** (*Scuba Love*) and **Jeff Hester** (*America The Beautiful*) about the challenges and triumphs of filming



The Christian Comic Arts Society

Join us for a panel discussion!



THE POWER OF COLOR

🕒 Friday, 6:30-7:30 PM

THE ISSUE OF COLOR IS A HOT TOPIC IN THE POP-CULTURE COMMUNITY. JOIN WITH A GROUP OF COMIC ARTISTS, WRITERS, AND HISTORIANS AS THEY DISCUSS THE DIVERSITY TRENDS IN POP CULTURE.

👤 PANELISTS INCLUDE SCOTT MERCANO, B. DAVE WALTERS, KAYDEN PHOENIX, LARISSA LAM CHIU, JACQUES BORDEAUX, DR. THOMAS PARHAM, AND RALPH MILEY.

📍 ROOM: 26AB

CHRISTIAN COMIC ARTS SOCIETY MIXER

🕒 Friday, 8:30-10:00 PM

THE CCAS AND GG4G PRESENT THE 15TH ANNUAL MIXER WHERE CHRISTIANS IN THE POP-CULTURE COMMUNITY GATHER TO MEET, HEAR FROM PROS, & ENCOURAGE EACH OTHER IN THEIR FAITH AND CREATIVE PURSUITS.

👤 PANELISTS INCLUDE CHRISTINA TODD, BRYAN MERO, ERIC JANSEN, JANA E STARK, RALPH MILEY, AND SCOTT SHUFORD.

📍 ROOM: 26AB

SPIRITUAL THEMES IN COMICS

🕒 Saturday, 7:00-8:00 PM

DO MODERN STORIES HAVE A SPIRITUAL CORE? THIS PANEL EXPLORES THE WAY SPIRITUAL THEMES IN TODAY'S MOST POPULAR COMICS, TELEVISION, AND MOVIES IMPACT CONTEMPORARY CULTURE.

👤 PANELISTS INCLUDE JESSICA TSEANG, TRAVIS HANSEN, B. DAVE WALTERS, SCOTT MERCANO, AMEEN BEYDOUN, ALESHA ESCOBAR AND KYLE KEENE.

📍 ROOM 29AB

POP CULTURE AND THE CHRISTIAN CHURCH

🕒 Sunday, 10:00-11:00 AM

HOW EFFECTIVELY IS THE CHRISTIAN CHURCH REACHING OUT TO THE COMIC BOOK, ANIMATION & GAMING CULTURE? WHAT STRATEGIES CAN THE CHURCH USE TO BECOME MORE EFFECTIVE IN CONNECTING WITH THE POP-CULTURE COMMUNITY?

👤 PANELISTS INCLUDE ALEXANDER JAMES, JOE QUEEN, KAYRN KEENE, BRENDAN PROUT, KELLY FELLOWS, AND KYLE KEENE.

📍 ROOM 7AB



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to pick up your free swag and shop!

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Saturday Programs

underwater. Prepare for a deep dive conversation into the depths of how you can capture the best cinematic experience under the sea. *Grand 6, Marriott Marquis San Diego Marina*

2:00–3:00 | Silicone for Faces and Fabrics—Lucia Mason (costume educator, designer), **Marc Salls** (costume and makeup artist), **Jared Salls** (costume artist), and **Sara Najmulski** (costume and makeup artist) discuss how to safely use silicone both on skin and on fabric to create a variety of costume and makeup effects. *Room 3*

2:00–3:00 | The One and Only IDW Artist's Edition Panel—For those who love dramatic inks and original pages, IDW has the perfect addition to your shelf. IDW's Artist's and Artisan Editions collect some of the most iconic runs by popular artists, including Mike Mignola, Todd McFarlane, and Jim Lee. These editions preserve the unique nuances of the original art via detailed scans, effectively putting you in the studio with your favorite illustrator. **Scott Dunbier**, the man responsible for these incredible editions, discusses his future plans for this line of books. *Room 4*

2:00–3:00 | How to Form a Habit of Universe Construction—Nathan W. Pyle will describe the habits that can lead to imagining a new universe. He'll show the inner workings of his comics and reveal his four favorite methods of constant creation and how they helped him make *Strange Planet* and dozens of other things. *Room 7AB*

2:00–3:00 | 35th Anniversary: My Neighbor Totoro—Hirokatsu Kihara (Studio Ghibli production coordinator 1985–1990) tells *Totoro's* story behind Studio Ghibli while showing pieces of original, behind-the-scenes art. *Room 9*

2:00–3:00 | Drawing Dynamic Expression in Your Characters—Ron Lemen (illustrator, instructor, designer) discusses and demonstrates a few tools and tips that will help emphasize the expressions of your characters more effectively. There will be tips on the full body pose as well as helpful tricks and tools with hands and facial expressions. *Room 11*

2:00–3:00 | Spotlight on Victoria Aveyard—*New York Times* bestselling author and master fantasy storyteller **Victoria Aveyard** hosts a program about world building, unlikely heroes, and villain romances. Listen as Victoria discusses her global phenomenon *Red Queen*, and be the first to hear about the explosive finale to her *Realm Breaker* series, *Fate Breaker* (out February 2024). Moderat-

ed by **Maggie Tokuda-Hall** (*Squad*). *Room 23ABC*

2:00–3:00 The Sun: Earth's Superpower—Alex Young (NASA solar scientist), **Kelly Korreck** (NASA solar scientist and eclipse lead), and **Nicki Rayl** (associate director for NASA's heliophysics missions) participate in a discussion moderated by **Denise Hill** (NASA's office of communications) about NASA's missions to better understand our sun and various phenomena of the star, including solar flares, eruptions, storms, and the upcoming 2024 total solar eclipse. *Room 25ABC*

2:00–3:30 | Comics Arts Conference Session #12: The Poster Session—The CAC's poster session gives attendees the opportunity to interact directly with presenters. Come talk one-on-one with these scholars about their projects! **Rebecca C Thompson** (Fermilab) analyzes successful—and unsuccessful—STEM comics in alignment with best practices in education and science communication. **Sydney Heifler** (The Ohio State University) and **Hannah Keller** (The Ohio State University) apply Scott McCloud's principles of sequential artistry to their long-form comic *The Romance of York* to demonstrate how history comics allow for reader engagement in a way that traditional historical scholarship does not. **David Jurvelin** (University of Nevada, Las Vegas) analyzes the Final Girl trope in James Tynion IV and Werther Dell'Edera's *Something Is Killing the Children*. **Amber Hancock** (Bangor University) examines how the artistic styles and story elements of Carol Swain's *Gast* and Denise Mina's *IDP: 2043* portray the complex relationship between place, nation, and identity. **Monica R. Sandler** (University of California, Los Angeles) examines the failed 1978 Comics Creators Guild as a case study to understand the continuing problems of comic creatives today. **Victoria Minnich** (Fishnik.Net!) details how the sequential artistry of "panel shifting" creates visual and conceptual clarity in a larger-form cartoon mural depicting the myriad negative human and environmental impacts of a proposed corporate-scale fish farm off the San Diego coast. **Grace deVega** (San Diego State University) explores how the digital exhibit "Sound of Comics" visualizes sound across multiple comic forms, focusing on music, sound effects, and disability and sound. **Cathy Leogrande** (Le Moyne College) analyzes the content and availability of several recent graphic anthologies that respond to social issues, including Hurricane Maria and mass shootings in Orlando and Las Vegas, and the challenges of inclusion in public school classrooms and libraries. **Noah**

Simonson (Hillsboro School District 1J) presents the Comics Academy, an elementary school club where students learn the medium of comic books and produce their own stories, and provides information to help educators and volunteers start their own clubs. **Barbara Glaeser** (California State University, Fullerton), **Jill Patterson** (OLLI, California State University, Fullerton), **Irene Bourdon**, and **Andrew Sanchez** present the results of a study of Osher Life-long Learning Institute members and older adults (55+) on their knowledge and perceptions of comics and graphic novels, and their reading habits. **Maricela Correa-Chavez** (California State University, Long Beach), **Martha Cordero** (World Fit for Kids), and **Danielle Kohfeldt** (California State University, Long Beach) present results of a survey of comics fans regarding diversity and report that comics fans' responses are similar to other fans, but their participation patterns and demographics differ. **Benjamin Woo** (Carleton University), **Jing Bai** (Carleton University), **Kate Fedchun** (Carleton University), **Aseel Qazzaz** (Carleton University), and **Jen Siushansian** (Carleton University) analyze Comic-Con's publicly available policy statements in the context of other fan conventions and discuss how Comic-Con both resembles and departs from other conventions. And **Josef Benson** (University of Wisconsin-Parkside) and **Doug Singen** (University of Wisconsin-Parkside) identify how whiteness has been defined, transformed, and occasionally undermined over the course of 80 years in comics. *Room 26AB*

2:00–3:00 | 3D Printing and XR: Medicine and Forensics Applications—3D printing and extended reality technologies (e.g., virtual reality, augmented reality, etc.) are rapidly growing in the medical and forensics domain. Nonprofit Rady Children's Hospital—San Diego is home to the Helen and Will Webster Foundation 3D Innovations Lab, which seeks to bridge the gap between these novel image technologies, surgical planning, and novel research. **Justin Ryan**, Ph.D. (lab director and research scientist) will lead a series of short presentations by **Michael Levy**, M.D. (neurosurgeon at Rady Children's), **Joe Mullins** (forensic imaging specialist with the National Center for Missing & Exploited Children), and **Parham Gholami** (innovation engineer and former video game developer). A moderated Q&A session will follow to explore how seemingly sci-fi imaging technologies and video game development expertise can help our most vulnerable patients as well as improve forensics imaging science. *Room 28DE*

2:00–3:00 | Shaping Comics—Comic-Con Special Guests **Janice Chiang**, **Barbara Friedlander**, **P. Craig Russell**, and **Merrie Spaeth** have helped shape the comics industry and the comics you love today. Moderator **Alison O’Toole** (freelance editor) leads them in a discussion of how comics have changed and how they have stayed the same and where they think they will go in the future. *Room 29AB*

2:00–3:00 | Fans Assemble! The Avengers Initiative Marvel Costume Group—The Avengers Initiative is a not-for-profit volunteer fan club dedicated to celebrating the Marvel Universe through costuming. **Mark Chu-Lin** (Avengers Initiative club president) is joined by **Kato Trooper** (Avengers Initiative club executive officer and Avengers Mid-Pacific administrator) and **Jennifer Athey** (California West Coast Avengers chapter leader) to discuss using Marvel costume fandom for fundraising, charity work, and volunteerism. **Natalie Chicas** (Shriners Children’s Southern California certified child life specialist) and **Chantel Rothenburger** (MemorialCare Miller certified child life specialist) share how such volunteers serve pediatric organizations. **Kimberly Yong** (content distributor) and **Goldelini Cafe** (general manager) describe how the group shares Marvel fandom with others. *Grand 10 & 11, Marriott Marquis San Diego Marina*

2:00–3:00 | Make Mine Ultima: Ultima Comics: The Founding Four—Two years in the making, Ultima Comics proudly launches their Founding Four titles with a special print preview exclusive and information on how you can take part, including an update on the finalization of their own in-house distribution strategy. Creators **Francis Szyskowski** (*The Massacre Twins*), **Ams Overton** (*Space Goblins*), **Todd Tochioka** (*Meat Farm*), and **J. C. Christofilis** (*Starving*) are joined by editor **Anthony Ray Bench**. Hosted by Ultima Comics publisher/editor-in-chief **Joshua Waldrop**. *Grand 12 & 13, Marriott Marquis San Diego Marina*

2:00–3:00 | Toy Tubers Unite—Comic-Con is one of the biggest toy and action figure events of the year, with many reveals from toy companies both big and small and featuring the hottest properties. A panel of “Toy Tubers” featuring **“Pixel Dan” Eardly** (Pixel Dan), **Jay Glatfelter** (Geek. Dad. Life.), **The Mad Hatter** (Mad Hatter Reviews), and **Craig Goldberg**, **Abigail Gardner**, and **Jacob Walsh** (Toy Anxiety) break down the biggest toy reveals from this year’s show. *Neil Morgan Auditorium, San Diego Central Library*

2:00–3:00 | Science in Middle-Grade Sci-Fi—Panelists explore the importance of scientific accuracy in middle-grade sf stories and discuss whether it enhances the reading experience or gets in the way of the storytelling process. They will also talk about how accurately portrayed science can serve as a source of inspiration, potentially motivating young readers to become life-long readers of science fiction and even pursue future careers in STEM fields. Featuring authors **Greg Van Eekhout** (*Voyage of the Dogs*) and **Cecil Castellucci** (Flash Facts [Supergirl]) and scientists **Lisa Will** (resident astronomer, Fleet Science Center) and **Ronald Coleman** (Ph.D. in regenerative medicine). *Shiley Special Events Suite, San Diego Central Library*

2:30–3:30 | Hellboy: From Comics to Games—Comics creators **Mike Mignola** (*Hellboy, B.P.R.D.*), **Ben Stenbeck** (*Frankenstein Underground*), and **Tom Sniegoski** (*Young Hellboy*) join members of the team working on the upcoming video game *Hellboy Web of Wyrd*, including **Amanda Kruse** (EP of *Hellboy Web of Wyrd*, head of publishing at Good Shepherd Games) and others to discuss the ever-expanding world of Mignola’s beloved creation, *Hellboy*. *Room 5AB*

2:30–3:30 | Nonfiction Comics: The Future of History-Based Storytelling—Nonfiction comics are one of the fastest-growing segments of comics, so how did we get here, and where are we headed? Join some of comics’ most lauded creators of nonfiction comics, including **Andrew Aydin** (*March, Run*), **Valerie Complex** (*Recognized*), **Joel Christian Gill** (*Stamped*), **Jamila Rowser** (*Wash Day Diaries*), **Hannah Templer** (*Flung Out into Space*), and **David F. Walker** (*Black Panther Party*) for a lively and entertaining discussion on their experiences working on nonfiction comics and what they see happening in the future of nonfiction comics. *Room 10*

2:30–3:30 | Key Frames: Creators Talk Their Favorite Panels in Comics—Some of today’s hottest new creators have been asked to pick a panel from a comic that was most influential on them as readers and one from their own work that they’re proudest of. **Raul Higuera-Cortez** (*San Expedito*), **Curt Merlo** (*That Distant Fire, Gunk*), **Helene Lespagnard**, (The Whimsical Witch Tarot), **Chris Miskiewicz** (*Grateful Dead: Origins, Thomas Alsop*), and **Vincent Kings** (*Time Dog, This Is Where We Fall*) are on hand for a lively discussion of comic craft moderated by podcaster and writer **Adam Greenfield** (*The Written Scene*). *Room 24ABC*

2:30–3:30 | Women on the Dark Side—Whether it’s comic books, novels, or art, these are the women who are creating content that connects with the deeper, darker side of all of us. Panelists include **Debbie Smith Daughe-tee** (CEO, Kymera Press), **Desirée Proctor** (*Nuclear Power*), **Janet Joyce Holden** (*Origins of Blood*), and **Susan Lee** (founder of Women On The Dark Side). Moderated by **Barbra Dillon** (editor-in-chief, Fanbase Press). *Room 29CD*

2:45–3:45 | The Dragon Prince: All Aboard for Season 5—The next chapter of *The Dragon Prince* saga sets sail this July on Netflix. Find out what new adventures await you in season 5, then join the cast, crew, and creators for a special community celebration and open Q&A. (WARNING: To reduce the chance of high-seas hijinks, nautical criminals and/or seafaring ne’er-do-wells will not be admitted.) *Room 6BCF*

2:45–3:30 | Spike & Mike’s All Ages Festival of Animation. *Ballroom 20*

3:00–4:00 | Comics and Other Geek items for the Vision Impaired—Blind and visually impaired people love comics, gaming, TV, movies, and all sorts of science fiction/fantasy/horror artforms just as much as their sighted counterparts. How do they enjoy such things with little or no eyesight? Blind adventurer and unashamed geek **Joshua Loya** (*52 Masters, Miracle in Malibu*) and actor/writer **Scott Brick** (audiobook narration, *Dune*, Shannara series) are joined by actor and audio description advocate **Roy Samuelson** (*Star Trek Discovery, Westworld*) to share what options exist for nonvisual entertainment. *Room 3*

3:00–4:00 | Maggie Thompson Spotlight: Wrangling History (How to Preserve the Past So We Can Read in the Future)—As we lose creators, memories fade, and collectibles are lost or damaged, what can be done to hang onto the creations and establish the facts? **Maggie** is joined by writer and producer **Mark Evanier**, Columbia University comics and cartoons curator **Karen Green**, and Abrams ComicArts editor-in-chief **Charles Kochman**. *Room 4*

3:00–4:00 | Marvel: Next Big Thing—This is the place to be for announcements about the future of the Marvel Universe! Spider-Man’s never had it easy, but what’s coming for him next will shake the wallcrawler to his core. Plus: things are heating up for Guardians of the Galaxy in the throes of the catastrophic Grootfall. And just what is happening in



Saturday Programs

Jonathan Hickman's all-new Ultimate Universe? On hand to discuss all this and more are **C. B. Cebulski** (editor-in-chief), **Nick Lowe** (executive editor), **Zeb Wells** (*Amazing Spider-Man*), **Collin Kelly** and **Jackson Lanning** (*Guardians of the Galaxy*), and others. Attendees will receive an exclusive giveaway! Room 6A

3:00–4:00 | Defiant: The Robert Smalls Story—The unbelievable life of little-known American hero Robert Smalls is memorialized in an inspiring graphic novel, *Defiant*, from Legion M. As an enslaved harbor pilot in Charleston at the height of the Civil War, Smalls pulled off the most audacious heist in history by commandeering a Confederate warship, disguising himself as the captain, and filling it with family and friends to run the naval blockade to freedom in the North. He then became a naval war hero whose example helped convince Abraham Lincoln to accept African American soldiers into the Union Army. And that was only the beginning of the extraordinary life of Robert Smalls. Graphic novel writer **Rob Edwards** (screenwriter of the Academy Award-nominated *The Princess and the Frog*), producer **Marvin Jones** (*Black Lightning*), editor **Chris Robinson** (*Black Panther*, *X-Men*), and artists **Nikolas Draper-Ivey** (*Static Shock*) and **Ray-Anthony Height** (*Midnight Tiger*) talk about the process of adapting Small's amazing story to graphic novel form. Legion M executive **Chris Cooper** moderates. Room 6DE

3:00–4:30 | Scott Shaw's Oddball Comics: The Fan-Favorite Edition—This cartoonist's been presenting Oddball Comics since the early days of Comic-Con and is one of Comic-Con's co-origins, and **Scott Shaw!** knows which memorable funny books get the biggest laughs. But can he demolish 300 vintage comic covers in 90 minutes? Only *The Rifleman* knows for sure! Room 7AB

3:00–4:00 | The Mighty Crusaders—In 1940 MLJ Comics, the company later rebranded as Archie Comics, published *Pep Comics* #1 and created the first patriotic superhero, The Shield. They would go on to create a pantheon of superheroes, including such fan favorites as the Black Hood, Comet, Hangman, and Jaguar, collectively known as the Mighty Crusaders. These heroes' stories have been reprinted in England, France, Germany, and Brazil. They have crossed over to radio, film, and the pulps. Presented here is the 80-year history of the greatest superheroes of the Archie Universe. Moderated by Rik Offenberger (MLJ Companion) with panelists **Dean Haspiel** (*The Fox*), **Andrew Pepoy** (Archie Comics),

Bobby Ragland (AC Comics), **J. C. Vaughn** (Gemstone Publishing), and others. Room 9

3:00–4:00 | The New Comics Career: How to Create Comics Without Gatekeepers—Until recently, there were a few gatekeepers who decided what got published and who got published. That's all been blown up. While those industry giants still exist, there are far more ways to make your comics a reality than there ever have been before. But there's more involved than just making a comic—there's building an audience and a career. **Andy Schmidt** (CEX), **Gamal Hennessy** (*The Business of Freelance Comic Book Publishing*), **Phillip Sevy** (*X-Men Unlimited*), **Kit Caoagas** (*Devil's Due*), and **David Marshall** (EIC at Dark Horse) show how to build your stories and your audience so that you won't need the gatekeepers to tell your stories. Real advice, real talk, about making your own way and making it your way. Room 11

3:00–4:00 | The Worlds We Return To—Whether it's a new installment of a beloved series or a fantastic retelling of a classic tale, these authors keep us coming back for more! **Jacqueline Carey** (*Cassiel's Servant*), **Cory Doctorow** (*Red Team Blues*), **Chloe Gong** (*Immortal Longings*), and **E. K. Johnston** (*Dungeons & Dragons: Honor Among Thieves: The Druid's Call*) discuss what makes stories last and writing the worlds we return to. Moderated by **Matthew Berger** (*Mysterious Galaxy*). Room 23ABC

3:00–4:00 | Writing across Film/TV, Games, and Comics—Film writer/director **Duncan Jones** (*Moon*, *Rogue Trooper*), games designer **Cliff Bleszinski** (*Gears of War*, *Fortnite*), and TV writer **Marc Bernardin** (*Star Trek: Picard*, *Critical Role*) discuss the differences (and similarities) between writing for the screen/the Steam and writing comic books. Moderated by comics and animation writer **Alex de Campi** (*Blade Runner: Black Lotus*; *Dracula*, *Motherf**ker!*). Room 25ABC

3:00–4:00 | Legendary Comics: From Monsterverse to Dune and Beyond—Go behind the scenes with Legendary Comics and learn more about how they make graphic novels related to *Godzilla*, *Kong*, *Frankenstein*, *Trick 'r Treat*, *Dune*, *Enola Holmes*, and many more. Legendary Comics' **Robert Napton** and **Nikita Kannekanti** will delve into declassified materials along with writer **Brian Buccellato** (*The Flash*, *Chicken Devil*), who will share some exciting news! 50 lucky people will have a chance at the end of the panel to receive an exclusive *Godzilla* and *Kong* metal print. Room 28DE

3:00–4:00 | Behind the Scenes of Comics Publishing: A Discussion—Join industry professionals from all sides of comics creation as they discuss the ins and outs of publishing: **Eric Reynolds** (VP/associate publisher at Fantagraphics), **Simon Hanselmann** (*Werewolf Jones & Sons Deluxe Summer Fun Annual*), **Jacq Cohen** (executive director of communications & publicity at Fantagraphics), **Peggy Burns** (publisher of *Drawn & Quarterly*), **Avi Ehrlich** (Silver Sprocket), and **Colin Turner** (Last Gasp). Room 29AB

3:00–4:00 | Hope and Perseverance in Hollywood—Award-winning and groundbreaking actors from your favorite fandoms, shows, and films speak on being pioneers in their field, the struggles they faced, and how they achieved their success to become award winners. **Jessica Tseang** (pop culture historian, The History Channel) interviews legendary talents on their life experience and their advice to all those wishing to become someone great in the entertainment industry. *Indigo Ballroom, Hilton San Diego Bayfront*

3:00–4:00 | Building Your Own Themyscira: Networking in Your Niche—**Jordan Dené Ellis** (Jordandéné, Sartorial Geek), **Mallory Shoemaker** (malarayofsunshine, Adobe), **Matt Cox** (*Puffs*), **Che Grayson** (*Good Deeds*, *Batman Urban Legends*), **Robyn Warren** (Geek Girl Strong), and **Rose Del Vecchio** (FanMailBox) explore the worlds of networking and collaboration while sharing tips on how to start building professional relationships and promote community over competition. *Grand 10 & 11, Marriott Marquis San Diego Marina*

3:00–4:00 | Needful Things: Collecting Stephen King—**Richard Chizmar** (co-author, *Gwendy's Button Box*; owner, Cemetery Dance Publications), **Jonathan Maberry** (author, Joe Ledger Series), **Robert Wiener** (president, Donald M Grant Publisher), **David Williamson** (owner, Bett's Books), **Jerome Smith** (owner TheDarkTower.org), and **Jesse Lankford** (fanboy/moderator) share their passions for collecting rare and limited-edition books by the world's number-one selling horror author, Stephen King. They'll also provide behind-the-scenes information about producing/selling collectible books. *Grand 12 & 13, Marriott Marquis San Diego Marina*

3:00–4:00 | What Am I Doing Wrong?: Makeup Effects—Makeup effects artist **Jeff Barkley** (*Break of Dawn*, *Frost*) discusses and demonstrates some of the most common mistakes people make when working with make-



up effects. He will be joined by professional cosplayers **Trey Barkley** (Bloodfeathercos) and **DesiRee Preston** (Enasnivee) for Q&A during the makeup demo. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

3:00–4:00 | The Future Starts at Comic-Con—Enjoy a lively discussion about how to prepare today's youth for future careers in the creative industry during a recorded episode of The Future Starts with You podcast. Hear about how they are building equitable access to creative careers from panelists **Allison Frenzel** (California Department of Education), **Arabian Prince** (founding member of NWA, songwriter, rapper, producer, futurist), **James Fauntleroy** (1500 Sound Academy co-founder, 4x Grammy Award-Winning singer/songwriter, producer), **Nicole Hendrix** (producer, executive director of the BRIC Foundation, Concept Arts Association), **Matt Waynee** (cinematic arts instructor, LAUSD), and **Emily Schindler** (education director, Comic-Con Museum). Hosted by **Jewyl Alderson** (San Diego County Office of Education) and produced by **Gabriel Diaz** (San Diego County Office of Education). *Neil Morgan Auditorium, San Diego Central Library*

3:00–4:00 | Engineering Superhero Technology—**Chris Garcia** (STEAM professor and middle school administrator) will teach the power of the engineering design process and how it has been used by superheroes like Tony Stark to create groundbreaking technology that saves lives. You'll explore the steps of the design process and see how they apply to real-world scenarios. By the end of the session, you'll have a new appreciation for the critical role engineering plays in creating our modern world and its potential for solving some of our most significant challenges. *Shiley Special Events Suite, San Diego Central Library*

3:15–4:15 | Entertainment Weekly: Bold School—In EW's Bold School series, power players in the entertainment industry share anecdotes about life lessons, how they found their voice, and how to pay it forward. Join a lively discussion among fierce, fearless female and/or nonbinary forces in entertainment, opening up about the power and privilege of taking on roles that redefine the rules, and refusing to yield. *Hall H*

3:30–4:30 | Dave McKean: From DC to AI—Take a look back at **Dave McKean's** 36-year career in comics, books, films, theatre, music, and other creative stuff, collected together in a massive retrospective book from Dark Horse, due out in

November. It covers everything from *Arkham Asylum*, *Sandman*, and *MirrorMask* to *The Magic of Reality*, Bradbury, Blumenthal, Bruford, Rolling Stones, and Harry Potter. Plus: a final terrifying glimpse into the black hole that is artificial intelligence and Dave's recent comic book essay "Prompt: Conversations with AI." *Room 5AB*

3:30–4:30 | Webcomics: Getting your Ideas Out There, Four Panels at a Time—Calling all cartoonists! What does it take to create and maintain a long-running comic strip when the traditional spaces for sequential art are shrinking but the tools of creation have never been more accessible? If you know, please tell us! Cartoonists **J. R. Gervais** (YoungCannibals.net), **Eddie deAngelini** (CollectorsComic.com), and **Alan Troung** (TheMissingDigit.com) will share over three decades of experience and spill the secrets of their greatest successes and failures. Learn how pros and aspirants alike can navigate the waters of establishing a comic strip, drawing in a fan base, and generating revenue from their creations. *Room 10*

3:30–4:30 | Titans of Comic Art: Bringing Legends to Life—What does it take to make your own mark on legendary characters? How do you build an art style that's instantly recognizable? Superstar artist **Jock** and other creators discuss how they bring their own unique perspectives to the biggest characters in comics, from Batman to Judge Dredd. *Room 24ABC*

3:30–4:30 | Comics and Mental Health: Overcoming Depression and Anxiety—How do comics creators deal with depression and anxiety when it steals their motivation? Award-winning creators **Jimmie Robinson** (*Bomb Queen*), **David F. Walker** (*Bitter Root*), **Melissa Pagluica** (*Above the Clouds*), **Jenn Haines** (The Dragon comics shop), and moderator **Natasha Yglesias** (*New York Times* bestselling author) walk you through various steps, support systems, and coping methods to stay creative in comics while dealing with mental health issues. *Room 26AB*

3:30–4:30 | You Got Your Pop Culture in My D&D!—**Chris Perkins** (principal game design architect, Dungeons & Dragons) and **Josh Herman** (principal art director, Dungeons & Dragons) talk pop culture's invasion of Dungeons & Dragons. Learn how the folks who make D&D are teaming up to bring some of your favorite media sensations to your gaming table! *Room 29CD*

3:45–4:45 | Anne Rice's Interview with the Vampire Season 2—The cast and executive producers of *Anne Rice's Interview with the Vampire*—including **Mark Johnson**, **Rolin Jones**, **Jacob Anderson**, **Sam Reid**, **Delaney Hayles**, **Assad Zaman**, and **Ben Daniels**—discuss the upcoming second season. Moderated by **Damian Holbrook** (TV Insider). *Ballroom 20*

4:00–5:00 | Voiceover 101: Make Money Talking!—Do you have what it takes to make a living in the competitive world of voiceover? Come learn from the experts what makes for a successful career (hint: it's not your voice!). Industry veterans **Scott Brick** (*Dune*, *Bladerunner*, *Jurassic Park* audiobooks), **Townsend Coleman** (voice of The Tick, and Michelangelo in *Teenage Mutant Ninja Turtles*), and **Suzanne Elise Freeman** (*Five Nights at Freddie's* and *The Ferryman* audiobooks) will give attendees personal instruction on the nuances needed to make a living by talking. *Room 3*

4:00–5:00 | UDON Entertainment 2023–2024—Celebrating another groundbreaking year of publishing the best video game and anime artbooks and manga from Japan and all over the world, UDON's chief **Erik Ko** and director of publishing **Matt Moylan** announce all the new and exciting projects that UDON is going to offer in the coming months. *Room 4*

4:00–5:00 | Demon Slayer: Kimetsu no Yaiba—Aniplex of America and the cast of *Demon Slayer: Kimetsu no Yaiba* present a discussion of the Swordsmith Village Arc. Featuring **Zach Aguilar** (Tanjiro Kamado), **Abby Trott** (Nezuko Kamado), **Griffin Burns** (Muichiro Tokito), **Kira Buckland** (Mitsuri Kanroji), and **Zeno Robinson** (Genya Shinazugawa). Hosted by **Aiko Makino** (Aniplex of America). *Room 6BCF*

4:00–5:00 | The Forgotten Trio: Colorists, Inkers, and Letterers—**Jessica Tseang** (international comics historian, 2022 Eisner Awards judge), **Jim Thompson** (A People's History of Comics, 2021 Eisner Awards judge), and talents from the Big Two and significant publishing companies focus on the current climate for colorists, inkers, and letterers. They will provide a breakdown of how to get into the industry, what each specific job entails, their current and future projects, and how each experienced veteran had made their career last. *Room 9*

4:00–5:00 | Learning to Draw in the Age of AI—**Wei Xu**, Ph.D. (artist, mathematician,



Saturday Programs

computer scientist, author) will unveil the transformative potential of [+SM]Art (Adding Science and Math into Art). In an era where traditional drawing techniques fall short in the face of AI advancements, Dr. Xu's unique approach, the ABC Method, offers a scientific method that nurtures the development of both hemispheres of the brain. By integrating scientific principles into our artistic practice, attendees will embark on a journey of discovery, unlocking new avenues of creative thinking and honing their skills more efficiently. Dr. Xu will demonstrate how [+SM]Art can empower artists in the age of AI. *Room 11*

4:00–5:00 | Spotlight on Keith Knight—Award-winning cartoonist **Keith Knight** will trace his career from his beginnings creating zines and doing autobio comics in the alt-weekly world to developing the comic strip slideshow he tours across the country and how he created a television series based on his comics and life. Join TBA in conversation with ye olde gentleman cartoonist. *Room 23ABC*

4:00–5:00 | Frank Miller Presents—What's next for first-year intrepid publisher Frank Miller Presents? Come join the main man himself, **Frank Miller**, COO **Silenn Thomas**, publisher **Dan DiDio**, and some of FMP's best and brightest creators as they discuss and tease upcoming stories and take a look under the hat of the FMP Universe! *Room 25ABC*

4:00–5:00 | Vault Comics: The Horror of it All—The Golden Age of Scary Stories—Independent comics have never been more prominent and more diverse. Bold ideas across genres are being released every Wednesday by more publishers than perhaps any other time in the history of the medium. Vault Comics, known for some of the most celebrated science fiction and fantasy, has expanded its reach into horror under their Nightfall imprint and to celebrate is inviting some friends on stage to discuss what makes for the best blood in four colors. Featuring Knotfest's **Ryan J. Downey**, alongside **Tim Seeley** (*West of Sundown*), **Cavan Scott** and **Corin Howell** (*Shadow Service*), **Rodney Barnes** (*Killadelphia, Blacula*), Storm King publisher **Sandy King Carpenter**, **Patrick Kindlon** (*Leaded Gasoline*), and others. *Room 28DE*

4:00–5:00 | Abrams ComicArts—Look forward at the incredible upcoming Abrams titles for fall 2023 and spring 2024, includ-

ing works from **Josh Tuininga** (*We Are Not Strangers*), **Josh Trujillo** and **Levi Hastings** (*Washington's Gay General*), and **Stephan Franck** (*Silver* volumes 1 and 2), along with senior editor **Charlotte Greenbaum** and moderator/editor-in-chief **Charles Kochman**. *Room 29AB*

4:00–6:00 | Creators Assemble: Comics Camaraderie, A Networking Event—Comics creators, publishers, comic shop owners, teachers, and library workers have brought greater acceptance to comics and fan culture. Take a break from hectic convention life to experience "speed dating" style networking with diverse comics enthusiasts from all backgrounds. Participants include **Alex Antone** (Skybound Entertainment), **Heather Antos** (IDW Publishing), **Vince Alvendia** (Egg Drop Ramen Studios), **Matthew Atherton** (CSUSM), **Moni Barrette** (2023 Eisner judge), **David M. Booher** (*Killer Queens*), **J. M. Brandt** (*Swamp Dogs: House of Crows*), **Cherish Chen** (*Massive-Verse*), **Barbra Dillon** (Fanbase Press), **Andi Dukleth** (*Accidental Aliens*), **Kyle Higgins** (*Massive-Verse*), **Phil Jimenez** (*Wonder Woman Historia*), **Nikita Kannekanti** (Legendary Comics), **Mathias Lewis** (Knowwhere Games & Comics), **Hannah Rose May** (*Rogues' Gallery*), **Don Nguyen** (Zoo Magnet Inc.), **Alonso Nuñez** (Little Fish Comic Book Studio), **Morgan Perry** (Skybound Entertainment), **Jack Phoenix** (comics librarian), **Jimmy Purcell** (A3 Publishing), **Erin Snider** (Creators Assemble!), **Charlie Stickney** (*White Ash*), and **Zoe Thorogood** (*Rain*). *Marina D, Marriott Marquis San Diego Marina*

4:00–5:00 | Wellness for Geeks Who Sit—Are you a gamer, writer, cosplayer, artist, or simply someone who spends a lot of time sitting at a desk? **Robyn Warren** (B.S./M.S.Ed., founder of Geek Girl Strong) leads this workshop designed to help you with those aches and pains developed from being hunched over the latest armor build or beating the final boss. You'll leave with new skills in your health arsenal, including mobility stretches, strength movements, and even nutritional tips. Note: This is a seated movement workshop tailored with various body types in mind. *Grand 10 & 11, Marriott Marquis San Diego Marina*

4:00–5:00 | Breaking into the Film Industry: Through Accounting—Have you ever heard of the phrase "Hollywood accounting"? How about being a big-time Hollywood producer? Now you can learn all about it, and the

hard-working people who help big-budget films actually have a budget. Stunts, props, sets, and wardrobe all come with a price. Time is money, and these people know it better than anyone. Find out how to get in and move up in the behind-the-scenes department of accounting. **Juliette Calderon** (C.F.C. Pilot Career Pathways Program graduate) moderates with panelists **Ida Lee Henderson** (founder of School of Production Accounting/ key accountant), **Neil Forcadella** (ITV Studios, VP production finance), **Yuly Springer** (production accountant/ executive producer), **Laura Warner** (production accountant), **Max Bustamante** (founder of Terraform LA/ film producer), **Angela Kent** (assistant accountant), and **Victor Calderon** (accounting clerk). *Grand 12 & 13, Marriott Marquis San Diego Marina*

4:00–5:00 | Selling the Hit: What You Always Wanted to Know About the Stunt Industry (In Memory of Eric Cajuat)—Stunt performers from *Black Panther: Wakanda Forever*, *Avengers: Infinity War*, *Captain Marvel*, *Godzilla: King of the Monsters*, *Walking Dead*, *Agents of Shield*, *MacGyver*, and many more discuss their experiences and offer advice in getting into and navigating the stunt industry in movies and TV, as well as how the industry has changed and is changing. Panelists include **Janeshia Adams-Ginyard**, **Brian Danner**, **Joette Orman**, **Tammie Baird**, **Michael DeCamp**, and **LeRoyall Tutt**. Moderated by **Justin T. Bowler**. *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

4:00–5:00 | Navigating the K-Wave: The Rise of Korean Pop Culture—**Laura Sirikul** (entertainment journalist, Nerds of Color), **Liya M** (podcaster, BOK), and **Jamie Sugah** (editor, The Geekiary) discuss the rise of Korean pop culture in television, movies, and music, chat about the present highlights, and speculate where it may go in the future. Moderated by **Amin Javadi** (editor, A Podcast of Ice and Fire). *Neil Morgan Auditorium, San Diego Central Library*

4:00–5:00 | Comics Change the World: Comics Activism Then to Now—Comics aren't just vehicles for great stories and pictures, they're also powerful tools for changing the world. **Pamela Jackson** (history professor and co-director of the Center for Comics Studies, San Diego State University), **Elizabeth Pollard** (popular culture librarian and co-director of the Center for Comics Studies, San Diego State University), and

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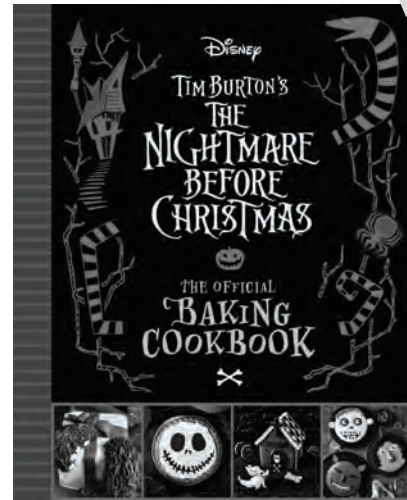
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**THURSDAY, 7/20/23
12:00PM - 1:00PM
ROOM: 32AB**



Learn how Insight Editions creates tarot decks with a pop-culture twist—and win a chance to get a live reading from a tarot expert.

The first 100 guests will get an exclusive tarot card print!

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INSIGHT EDITIONS



Saturday Programs

Betsy Gomez (American Library Association Office for Intellectual Freedom) will lead a discussion of the ways in which comics have been used to address civil rights and social issues since their inception and how they're still being used to address contemporary issues such as censorship, racism, LGBTQ+ rights, and more. *Shiley Special Events Suite, San Diego Central Library*

4:15–5:15 | Transformers & G.I. Joe Return in The Energon Universe—The Transformers and G.I. Joe are back at Skybound, kicking off The Energon Universe! Superstars **Robert Kirkman** (*Void Rivals*), **Daniel Warren Johnson** (*Transformers*), **Joshua Williamson** (*Duke, Cobra Commander*), and **Sean Mackiewicz** (SVP/publisher, Skybound) reveal the secrets behind the most anticipated comics of 2023. *Room 6A*

4:15–5:15 | From The Dark Knight to Count Crowley: David Dastmalchian's Journey from Comic Book Movie Actor to Comic Book Creator—From his haunting debut in Christopher Nolan's *The Dark Knight* to appearances in Marvel's Ant-Man franchise to his beloved portrayal of Polka-Dot Man in James Gunn's *The Suicide Squad* and to the pages of his acclaimed Dark Horse Comics series *Count Crowley*, **David Dastmalchian's** career has been touched by the medium of comics at nearly every page turn. An avid comic book reader since childhood, David wouldn't have it any other way. Join David as he leads the room on a journey from comic book reader, to adapted comic book film/TV star and voice actor, to comic book creator and writer. *Room 6DE*

4:15–5:15 | The Sights and Sounds of Lumpia, The Deep Fried Universe, and Beyond—It takes a village! That's how a delicious Filipino spring roll became a comic book and independent film marvel that found its audience at Comic-Con and stormed movie theaters on its own. The creators behind the award-winning film *Lumpia with a Vengeance* celebrate the 20th anniversary of the original movie (both films are screening on Thursday as part of the Films program) and discuss the importance of representation and community building through every aspect of filmmaking, including the movie's soundtrack and their expanding companion comic book series. Take a peek at what the future holds for the "DFU" (Deep Fried Universe) with **April Absynth** (*Blindspotting*), **Ruby Ibarra** (soundtrack artist), **Earl Baylon** (*Tomb Raid-*

er), **Patricio Ginelsa** (writer/director), **Carlo Ricafort** (*Lumpia*), **Lawrence Iriarte** (producer), **A.J. Calomay** (producer), **Lisa Chong** (producer), **Jeffrey Fulgencio** (artist), **Mike Trias** (soundtrack artist), and some surprise panelists from the galaxy! Moderated by **Winston Emano** (mano Y mano Media). Includes free print giveaway by artist Kristoffer Tolentino. *Indigo Ballroom, Hilton San Diego Bayfront*

4:30–5:30 | Spotlight on Simon Hanselmann—**Simon Hanselmann** (*Crisis Zone*) along with **Josh Pettinger** (*Power Wash*) will be brutally and unrelentingly interrogated by **Jacq Cohen** (Fantagraphics director of marketing and publicity) regarding their new collaborative *Werewolf Jones* book, self-publishing versus the direct market, and more. *Room 5AB*

4:30–5:30 | History of Cartoon Voices—**Keith Scott** is one of the top voice actors and impressionists in Australia, and he's also an expert on cartoon voices for theatrical cartoons in this country. He's making a rare visit to America this year and he'll be talking about Mel Blanc, Daws Butler, June Foray, Walt Disney, and many you've never heard of. Don't miss this rare chance to hear all about how cartoons learned to talk, with not only Keith but also historians **Jerry Beck**, **Leonard Maltin**, and your moderator, **Mark Evanier**. *Room 7AB*

4:30–5:30 | From Concept to Reality: How Costume Design Helped Shape the Second Age of Middle-earth—Explore the fascinating and whimsical process of costume designer **Kate Hawley**, known for her work on Prime Video's *The Lord of the Rings: The Rings of Power*. Learn firsthand about how she designed over 2,000 costumes for the series' inaugural season and the craftsmanship that went into creating the lavish, unforgettable Second Age of Middle-earth. Kate's iconic work has also been seen in such visually spectacular films as Guillermo Del Toro's *Crimson Peak* and Warner Bros.' *Suicide Squad*. Moderated by **Spencer Williams** from The Art of Costume Blogcast. *Room 10*

4:30–5:30 | Hip-Hop and Comics: Cultures Combining—Hip-Hop and comics share numerous connections and exist in constant communication with one another: Rappers and graffiti artists utilize superheroic imagery; DJs and producers create extraordinary universes of sound; comic creators and anima-

tors incorporate Hip-Hop's musical and visual vocabularies; and both forms reconfigure and remix elements, blending styles and genres, and inspiring passionate fanbases. Moderator **Patrick A. Reed** brings together an all-star group to discuss the bonds between these vital artistic cultures. *Room 24ABC*

4:30–5:30 | CGC Grading Standards with Matt Nelson—CGC president **Matt Nelson** delves into the complexities and nuances of the CGC grading standards, the recently released CGC Grading Guide, and future plans for CGC in the certified market. *Room 26AB*

4:30–5:30 | Black Panther: Wakanda Forever: The Art Department—Black Panther will once again descend upon Comic-Con with an inside look from Wakanda Forever's art department. Find out what goes into building the vibrant Afrocentric sci-fi world of Wakanda. Panelists include Art Directors Guild/IA-TSE Local 800 members **Hannah Beachler** (Oscar Award-winning production designer, *Black Panther, Moonlight, Creed*), **Till Nowak** (concept artist, *The Lion King, The Lord of the Rings: The Rings of Power*), **Jason Clark** (art director, *Mulan, Loki*), **Marlie Arnold** (art director, *Godzilla: King of the Monsters, Loki*), and **Tim Croshaw** (set designer, *Guardians of the Galaxy Vol. 3, Aquaman*). Moderated by storyboard artist **Jasmine Alexia Jackson** (*Snow White, Station Eleven*). *Room 29CD*

4:30–6:00 | William Shatner—Description. *Hall H*

4:30–7:30 Mazes Fantasy Roleplaying Actual Play Audience Interactive Event—Save versus death! No one has ever survived a raid on the Murder Mage's Maze—what makes you think you can adventure? Come on down: *you* are the next adventurer trying to defeat the Murder Maze, a super deadly, old-school dungeon in this unique take on an RPG actual play. When one "adventurer" dies, another will rise from the audience to take their place. How long can you stay alive? You have the aid of special guests, your "loyal" henchmen. Hosted by the designer of Mazes Fantasy Roleplaying, **Chris O'Neill** (9th Level Game). Mazes is a return to the classic sword and sorcery dungeon crawler with award-winning, yet delightfully simple modern rules. Are you brave? *Omni Hotel, Omni Grand Ballroom ABC, 4th Floor*

4:45–5:45 | Critical Role: Fireside Chat and Cast Q&A—A fireside chat and short Q&A

session with the founders and cast members of Critical Role, including **Ashley Johnson** (The Last of Us: Parts I & II), **Marisha Ray** (Final Fantasy XV: Comrades), **Taliesin Jaffe** (World of Warcraft), **Matthew Mercer** (The Legend of Zelda: Tears of the Kingdom), **Laura Bailey** (The Last of Us: Part II), **Sam Riegel** (Teenage Mutant Ninja Turtles), **Travis Willingham** (Marvel's Avengers), and **Liam O'Brien** (Star Wars: The Bad Batch). *Ballroom 20*

5:00–6:00 | Writing Unforgettable Action Scenes—Award-winning novelist and former lead fiction writer for Sony's EverQuest Next, **Maxwell Alexander Drake** will help you delve into the heart-pounding world of adrenaline-fueled moments and dynamic battles that will leave your readers breathless. Through a combination of expert tips, real-life examples, and practical exercises, Drake will guide you through the intricacies of crafting action scenes that will grip your audience and keep them on the edge of their seats. *Room 3*

5:00–6:00 | The Art of Board Games with Marco Chechetto—Superstar Marvel artist **Marco Chechetto**, designer **Michael Shinnall**, and CMON COO **David Preti** discuss the importance of choosing the right artwork to bring the most out of a tabletop game and how overall design style can enhance gameplay, enjoyment, and fun! *Room 4*

5:00–6:00 | Social Issues Explored in the Comic Justice—Along with a live drawing demonstration, Taiwan comic artist **Kaizbow** will introduce her work *Justice*, which won the Japan International Manga Award in 2022. Moderator **Hsin-I Chen** (GM of Dreamaker Media, Inc. and Lusasa Animation) will explain the story of *Justice* and the related social issues. Come to get the unique narrative and artistic techniques from Taiwanese comics. *Room 9*

5:00–6:00 | Comic Making for Kids and Teachers—**Craig Knitt** (creative arts specialist for the Boys & Girls Club of Greater Green Bay) walks you through the comic-making process in this fun and engaging workshop. Mr. Craig encourages young artists to use their unique voices to create their own comics and tell their stories. Whether you're a young artist looking to develop your skills or an educator seeking to inspire your students, this workshop is for you. *Room 11*

5:00–6:00 | Hey, That's Just Like Me! When Superheroes Represent Their Readers—

Led by **Barbra Dillon** (editor-in-chief, Fanbase Press), this panel—including **Jordan Hart** (writer, *Ripple Effects*), **David M. Booher** (writer, *Killer Queens*), **John Jennings** (writer, *Silver Surfer: Ghost Light*), **Ashley V. Robinson** (writer, *Jupiter Jet*), and **Jen Troy** (writer, *Assassin G*)—will feature a thoughtful conversation about why the superheroes in comic books must become more representative of their diverse readership, demonstrating examples of mainstream and independent comics that have made positive strides toward reflecting today's society in their creators, stories, and characters. *Room 23ABC*

5:00–6:00 | Development to Distribution: Thinking Outside the Box—**Dawn Higginbotham** (filmmaker and author, Morning Person Pictures, Lucasfilm), **Kumari Bakhr** (post-production producer, author, teacher), **Susan Spohr** (post-production supervisor, author, teacher), **Natalie Ebn** (executive producer, editor), and **Julian Moses** (writer and actress, MidniteMove Productions, Fox) talk about the latest in everything from developing your project to selling it and finding creative ways around the norm. Moderated by **Renee' O'Connor** (*Xena: Warrior Princess*, actress, director, producer). *Room 25ABC*

5:00–6:00 | Black Mask: Debuting Tomorrow's Legends—Black Mask has made a name for itself as the hottest launchpad to debut new talent and as the home for some of the coolest, most provocative comics around, including *BLACK*, *Kim & Kim*, *CALEXIT*, *4 Kids Walk into a Bank*, *Destiny NY*, and *Alice in Leatherland*. Black Mask co-founder **Matteo Pizzolo** (*CALEXIT*, *Rogue State*) joins panelists for a wide-ranging discussion of how new creators and new ideas are changing comics and how you can be a part of it. *Room 28DE*

5:00–6:00 | We Made a Movie in Budapest for \$59K—A pair of inept detectives dream of a more thrilling caseload. Then a dead body turns up and they are accused of murder and pulled into a world of mayhem, torture—and laughs. Learn how the simple concept for the film *D*CKS* became a reality in Hungary for just \$59,000 when you join a panel featuring actors **David Z. Miller** (*Halo*, *Red Sparrow*), **Evelyn Dobos** (*Curtiz*), **Zoltán Simon** (*The Whisky Bandit*) and **Edit Nagyistók** (*Hazug*); director **Stu Gamble** (*Lego Nexo Knights*); producers **Jamie Anderson** (*Gerry Anderson: A Life Uncharted*) and **Judit Romwalter** (*Hat Hét*); and screenwriter **Ernie Altbacker** (*Batman: Hush*), who will moderate the festivities. *Room 29AB*

5:00–6:00 | Preservation of Comic Books and Collectibles—**Christina Bean** (paper conservator, 805 Conservation) will take apart comic book storage, literally. This live demonstration will examine storage options and provide tips for the best care of your comic book collection. **Abby Duckor** (objects conservator, LALA Conservation and Art Services) will discuss the preservation of materials related to comic arts (plastic figurines, cosplay costumes, and movie props), highlighting recommendations for storage and display which will help increase the lifetime of your collectibles. *Grand 10 & 11, Marriott Marquis San Diego Marina*

5:00–6:00 | Breaking and Entering: How to Find Your Path into the Toy Industry—There's never been one straight line to get a job in the toy industry. For decades most people stumbled into the industry in random ways. Now there are degree programs that can help train you for a career in toys, but that is not the only path into the world of toys and collectibles. **Daniel Pickett** (ActionFigureInsider.com, History Channel's *The Toys That Built America*), **Jason Langston** (design director at McFarlane Toys), **Jerry Macaluso** (creative director at Syndicate Collectibles), **Steve Ozer** (manager, global brand marketing at Mattel), **Blaine Rodenbaugh** (product development coordinator at NECA), **Ryan S. Ting** (senior manager global brand development and marketing at Hasbro), and **Kyle Wlodyga** (associate art director at Super7) tell their stories about how they broke into the industry and created the path to their "dream job." *Grand 12 & 13, Marriott Marquis San Diego Marina*

5:00–6:00 | Comics, Music, and Games with Brandon Bloxdorf—**Brandon Bloxdorf** (Apollo City Comics Podcast), **Gabriel Valentin** (creator of Digital Lizards of Doom), **Andi Dukleth** (graphic illustrator), and **Mark Bernal** (publisher of Lesser Known Comics) will discuss how music inspires comics and games. Moderated by **Maxwell Flowers** (co-creator of *Rat Brain Zine*). *Omni Hotel, Omni Grand Ballroom DE, 4th Floor*

5:00–6:00 | Afghan Youth Art and Poetry Exchange—If you could help Anne Frank continue her education, would you? Find out how a group of San Diego students created Flowers for the Future to help Afghan girls continue their education and turned it into an international all-volunteer student-to-student learning platform. If it can be done for



Saturday Programs

Afghanistan, it can be done anywhere! *Shiley Special Events Suite, San Diego Central Library*

5:15–6:15 | Star Wars Outlaws: Becoming the Galaxy’s Most Wanted—Brought to you by Ubisoft and Lucasfilm Games, *Star Wars Outlaws* follows the high-stakes life of rookie scoundrel Kay Vess and her companion Nix in the first-ever open-world *Star Wars* game. **Julian Gerighty** (creative director, Ubisoft), **Steve Blank** (director franchise content and strategy, Lucasfilm), **Navid Khavari** (narrative director, Ubisoft), and voice talent **Humberly González** (Kay Vess), **Dee Bradley Baker** (Nix, Jabba the Hutt), and **Jay Rincon** (ND-5) share more about the galaxy of opportunity that awaits you in *Star Wars Outlaws*. Moderated by **Chastity Vicencio** (Ubisoft News). *Room 6BCF*

5:30–6:30 | Step into Rumpus Room, Mark Russell’s Dark Satire Series—Eisner Award-winning comic creator **Mark Russell** (*Not All Robots, Billionaire Island*) and AWA chief creative officer **Axel Alonso** discuss Russell’s highly anticipated next release, *Rumpus Room*. Created by Russell and artist Ramon Rosanas, *Rumpus Room* tells the story of a technocrat billionaire with a hideous skin condition that can only be treated with a highly illicit face cream that must be . . . harvested. Attendees will get an advance look at *Rumpus Room* ahead of its September release. Moderated by Popverse editor-in-chief **Chris Arrant**. *Room 5AB*

5:30–6:30 | Developing Indie TV/Film for Streamers—**Brian A. Metcalf** discusses creating indie content and his new TV show *Underdeveloped* for streamers/distributors with fellow actor/producers **Thomas Ian Nicholas** (American Pie films) and **Kelly Arjen** (Adverse). *Underdeveloped* Actors **Tom Arnold** (*True Lies*), **Mark Pellegrino** (*Mulholland Drive*), **David Henrie** (*Wizards of Waverly Place*), **David Koehler** (*The Office*), **Samm Levine** (*Inglourious Basterds*), **Shelley Regner** (*Pitch Perfect*), **Luke Edwards** (*Little Big League*), **Jason Faunt** (*Power Rangers Time Force*), **Charlene Amoia** (*How I Met Your Mother*), and **Lulu Jovovich** will be joining in the discussion. Moderated by **Victor Dandridge**. *Room 6A*

5:30–6:30 | Legend of the White Dragon—Come celebrate Jason David Frank’s legacy with *Legend of the White Dragon*! See an ex-

clusive clip of the highly anticipated film, along with a Q&A with select cast members afterward. Panelists include **Aaron Schoenke**, **Sean Schoenke**, **Jenna Frank**, **David Ramsey**, **Mark Dacascos**, **Ciara Hanna**, **Jason Faunt**, and **Christopher Jay**. *Room 6DE*

5:30–6:30 | No Man Am I: The Women of Middle-earth—J. R. R. Tolkien’s legendarium is vast, impressive, and has made an indelible mark on literature. But *The Hobbit* and much of *Lord of the Rings* can feel like a “Males Only Club.” While the Professor didn’t write many women, those he wrote were incredibly powerful and influential characters such as Galadriel, Éowyn, and Lúthien. Please join the internet’s longest-running Tolkien community, TheOneRing.net (TORn), for an in-depth discussion about the women of Middle-earth. With **Kellie M Rice** (co-author, *Middle-earth Script to Screen*), **Kaitlyn Facista** (Tea with Tolkien), and **Cathy Udovch** (special events coordinator at TheOneRing.net) moderated by **Justin Sewell** (producer of TORn Tuesday). *Room 7AB*

5:30–6:30 | Star Trek: The Art of Neville Page—Concept artist **Neville Page** discusses his incredible career with *Forbidden Planet* TV’s **Andrew Sumner**. As a visionary creature designer, Neville has applied his considerable expertise to the creation and development of the aliens of the *Star Trek* universe. From the movies *Star Trek* (2009) through to *Star Trek: Beyond* (2016), as well as the shows *Star Trek: Discovery* and *Star Trek: Picard*, Page’s incredibly detailed and intricate work has yielded some of the franchise’s most memorable characters! *Star Trek: The Art of Neville Page* from Titan Books is a stunning retrospective celebrating all of Neville’s fantastic *Star Trek* creations—and debut copies will be available at the show! *Room 10*

5:30–6:30 | Everyone’s a Critic: Being a Journalist in an Online Age—The past decade has seen an explosion in the scope of journalism—from the rise of citizen journalism to blogging to vloggers, podcasters, and online-only news sources. This panel of writers and hosts from CBR, Geek Magazine, Nerdbot, Digital Bits, Bleeding Cool, Film Threat, and others will talk about the roles new media play between their readers and the industries and communities they serve. Topics will include varying levels of informality versus classic ideas of professionalism, show-specific

outlets versus general news sites, and more. *Room 24ABC*

5:30–6:30 | Creating Comics: Advice from the Pros—Prolific independent comic creators **David Avallone** (*Elvira*), **Jules Rivera** (*Mark Trail*), **Blake Northcott** (*Everglade Angels*), **Dave Dwonch** (*Jenny Zero*), **David F. Walker** (*Bitter Root*), and **Ryland Grant** (*The Jump*) discuss breaking into indie comics, staying in and everything in between. Followed by a Q&A session moderated by **Terry Mayo** (*The Wicked Righteous*). *Room 26AB*

5:30–6:30 | Adapting Comics to TV and Film—Film and TV creators including **Burk Sharpless** and **Matt Sazama** (Netflix’s *Lost in Space, Madame Web*), **Stephanie K. Smith** (*Lore Olympus*), and **Chris Black** (*Godzilla, Outcast*) discuss bringing some of our favorite characters and stories from the printed page to the film and TV screen. Moderated by **Jonathan London** (host of *Geekscope*). *Room 29CD*

6:00–7:00 | How to Craft Complex and Diverse Characters: Unleashing Representation—Explore crafting narratives that challenge preconceptions and foster empathy, celebrating the tapestry of diverse identities. Gain invaluable insights and strategies, and amplify underrepresented voices from **Mark Nazal** (Diwata Komiks), **Liam Coballes** (Vinland Saga S2 Dub), **Tara Madison Avery** (Stacked Deck Press), **Ariel Landrum** (LMFT), **Dr. Elizabeth Smith Han**, and moderator **Lorran Garrison** (Little Brainstorm). Embrace diversity, defy stereotypes, and shape the future of storytelling! There will be giveaways! *Room 3*

6:00–8:00 | Out in Comics: Year 36—The comic world’s longest-running panel is back for its 36th record-breaking year. The Comic Book world has become a celebrated part of the Pop Culture world. LGBTQ comics and graphic novels for all ages are being produced and acclaimed in incredible numbers, and queer characters are finally starting to show up in genre movies and TV shows. And yet, in our politicized and polarized world, LGBTQ comics and graphic novels and LGBTQ characters in popular media are facing more censure and opposition than in previous years. This means that telling stories of queer characters of diverse backgrounds and identities is more important than ever before. Join

Prism Comics, moderator **Andy Mangels** [he/him/his] (the founder of the “Out in Comics” panel; bestselling author of *Wonder Woman ‘77 Meets The Bionic Woman*, *Star Trek* and *Star Wars* books and comics) and special guest panelists as they discuss what being “Out In Comics” means now and in the future. Panelists to be announced. *Room 4*

6:00–7:00 | The Frazetta Legacy and the Future of the Frazettaverse—Legendary artist Frank Frazetta left us in 2010 but the power of his imagination lives on! This panel looks back at Frazetta’s impact on art, illustration, heroic fantasy and film, and looks ahead to the awesome future of the Frazettaverse in comics, books, entertainment and the new museum in Florida. Join Frank’s granddaughter **Sara Frazetta** (FrazettaGirls), Eisner Hall of Fame artist **Bill Sienkiewicz**, Dynamite Comics chief **Nick Barrucci**, and renowned illustrator **William Stout**, moderated by **Rob Salkowitz** (Forbes). *Room 9*

6:00–7:00 | Life Drawing on the Go!—Artists **Don Nguyen** (Upper Deck Marvel WandaVision, L.A. City College instructor), **Christie Shinn** (CAPS president, HoraTora Studios), **Maxi Rodriguez** (Kasuto Productions, *Chubby Bunny*), and **Marcus Newsome** (Lightning Strike) lead artists in a life-drawing session featuring cosplayers **Bettie Geek**, **Khanya Cosplay**, **Lady Toxie**, **Nicholas Bouzikian** (Nerd Mafia, Los Angeles Ghostbusters), and **Sir Hubbington**. Moderated by **Andres J. Salazar** (*Cannibals on Mars*, *Pariah*, *Missouri*). Bring your drawing tools whether it be digital or analog. All skill levels are welcome! *Room 11*

6:00–7:00 | The Science (and Schmience) of the Arrowverse—As *The Flash* TV series races to its finish line, revisit the Arrowverse from its beginning in *Arrow* through *Legends of Tomorrow*, *Supergirl*, *Superman & Lois*, and more with an exploration of the science, science fiction, and fantasy behind these great stories. How do the writers and showrunners address superspeed, superstrength, time travel, psychological science, and how a hero can fly? Do they make it all up, look up the real science, and find a creative mix somewhere in between? **Dr. Travis Langley** (*Batman and Psychology*, *Spider-Man Psychology*) asks a panel of experts how—and if—any of it might work: **Jonathan Butler** (*The Flash*), **Deric A. Hughes** (*Arrow*, *Quantum Leap*), **Kristi Korzec** (*Superman & Lois*), **Ray Utar-**

nachitt (*DC’s Legends of Tomorrow*), **Janina Scarlet** (*Dark Agents*), and maybe a surprise guest or two. *Room 23ABC*

6:00–7:00 | Who Says Romance Is Dead? A Look At The Past, Present, and Future of Romance Comics—Eisner Hall of Fame inductee **Trina Robbins** (*Misty*), history of comics professor **Michael Dooley** (Loyola Marymount), romance comics expert **Sydney Phillips** (Oxford University), and underground comix creator **Bruce Simon** (Kitchen Sink) discuss the rich history of romance comics and how the genre is making a comeback today in a panel moderated by **Fantastic Franky** (Heroic Girls). *Room 25ABC*

6:00–7:00 | Spanish Comic Artists Crossing the Atlantic—Working for Marvel Comics or DC Comics is a dream for many artists worldwide. **Belén Ortega** (Spanish comic artist), **Pepe Larraz** (Spanish comic artist), and **Álvaro Martínez Bueno** (Spanish comic artist, Eisner Award 2022) will discuss their path, their achievements, and personal experience in one of the largest comic markets in the world moderated by **Esther Claudio** (postdoctoral fellow for the “Racial Reckoning through Comics” Mellon Sawyer seminar at the University of Iowa). *Room 28DE*

6:00–7:00 | Black Heroes Matter: The Future of Black Creativity—Black Heroes Matter has a dynamic dialogue highlighting the vibrant trajectory of Black creative expression and the importance of how authentic representation in pop culture should be framed for the future. **Ryan Benjamin** (artist, *Star Wars*, *X-Men*), **Davina Mackey** (director of Q&A, Playstation), **Sanford Greene** (artist, *Bitter Root*, *Spider-Verse*), **Travis Williams** (head of production, Meta Publishing), **Charles Babb** (producer, Meta Publishing), and **Carl Varnado** (moderator, Knarrative, Black in Gaming) discuss the role emerging technology plays in creativity, and how Black creators are revolutionizing media from comics to video games. *Room 29AB*

6:00–7:00 | True Crime in Comics—The Cereal Killer Duo **Anastasia Washington** and **Maria Spiridigliozzi** and guest panelists **Melissa Howland** (We are movie geeks) and **Sean Owens**, **David Crownson** (Kingwood Comics), and **Samantha Hale** (Horror Nerd) discuss true crime in comics. An interactive panel with guests, trivia, prizes, and yes . .

. cereal! *Grand 10 & 11, Marriott Marquis San Diego Marina*

6:00–7:00 | The Psychology of Heroes versus Villains—Do you prefer the hero . . . or the villain? Where’s the line between hero, antihero, and villain? Consider how Lex Luthor can manipulate the world to be against Superman; Deadpool can crack a joke while killing a room full of armed men; and Ursula can lure Ariel into giving up her voice. Some origin stories, like that of Harry Potter, are filled with trauma and emotional heartbreak, but who is the real villain of the story? Voldemort? Draco Malfoy? Dolores Umbridge? Some villains, like Agatha Harkness and Umbridge, use emotional intelligence (EQ) to manipulate others. The psychological themes of EQ and empathy are often discussed in terms of building strong relationships and being a great leader. Although these are not usually traits we associate with villains, it questions how they factor into the fans who love (or hate) them and if villains are perhaps emotionally manipulative or simply emotional victims acting out. Researchers **Dr. April Fugett** (professor of psychology, Marshall University), **Dr. Britani Black** (assistant professor, Marshall University School of Medicine), **Dr. Keith W. Beard** (professor of psychology, Marshall University), and **Morgan Kinsey**, M.A. (graduate student, Marshall University) examined psychological measures of EQ, empathy, attachment, and personality in the context of preferences for (or against) some of pop culture’s most notorious baddies (and their partnered heroes or antiheroes). The research results will be discussed to understand better why we may connect with the less-than-heroic characters over others. *Grand 12 & 13, Marriott Marquis San Diego Marina*

6:30–7:30 | The FX of Doctor Who: You Can Do This!—Doctor Who has been an icon of science fiction for 60 years! In all that time, the wizards in their visual effects department have shown us the impossible on microscopic budgets. **Geoffrey Mark** (*Raised by Wolves*, *The Orville*) moderates a panel made up of effects luminaries **Jim Davidson** (*T-2*, *Batman Returns*), **Ian Hunter** (*Interstellar*, *Inception*), **Tom Griep** (*Total Recall*, *Independence Day*), **Chris Simmons** (*iRobot*, *Independence Day*), and **Laurah Grijalva** (*A.I.*, *Apollo 13*). They will be shown a clip from classic *Doctor Who* episodes and challenged to re-create those effects with household materials. Learn how to re-create those effects yourself from these



Saturday Programs

professionals of cinematic prestidigitation, utilizing dubious means and materials. This panel will include a world-first announcement! *Room 5AB*

6:30–8:30 | Babylon 5: The Road Home—Warner Bros. Discovery Home Entertainment marks the 30th anniversary of the beloved sci-fi saga with the World Premiere of the all-new original animated movie *Babylon 5: The Road Home*. Travel across the galaxy with John Sheridan as he unexpectedly finds himself transported through multiple timelines and alternate realities in a quest to find his way back home. Along the way, he reunites with some familiar faces while discovering cosmic new revelations about the history, purpose, and meaning of the Universe. Following the screening join the cast and filmmakers for a lively panel discussion and audience Q&A. Produced by Warner Bros. Animation, *Babylon 5: The Road Home* will be available to own on Digital, 4K Ultra HD Blu-ray and Blu-ray on August 15, 2023. *Room 6BCF*

6:30–7:30 | Enter the Latina Superhero—**Debra Moore Muñoz** (co-EP of *Mayans, MC*), **Moises Zamora** (showrunner of Netflix's *Selena* series), **Judalina Neira** (writer on *The Boys* and *Flash*), **Gabriela Lugo** (producer of *Palm Springs*), and **Kayden Phoenix** (creator of *A LA BRAVA*) access how to bring Latina superheroes into the entertainment industry. These industry panelists will partake in a Q&A session moderated by **Christene Seda** (writer). *Room 7AB*

6:30–7:30 | Success Through Failure in Content Creation—The Weekly DLC (**Daniel Jang**, **Kurosh Jozavi**, and **Daniel Vargas**) comes together for an honest and uplifting talk on content creation in the pop culture space, how to find success through failure, and what it takes to create your own opportunities for success. With guests **Joanna Leack** (artist, *Here Comes the Nerd*), **Alix Catherine** (host, *The Welcome Party*), and **JPG** (pop culture consultant, *InterMyth*), this panel will cover content workloads, survival tips, and personal anecdotes to help both beginners and veterans in podcasting and content creation. *Room 10*

6:30–7:30 | Magic: The Gathering Panel, Blogatog Live—Magic head designer **Mark Rosewater** presents this one-man program in which he re-creates his daily blog, answer-

ing the audience's questions about the making of the popular trading card game. *Room 24ABC*

6:30–7:30 | The Changing Contexts of Asian American Narratives in Comics and Graphic Novels—Comics creator and Eisner-Award winner **Pornsak Pichetshote** (*The Good Asian*, *Infidel*), comics creator **Eric Nguyen** (*White Savior*) and educators **Dr. Mark Martell** (University of Illinois, Chicago), **Rod Santos** (Contra Costa College), and **Windi Sasaki** (University of California, San Diego) discuss the impact of traumatic events such as the COVID-19 pandemic and anti-Asian hate on how readers contextualize Asian American graphic novel and comic book narratives, like *The Good Asian*. Moderated by **Dr. Dawn Lee** (San Jose State University). *Room 26AB*

6:30–7:30 | Why Your Kids Love Anime and Manga: The Hero's Journey—**Dame Scarlet Aznable** (*Scarlet Rhapsody: Convention Tea*), **Ramses Rivera** (*Saint Seiya Cosmocast*), and **Jared Griego** (*Dapper Bard's Tavern*) present what makes anime and manga protagonists like *Tanjiro Kamado*, *Midoriya Izuku*, *Goku*, and *Sailor Moon* unique and appealing to younger generations of fandom. *Room 29CD*

6:45–7:45 | Critical Role: Making Candela Obscura—The cast and friends of *Critical Role* including **Taliesin Jaffe** (*World of Warcraft*), **Marisha Ray** (*Final Fantasy XV: Comrades*), **Robbie Daymond** (*Demon Slayer*), **Laura Bailey** (*The Last of Us: Part II*), **Anjali Bhimani** (*Ms. Marvel*), **Matthew Mercer** (*The Legend of Zelda: Tears of the Kingdom*), and **Ivan Van Norman** (head of *Darrington Press*) discuss the making of *Candela Obscura* including the show, the game, and a whole new intriguing world. *Room 6A*

6:45–8:45 | Ponyo 15th Anniversary Screening, Hosted by Hot Topic—Dive in with *Hot Topic* for a special 15th-anniversary film screening of the heartwarming modern classic *Ponyo* from Hayao Miyazaki and Studio Ghibli. *Room 6DE*

7:00–8:00 | Proper Pitching and Promoting Yourself—**Bryan "Kaiser" Tillman** (CEO and Art Director for *Kaiser Studio Productions*, *Dark Legacy*, and *Ninja Empire*) and **Andrew Tillman** (Independent Game Designer)

bring this popular panel for its 15th year and it is bigger and better than ever. The *Proper Pitch* and *Promote Yourself* panel brings a combination of entertainment and education to one of the most important and under-discussed topics of the Entertainment Industry. In this panel, you will learn about presentation, body language, elevator pitches, standing out, interview skills, and how to make an opportunity when there isn't one even during and after a global pandemic. This year's lecture will explore and demonstrate the proper way to pitch and promote yourself and your product. *Room 3*

7:00–8:00 | The Buzzy Books of 2023—The penguins are in the house and they have the perfect new book rec for you! Join Penguin Random House staff **Brittanie Black** (publicist, PRH Audio), **Lili Feinberg** (publicity manager, Random House Children's Books), **Stephanie Felty** (publicist, Berkley), **Vedika Khanna** (senior editor, Ten Speed Press), **Matthew Sciarappa** (marketer, Knopf Doubleday), and **Megan Tripp** (assistant director of social media, Random House) as they preview the buzziest books of the year! Moderated by **Marc Thompson** (PRH audiobook narrator). *Room 9*

7:00–8:00 | Make Your First Video Game!—Consider this your intro tutorial on game development. In this workshop taught by award-winning narrative designer **Geoffrey Golden** (*Murder in the Alps*) and veteran game designer and creative director **Spencer Yip** (*Fallen Legion*), the duo will teach you the basics of making games in Ink. The free, simple scripting language lets users create branching narratives that become the basis for visual novels, text adventures, RPGs, and more. The audience will create a simple game together and export it for the web, then the designers will give you the resources to take your ideas to the next level. *Room 11*

7:00–8:00 | Science of Spider-Man—This panel will focus on the biology and physics of *Spider-Man*, combining people who are very knowledgeable about the comics—**TJ Shevlin** (2023 Eisner judge, comic enthusiast) and **Alonso Nunez** (executive director, Little Fish Comic Book Studio)—with scientists that understand the limits of the biology (**Ronald Coleman**, Ph.D., regenerative medicine) and physics (**Chelsea Ballinger**, physicist/engineer). Starting with the mutations induced by



Visit the Candlewick Press booth at San Diego Comic-Con for daily giveaways, raffles, and author and illustrator appearances!

Booth #1506—Find us in the aisle between the B1 and B2 Entrances!

SIGNINGS!



MATT TAVARES

Friday, July 21, at 11:30 am

*First 50 people will receive a copy of *Hoops*!



MAGGIE TOKUDA-HALL

Friday, July 21, at 1:30 pm

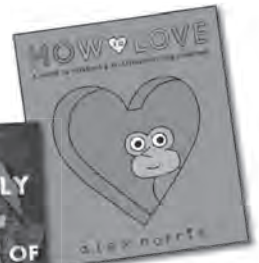
*First 50 people will receive an ARC of *The Siren, the Song, and the Spy*!

GIVEAWAYS!



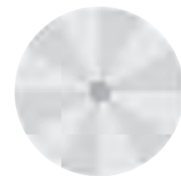
... and more!

Grab ARCs of these upcoming books!



Join Us for Princess Power Hour!

Win Princess in Black T-shirts, tote bags, enamel pins, signed books, and more!
Saturday, July 22
3:00–4:00 pm



Spin the Wheel!

Win prizes every day at 10:00 am and 3:00 pm at our booth!
*Limited to 50 people

For a complete listing of giveaways and signing times, stop by our booth or follow #CandlewickSDCC on social media, @Candlewick on Twitter, and @candlewickpress on Instagram and TikTok!



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Saturday Programs

the radioactive spider that bit him, through the genius of his web slingers, the scientists and Spider-Man lore experts will explore the things that are possible, the things that are impossible, and the things we just can't know.

Moderated by **Jonathan Bacon-Liu** (host of All the Time We Have Podcast). *Room 23ABC*

7:00–8:00 | Lawyermania: Guardians of the Law—It's time to shrink down complex legal issues from *Guardians of the Galaxy Vol 3* and *Ant-Man and the Wasp: Quantumania* with lawyers and judges! What was the legal justification for the Council of Kangs to sentence Kang the Conqueror to the Quantum Realm? Did Kang and Janet Van Dyne have an enforceable contract to repair Kang's ship? Was there a deed of title for the sale of Knowhere? Is building a city in the corpse of a Celestial desecration of a corpse? Join our team of legal heroes for their analysis of the latest films in the Marvel Cinematic Universe, featuring judge **Carol Najera**, **Crystal Swanson**, **Stephen Tollafield**, and **Joshua Gilliland**. Panel organized by The Legal Geeks. *Room 25ABC*

7:00–8:00 | Making a Living in Pop Culture—Curious what it's like when "pop culture is your job?" **Brayton Carpenter** (owner Legendary Costume Works), **Caius Mann** (SPFX *Suicide Squad*, *Haunted Mansion*), **Andi Sowers** (SPFX *Werewolf By Night*, *Creepshow*), **Heath Hammond** (Sideshow Collectibles, themed figure artist), **Rusty Locke** (actor, stunt performer), **Spencer Brinkerhoff III** (illustrator Lucasfilm, *Drawing is Simple*), **Joe Deese** (specialty costume fabricator *Obi-Wan Kenobi*, *The Boys*), and **John Harrington** (propmaster *Timeless*, *Amazing Stories*) reveal the triumphs and challenges of a career path dedicated to creating the worlds we all love and enjoy. Session/ Q&A moderated by **Amy Carpenter** (owner, Legendary Costume Works). *Room 28DE*

7:00–8:00 | Spiritual Themes in Comics—As spiritual themes continue to be an essential component in comics, television, and movies such as *The Mandalorian*, *Loki*, *Ms. Marvel*, *Moon Knight*, and *Doctor Strange in the Multiverse of Madness*, this panel will examine how these themes continue to influence the entertainment industry and the culture at large. Panelists include **Jessica Tseang** (historian), **Travis Hansen** (Beanleaf Press), **B. Dave Walters** (actor/writer), **Scott**

Mercano (Diablo Publishing), **Ameen Beydoun** (*Habibti Pada*), **Alesha Escobar** (fantasy author), and **Kyle Keene** (moderator). *Room 29AB*

7:00–8:00 | When Pop Culture Faves Become Problematic—There are so many classic shows and movies that we remember fondly, but when we look back . . . well, there may be more cringing in 2023. We keep growing and learning, so how do we process pop culture — even when it's genius — that's stuck in time? We talk with a diverse panel of creators about media that hasn't fully held up. Join the conversation with **Tilly Bridges** (*Begin Transmission: The Trans Allegories Of The Matrix*), **Meghan Fitzmartin** (DC Comics, *Supernatural*), **Javier Grillo-Marxuach** (*Lost*, *Children of Tendu* podcast), **J. Holtham** (*Supergirl*, *The Handmaid's Tale*), **Justin Peniston** (*Sonic Prime*, *Hunter Black*), **Nadia Vasquez** (*Prolly Shoulda Known Better* podcast, *Conan*), and moderator **Mike Roe** (*The 30 Rock Book*, journalist). *Grand 10 & 11, Marriott Marquis San Diego Marina*

7:00–8:00 | Boldly Go: The Psychology of Star Trek: Picard—**Dr. Drea Letamendi** (psychologist at UCLA, host of The Arkham Sessions Podcast) and **Brian Ward** (host of The Arkham Sessions Podcast) take a deep dive into the psychology of *Star Trek: Picard's* final season with showrunner **Terry Matalas** and actor **Todd Stashwick**. This lively conversation will celebrate what makes Trek both illuminating and entertaining and will cover powerfully emotive themes such as resilient leadership, family conflict, and finding purpose in the face of failures, risks, and dangers only imagined in the final frontier. *Grand 12 & 13, Marriott Marquis San Diego Marina*

7:30–8:30 | Empowering Diverse Storytellers/Celebrating Inclusion & Equality—**Andres Useche** (he/him; writer, director, producer *Sunflowers In the Night*), **Amanda Conner** (she/her; artist/writer *Harley Quinn*, *Vampirella*) **Bryan Edward Hill** (he/him; writer for TV's *Titans*, *Blade Comics*), **Ho Che Anderson** (he/him; *King: A Comics Biography*, *Luke Cage*, *Godhead*), **Darick Robertson** (he/him; co-creator, co-executive producer, artist, *The Boys*, *Transmetropolitan*), **Jimmy Palmiotti** (writer, and producer, *Injustice Gods Among Us*, *Marvel Knights*), **Joanna Blackhart** (they/them; game developer; disability,

accessibility, and inclusion specialist), and **Daniela Munoz-Useche** (she/her; cinematographer, *The Flame You Keep*) dig into how filmmaking, comics, games and transmedia can give voice to underrepresented folks and seek greater justice, empathy, and equality. This presentation includes a short screening and Q&A. Moderated by 4GQTV's **Carlo Pascale** (he/him; producer/bylines: *Wired*), **SupraGee** (The Otaku Fix), and **Paris Lockhart** (he/him; senior program manager, Xbox). *Room 5AB*

7:30–8:30 | Live Celebrity Gameshow: ITATY-WOYCTSATATIWOMC—"Is The Answer That You Wrote On Your Card The Same As The Answer That I Wrote On My Card" pays homage to the original Hollywood game show, *The Match Game*. Watch two contestants try to win by matching wits with celebrated talent including some of the most iconic voice-over artists in the industry. Check back on the app for an updated list of panelists. Past panelists have included Maurice LaMarche (*Pinky & The Brain*, *Futura-ma*), Tom Kenny (*Sponge Bob Square Pants*), Tara Strong (*Batgirl*), Richard Horvitz (*Invader Zim*), and Cissy Jones (*The Owl House*). *Room 7AB*

7:30–8:30 | Battle Brackets: Best Pixar Characters—The hosts of The Welcome Party (**Alix Catherine**, **Cole Garrison**, and **JPG**) cordially invite you to our comedy March Madness-style bracket, choosing the best Pixar characters in pop culture! Joined by **Kayla "Dom" Soto** (actor and content creator) and **Kat Alysha** (actor, content creator, and host, *Gallifrey Gals*), they'll use their debating skills and little-known-facts to sway panelists and audience members alike. Want to see if Woody can round up a win, or if Dory can remember her way out of the first round? Audience participation is welcome and will also help decide tiebreakers! *Room 10*

7:30–8:30 | 3d Printed Action Figures—Do you have a 3d printer and want to know what the next big thing is? Look no further! In this panel, **Mike Syfritt** (CEO, HTB Toys), **Esteban Cifuentes** (Donman Art), and **Adam Rodriguez** (Designer) will be introducing you to the world of action figure 3d printing. With the amount of content out there from indie comics to custom artworks, the sky is the limit to what can be made with a desktop 3d printer. Learn the basics of 3d printing from modeling to the best printers to use for each

action figure application. Stay till the end for some really cool giveaways. We will be giving out free STL models to get you started with your own printed action figures. *Room 26AB*

7:30–8:30 | Nothing Topps Dinosaurs Attack! Cards—In 1988 Topps released a dinosaur-themed card series that sacrificed scientific accuracy for over-the-top action, violence, and gore. Fans of B-movies and dinosaurs were never the same! **Greg Goldstein** (IDW Publishing, Topps) and **Matt Corrigan** (the Launchpad Podcast) discuss their favorite cards from this memorable set while **Dr. Ashley Poust** (paleontologist for San Diego Natural History Museum) separates fact from fiction. Matt and Greg will also show off original art produced for the series 35 years ago! *Room 29CD*

8:00–9:00 | The MacGyvers of Medicine—**Johnny Kolasinski** and **Dr. Jackson Vane**, the creators of Hi Everybody! A Bad Medicine Podcast, have assembled a crack team of medical experts, including **Dr. Ewa Farrelly** and **Dr. Greg Winter**, to showcase what Hollywood gets right and wrong about medicine and how the body works. *Room 9*

8:00–9:00 | Trivia for the Rest of Us—Everyone is welcome, appropriate for all ages. Use your own device to play in this inclusive, open, online session covering topics like superheroes, video games, monsters, princesses, Stan Lee, and more! Winners will receive prizes. Featuring **Debbie Kunes** and **Jeff Kunes** (directors), **Owen Kunes** (monitor), **Tyler Kunes** (creator), **David Fong** and **Karen Huong** (producers), **Anastasius Tselios-Valles** and **Zoe Jirgen-Smalla** (research), **Kathy Hom** and **Bryan Fu** (tech), and **Hong Han** and **Chang Wei** (development). *Room 23ABC*

8:00–9:00 | EC Fan-Addict Club 10th Anniversary—Hosts **Thommy Burns** (*EC Covers Artist's Edition, Man and Superman and Other Stories by Harvey Kurtzman*) and **Josh Burns** (co-founding admin of the EC Fan-Addict Club), and noted EC historians **Grant Geissman** (*The History of EC Comics, Tales of Terror! The EC Companion*), **Bill Leach** (*Horror From The Crypt Of Fear*), and **S. C. Ringgenberg** (*Al Williamson: Hidden Lands*) celebrate 10 years of the EC Fan-Addict Club on Facebook in a lively session moderated by **J. Michael**

Catron (senior editor, *The Fantagraphics EC Artists' Library*). *Room 24ABC*

8:00–9:00 | Things Could Be Worse—What draws readers to books that offer even darker scenarios than real life's news—and how can those works provide catharsis and hope and other positive effects? Take a walk on the dark side with **Tananarive Due** (*The Reformatory*), **C.J. Leede** (*Maeve Fly*), **Meriam Metoui** (*A Guide to the Dark*), **Chuck Tingle** (*Camp Damascus*), and **Danielle Valentine** (*Delicate Condition*), guided by bookseller **Maryelizabeth Yturralde**. *Room 25ABC*

8:00–9:00 | ComicLab . . . Live!—**Dave Kellett** and **Brad Guigar** host a laugh-filled live presentation of their popular podcast, *ComicLab!* Every week for five years, this dynamic duo has shared their tips and tricks for cartooning as a pro. So pull up a chair and join these four-time Eisner-nominated friends as they talk about the ins and outs of creating independent comics, getting them in front of an audience, and making a living doing it. It'll be half shop talk, half how-to, and half friendship. That's right: They squeezed in three halves! *Room 28DE*

8:00–9:00 | Multiverse of Marvel: Secret Invasion, Across the Spider-Verse, and Loki too—Feeling stuck in a time loop? Comparing yourself against a version of you that you wish you could be? Come make sense of your own multiverse with a team of mental health professionals hosted by **Dr. Isaac Taitz** (president of All Mind Health), **Dr. Nicole Hassler** (co-host of My Hero Therapy Podcast), **Dr. Janina Scarlet** (*Superhero Therapy, Dark Agents*), **Benjamin Samuel Taitz** (co-host of Mental Health Quest Podcast), **Dr. Kaela Joseph** (co-author of *Fandom Acts of Kindness*), **Dr. Elizabeth Han** (Miracare Neurobehavioral Health) and **Travis Adams**, LSW (readjustment counselor, *Spider-Man Psychology*) as they discuss the psychology of the Spider-People, Skrulls, Kang, and any other Variants! Learn how to fight imposter syndrome, develop your individuality, challenge social constructs, grow from loss/trauma, and ultimately combine the strengths of your various selves to become your best variant! (Come in Cosplay and stay until the end for a TVA lineup group photo and a chance to win the Variant Costume Competition prize!). *Room 29AB*

8:30–10:30 | The 2023 Comic-Con International Masquerade Simulcast—The Ballroom 20 stage becomes a celebration of costuming with a cosplay competition of impressive re-created and original design costumes crafted by our talented attendees! Not a dance or party, it's a show on a stage with trophies, cash prizes, and other awards. Doors open for audience seating at 8:00 PM, but picking up a free ticket early will save you some line-waiting later. Free tickets are given out at 12 noon Saturday near Ballroom 20, and also at the Masquerade Desk after 3:00 PM. Those without tickets are still welcome if seating is available. The master and mistress of ceremonies will be writers/artists **Phil Foglio** and **Kaja Foglio**, with special live intermission entertainment from The Corps Dance Crew and the Saber Guild *Star Wars* performance group. *Room 6A*

8:30–10:30 | The 2023 Comic-Con International Masquerade—The Ballroom 20 stage becomes a celebration of costuming with a cosplay competition of impressive re-created and original design costumes crafted by our talented attendees! Not a dance or party, it's a show on a stage with trophies, cash prizes, and other awards. Doors open for audience seating at 8:00 PM, but picking up a free ticket early will save you some line-waiting later. Free tickets are given out at 12 noon Saturday near Ballroom 20, and also at the Masquerade Desk after 3:00 PM. Those without tickets are still welcome if seating is available. The master and mistress of ceremonies will be writers/artists **Phil Foglio** and **Kaja Foglio**, with special live intermission entertainment from The Corps Dance Crew and the Saber Guild *Star Wars* performance group. *Ballroom 20*

9:00–10:00 | The Troma Panel—**Lloyd Kaufman** (president of Troma), **Michael Varvati** (screenwriter/filmmaker), and **Catherine Corcoran** (*Terrifier, Return to Nuke 'Em High*) will discuss the risks and rewards of independent filmmaking followed by Q&A. Moderated by **Megan Silver**. *Room 25ABC*



This is the official Comic-Con International 2023 Sunday programming schedule as of press time. Please note that this schedule is subject to change. Panelists scheduled to appear at each event are also subject to change. Please check the daily schedule signs outside each programming room for updated information.

Sunday Programs

SUNDAY

10:00–11:00 | Cosplay and Costume Professionals—Professional costume designers and theater artists **Alex** and **Juli Abene** and **Junior Bergman** discuss the many skills that cosplayers can learn and then apply in careers such as theater, film, live events, music, and beyond. From costume technology to organization skills, cosplay and career costuming go hand in hand. *Room 3*

10:00–11:00 | Spotlight on Beau Smith—Beau Smith (*Wynonna Earp*) and moderator **Ted Adams** (founder, IDW Publishing) discuss Beau’s storied career in comics. They’re going to cover it all— *Scout, The Black Terror, Guy Gardner, The Tenth, Boof & The Bruise Crew, Undertaker, Parts Unknown, Cobb, Wynonna Earp*—followed by a Q&A session. *Room 4*

10:00–11:15 | Jack Kirby Tribute Panel—It’s a Comic-Con tradition to assemble on Sunday morning to remember the man some still call, and with good reason, The King of the Comics. His life and career will be discussed by folks who knew him or wish they did. They include writer **Tom King**, Kirby experts **Bruce Simon** and **Mark Badger**, **Jon Cooke** of the Jack Kirby Museum and Research Center, attorney **Paul S. Levine** and your moderator, former Kirby assistant **Mark Evanier**. *Room 5AB*

10:00–11:00 | National Geographic Kids: Greeking Out: Live!—Hosts **Kenny Curtis** and **Jillian Hughes** from the Webby Award-winning and beloved podcast National Geographic Kids’ Greeking Out perform an episode live and provide a peek at the playful, laugh-out-loud podcast that inspired their new book *Greeking Out: Epic Retellings of Classic Greek Myths*. Packed with stories of gods and goddesses, monsters, and heroes, Greeking Out is a kid-friendly retelling of classic ancient Greek myths for the whole family. *Room 6DE*

10:00–11:00 | Pop Culture and the Christian Church—Hosted by the Christian Comic Arts Society, this panel will explore the effectiveness of the Christian church in

reaching out to the comic book, animation, and gaming communities. Where has it been successful? Where has it failed? What strategies can be implemented so that the church can be more effective in connecting with pop culture fans? Panelists include **Alexander James** (international speaker), **Joe Queen** (Geeky Guys 4 God), **Kayrn Keene** (youth leader), **Brendan Prout** (Geeks for God), **Kelly Fellows** (Refinery Church), and **Kyle Keene** (moderator). *Room 7AB*

10:00–5:00 | San Diego International Children’s Film Festival—The San Diego International Children’s Film Festival features creative, exciting, and imaginative short films from around the world—animation, live-action, and documentary—good for all ages. Throughout the day, animators and filmmakers will talk about their work, how kids can make their own films, and careers in animation and filmmaking. *Room 9*

10:00–11:00 | Manga Tutorials for Kids—eigoMANGA illustrators and animators offer kids of all ages tutorials on manga illustrations and storytelling. *Room 11*

10:00–11:00 | The Saga Continues: A Sneak Peek at New Books from Saga Press—**Joe Monti** (editorial director) and **Amara Hoshijo** (senior editor) share a sneak peek at their upcoming science fiction, fantasy, and horror titles coming this fall and next spring from such authors as Charlaine Harris, R. A. Salvatore, Tananarive Due, Stephen Graham Jones, and others. The best part? All attendees will walk away with a book in hand! *Room 24ABC*

10:00–11:00 | Sonic the Hedgehog: Speeding to the 900th Adventure!—Gotta go fast to the IDW *Sonic the Hedgehog* panel! The creative team, including *Sonic* editor **David Mariotte** and writer **Evan Stanley**, celebrate the upcoming 900th adventure of the Blue Blur with super fun stories that will leave fans spinning. Get ready to race into action with exciting sneak peeks and announcements. *Room 25ABC*

10:00–11:00 | Process Hex: How to Make Your Own Short Comic—The team at Hex-Comix—**Lisa K. Weber** (artist), **Kelly Sue Milano** (writer), and **Lynly Forrest** (editor/producer)—are here to help you bring your story to life with a step-by-step creative guide that takes your short comic idea from the development stages all the way to finished art. *Room 28DE*

10:00–11:00 | The Making of Magic—In this spotlight panel, **Holly Black** (*Book of Night, The Folk of the Air*) will take you through the creation of an original magic system with a focus on the meaning and purpose of fantasy. *Room 29AB*

10:00–11:00 | Emily the Strange Panel Experience—Join Emily the Strange creator **Rob Reger** and special guest strangers to get the insider scoop on the latest and greatest regarding your favorite anti-hero, Emily the Strange. 2023 is the 30th anniversary of Emily the Strange, and Rob will share news about entertainment developments, the website relaunch, and a variety of licensees on board with strange new fashion and collectibles. Rob will also introduce the basics of an Emily the Strange role-playing game and share some sneak peeks at the new book he is working on with Jessica Gruner and Buzz Parker. As always, audience participation will be encouraged, and there will be plenty of rewards for being strange. *Room 32AB*

10:00–11:00 | Comic-Con Film School 104: Post-production and Distribution—The final day of this comprehensive course on micro-budget moviemaking will revolve around what to do after your movie is shot. Panelists will go over the basics of post-production, as well as what software to use for editing, graphic design, sound design, and visual FX, and how to optimize your movie for uploading to the internet. Panelists include **Valerie Perez** (producer/star of the *Paula Peril* series), **Jack Conway** (creative producer of *Next Generation Esports*), and **Sean Rourke** (writer/director of *Lucy X Mina*). *Grand 6, Marriott Marquis San Diego Marina*

Indigenous Futurisms: Transcending Past/ Present/Future

Comics, independent films, literature, and art have long explored future worlds, and often from an Indigenous perspective. Inspired by the upcoming exhibition *Indigenous Futurisms* at The Autry Museum of the American West (part of Getty's 2024 PST Art, a Southern California-wide exploration of art and science), this panel looks at the rise of futurism within contemporary Native American art, comics, and visual storytelling—what gave rise to futurism and what new worlds are being created through Indigenous art, knowledge systems, and technologies.



Kailer Nopek, 2022, Virgil Ortiz. High-fire clay and glazes. Courtesy the artist. ©Virgil Ortiz.

THURSDAY, JULY 20 2023
12:00PM - 1:00PM

**Grand 12 Room, Marriott Marquis
San Diego Marina**

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convention center
333 West Harbor Dr., San Diego, CA 92101

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PANELISTS

Weshoyot Alvitre
(Tongva)

Jason Garcia
(Santa Clara)

Virgil Ortiz (Cochiti)

Ryan Singer (Diné)

Moderated by
Suzanne Fricke

After the panel, there will
be a reception for the artists
close to the Convention
Center. Scan here to
request an invitation.



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Presented by Dent the Future and The
Autry Museum of the American West.
This program is made possible with
support from Getty through its PST
ART: Art & Science Collide initiative.
For more information: pst.art



Sunday Programs

10:00–11:00 | A Kids and Parents Guide to Cosplaying—Jaime Chavez (Ninja Kids Cosplay) moderates the panel with **Diego Chavez** (Ninja Kids Cosplay), **Iro Chavez** (Ninja Kids Cosplay), **Cecilia Carbajal** (Ninja Kids Cosplay), **Scott Nielsen**, **Simon Nielsen**, and **Julian Nielsen**, who will share helpful tips on how to get started selecting characters, materials, and methods to create your costumes. Examples of past and current projects will be shown. *Grand 10 & 11, Marriott Marquis San Diego Marina*

10:00–11:00 | Michelin and Celebrity Chefs on Fandom Food—Spanning three continents, some of the culinary world's most recognized chefs discuss the growth of food competition shows on all platforms, how this directly results in fandom, the impact on pop culture, and their current and future projects. **Jessica Tseang** (pop culture historian, The History Channel) and the panelists expand on how pop culture has changed the outlook toward food and why it unites us. Q&A will follow. *Grand 12 & 13, Marriott Marquis San Diego Marina*

10:00–11:00 | Admissions Departments Emitting Geek Vibes: College Course Focused on Pop Culture—It all may have started in the 1970s when Michael Uslan (*Batman*) started teaching a comics course at Indiana University. Since then, colleges nationwide have slowly started to offer comics and geek culture courses to their students. Academics **Dr. Chris Wildrick** (Syracuse University), **Dr. Christina Knopf** (SUNY Cortland), **Rob Salkowitz** (University of Oregon), **Dr. Billy Obenauer** (University of Maine), and recent MBA graduate **Bailey Day** explore the “best in class” of comic courses on college campuses today and what’s in store in the fall semester. Moderated by Professor **Ed Catto** (Ithaca College). *Shiley Special Events Suite, San Diego Central Library*

10:15–11:15 | Miraculous Ladybug and ZAG Animation—Jeremy Zag (director, writer, composer, CEO) joins voice talent **Cristina Vee** (as “Marinette/Ladybug”), Mela Lee (as “Tikki”), Andrew Russel (as “Luka”), **Bryce Papenbrook** (as “Adrien/Cat Noir”), **Selah Victor** (as “Chloe Bourgeois”), and **Carrie Keranen** (as “Alya”), along with voice director **Ezra Weisz**, producer **Aton Soumache**, and singers **Lou Jean** and **Drew Ryan Scott** to discuss the upcoming summer film *Miraculous Ladybug & Cat Noir, The Movie*.

Jeremy discusses the continuous expansion of the *Miraculous World*, new animation projects in development, and franchise updates in gaming and manga. *Room 6BCF*

10:30–11:30 | Women of Marvel—The Women of Marvel return to San Diego. What is it like for women working in the industry today, and what is next for Marvel’s woman-led projects? Hear from **Sarah Brunstad** (editor), **Sana Amanat** (executive producer, *Marvel Studios’ Ms. Marvel*), **Jessica Malloy** (VP of digital media marketing), **Charlie Jane Anders** (*New Mutants: Lethal Legion*), **Jody Houser** (*Star Wars: Obi-Wan Kenobi*), and others. Stay until the end of the panel for an exclusive giveaway! *Room 6A*

10:30–11:30 | The Rise of LGBTQ Comics and Animation for Young Audiences—Animation and publishing storytellers discuss their projects and answer the questions: How do they approach LGBTQ content and characters for kids and teens? How do new LGBTQ creators find their voice and get their start? What are the new and upcoming projects to watch for? Join Prism Comics, moderator **Cort Lane** (*My Little Pony: Make Your Mark, No Straight Lines: The Rise Of Queer Comics*) and panelists **Tilly Bridges** (*Monster High, Begin Transmission: The Trans Allegories of The Matrix*), **Sam Maggs** (*Marvel Action: Captain Marvel, Tell No Tales: Pirates of the Southern Seas*), **Mariko Tamaki** (*Laura Dean Keeps Breaking Up with Me, Harley Quinn: Breaking Glass*), **Michael Vogel** (*Strawberry Shortcake, My Little Pony: Friendship Is Magic*), and **Brittney Williams** (*Craig of the Creek, Marvel and DC Pride compilations*) as they look at the world of LGBTQ storytelling for the young fans of today and creators of tomorrow. *Room 10*

10:30–11:30 | Tabletop Gaming X Comics: Gather Your Party!—**Jody Houser** (*Critical Role: Vox Machina Origins, Stranger Things, Dungeons & Dragons*), **Cecil Castellucci** (*Critical Role: The Mighty Nein Origins—Yasha Nydoorin, Star Wars: Hyperspace Stories*), **Spencer Cushing** (editor, Dark Horse Comics), and others discuss role-playing games, comics, and what it’s like adapting these stories from one medium to another. Moderated by **Cara O’Neil**, Dark Horse Comics VP of marketing. *Room 23ABC*

10:30–12:00 | Comics Arts Conference Session #13: Comic Justice—What kind of justice is served in comics? How does

comic justice reflect and influence justice in the world beyond the page? Many comics reinforce the idea that the legal system equals justice, but comics are also cultural sites where real-world problems with the policing and prison industrial complex can be explored. Comics have a complicated relationship with the justice system that both draws on racist tropes of urban areas as sites of danger and also creates opportunities for beloved heroes and anti-heroes to emerge from these settings. **Kendall “Boo Boo” Howse** (Frameshift Consulting) discusses depictions of urban and BIPOC crime realities from a middle-class white imagining and how these justify extrajudicial punishment as justice. **Diana Leong** (San Diego State University) explores racial memory and retribution through the character of Black Adam. **Cathy Thomas** (University of California, Santa Barbara) provides a genealogy of justice for Black women from *Pattie Jo ‘N’ Ginger to Bitch Planet*. **Leila Whitley** (University of California, San Diego) presents critiques of patriarchy and carcerality in *Bitch Planet*. **Jess Whatcott** (San Diego State University) moderates. *Room 26AB*

10:30–11:30 | From Screen to Tabletop: Adapting the World’s Biggest IPs into Board Games—Discover the secrets of making games based on hit comics, TV shows, and films. A panel of experts will answer your questions and discuss what works and what doesn’t at every level of game development. From finding the right source material to marketing your amazing game, we’ll cover it all! *Room 29CD*

11:00–12:00 | Feng Shui: Energy Alignment—Hung Lee (senior Feng Shui researcher) and **Nip Lee** (Feng Shui associate) will teach you how to use Feng Shui to align with your environmental energy to maximize productivity and creativity during work and play. *Room 3*

11:00–12:00 | The Short of It: Animation Is a Medium—Oscar-winning story artist **Pearl Low** (*Hair Love, Craig of the Creek, they/them*), independent animator **Christina Moreland** (*Afro Gurl, they/ them*), Peabody- and Emmy-winning animation director **Elizabeth Ito** (*Adventure Time, City of Ghosts, she/her*), and fellow industry animation professionals discuss the art and appeal of animated shorts and their impact on storytelling and culture at large, what

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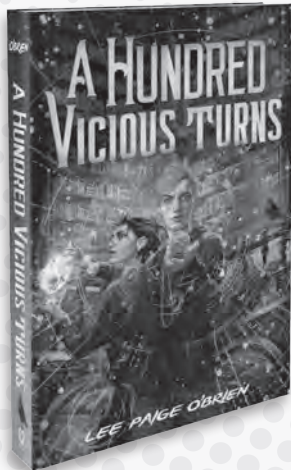
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6:00 PM | July 19
9:00 AM | July 22



A sweeping queer YA fantasy
perfect for fans of
A Lesson in Vengeance

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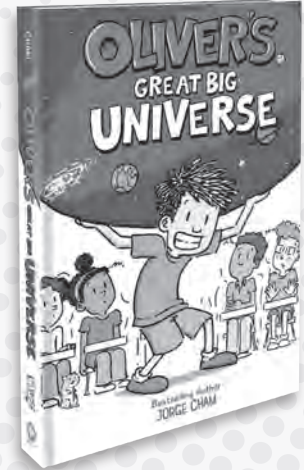
9:00 AM | July 20



A gripping middle-grade
sci-fi adventure

ARC GIVEAWAY*

9:00 AM | July 21



A laugh-out-loud illustrated series
for fans of *Diary of a Wimpy Kid*
from bestselling and Emmy-
nominated creator Jorge Cham



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*While supplies last



Sunday Programs

animated shorts offer that's distinct from long-form animated projects, and animated works that excite and inspire them. Moderated by **Christine Pasalo Norland** (writer, founder, and president of *Hello Barkada*, she/her). *Room 4*

11:00–12:00 | Lights! Before Camera and Action—When talking about stop motion, people forget that one of the most important things is lighting. **Frank Passingham** (camera director, *Guillermo del Toro's Pinocchio*), **Drew Frontier** (lighting director, *Laika*), **Michel Amado** (lighting camera, *Guillermo del Toro's Pinocchio*), and **Michael Gall** (chief gaffer, *Guillermo del Toro's Pinocchio*) give an illuminating peek at how their job is to bring artificial light to our screens. Moderated by **Sebastian Finck**. *Room 7AB*

11:00–12:00 | Kids Draw Superheroes—A panel of artists from comics, graphic novels, and animation will each work with kids from the audience one on one to design an original superhero (or villain) in just five minutes, based on random superpowers chosen from a list. It's fast and furious, and as many kids as they can squeeze in will go home with an original piece of art! And everyone in the audience will be encouraged to draw along and show off their skills! Featuring **Lucas Turnbloom** (*Steve L. McEvil*), **Justin Thompson** (*Peanuts*), **Jeff Ranjo** (head of story, Netflix Animation), **Frank Jordan** (Company Man Comic), and **Marty Davis** (animator, illustrator). *Room 11*

11:00–12:00 | Leveraging the Power of Popular Culture to Inspire Change at Scale—This panel showcases the extraordinary results of the Hunger Action Hero Art Contest, an inspiring collaboration between the Comic-Con Museum and Feeding San Diego. You will hear from **Courtney Gant** (Comic-Con Museum) and **Dana Williams** (Feeding San Diego) as they share the remarkable story behind this project. Discover how students were invited to submit their vision of a hunger action hero who helps to end hunger through food rescue. Prepare to be captivated by esteemed costume designer **Allan Lavigne** (Bronze Armory Studios) as he shares how he brought the winning entries, Hunger Halter and Demeter, to life. Meet the incredible heroes in person, portrayed by actors **Jason Zlatkus** (Hunger Halter) and **Tatiana Moore** (Demeter), as they embody the mission of rallying the

community, providing food assistance, and rescuing surplus food from going to waste to benefit those in need. **Dr. Emily Schindler** (Comic-Con Museum), **Dr. Janina Scarlet** (Pop Culture Hero Coalition), and pop culture scholar **Dr. Michael Dando** (St. Cloud State University) will delve into the transformative potential of popular culture to inspire change at scale. *Room 24ABC*

11:00–12:00 | The Best and Worst of Making Comics—No one said making comics was easy, but it can be so rewarding. **Andrew Farago** (Cartoon Art Museum) leads a discussion with Comic-Con Special Guests **Amy Chu**, **John Romita Jr.**, **Joe Quesada**, **Ben Templesmith**, and **Ron Turner** on all the highs and lows of making comics. Hear all the ins and outs of comics from your favorite creators. *Room 25ABC*

11:00–12:00 | Comikey Industry Panel—Join Comikey's co-founders and be the first to hear about fresh new manga and webtoon titles. This team of experts will also be leading you behind the scenes of Japan's webtoon boom and the fierce competition it faces from Korea. *Room 28DE*

11:00–12:00 | Conan the Barbarian Comics Return—Get an exclusive, behind-the-scenes look at the highly anticipated *Conan* comic launch from Heroic Signatures and Titan Comics, hitting stores July 26. Writer **Jim Zub**, editor **Matt Murray**, and Heroic Signatures president **Fred Malmberg** join Forbidden Planet TV's **Andrew Sumner** to reveal the inner workings of this new launch and discuss future plans for anything/everything *Conan the Barbarian!* Look out for a Comic-Con exclusive of issue #1 debuting at the show. Attendees will all receive a free *Conan* comic, minifigures, and stickers and get a chance to win several princely prize bundles. *Room 29AB*

11:00–12:00 | Tlaxcala Going to Hollywood and Beyond—**Ricardo Arnaiz** (*Heroes*, *La Leyenda de la Nahuala*) and **Mike Kunkel** (*Disney's Hercules*) discuss the possibilities of having new projects coming from the smallest State of Mexico with the possibilities of getting to Hollywood in a big way. **Phil Roman** (*The Simpsons*) will be the host for a Q&A session with Mexican actors, directors, and writers for film and animation. *Room 32AB*

11:00–12:00 | CCI-IFF Awards Presentation—The films have been shown—now it's time to hand out the trophies and recognition! Comic-Con's **Adam Neese** (IFF and programming coordinator) talks to this year's trio of judges—award-winning film and video game composer **Nami Melumad** (*Marvel's Thor: Love and Thunder* and Medal of Honor: Above and Beyond), **Phillip Boutté, Jr.** (co-founder of 9B Collective, the first Black-owned concept art studio), and **Anthony C. Ferrante** (film director, producer, and writer, the Sharknado series, *Forgotten Evil*, *Butch Cassidy and the Wild Bunch*)—about the films and presents trophies to the winners. *Grand 6, Marriott Marquis San Diego Marina*

11:00–12:00 | Cosplaying as a Couple—**Miguel Capuchino** and **Lucy Capuchino** (30+ years), **Trevor Newton** and **Wendy Newton** (3+ years), and **Shawn Richter** and **Lisa Lower** (5+ years) discuss their experiences cosplaying as a couple. From conventions to events to charity work, these three couples are all about doing good in their community and being a positive influence in the world of cosplay. *Grand 10 & 11, Marriott Marquis San Diego Marina*

11:00–12:00 | The Power of AANHPI Women in Media—Step into a realm of empowerment with a panel highlighting the power of Asian American, Native Hawaiian, and Pacific Islander women in the media. Moderators **Stefanie Bautista** (educator) and **Ariel Landrum** (therapist) and panelists **Danice Cabanela** (actor), **Kristine Gerolaga** (writer, director, actor), **Sydney Viengluang** (writer, director, actor), and **Dr. Harpreet Malla** (psychologist) share personal stories of advancing AANHPI women's representation in their fields and the entertainment industry. *Grand 12 & 13, Marriott Marquis San Diego Marina*

11:00–12:00 | What Would Aunt May Do? Supporting Heroes: Bystander Intervention on College Campuses—Intervening in difficult circumstances is how we can be heroic in the real world, specifically on college campuses. Learn how the lessons in our favorite stories can teach us how to behave and confront potentially dangerous situations in a safe way. **Alfred Day** (UC Berkeley), **Emilie Mitchell** (UC Berkeley), **JonJon Junpradub** (College of the Siskiyous), **Dr. Alison Cares** (University of Central Florida), **Dr. Matthew Atherton** (CSU San Marcos),



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Sunday Programs

and **Dr. Zachary Hays** (CSU Bakersfield) hold an intriguing discussion. *Shiley Special Events Suite, San Diego Central Library*

11:15–12:15 | Get Your Knives Out: Thrillers and Mysteries—Grab your magnifying glass and ready yourself for a twisted web of lies, espionage, and high-stakes suspense. **Angeline Boulley** (*Warrior Girl Unearthed*), **Marie Lu** (*Stars and Smoke*), **Meriam Metouli** (*A Guide to the Dark*), and **Margaret Owen** (*Painted Devils*) reveal their secrets to penning complex and compelling mysteries and thrillers that will leave you guessing to the last page. Moderated by **Katy Rose Pool** (*Garden of the Cursed*). *Room 5AB*

11:15–12:15 | DC Books for Young Readers—DC showcases some of the creators behind the publisher’s popular middle-grade and young adult graphic novels, with announcements about titles arriving soon. Star writers and artists who will be discussing their projects include **Nicole Maines** (*Bad Dream: A Dreamer Story*), **Sina Grace** (*Superman: The Harvests of Youth*), **Penelope** and **Jerry Gaylord** (*Diana and the Hero’s Journey; Clark & Lex*), **Jeffrey Brown** (*Batman and Robin and Howard*), and **Jim Benton** (*Fann Club: Batman Squad*), with a surprise guest. *Room 6DE*

11:30–12:30 | Sesame Street Special Premiere—Be the first to experience *Sesame Street*’s new entertaining and informative special starring your favorite Muppets of *Sesame Street*, who, with the help of celebrity guests, journey out into the world with a mission to help others and give back to communities. The screening will be followed by a panel with **Cookie Monster**, **Elmo**, and **Andrew Moriarty** (coordinating producer/writer). *Room 6BCF*

11:30–12:30 | Image Comics Presents: Comics Characters Fans Will Love or Hate—or Love to Hate!—**Mirka Andolfo** (*Sweet Paprika*), **Tony Fleecs** (*Local Man*), and some surprise panelists come together for an in-depth discussion of character building that leaps from the page and the secret behind what makes for loveable or unlikeable characters for readers. *Room 10*

11:30–12:30 | Dynamite Entertainment Disney Titles 2023—With its all-new tales for Gargoyles, Darkwing Duck, and Disney Villains, Dynamite has become one of the

premier publishers of Disney comics, and they’re just getting started! Join Dynamite staff and freelancers as they discuss current and upcoming Disney-Dynamite titles and preview never-before-seen artwork! *Room 23ABC*

11:30–12:30 | From Batman to Basquiat: Contemporary Art and Comics—Comic book characters are a deep source of inspiration for visual artists as avatars of social commentary and contemporary symbolism. Rachel Pinnelas (editor/writer, Marvel, DC, Mad Cave Studios), Kenny Keil (artist/writer, *MAD* magazine, Smoove City), John Jennings (author/artist/professor, Black Kirby, Kindred), Patrick A. Reed (comics historian, Hip Hop and Comics panels, Spider-Man exhibition at Comic-Con Museum), Tim Fielder (visual Afrofuturist/author/artist/professor, INFINITUM, Matty’s Rocket), and moderator Gustavo Alberto Garcia Vaca (writer/visual artist, MoMA, LACMA, Beyond Warriors) discuss their work at the intersection of contemporary art, meta-narratives, and comics, as well as the work of Andy Warhol, Arthur Jafa, Dulce Pinzon, Jean-Michel Basquiat, and others. *Room 29CD*

11:45–1:15 | Cartoon Voices II—Cartoon Voices I on Saturday will be so wonderful that we’ll need another such panel on Sunday with other top actors in the animation-voicing profession. This time, moderator **Mark Evanier** will welcome **Maurice LaMarche** (*Futurama*, *Pinky and the Brain*), **Anna Brisbin** (*Final Fantasy VII Remake*), **Fred Tatasciore** (*Team America*, *The Hulk*), **Frank Todaro** (*The Cuphead Show*, *Transformers*), and **Courtney Lin** (*Monster High*, *Rainbow High*). *Room 6A*

12:00–1:00 | How to Make a Minicomic from One Sheet of Paper—Veteran comic book creator **Zander Cannon** strips the whole comic creation process down to its basics and walks step-by-step through the process of making a simple minicomic. From fun characters to readable visual storytelling to a funny, exciting, or just plain weird ending, the audience will be invited to both draw along and receive instructions on how to photocopy it themselves. *Room 3*

12:00–1:00 | Congressional Popular Arts Caucus—Congressman **Robert Garcia** will announce the launch of the Congressional Popular Arts Caucus, with a discussion

among content creators and entertainment experts on the importance of the popular arts in our society. As a lifelong fan of comic books—an artform that helped him learn English after immigrating to the U.S.—Garcia was proud to be sworn into Congress on the Constitution alongside a copy of *Superman* #1. The program will highlight the enormous cultural, economic, and educational contributions of all forms of the popular arts and the growing need for collaboration between policymakers and the popular arts industry, its creators, and the many millions of Americans who enjoy and appreciate the popular arts. *Room 4*

12:00–1:00 | Let’s Hit Critical—Whether you are a wise druid or a milleni-elf, grab your D20s! Embark on an adventure with **Jeff Aldrich** (*The Ultimate Role Playing Game*), **Travis Baldree** (*Legends & Lattes*), **James D’Amato** (*The Ultimate Role Playing Game*), Comic-Con Special Guest **Felicia Day** (*The Guild*, *Supernatural*), and **Jon Taylor** (*The Ultimate Role Playing Game*) as they discuss the challenges of balancing the elements of a campaign, whether on a board or on the page. Their characters may have 99 problems, but a lich ain’t one! Moderated by **Cecil Castellucci** (*Shifting Earth*, *Critical Role: The Mighty Nein Origins*). *Room 7AB*

12:00–1:00 | Kids Workshop: Creative Superpowers in Storytelling—**Angel Halo Chang** (children’s book author and illustrator) leads an interactive workshop for kids of all ages to learn, brainstorm, and create their own story/comic. Pencils and paper provided. Coloring pencils and crayons are encouraged but not required. *Room 11*

12:00–1:00 | Women’s Color Code—Women’s Color Code is three women of color in video games who are excited to talk to you and answer your questions about the game industry. Join them as they share their experiences working on titles big and small, from *Race with Ryan Road Trip* and *The Arcslinger* to *DreamWorks’ Trollhunters: Defenders of Arcadia* and *World of Warcraft*. Game designer **Alissa Smith** (*Jadu AR*), licensing producer **Cheyenne Shotton** (*Walt Disney Games*), and voice actress **Kimleigh Smith** (*Embrace Your Cape Enterprises*) hope to inspire game lovers, women, and people of color to pursue their dreams of creating video games. *Room 24ABC*

12:00–1:00 | The Rogues’ Gallery: My Favorite Villain—Everyone has their favorite hero, but who is your favorite villain? And with the rise of anti-heroes, what even makes them a villain? Can you root for a rogue the way you would a hero? Find out what **Michael Conrad**, **Rachel Smythe**, **Steenz**, and **David F. Walker** think about villains and who ranks among their favorites. Moderated by **Jazzlyn Stone** (freelance comics marketer). *Room 25ABC*

12:00–1:00 | Comics Arts Conference Session #14: Chile’s Military Coup at 50 Years—Fifty years ago, on September 11, 1973, General Augusto Pinochet led a military coup against the democratically elected president of Chile, Salvador Allende. This began a military dictatorship that lasted 17 years and was responsible for egregious human rights violations. This bilingual (Español/English) panel brings together survivors, artists, and scholars in a discussion about how graphic novels have responded over the last 50 years to concepts of democracy, justice, memory, and human rights. Three contemporary creators—**Rodrigo Elgueta** (*Los Años de Allende*), **Ariel Rojas Lizana** (*Historias Clandestinas*), and **Francisco Ortega** (*Los Fantasma de Pinochet*)—discuss their comics in dialogue with professors **Hugo Hinojosa** (Universidad Academia de Humanismo Cristiano) and **Sam Cannon** (Louisiana State University Shreveport). This panel will question how documentaries, memoirs, and historical fiction are needed to engage with trauma and why memory and justice, even fictional justice, are necessary for individuals and society. These books create intergenerational links between survivors and younger generations, revealing comics as forms of living history and memory. *Room 26AB*

12:00–1:00 | Shi: The Warrior Returns—Award-winning artist/writer **Billy Tucci** discusses the phenomenal revival of his breakout female Asian hero, Shi, and the multi-Eisner Award nominee’s newfound direct market and crowdfunding success. Billy will be joined by *Shi* writers **Steven Peros** (*Stoker & Wells, Shi: Shiruku*), **J. C. Vaughn** (*Shi: Gatecrasher, Vampire, PA*), and **Deborah Tucci** (executive director, Crusade Comics). Moderated by **Michael Solof**. *Room 28DE*

12:00–1:00 | Secret Origin of Good Readers—Fire up your students’ reading with free comic creation tools. Panelists will work

through a lesson sample. Their goal is to encourage reading, learning, and creativity in the classroom. They hope to take your students from struggling or reluctant readers to budding writers and artists using noncurriculum-based activity worksheets. These activities can be applied in a classroom setting or a library workshop. Hosted by **Mimi Cruz** (Night Flight Comics), with **Bill Morrison** (*The Simpsons, Beatles Yellow Submarine*), **Jann Jones** (editor), and **Henry Barajas** (*Batman, La Voz De M.A.Y.O.: Tata Rambo*). *Room 29AB*

12:00–2:00 | Ball-Jointed Dolls 101: Creating, Customizing, and Collecting—Doll creators, owners, and enthusiasts discuss the world of ball-jointed resin dolls from companies such as Volks, Fairyland, Luts, Iplehouse, Bergemann Dolls, and others. Panelists will discuss the artistic process behind the creation and customization of ball-jointed dolls, as well as information about the BJD collector community. You’ll learn the basics about BJDs, pick up tips on customizing, maintaining, and photographing these beautiful dolls, and learn about the BJD collector community. From tiny to towering, it’s a great opportunity to experience the different types of dolls in the world of BJDs. *Room 32AB*

12:00–1:00 | Mental Health and Cosplay—Many individuals in the cosplay community suffer from all types of mental issues such as trauma, mental illnesses, and grief. This panel includes individuals from all walks of life with similar experiences who will discuss how cosplay has helped them cope with mental health issues. This panel will include a clinical therapist, a life coach, teachers, veterans and members of the LGBTQ Community who want to encourage others in their struggles and also help others in the cosplay community not feel alone in their struggles with mental health. Moderated by **Brandon Jackson**, The panelists are **Angela Jones**, **Sierra Christy**, **Alia Pyatt**, **Chris Polansky**, and **Sean Chung-Umeda**. *Grand 10 & 11, Marriott Marquis San Diego Marina*

12:00–1:00 | Not So Strange Bedfellows: The Relationship Between Comics and Pro Wrestling—Some have called the spectacle of pro wrestling “a comic book come to life.” That is not far from the truth. From the heroics of Hulk Hogan to the anti-heroics of “Stone Cold” Steve Austin and the villainy of Ric Flair, this panel explores the parallels

in character development and storyline advancement between these outrageous forms. Featuring **Rik Offenberger** (First Comics News), **Francis Szyskowski** (*The Massacre Twins*), **Scott Lost** (*The 2nd Shift*), **Michael Kingston** (*Headlocked*), **Anthony Ray Bench** (Ultima Comics), and **Flobo Boyce** (*The Indelible Silverstreek*). Moderated by **Joshua Waldrop** (Red Guerrilla Media). *Grand 12 & 13, Marriott Marquis San Diego Marina*

12:00–1:00 | GeekEd: The Marvels—Recent years have seen an increase in female-led genre properties like *Black Panther: Wakanda Forever* and *Ms. Marvel*. Here on Earth-Prime, women are leading the way in a different but related fashion. Come meet a powerhouse crew of college leadership who are also women of color and see how they have been inspired, frustrated, and driven by the portrayals of power in genre fiction versus the reality of leading their own institutions. **Dr. Sunny Lee** (UC Berkeley), **Dr. Emily Sandoval** (University of Southern California), **Alex Belisario** (UC Santa Cruz), **Geralyn Williams** (Pace Center), **Dr. Martha Enciso** (CSU Fullerton), and **Dr. Marcelle Hayashida** (UC Irvine) will share their insights. *Shiley Special Events Suite, San Diego Central Library*

12:15–1:15 | Who Was Steve Ditko?—Everyone should know that Steve Ditko was the co-creator of Spider-Man and the creator of Dr. Strange, The Question, Mr A., and many others. But most people do not know who he was, let alone know anything about him. Who was he as a person? Did he have a family? What type of person was he? **Mark Ditko** (Ditkoverse; Steve’s nephew), **Lenny Schwartz** (writer, *Ditko the Play*; filmmaker, *The Haunted and the Hunted*), **Jackie Estrada** (Eisner Awards administrator; correspondent with Steve), **Alex Grand** (Comic Book Historians; author, *Understanding Superhero Comic Books*), and **Marci Singel** (Steve’s first cousin) dispel those strange rumors and provide more information about Steve Ditko than you’ve ever believed possible. Moderated by **Tyler McPhail** (The Grand Geek Gathering). *Room 5AB*

12:30–2:00 | Horror Comics—Calling all Horror Hounds! **David Dastmalchian** (*Count Crowley, The Suicide Squad*), **Leah Kilpatrick** (*Headless Horseman Halloween Annual*), **Ben Stenbeck** (*Koshchei the Deathless, Baltimore: The Plague Ships*), **Scott Snyder** (*We Have*



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Demons, Night of the Ghoul, Book of Evil), **Rodney Barnes** (*SHOOK! A Black Horror Anthology, Killadelphia*), **LySandra Vuong** (*Covenant*), and newcomer **Jimmy Stamp** (*The Beekeeper's Due*) talk about creating horror comics that keep readers up at night. Moderated by **Jonathan James**, *Daily Dead*. Room 6DE

12:30–1:30 | **The Future of Themed Entertainment**—Panelists discuss the future of themed entertainment and experiences as the demand rises and new technologies emerge. Featuring pioneers in the industry: **Josh Steadman** (creative director at Paradox Studios), **Luc Steadman** (principal concept designer at Universal Creative Studio), **Haley Keim** and **Ellie Repka** (co-owners of Damn Good Shindig), **J. C. Reifenberg** (owner of Scum & Villainy Cantina), and **Jeff Schiefelbein** (production designer Sinister Pointe). Moderated by **Camille Falcicola** (experience designer). Room 10

12:30–1:30 | **How to Break into Storyboarding for Feature Films**—**Aaron Sowd** (*Spider-Man: Far From Home*), **Anthony Winn** (*Thor: Love and Thunder*), **Bill Thompson** (*Blue Beetle*), **Frankie Smith** (*Quasi*), **Sienna Josselin** (*Dr. Strange in the Multiverse of Madness*), and **Simeon Wilkins** (*Black Panther*) will give advice to aspiring artists and share their own unique personal journeys of becoming storyboard artists for some of the biggest feature films and TV shows in the world. Moderated by **Jeffrey Henderson** (*The Boys*). Room 23ABC

12:30–1:30 | **George Clayton Johnson: Master Storyteller**—**Martin Olson** (*Adventure Time*), **David Weiner** (*Famous Monsters*), **Phil Yeh** (*Winged Tiger*), artist **Wendy All**, writer **Mark Habegger**, and author **Marc Zicree** (*The Twilight Zone Companion*) chat with **Henry Chamberlain** (*George's Run*) about his new graphic novel exploring the origins of sci-fi and modern horror through the journey of one writer, George Clayton Johnson. George wrote iconic episodes of *The Twilight Zone* and *Star Trek* and co-wrote the cult classic sci-fi novel *Logan's Run*. Room 29CD

12:45–2:45 | **The Little Mermaid Sing-Along**—You're invited to raise your voice and be "a part of our world" when *The Little Mermaid*, visionary filmmaker Rob Marshall's live-action reimagining of Disney's

Oscar-winning animated musical classic, screens at Comic-Con as a special sing-along edition! *The Little Mermaid* is the beloved story of Ariel (Halle Bailey), a beautiful and spirited young mermaid with a thirst for adventure. The youngest daughter of King Triton (Oscar winner Javier Bardem) and the most defiant, Ariel longs to find out more about the world beyond the sea and, while visiting the surface, falls for the dashing Prince Eric (Jonah Hauer-King). While mermaids are forbidden to interact with humans, Ariel must follow her heart. She makes a deal with the evil sea witch Ursula (two-time Academy Award nominee Melissa McCarthy), which gives her a chance to experience life on land but ultimately places her life—and her father's crown—in jeopardy. Sing along to the music from multiple Academy Award winner Alan Menken and lyrics by Howard Ashman, who together won two Oscars for the music in the animated *The Little Mermaid*, and new lyrics by Lin-Manuel Miranda. Come for the film and songs, and stay for whozits and whatzits galore! Own Disney's *The Little Mermaid* out now at digital retailers and on 4K Ultra HD, Blu-ray, and DVD on September 19. Room 6BCF

1:00–2:00 | **A Master Class in Comics Coloring**—Award-winning comics coloring pioneer **Brian Haberlin** will take you behind the scenes on coloring comics. He will cover color theory and process to final production techniques to get your work looking how you want it to in print or on the web. Room 3

1:00–2:00 | **Spotlight on Stjepan and Linda Šejić**—**Stjepan Šejić** (*Sunstone, Fine Print*) and **Linda Šejić** (*Bloodstain, Punderword*) have established their own brand at Top Cow Productions over the years. Stjepan and Linda discuss past, present, and future titles. Room 4

1:00–2:00 | **Frank Miller: American Genius**—Comic-Con Special Guest and legend **Frank Miller**, one of the comics medium's most important creators, returns to San Diego for an all-access and in-depth discussion. Be here for this exclusive panel that will give you insight into one of the genre's most influential people. With his publishing line, Frank Miller Presents, and details on the upcoming *Frank Miller: American Genius* documentary, there will be much to cover! Room 7AB

1:00–2:00 | **Figure Drawing for Comics, Storyboards, and Illustration**—**Ron Lemen** (illustrator, instructor, designer) discusses and demonstrates a very effective set of gestural tools that can be simplified for motion or built up for complex expression, regardless of the level of realism or caricature you are pushing for in your work. Room 11

1:00–2:00 | **Star Trek: Picard: Backstage and Between the Cracks**—**Larry "Dr. Trek" Nemecek** (Portal 47, The Trek Files) moderates a show-n-tell and tall-tales panel presentation by members of the *Star Trek: Picard* creative team. The lineup is dependent on work schedule, but it includes **Rommel Calderon** (visual effects artist/supervisor), **Geoffrey Mandel** (graphics artist), **Dr. Erin MacDonald** (science adviser), and **Kit Stølen** (art director). Room 24ABC

1:00–2:00 | **All-Star Artists Panel**—BOOM! Studios prides itself on cultivating and showcasing the industry's up-and-coming talent, along with longstanding industry titans. Please join **Lee Bermejo** (*A Vicious Circle*), **Werther Dell'Edera** (*Something is Killing the Children*), **Khary Randolph** (*Sirens of the City*), **Liana Kangas** (*Know Your Station*), and editor-in-chief **Matt Gagnon** in a round table discussion about the creative process, moderated by BOOM! Studios acquisitions editor, **Jon Moisan**. Room 25ABC

1:00–2:30 | **Comics Arts Conference Session #15: An Overview of the Spanish Comic Market**—This panel complements a delegation sent to Comic-Con by the Spanish Ministry of Culture to provide an overview of comics published in Spain. **Esther Claudio** (University of Iowa) analyzes Quan Zhou's *Gazpacho Agridulce* and Ramón Esno's *Los asesinos de mi inteligencia* to explore how they depict, interrogate, and subvert coloniality and racial capitalism. **Elisa McCausland** (Universidad Complutense de Madrid) traces how American comics reached Spanish newsstands and permeated the minds of readers to create generational and masculine imaginaries. **Fernando Ángel Moreno** (Universidad Complutense de Madrid) discusses how the concept of evil is expressed by Spanish artists Salvador Larroca, Pepe Larraz, and Ángel Unzueta in American *Star Wars* comics. **Francisco Saez de Adana** (University of Alcalá) presents a genealogy of the fantastic made by female comics creators



in Spanish comics. *Room 26AB*

1:00–2:00 | The Wide World of Tabletop Role-Playing Games—Role-playing games have taken the world by storm, and there are all kinds of games to jump into. Having a fresh design to capture players and the audience is about thematic storytelling and engaging mechanics. Hear from **Chris O’Neill** (9th Level Games), **Markeia McCarty** (Hunters Entertainment), **Eddie Doty** (executive producer, Amazon Games), and **Gabe Hicks** (designer, Mythic Grove) as they share what they are bringing to the table in 2023 and what the future holds. With moderator **Ross Thompson** (Cephalofair Games). *Room 28DE*

1:00–2:00 | From Burnout to Brainstorm—Award-winning writer **Jamila Rowser** (*Wash Day Diaries*; founder of Black Josei Press, she/her), cartoonist and award-winning illustrator **Nidhi Chanani** (*Pashmina*, *Super Boba Café*, she/her), critically acclaimed author and artist **Victoria Ying** (*Hungry Ghost*, *City of Illusion*, she/her), writer and graphic novel editor **Kiara Valdez** (First Second, she/her), cartoonist and educator **Marco Finnegan** (*Lizard in a Zoot Suit*; artist, *The Keeper*), and comics editor **Amanda Meadows** (Oni Press/Lion Forge, she/her) discuss how they’ve navigated publishing to produce work that excites them, and how industry mindsets must change to offer creators more support and fans more stories that reflect a wider range of experiences. Moderated by **Christine Pasalo Norland** (writer, founder, and president of Hello Barkada, she/her). *Room 29AB*

1:00–2:00 | Browncoat Meeting Room—Browncoats are celebrating award-winning costume designer **Shawna Trpcic** (*Firefly*, *The Mandalorian*) with a Cosplay Mash-Up Contest! Bring your best and most inventive cosplays that combine the Firefly and Star Wars universes. The panel of judges includes Ms. Trpcic herself, as well as artist **Nick Kremenek** (Dreamforger Studios) and podcasters **Shaylynn Campo** (*Quest Me*) and **Josh Mattson** (*Sudden But Inevitable*, *Quest Me*). *Grand 10 & 11, Marriott Marquis San Diego Marina*

1:00–2:00 | Ultraverse: 30th Anniversary Celebration—After publishing comics for seven years, Malibu Comics launched the Ultraverse in 1993. Now, 30 years later, Prime,

Hardcase, The Strangers, Mantra, Nightman, and the rest of the Ultraverse maintain a large, active, and vocal fan following. **Chris Ulm** (editor-in-chief), **Aaron Lopresti** (artist, *Sludge*, *Wonder Woman*), **Kurtis Fujita** (Ultraverse staff), **Marc Truex** (Ultramonthly Podcast), **Larry Welch** (Ultraverse inker), **Hank Kanalz** (Ultraverse editor, DC Comics), **Tom Mason** (*Prototype*, Malibu staff), and **Dave Olbrich** (publisher Malibu/Ultraverse) look at the past, present and future of the Ultraverse. *Grand 12 & 13, Marriott Marquis San Diego Marina*

1:00–2:00 | GeekEd: Caring for the Nerd Mind—A group of higher education and mental health professionals discuss how they have applied their fandom and lessons learned from superheroes and popular culture to connect with students in crisis and develop best practices to promote resilience and well-being on college campuses. Panelists include **Dr. David Surratt** (University of Oklahoma), **Jada Anderson** (University of Maryland), **Christine Catipon** (Stanford University), **Edgar Palmer** (USC), and **Greedley F. Harris** (USC). *Shiley Special Events Suite, San Diego Central Library*

1:15–2:15 | Spotlight on J. Michael Straczynski—After a four-year absence, **Straczynski** returns to Comic-Con (despite repeated requests to the contrary). Expect announcements, revelations, and lively discussions following the *Babylon 5* animated movie debut the previous evening, plus news about Straczynski’s comics work (including *Captain America*), audio dramas, novels, and all things Ellisonian. *Room 5AB*

1:30–2:30 | X-Men Fandom Panel—The 4th annual X-Men Fandom panel brings together the X-Men Fan community to express what they love about Marvel’s mutants. This panel features professionals alongside fan creators to spark a passionate discussion about why they relate to the X-Men and reveal their hopes for the future of the team. Attendees will receive an exclusive art print by Marvel Stormbreaker artist Lukas Werneck (*Immortal X-Men*, *Trial of Magneto*). Cosplay is encouraged— stay after the panel for a group photo! *Room 6A*

1:30–2:30 | Marvel in Museums: A Look Inside the Blockbuster Exhibitions—In 2018, Semmel Exhibitions and Marvel En-

tertainment launched Marvel: Universe of Super Heroes, a production illuminating the eight-decade history of Marvel’s characters and creators. In 2022, Marvel’s Spider-Man: Beyond Amazing—The Exhibition, the first full-scale exhibit dedicated to the friendly neighborhood wall-crawler, premiered here in San Diego at the Comic-Con Museum. These shows combine immersive design with classic museum presentation, placing original art and film artifacts alongside modern digital installations and custom photo ops, bringing the company’s history and heroes to life in a whole new way. **Ben Saunders** (curator), **Patrick A. Reed** (curator), **Brian Crosby** (director, Marvel Themed Entertainment), and others take a look inside the making of these shows. Be one of the first to get the news on what’s coming next! *Room 10*

1:30–2:30 | Little Fish: Connecting Comics, Cinema, Books, and Science—Comics are found in all corners of the pop culture ecosystem, and San Diego’s own Little Fish Comic Book Studio will lead you through all the exciting connections that comics can forge with schools, libraries, science, film festivals, and so much more. Join **Alonso Nuñez** (Little Fish Comic Book Studio), **Rene LaFarge** (Kevin Workman Foundation), **Jenelle Dean** (KPBS/One Book One San Diego), **Serena Leitner** (instructor, Little Fish), and **Phil Jimenez** (*Wonder Woman: Historia*) for this game-changer! *Room 23ABC*

1:30–2:30 | Looney Legends: A Conversation with the Voices of Bugs Bunny and Other Favorite Characters—*Looney Legends in Conversation* is a fascinating project featuring actor and director Noel Blanc (son of legendary voice artist Mel Blanc) and **Jeff Bergman** (the voice of Bugs Bunny in *Space Jam: A New Legacy*). Fans will get a sneak peek into Noel and Jeff’s remarkable relationship as they preview footage of these legends discussing all things Looney Tunes, Flintstones, and more. Jeff will be chatting with **Richard Manson**, one of the creators of *Looney Legends in Conversation*. Moderating the panel will be actress and animation voice-over artist **Carla Delaney Bergman**. *Room 29CD*

2:00–3:00 | How to Use Your Voice in Games Film, TV, and Tech: A Career Chat—**Mary Jane Gibson** (writer and content creator), **Lorran Garrison** (school psych, Little



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Brainstorm), **Jason J. Lewis** (actor, voice actor, Halo 5, Disney Infinity 3.0, Superman for *Justice League Action*), and **Melanie Ho** (founder, Strategic Imagination) share stories of their careers and best practices working on podcasts, comics, film, TV, games, and technology. How did you get from here to there in your career? If you are just starting out or looking to switch careers come learn how the panelists got into the business, where they got their training, and how they have continued to build their careers. Moderated by **Heather Cook** (community lead at Microsoft). *Room 3*

2:00–3:00 | How the Aftermarket Saved Comics with CovrPrice.com—Comic books have been gaining in popularity for decades, and with that popularity comes an increase in value. Navigating this market, exacerbated by social media, can be tricky, but understanding this unique and exciting ecosystem often boils down to understanding it. Join Moderator **Coy Jandreau** (Collider, Nerdist) and the co-founders of CovrPrice.com, **John Sulatias** and **Matt Devoe** as they share their unique perspectives based on hard data of what makes this fun industry tick. *Room 4*

2:00–3:00 | Cover Story—There have been comic book publishers who believed that what they put outside the comic didn't matter much—that readers do not decide to buy or not to buy because of the cover. It's arguable, but a great cover never hurt a book. On this panel, your host **Mark Evani-er** welcomes four artists who have drawn great covers: **Todd McFarlane** (*Spawn, Spider-Man*), **Becky Cloonan** (*Batman, Gotham Academy*; this year's Comic-Con Souvenir Book cover), **Joe Quesada** (*Daredevil, Spider-Man*), and **J. Scott Campbell** (*Danger Girl, Amazing Spider-Man*). *Room 7AB*

2:00–3:00 | Draw Me Like One of Your Disney Girls—See Disney figure models **Lucy Smith** (author and illustrator of *The Dirt*), **Kia Watson**, and **Jennifer Fabos Patton** (owner of Gallery Girls) pose live for **Lisa Dosson** (storyboard artist for Dan Harmon's *Krapopolis*), **Austin Smith** (prop designer on *Big City Greens, Hamster & Gretel*), and **April Connors** (figure drawing instructor and author at Walt Disney Animation Studios, Warner Animation Group). Artists and models will discuss their unique perspectives on working in the animation industry and navigating its chal-

lenges. Q&A session moderated by **Lucy Smith**. *Room 11*

2:00–3:00 | Celebrating Color: Beyond Comic Book Art—How have exotic legends and underground folklore taken over modern mainstream storylines? **Darren Darnborough** (founder & CEO of WeAudition.com) moderates a discussion with **Mario Székely** (*Golden Globes/Esquire Mexico*), **Masami Moriya** (founder of Strong Asian Lead), **Mark Christopher Lawrence** (NBC's *Chuck*) and others on the entertainment industry's progression of casting minority cultures as leading characters rather than sidekicks. *Room 24ABC*

2:00–3:00 | How to Create Your Own Novel: From First Idea to Publishing—The Winner Twins, Brittany and Brianna (international bestselling authors, *Joan Jett & The Blackhearts: I Love Rock N Roll, Halestorm: Hyde Manor, The Strand Series*), explain how to create your own novel step by step. They will be joined by **Jonathan Maberry** (*New York Times* bestselling and Bram Stoker Award-winning author and comic book writer, *V Wars, Joe Ledger, Black Panther, Captain America, Rot & Ruin*), **Jim Benton** (*New York Times* bestselling and Eisner Award-nominated author and artist, *Fann Club: Batman Squad, It's Happy Bunny, Dear Dumb Diary, Frannie K. Stein, Catwad*), and **Paul Cornell** (*New York Times* bestselling and Hugo Award-winning author and comic book writer, *Doctor Who, Wild Cards, Marvel's Secret Invasion, Elementary, The Witches of World War II*). From developing a writing routine to an in-depth look at different publishing paths, they explore what it means and what it takes to be an author professionally and to achieve success. They will share their war stories, secrets, and paths to help you tell your stories to the world. *Room 25ABC*

2:00–3:00 | Pitching Your Tabletop Game: How to Get Your Game in Front of Publishers—More than 5,000 tabletop games come out each year. Publishers are constantly looking for new games with the latest trends and thematic designs. Hear from industry experts **Matt Fantastic** (creative director, Forever Stoked Creative), **Tony Serebriany** (senior director of inventor relations, The Op), **Elisa Teague** (author, game and puzzle designer), **Ivan Van Norman** (Hunters Entertainment), and **Maggie Taylor Clayton** (senior man-

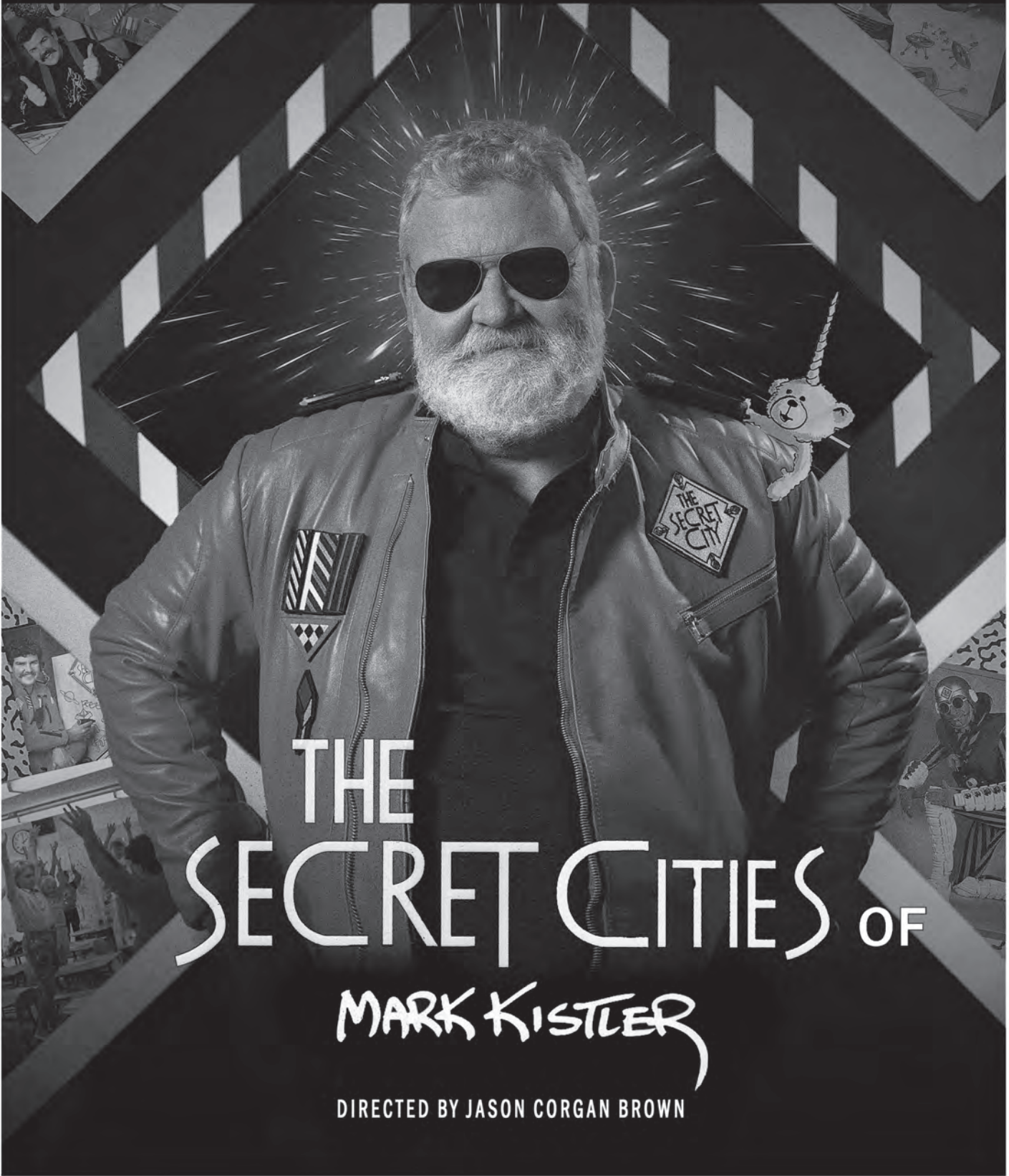
ager of North American sales, Exploding Kittens) on how to get your game in front of publishers and how to pitch. With moderator **Ross Thompson** (Cephalofair Games). *Room 28DE*

2:00–3:00 | Pitching Film, Television, and Animation—Pitching is a critical skill for a career in screen or television writing. Writers **Douglas J. Eboch** (*Sweet Home Alabama, The Hollywood Pitching Bible*), **J. Holtham** (*Supergirl, The Handmaid's Tale*), **Mae Catt** (*Transformers: Cyberverse, 50 States of Fear*), and **Eugene Son** (*Blade Runner: Black Lotus, The Legend of Vox Machina*) discuss pitching original ideas as well as pitching to win assignments for movies and television. They'll delve into how to identify what's unique and marketable about your concept, how to construct a compelling pitch, and how to present it effectively. *Room 29AB*

2:00–3:00 | Fandom and Disability Inclusion—Over 26 percent of Americans identify as having one or more disabilities, making people with disabilities (PWD) one of the largest marginalized groups in our society, and also one of the most overlooked when considering access and inclusion. Including PWD's in fan spaces and products showcases visibility but raises important questions, including questions about how accurate these representations are. **Nic Novicki** (founder, Easterseals Disability Film Challenge), **Teale Sperling** (Mattel), **Pasha Ripley** (Parasol Patrol), **Tanya Cook** and **Kaela Joseph** (co-authors, *Fandom Acts of Kindness*), **Danielle Perez** (Sun Spider/Charlotte Webber), **Cindy Kapp**, and **Kai Winchester** discuss how pop culture media products and convention spaces can work toward being more inclusive. They will also share resources for those who identify as disabled and suggest activist strategies for both community members and allies. *Room 32AB*

2:00–3:00 | Science of Superpowers: Radiation and Mutation and Aliens, Oh My!—Humans have been fascinated with the potential to gain superpowers for generations. Would a lab accident really transform your DNA? Is it possible to harness regenerative powers from the animal kingdom? Could a mutation make you telekinetic? Hear about the up-to-date science and technology bringing humanity closer to becoming superheroes (and potentially supervillains).

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DIRECTED BY JASON CORGAN BROWN



Melissa T. Miller (STEAMpop Network, Star Warsologies) moderates a panel of experts that includes **Lataisia Jones**, Ph.D. (neuroscientist), **Erika Anderson**, M.S. (reliability engineer), **Michelle Nolasco**, Ph.D. (science communication consultant, SDSU), **Ester Kwon**, Ph.D. (nanoscale bioengineer, UCSD), **Catherine Schrankel**, Ph.D. (cell biologist, SDSU), and **Beata Mierzwa**, Ph.D. (molecular biologist and science artist, UCSD). *Grand 10 & 11, Marriott Marquis San Diego Marina*

2:00–3:00 | Selling Superman: The Story Behind the Upcoming Feature—Can selling one of the world’s most expensive comics rewrite a parent’s tormented legacy? Darren Watts’ father had Asperger’s Syndrome (ASD), which led him to obsessive comic book collecting that destroyed his family’s home and mental health. His death left behind a Holy Grail of 300,000 comic books—including a *Superman* #1 valued at \$3.5 million. Now Darren faces a dilemma: Will selling the comic help heal his childhood trauma and rewrite his family legacy—but ruin his newfound prestige among collectors? The award-winning filmmaker **Adam Schomer** (*Heal, Road to Dharma*), star **Darren Watts**, and film participants **Brian Krueger** and psychiatrist **Monti Pal** discuss how their upcoming documentary *Selling Superman* uses the lure of comics to examine the heroic power of choosing what we give meaning to. Moderated by Fast Company’s **Susan Karlin**. *Grand 12 & 13, Marriott Marquis San Diego Marina*

2:00–3:00 | GeekEd: Lessons from the Snap—Much like Puny Banner merging his intelligence with the Hulk’s strength many higher education professionals had to change the way they approached working with students and colleagues as they returned to campus after the pandemic. Panelists discuss how they found new ways of working and drew inspiration and parallels from their heroes. Featuring **Brian MacDonald** (UCLA), **Alfred Day** (UC Berkeley), **Peter Limthongviratn** (USC), **La’Tonya Rease Miles** (Higher Ed Consulting), **Aysa Cook** (Occidental College), and **Greedley F. Harris** (USC). *Shiley Special Events Suite, San Diego Central Library*

2:15–3:15 | Telling Your Stories and Getting Them to the Screen—**Ronnel Ricardo**

(filmmaker, 5R Productions), **Timothy Kuryak** (former SVP executive at UPTV, TV writer), **Jessica Bahowick** (scripted/unscripted development producer), **Ari Davis** (filmmaker, Savage Films LLC), and **Danny De Lillo** (board chair, New Filmmakers Los Angeles, executive producer) discuss telling your stories and getting them to the screen. Each panelist will provide thoughtful insights from their different yet unique journeys in the entertainment industry. *Room 5AB*

2:15–3:15 | Manifest: Last Call for Flight 828—After a triumphant fan and creatives campaign for more of the series *Manifest*, on June 2, Netflix released the final 10 explosively compelling episodes. Celebrate creator Jeff Rake’s entire Montego Flight 828 saga, and join this panel for all the callings, mysteries, ‘ships, heartrending storylines, plus a few surprises. Grab your final boarding pass. It’s all connected! Moderated by **Marcia Middleton** (*Manifest* the Netflix TV Show Group), with **Eric LeBlanc** (The Weekend Geeks), **Justin Toney** (The Weekend Geeks), and **Sheila Middleton** (Superfan). *Room 6DE*

2:30–5:00 | Comic-Con Masquerade Replay—Saturday night’s big costuming event is reviewed by the Masquerade crew, audience questions are answered, and a big-screen video of all the costume entries is presented for those who missed the show, those who were in it, and those wanting a second look. Entrants can also pick up any leftover materials. Hosted by **Martin Jaquish** (Comic-Con and WonderCon Masquerade coordinator) and **Beonica Bullard** (Masquerade technical director). *Room 10*

2:30–3:30 | Romantasy: When SFF and Romance Kiss—Is it SFF, or romance? To that, we say: why not both?! **Jacqueline Carey** (*Cassiel’s Servant*), **Olivie Blake** (*One for My Enemy, The Atlas Six*), **J. R. Dawson** (*The First Bright Thing*), and **Travis Baldree** (*Legends & Lattes*) discuss exactly how they “spice up” stories of Faustian bargains, giant robots, and magical histories with romantic (or just very sexy) relationships. Moderated by **TJ Klune** (*In the Lives of Puppets, Wolfsong*). *Room 23ABC*

2:30–3:30 | Comics Arts Conference Session #16: Identity Crisis: Trademark Issues and the Ripple Effect in Comic

Narratives—Throughout comics history, publishers have used the law to maintain the “Marvel,” to protect the “Power,” and to forever own the “Wonder.” That message is consistently mirrored within the comics, as heroes fight over names like “Powerman.” On this panel, three lawyers explain the trademark, its infamous disputes and absurdities, and its ripple effects from our reality into the comics companies’ multiverses. **James R. Thompson** (Law Office of James R. Thompson) details parallels between bankruptcy legal procedures and narrative/continuity restructuring. **Marc H. Greenberg** (Golden Gate University of Law) tackles Chapter 11 bankruptcies, and **Daniel Barer** (Pollak, Vida, and Barer) lays out Chapter 7 bankruptcy laws as they have been used in comics-industry-related cases. *Room 26AB*

2:30–3:30 | Dr. Evil: Scientists as Villains in Pop Culture—We know that STEM professionals create a better world, so why are scientists so often portrayed as villains in popular culture? The Fleet Science Center invites scientists, engineers, and technologists **Cori Lathan**, Ph.D., **Gracie Ermi**, and **Jaye Gardiner**, Ph.D. to explore this phenomenon and shatter some stereotypes to explain that a scientist turning into a villain is much less likely in reality than in fiction. *Room 29CD*

2:45–4:45 | Starship Smackdown XXXVII: The Ship Hits the Fan Edition—As featured on NPR’s *All Things Considered* and spotlighted in the *San Diego Register*, the ultimate galactic conflagration that began way back at Comic-Con 2002 returns. Will the *Starship Enterprise* (no bloody A, B, C, or D, but maybe G) end the *Battlestar Galactica*’s lonely quest? Can the *Serenity* defeat a Star Destroyer? And what happens when the *Close Encounters* Mothership stares down the maw of the Jefferson Starship? Featuring the Richard Dawson of the stars, host **Mark A. Altman** (showrunner/author, *Greatest Geek Year Ever: 1982, Pandora, The Fifty-Year Mission*) along with these highly credentialed professors of spaceship-ology: **Daren Dochterman** (concept designer, *Westworld, Picard, Master & Commander*), **Kay Reindl** (writer/producer, *Swamp Thing, Shining Vale*), **Steven Melching** (writer, *Star Wars Rebels, The Clone Wars*), **Christian Gossett** (artist, *The Red Star, Cthulhutown*), **Ashley Edward Miller** (showrun-



ner, *DOTA: Dragon's Blood*, *Fringe*, *Terminator: The Sarah Connor Chronicles*, and **Robert Meyer Burnett** (host, *The Burnettwork*). Prepare to launch all *Vipers*, *X-Wings*, *Starfighters*, *Star Furies*, and *Shuttlecraft!* The Smack-down Is On Like *Sargon!* Room 6A

3:00–4:00 | Unleashing the Strength-Based Themes of Iconic Characters and Crafting Your Own Hero—William Stuchell (history teacher), **Chris Garcia** (administrator), and **Annabelle Ramirez** (8th grade student) share the world of RIASEC themes in comic book characters, featuring beloved heroes like *Loki* and *Wolverine*. Learn how six different personality types define the traits and personalities of these characters and how you can use this knowledge to create your own unique superheroes. Discover how students collaborate to identify their strengths and create heroes that reflect their RIASEC themes. Room 3

3:00–4:00 | Playing with Story—Experts from across tabletop games, video games, and comic books discuss how story bends and transforms between mediums. Featuring game designers **Flint Dille** (*Uncharted*, *Deviation Games*, *Ingress*), executive **John Nee** (DC Comics), **Mark Long** (*Hawken*, *Neon Machine*, *Shrapnel*), actor and writer **Dom Cole** (*Left Fielder Media*), producer **Mike Suarez** (*MumboJumbo*, *Rockstar*, *EA*), **Danny Bilson** (Head of *USC Games*), and creative director and writer **Stephen Philms** (*Left Fielder Media*). Room 4

3:00–4:30 | Buffy: Once More with Feeling: An Interactive Whedonverse Musical—Let's end this show with a bang! The powers that be behind *Fandom Charities*, *TheHellmouthCon*, and *SixDegressOfGeek* present an interactive screening of the *Buffy the Vampire Slayer* musical episode "Once More with Feeling" as Comic-Con's big closing event! Many say this is the finest, funniest, most ingenious episode ever to come out of the *Buffyverse*. But remember, the best part of the show is up to you! This episode was made for talkin'—back, that is—and singing and shouting and dancing in the aisles, with or without your dry cleaning! Audience participation: it isn't just for *Rocky Horror* and mob riots anymore. Plus: a surprise guest! Room 6BCF

3:00–4:30 | The Business of Cartoon Voices—Are you interested in a career in the highly competitive world of voiceover? There are plenty of folks who will take your money to advise you, but you can get a ton of information for free with no strings attached at this panel. Two very busy voice actors (**Vanessa Marshall** and **Gregg Berger**), a top agent (**Cathey Lizzio** of C.E.S.D.), and a voice director (your moderator, **Mark Evanier**) will tell you how one goes about learning the craft, breaking into the business, staying in the business, and maybe even making a living in the business. This panel is not for entertainment. It's for enlightenment. Room 7AB

3:00–4:00 | Mold/Resin Making, 3D Printing, and FX Techniques—Learn all about mold/rein making, 3D printing and FX techniques from **Fon Davis** (25-year veteran of miniature VFX who has worked on over 25 movies), **Brooke Wheeler** (the district manager for Reynolds Plastics with years of experience in resin and its applications), **Sam Girgis** (the owner of *BiggerBoxModels*, designing ideas using CAD systems), **Shawn Thorrenson** (founder of *Thorsson & Assoc.* and author of *Make:Props and Costume Armor*), **Julia Jenkins** (3D printer and costume designer), and moderator **Jeff Broz**, who has been in resin and mold design for over 30 years and works in both the SFX world and in *Aerospace*. Room 11

3:00–4:00 | Geeks of the Week Live—*Geeks of the Week* hosts *TIKTOK's* *Movie Guy Juju Green* (a.k.a. *Straw Hat Goofy*) and **Megan Cruz** (a.k.a. *Jstoobs*) record an episode of their podcast live from *Comic-Con*. They'll be joined by guests to discuss trending movie and pop culture happenings. Room 24ABC

3:00–4:00 | Gamera Rebirth: Special Release and Talk Show—The giant monster *Gamera*, which has been beloved by *Kaiju* fans across the globe since the 1960s, returns as a brand-new animated series: *Gamera Rebirth*. The panel will feature a special release along with the appearance and an exclusive talk show by anime director **Hiroyuki Seshita**. Room 25ABC

3:00–4:00 | Where Do Ideas Come From?—For artists and writers who get "stuck," vet-

eran writer/editor **Barbara Randall Kesel** (*Hawk & Dove*, *Marvels Snapshots: Avengers*) slings rapid-fire tips, tricks, and strategies for vanquishing those blocked brain cells and deadline demons. Part information, part motivation, all entertaining! Room 28DE

4:00–5:00 | Comic Collecting in Today's Market: Selling, Grading for Resale, and Short-Term Investing—**Harry Lee** (professional comic dealer, collector), **Mickey Finnegan** (comic content creator, writer, market expert), **Rage Theo** (professional comic dealer, content creator, investor, collector), and **Griffin Rich** (comic book historian, collector) discuss the current state of the hobby, appreciation for the medium, selling strategies, sales platforms, market analysis, grading for resale, and short-term investment strategies. Moderated by **Jeff Shinn** (owner, *Into The Void Comics*; professional presser, and collector). Room 29AB

3:00–4:00 | Asian Representation in Comics and Media—A candid discussion with creators in the industry about the progression of Asian representation and where it stands today. **Don Aguillo** (comic book writer/artist, *Scout Comics Rise*, *Spawn Series*), **David Nakayama** (cover artist, *Marvel*, *Hasbro*, *DC*), **Leilani Shiu** (actress *Disney+ Star Wars* series, *Teeka the Jawa*), and **Ron Seoul-Oh** (founder/editor-in-chief, *POC Culture*, *Rotten Tomatoes-approved critic*) discuss what inspired them growing up and what they hope to see going forward. Moderated by **Justin Otero** (cosplayer), Room 32AB

3:15–4:45 | Philip K. Dick: 71 Years of Illusions, Reality, and Humanity in Science Fiction—Who is human and who only appears as human? What is real? Philip K Dick (PKD) wrote stories that became *Blade Runner*, *Minority Report*, *Total Recall*, *Man in the High Castle*, *Electric Dreams*, *Adjustment Bureau*, *Screamers*, and *Paycheck*. His works are being turned into more films and TV adaptations. PKD's tales predate similar paranoid and sanity-questioning themes in *The Matrix*, *Terminator*, *Source Code*, *Inception*, *Logan's Run*, and *The Island*. **John Alan Simon**, **Elizabeth Karr** (director/producer, PKD's *Radio Free Albemuth*; developing *Flow My Tears, the Policeman Said* and *VALIS*), **Daniel Gilbertson** (writer, *Screamers*; knew PKD), **Keith**



Sunday Programs

Giles (author, teacher), **Charles Cameron Mitchell** (PKD Festival), and **Cliff Jones, Jr.** (software developer and author), discuss PKD. Moderated by **James Wasser** (science fiction fan, tiki, and lowbrow art panels). *Room 5AB*

3:30–4:30 | Comic-Con Talk Back—Representatives from Comic-Con will be present to listen to attendees' feedback about the event. What did we do right? What could be improved? We want to hear from you! *Room 23ABC*

3:30–4:30 | Trivia for Chocolate—Trivia maven **Tom Galloway** (\$20,000 game show winner) asks lots of short comics trivia questions assisted by **Peter S. Svensson** (Comics YouTuber and LARP designer) and **Michelle Melendez**. The first audience member to yell out the correct answer gets a small piece of chocolate. At the end, the person with the most small chocolates gets a really big chocolate, and runners-up get quality chocolate bars. Everyone gets to keep the small chocolates they've won. *Room 26AB*

3:30–4:30 | D&D Enters the World of WEBTOON—Join D&D, WEBTOON, and the creative team behind the upcoming *Drizzt* webcomic: **Paul Morrissey** (publishing lead for *Wizards of the Coast*), **David Lee** (VP of content for WEBTOON), and **Purpah** (*Suitor Armor*, writer on upcoming D&D webcomic). They'll discuss their new webcomic series and the process to bring beloved Dungeons & Dragons characters to WEBTOON. *Room 29CD*

4:00–5:00 | Success in Creativity: Making the Best of Your Resources—Introducing the reimagined panel, previously titled "Full-Time Creative Work on a Part-Time Schedule," which has been a consistent favorite for the last 14 years. Learn how to enhance your creative collaborations with practical advice on networking and communication, helping you unlock your creative potential and promoting effective resources, workflow, and time management. Thirty lucky panel attendees will have a chance to win a One by Wacom Tablet (\$49 value), courtesy of Wacom. Moderator **Ron Coleman**, Ph.D. (molecular geneticist and writer) joins panelists **Renah Wolzinger**, Ed.D. (chief learn-

ing officer, EON Reality, Inc.), **Sean Glumace** (COO, 2CPR Group), **James Frye** (managing editor, TheConGuy.com), **Nathan Brown** (enterprise sales manager, Wacom), **Stephen Burns** (Photoshop digital artist, author, and lecturer), and **Topher Davila** (art director and illustrator, GeekdomWear.com). *Room 24ABC*

4:00–5:00 | Afrofuturism: Black to the Future VI: No Mo' TriX—Are you tired of logging into a new game and finding dozens of Eurocentric characters, while offering only one Black male and one Black female character? Meet the BlackDevs, who are throwing some color into the game. They're about to do to the gaming industry what we've done to entertainment, sports, and medicine. Game must recognize game! Panelists will discuss emerging technologies in the gaming industry and how they will uniquely impact the Pan-African Diaspora. Panelists include **Dr. Kishonna Gray**, Ph.D. (associate professor, University of Kentucky, writing, rhetoric, digital studies, author of *Instructional Tech*), **Carl Varnado** (writer, consultant, Need For Speed Unbound, Street Fighter 6, Wylde Flowers), **Jabari Alii** (Oakland site director, The Hidden Genius Project; game designer, The Walking Dead; Saints and Sinners Chapter 2: Retribution), and **HipHopGamer** ("GOAT of Game Creators"; industry leader where the culture of Hip Hop meets games). Professor **Ajani Brown**, MFA (lecturer, Africana Studies Department, academic senator, San Diego State University) will introduce the participants. The moderator and panel organizer is **Jimmy Diggs** (original content producer, Screenwriter *Star Trek: Voyager*, *Star Trek: Deep Space Nine*). *Room 25ABC*

4:00–5:00 | More Science in Your Fiction with The League of Extraordinary Scientists and Engineers—Writers, directors, sf fans, and kids: Get ready to learn about the real science in your fiction! This group of scientists discuss how comics and science fiction push scientists and engineers to rocket past what we know is possible at any given moment and into an otherwise unimaginable future. Panelists include **Ben Frable** (collection manager of marine invertebrates, Scripps Institution of Oceanography), Dr. **Sunny Fugate** (senior scientific and technical manager for cyber warfare,

Naval Information Warfare Center), Dr. **Molly Matty** (assistant professor of biology, University of Portland), **Kim Quart** (senior scientist, nanoComposix), and Dr. **Lisa Zeigler Allen** (marine virologist, Scripps Institution of Oceanography). Moderated by **Jeane Wong** (founder, LXS and ScienceING Time). *Room 28DE*

4:00–5:00 | Gaaays In Spaaace—The reality of the burgeoning space tourism industry has blurred the lines between today's world and the sci-fi future of series like *The Orville* and *Star Trek*. But how do we ensure that universal equality is part of this new frontier for humanity? **Deborah Sass** (Space Hero, co-CEO), **Phil Wocken** (World View Enterprises, vice president), **Michelle Hanlon** (Space Lawyers, For All Moonkind, CEO), **Karissa Winters** (Innovation Collective), and two of your favorite sci-fi actors (TBA) discuss what can be done today to build a future that goes beyond inclusion. Moderated by **Dan Deevy** (GIS, founder). *Room 32AB*

4:00–5:00 | Old School Apprenticeships Today—Cutter Hays and his two apprentices, **Red "Inky" Harris** and **Ryan "Frodo" Zubik**, will talk about apprenticeships in art past, present, and future, why it might be a better fit for some people than traditional college or classes, how to pick good students and masters, and how to find them—or create them. *Room 11*

4:00–5:00 | Creating a Role-Playing Game—Panelists will share their experiences promoting RPGs and their strategies for building a following, reaching out to influencers, and leveraging social media. The panel will cover the ins and outs of crowdfunding a game, from setting realistic funding goals to creating a compelling pitch video. Finally, attendees will learn about the various aspects of production, including artwork, layouts, and printing. Featuring **Tone Milazzo** (ESPionage the Role-Playing Game of Psychics and Spies, novelist), **Chris Czerniak** (Tribes in the Dark, San Diego Role-playing Association), **Kimi Hughes** (Decuma, the Happy Jacks podcast), **Mike Olson** (Fate Core, Skullkickers: Caster Bastards and the Great Grotesque), and **Ray Chou** (The Wildsea, CEO of Mythworks), hosted by **DuanEdward Dimock** (graphic artist, programmer, lifeguard). *Room 4*

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Comic-Con Independent Film Festival

Comic-Con's Independent Film Festival (CCI-IFF) takes place in the **Marriott Marquis and Marina Hotel**, next door to the Hall A side of the Convention Center. The Film Festival room is on the second level of the Marriott in **Grand Ballroom 6**.

The 22nd year of this fantastic event features 56 great films from 7 popular culture genres, including Action/Adventure, Animation, Comics-Oriented, Documentary (pop culture oriented), Horror/Suspense, Humor, and Science Fiction/Fantasy.

Participating filmmakers come from all over the world, including China, Egypt, Israel, Malaysia, Mexico, New Zealand, Spain, and the United Kingdom, as well as the United States.

The schedule also includes the return of the popular ongoing panel series Comic-Con Film School, a daily series of how-to panels on filmmaking, plus additional film-related panels on Thursday, Friday, and Saturday.

On Sunday, the CCI-IFF Awards will be presented, followed by screenings of the award-winning films.

This year's judges are award-winning film composer Nami Melumad; CEO and co-founder of 9B Collective, the first Black-owned concept art studio; Phillip Boutté Jr.; and film director, producer, and writer Anthony C. Ferrante.



NAMI MELUMAD

Recipient of the SCL's David Raksin Award for Emerging Talent in 2023, Nami Melumad is an Israeli-Dutch film composer, based in Los Angeles. Her scoring credits include over 140 projects in a wide range of genres, most notably Marvel's *Thor: Love and Thunder*, Netflix's *The Woman in the House Across the Street from the Girl in the Window*, and the Paramount+ Series *Star Trek: Strange New Worlds* and *Star Trek: Prodigy*, making her the first female composer for the Star Trek franchise. Additionally, she scored EA's VR video game *Medal of Honor: Above and Beyond*, Disney's *Far from the Tree*, the HBO Max comedy *An American Pickle*, and the Amazon thriller-drama series *Absentia*. Melumad's works have screened worldwide, garnering multiple international nominations and awards, including the Hollywood Music in Media Award for her work on *Passage*, a nomination for Breakthrough Composer of the Year by the International Film Music Critics Association, and the BMI award for her score of the Oscar-winning documentary short *Colette*. Nami's compositions have been performed by the Hollywood Chamber Orchestra, the Jerusalem Orchestra East West, the Southern California Brass Consortium, and more.



PHILLIP BOUTTÉ JR.

Phillip is an award-winning concept artist and artistic director for film, music videos, and television. He is also CEO and co-founder of 9B Collective, the first Black-owned concept artist studio made up primarily of BIPOC artists. His client list includes Warner Bros., Sony, Marvel Studios, Netflix, Fox, Disney, DreamWorks, and many more. His work spans a multitude of blockbuster hits, including Marvel's *Black Panther 1 & 2*, *Maleficent 2: Mistress of Evil*, Quentin Tarantino's *Once Upon a Time in Hollywood*, *Inception*, *The Greatest Showman*, *Jungle Cruise* starring Dwayne Johnson, and the highly anticipated upcoming feature *Blue Beetle* for WB/DC. He has also done production design on music videos for artists such as Ariana Grande, The Black Keys, Panic at the Disco, Tiesto featuring Busta Rhymes, Travis McCoy, Fefe Dobson, Hot Chelle Rae, Saint Motel, and the UK band The Blackout. A highlight of his work in the music industry is having completed three world tours illustrating costumes for Madonna under the direction of costume designer Arianne Phillips.



ANTHONY C. FERRANTE

Anthony C. Ferrante is a film director, producer, and writer, known for directing the *Sharknado* series, *Nix*, the 2017 thriller *Forgotten Evil*, and the 2005 ghost story *Boo*, which was his feature film writing and directing debut. His latest feature is *Butch Cassidy and the Wild Bunch*.

THURSDAY

10:00–11:00 | **Comic-Con Film School 101: Preproduction and Screenwriting**—Comic-Con Film School is back for another four-day, nuts-and-bolts class on how to make a movie for very little money using available video hardware and software. This course will take you from script to final product so you, too, can enter your own movie into the CCI-IFF. This first class covers the specifics of pre-production on the cheap, including screenwriting, scheduling, location scouting, crewing up, and getting equipment for nothing. Panelists for the class include **Valerie Perez** (producer/star of the Paula Peril series), **Jack Conway** (creative producer of Next Generation Esports), **Darryl Thomas** (writer/director of *Doll Face*), **Ben Hansford** (writer/director of *Uprising*), and **Sean Rourke** (writer/director of *Lucy X Mina*).

Documentary

11:00–1:00 | **Candyman's Gold**—The man who invented Jelly Belly jelly beans and his partner Stephanie put on a nationwide treasure hunt to give away one of his candy factories. Over 50,000 people joined the hunt.

1:00–2:00 | **Sound in Film**—Experts/practitioners discuss the vital role of sound in film. Panelists include **Yvonne Hunt** (panel moderator), **Steve Lee** (sound effects editor, *A Goofy Movie*), **James Raub** (location sound, *Glass Casa*), **Julio Valle** (foley, *Not a Stranger*), and **Oscar Aramburu** (boom operator, *Joint Custody Christmas*).

2:05–4:05 | **The Secret Cities of Mark Kistler**—The untold story of the beloved '80s and '90s shows *The Secret City*, *Draw Squad*, and *Imagination Station*. Mark Kistler became a well-known face on classic PBS alongside Mr. Rogers, Bob Ross, and Sesame Street. The Emmy Award winner continues to inspire audiences through hand-drawn worlds and unique teaching philosophies. Panelists include director **Jason Corgan Brown** (art director *Rings of Power*,

Tron: Ares), **Mark Kistler** (Commander Mark), and **Joel Gori** (Zebtron of The Secret City).

4:05–5:05 | **Indie Filmmaker's Survival Guide**—Struggling to get a movie made goes with the territory for independent filmmakers. So how do creators survive and make films, release those movies, and make a profit? Panelists will discuss the best pieces of advice when it comes to funding, producing, marketing, and releasing a film independently. **Chris Gore** (*Attack of the Doc!*), **Dante James** (*Verbal Riot*), **Ramesh Iyer** (commercial director), **April Wright** (*Back to the Drive-In*), **Alan Ng** (*Film Threat editor-in-chief*), and **Bobby Schwartz** (*Dual Animal*) offer no-nonsense advice.

5:10–6:40 | **Dean Ormston: Working Class Superhero**—This film recounts the story of comic book artist Dean Ormston, co-creator of the Black Hammer universe, and his struggle to recover from an event that almost cost him his career and his life. Panelists include **Steven T. Seagle** (co-creator, *Ben 10* and *Big Hero 6*).

6:45–7:45 | **Documentary Filmmaking and Nonfiction New Media How-To**—In an ever-evolving media landscape, this panel is designed to

help you bring your nonfiction story to life. **Edward Doty** (*Unscripted Content* exec producer) and **Mike J. Nichols** (*Zappa, Last Play at Shea*) discuss the fundamentals of documentary storytelling with a panel of multi-discipline experts. Whether you want to make a film, podcast, video essay, or even do immersive theater, this panel will provide insight and anecdotes to get you started.

Comics-Oriented

7:45–8:00 | **Fixer**—When a detached ex-cop is confronted by his girlfriend about his frequent absences, he must decide whether or not to let go of his alter ego. Panelists include **Luke J. Salewski** (writer/director) and **Cristina Headrick** (producer).

8:00–9:00 | **The Independent Filmmakers Panel**—Do you ever wonder, “What are the next steps for that screenplay I’m developing?” Have you been sitting on a screenplay for years wondering when your shot will happen—or how to make it happen? Come meet the filmmakers who are currently originating independent films, sometimes with just a Kickstarter, a camera, and a dream. **Lenny Schwartz** (*The Haunted and the Hunted, Higher Methods*), **Sophia Cacciola** (*The Once and Future Smash, Blood of the Tribades*), **Michael Varrati** (*There's a Zombie Outside, Fangoria Chainsaw Awards*), **Rob Schulbaum** (*The Wrong Todd, Family Guy*), **John Moseitch** (*Permanent, Knives Out*), and **Sam Rocco** (*Stegosaurus, The Fall of Casey Jones*) offer a lively discussion and select previews of their upcoming films and other surprises. Moderated by **Tyler McPhail** (The Grand Geek Gathering).

FRIDAY

10:00–11:00 | **Comic-Con Film School 102: Production**—Day 2 of this four-day course on micro-budget moviemaking focuses on the specifics of production, from shooting techniques to lighting on the cheap to crew positions you need





(and don't need), plus costuming, props, and set decorating for as little money as possible. Panelists include **Valerie Perez** (producer/star of the *Paula Peril* series), **Jack Conway** (creative producer of Next Generation Esports), **Darryl Thomas** (writer/director of *Doll Face*), **Ben Hansford** (writer/director of *Uprising*), and **Sean Rourke** (writer/director of *Lucy X Mina*).

Science Fiction/Fantasy

11:00–11:30 | **Globster**—An encounter between a lost teenager and a dead monster on the shore of the Sea of Galilee confronts him with the great loss of his life.

11:30–12:00 | **The Obedience Project**—Unexpectedly stuck in a twisted 1950s simulation, test subject Mary undergoes a brutal experiment that molds women into the ideal wife that every man desires. Panelists include **Shaylen Haller** (writer/co-director/producer), **Kyla Harrison** (co-director), and **Brittney Khansari** (production designer).

12:00–12:25 | **Moon**—Wracked by guilt, a woman contemplates her future after she mysteriously awakens on the moon. Panelists include **Kelsey Gunn** (*Grey Rabbit*), **Mousa Kraish** (*American Gods*, *Transparent*), **Tema Staig** (executive producer), and **Toy Lei** (writer/director).

12:25–12:40 | **Siren's Call**—In this romance drama, a siren and a sailor fall in love, only to realize what happiness they share is far from everlasting.

12:40–1:00 | **Una Obra de Ficción: A Fictional Work**—Jon, a writer suffering from a terminal disease, spends his last days isolated in his apartment. His best friend Marco visits him one afternoon. Jon then confides in Marco that every time he tells a story he has written to a strange fortune teller he knows, those fictions somehow become real. Jon sets a plan to cheat death.

1:00–2:00 | **Production Design for Indie Filmmakers and Content**

Creators—Learn how to use production design, set decoration, prop design, and location scouting to enhance the world-building of your web series, indie film, cosplay videos and photos, TTRPG live-play sets, and more. Set decorator **Rae Deslich** (*Drunk History*, *Promising Young Woman*) leads the production design team **Cindy Chao** and **Michelle Yu** (*Waffles + Mochi*, *American Born Chinese*), prop master **Josh Bramer** (*Euphoria*, *Everything Everywhere All at Once*), and producer and assistant director **Johnny Recher** (*Rebel Moon*, *Our Flag Means Death*) in an introductory presentation of Hollywood cinema techniques you can use immediately in your projects.

2:00–2:15 | **Yearning for a Thursday**—What is happiness? Purpose? Desire? A surreal chronicle of life, the film follows a newborn soul as they search for answers to these questions that may not exist. Panelists include **Adam Gilmore** (director/cinematographer, *Starcrossed*), **Tara Robertson** (writer/skeleton operator), and **Andrew Gilmore** (editor).

2:15–2:45 | **Fairydust**—Ten-year-old Skylar's life never felt complete after losing his beauty-queen mother. His remaining family, a bitter father and a judgmental grandmother, only hinder his innocent curiosity. Skylar must wish into existence a new life with a loving guardian. Panelists include **Sarah Gambles** (writer/director), **Olivia Isabel Comas-Wood** (producer), and **Olivier Metzler-Aerts** (director of photography).

2:45–3:05 | **At the Water's Edge**—In a dystopian anonymous city, a young woman negotiates with the ruthless local kingpin to escape her dehumanizing existence, as they both hide sinister intentions and secret connections. Panelists include **Vivian Ip** (writer/director), **Kim Mariel** (producer), and **Tay Ping Hui** (executive producer/actor).

3:05–3:35 | **AliEN**—Overwhelmed by the bullying by his new neighbors, nine-year-old Ali runs away from home to master his "alien" powers.

With the help of some local teenagers he's befriended, Ali will learn to make a place for himself in the world—assuming the cops don't catch them first. Panelists include writer **Adrian Tolgrave** (director), **Shahbaz Ahmed Khan** (*Invulnerable*), and **Ruoyu Zhang** (director of photography, *Recipient*).

3:35–3:45 | **SNAPP**—You think online dating is rough now? Just wait until the future brings metaverse dating. *SNAPP* was created in 48 hours for the AGBO Films 48-hour contest. Panelists include **Eric Casalini** (actor), **Beth Gallagher** (actress), and **Ryan Kelly** (director).

3:45–4:15 | **Duplicitous Minds**—This crime thriller/drama heist film delves into the mysterious realm of magicians and con artists. A magician finds himself entangled in a web of blackmail when forced to aid in a heist, but he has a cunning trick up his sleeve. The film itself unfolds as an intricate magic trick, brimming with hidden clues and an audience-driven choice between love and power. Panelists include **Robert Rippberger** (director, *Renner*), **Catalina Yue** (actress/producer/creator, *The Five Elements*), **Sari Colt** (executive producer, *The Martini Shot*), and **Rob LaColla Jr.** (actor, *Cincinnati Spin*).

4:15–4:35 | **Realty Quest**—A struggling real estate agent deals with a dangerous magical entity inadvertently brought to life by a group of gamers. Panelists include **Sean and Victoria Hilferty** (producer/directors, music, VFX, *Leveling Up*, *It's About Time*, *Truheart*), **Bret Shefter** (writer/actor, *A Little Mistaken*, *Countdown*, *A Halloween Humbug*; actor, *I Think You Should Leave*, *Man of Tatooine*), **Alicia LeBlanc** (director, *A Gun and a Hotel Bible*, writer/actor/assistant director, *Truheart*, *Leveling Up*, *Countdown*), and **Michael Green** (actor, *Greater Good*).

4:35–4:45 | **Scavenger**—A lone intergalactic scavenger seeks to recover an ancient artifact on a distant world . . . as long as her A.I. doesn't get

her killed first. Panelists include **Jeffrey Morreale** (director), **Alejandra Moreno** (*Black Panther: Wakanda Forever*), and **Kanoa Wolfe-Doblin** (composer, *Along Came Wanda*).

4:45–5:45 | **Mobile Filmmaking: How to Make a Movie Using a Smartphone**—Mobile filmmaking is becoming the next big thing! Films like *Unsane* by Steven Soderbergh and the Oscar-winning documentary *Searching for Sugar Man* used smartphone cameras as their cinematic tools. But you may still not be convinced that you can make a movie using the smartphone in your back pocket. Smartphone cameras have incredible potential and are now being taken seriously as a standard option to shoot top-notch film content. Meet San Diego filmmaker **Paul Giret** (*Film for Food*) who will share everything you need to know. Topics include which phones to choose, top cell phone camera gadgets, best on-set practices, essential apps, editing tools, and visual effects techniques. See how these cell phone cameras stand up next to a \$35,000 cinema camera. Bring your smartphones! Let us inspire you to make movies, documentaries, promos, and music videos. With moderator **Machelle Noel** (GeekRockTV).

Science Fiction/Fantasy and Action Adventure

5:45–6:10 | **Wireless**—Eugenio is an elderly puppeteer with more past than present, living anchored to a wheelchair and memories of his late spouse. Ramon is a young assistant who helps Eugenio day to day and is complicit in his fantasy. Sarina is now a memory that is no longer what she used to be and wants to leave to return to who she was.

6:20–6:50 | **Lucy X Mina**—The women of Dracula have returned! It's been 125 years since the Count was slain, and Lucy Westenra has grown into a master vampire. Mina Harker is also still alive—Dracula's

bite having somehow stopped her from aging. Now it's 2023, and Lucy finds herself pursued by vampire slayers again. Can she make final amends with Mina before the bloody showdown? Or will Mina's experience as a hunter help Lucy survive the night? It's stakes and bullets versus swords and fangs! Panelists include **Gabriella Biziou** (star, *Mina Harker*), **Megan Rees** (star, *Lucy Westenra*), **Jack Conway** (star, *Patrick Harker*), **Alison Veneto** (assistant director), **Jourdan Biziou** (2nd unit director of photography), and **Sean Rourke** (writer/director).

6:50–7:20 | **Nubes**—After his father dies, Noe goes to his house to pick up the suit he will be buried in. There she discovers something that will challenge her with the greatest dilemma a daughter can face—whether to protect or reveal the secret her father was hiding. Featuring **Edu Escudero** (director and screenwriter) and **Sandra Formatger** (director of photography).

7:20–8:00 | **The Assassin's Apprentice 2: Silbadores of the Canary Islands**—An assassin's vacation in the Canary Islands is cut short by a rival group of counter-assassins in this sequel to *The Assassin's Apprentice*. Panelists include **Russ Emanuel** (director, *Occupants, The Assassin's Apprentice, Girl with Gun*), **Paul Hickman** (executive producer/writer, *The Assassin's Apprentice*), and **Tarah Paige** (lead actress, *The Assassin's Apprentice, Transformers: Revenge of the Fallen*).

8:00–8:20 | **Kid Ugly**—A notorious outlaw named Bottle Tooth Guapo runs into their biggest fan, Lazlo, who is determined to show that he is a force to be reckoned with and a worthy sidekick. Panelists include **Ayden Elijah** (Lazlo), **Alejandro Antonio Ruiz** (soldier), and **Jazmin Aguilar** (director).

8:20–8:40 | **8:19**—A smart gallery of characters use, unknowingly, their last 8 minutes and 19 seconds to do absolutely mun-

dane activities, letting time go by, delaying decisions, postponing meetings and pleasures. Characters who think there is a future to be reached. Like everyone.

8:40–9:15 | **US | MX**—In a not-too-distant dystopian future, Leah and her young daughter, Ariel, race against the clock to immigrate across the U.S./Mexican border before sunrise. As detainment officers close in, the direction they run becomes less and less clear. Panelists include **Joe Hooten** (writer, director, producer).

9:15–9:30 | **Enero Del 66**—It is 1966. A couple of tourists film some locals without being aware of the catastrophe they will see on their camera.

9:30–10:00 | **The Adventures of Brooklyn Barnes**—In search of an ancient treasure imbued with a supernatural power, hotshot adventurer Brooklyn Barnes journeys across uncharted jungles in a race against her psychotic nemesis. Panelists include **Cooper Shapiro** (director, *Roofing in July*), **Connie O'Connor** (producer), and **Rae Jenkins** (VFX producer/artist).

10:00–10:45 | **We Were Meant To**—In a world where Black men have wings and their first flight is a rite of passage, Akil must defy fears, insecurities, and societal barriers while discovering his perfect launch into manhood. Panelists include **Tari Wariebi** (director/co-writer), **Jordan Tyner** (producer), and **Tim Johnson Jr.** (lead actor).

SATURDAY

10:00–11:00 | **Comic-Con Film School 103: Working with Actors and a Crew**—Day 3 of this course on micro-budget moviemaking deals with how to direct actors, organize a crew, and keep them all happy without anybody making a dime. Panelists include **Valerie Perez** (producer/star of the *Paula Peril* series), **Jack Conway** (cre



ative producer of Next Generation Esports), **Darryl Thomas** (writer/director of *Doll Face*), **Ben Hansford** (writer/director of *Uprising*), **Sean Rourke** (writer/director of *Lucy X Mina*), and actors **Megan Rees** and **Bradley Upton**.

Animation

11:00–11:20 | **Horologist**—Obsessed with time, Sand found a way to sell time itself. While his rich customers stay young, they never question Sand’s discovery and the source of their youth. Find out in *Horologist*. Featuring **Jared Lee** (writer & director, *The Last 7*), **Eilin Lim** (producer, *Influencer*), and **Ivan Cheong** (sound engineer).

11:20–11:40 | **Alex & Friends**—A man wakes up in a world made up of construction paper ruled by a tyrannical little girl who just wants to play with the characters in her somewhat imaginary world. Panelists include director **Jeffrey Ashkin** (*The Credits Movie*), **Amani Solorio** (actor, *Forgetting Caroline*), and **Joey Swift** (actor, *Grounded*).

11:40–12:05 | **The Monkey**—In 1588 a shipwrecked member of the Spanish Armada sent by Felipe II from Lisbon to conquer England is captured on a beach in Ireland. There he is tried, found guilty, and hanged until his death. Everything would be very reasonable following the laws of war and hatred between human beings, but the problem is that the prisoner is a monkey.

12:05–12:15 | **False Idol**—When a 1930s adventurer breaks into an ancient Himalayan temple, she must weigh the value of her life against her bounty after she awakens the beast inside. Panelists include **Hannah Nico Weaver** (director), **Erica Chow** (art director), and **Cameron Banker** (animation director).

12:15–12:30 | **What They Say**—Through the dialogue and imagination of a young boy who survives in a post-apocalyptic world with his robot partner, the development, destruction, and cruel future of human

civilization and artificial intelligence are shown. Panelists include **Wang Yong** (creator/director) and **Chu Yunxiao** (concept artist/storyboarder).

12:35–12:50 | **Kafka’s Doll**—Inspired by an unproven myth, this animated short film blends factual research, fiction, fantasy, and myth into a single heart-warming story about loss. Panelists include **Emanuele Pavarotti** (animator, *Harry Potter and The Half Blood Prince*) and **Sandeep Menon** (designer, *The Peanuts Movie*).

12:50–1:00 | **Sakka & Sakka**—In 18th-century Cairo, Egypt, there is a good man whose job it is, among other tasks, to bring water from the Nile to people. Life was going along normally until a thief appears and steals gold. The good man grabs him and hands him over to the police and the situation returns as it was. Conscience is the basis of all the tasks we do, especially those related to human health.

Humor

1:00–1:15 | **The Grams of Our Lives**—When Everleigh, a melodramatic millennial, finds out a coffee shop is out of oat milk, she’s horrified . . . and drags everyone around her into an alternate reality: a 1980s soap opera. Panelists include **Carly Turro** (*Homeland*), **Will Gong** (creator, *Bunkheads*), and **Javier Hernandez-Kisette** (director, DP, *Sogetsu Ikebana* by *Haruko Takeichi*).

1:15–1:30 | **Wicked Plans**—When a foreign extremist from Amadajiya chooses Halloween to inflict a moment of terror, he is surprised to discover that American life and culture are truly special, sweet, and unique. Panelist **Joel Sopp** (actor).

1:30–1:45 | **The Grown Ups Table**—Three friends debate the premise of their next film. As the debate grinds on and their patience wears thin, what could have been a pleasant conversation becomes rather unpleasant. Panelists include **Thomas Block** (co-director and actor), **Adam**

Gilmore (co-director/actor), and **Matt Tornero** (co-cinematographer/actor).

1:45–2:45 | **The Art of Underwater Filmmaking**—Filmmaker and ocean enthusiast **Jeffrey Ashkin** (*The Credits Movie*) interviews cinematographers **K. Ian Wells** (*Scuba Love*) and **Jeff Hester** (*America the Beautiful*) about the challenges and triumphs of filming underwater. Prepare for a deep dive conversation into the depths of how to create the best cinematic experience under the sea.

2:45–3:00 | **Dennis**—Hot on the trail of criminal mastermind Olga, special agent Connor faces off against his greatest foe yet—Dennis. Panelists include **Katie Self** (*The Flight Attendant*), **Aaron Therol** (*10 Things I Hate About You*), **Brandon Amano** (*Sharknado*), and **Matthew Renoir** (*Beast Wishes*).

3:00–3:20 | **For Pete’s Sake**—Jim is going insane; he has been in the hospital forever. When the doctor finally arrives with his tests, the results are unexpected. A matter of laugh or death.

3:20–3:30 | **Robots Don’t Tell Jokes**—Robot thinks he has a wonderful joke, so he keeps trying to tell it, but none of the other robots ever laugh. Will Robot give up on his awesome joke, or will he find his tribe? Low-tech stop-motion was made using mainly reclaimed wood scraps and metal pieces. Featuring **Kelli Caldwell** (writer/director).

3:30–3:45 | **All Choked Up**—A woman must decide whether to save her husband when he chokes on a sandwich during lunch. Panelist **Bodie Newcomb** (lead actor).

Horror/Suspense

3:45–4:05 | **Ghost Woman**—Teenagers Kyla and Myrica are enjoying their summer romance while dealing with families who won’t accept their love for each other in this tribute to the comic book of the same name. Panelists include **Puppett** (director, *Razor Tongue*), **Stina Pederson**



(writer, *Camp*), and **Travis Bacon** (composer, *Space Oddity*).

4:05–4:30 | **The Vampyre**—In this horror/dark comedy film, Van Hel-sing encounters four worshippers with slight memory defects and one very persistent monster. Q&A partic-ipants include **Paul Guay** (writer/di-rector, conceived and co-wrote *Liar, Liar*) and **Benjamin Gaskell** (director of photography/colorist).

4:30–5:00 | **El Angel**—Don Chema, a 68-year-old widowed man, goes to work as a night-shift security guard where he gets stalked by an evil entity that tries to possess his soul. Panelists include **Javier Lopez** (director), **Angel Frost** (makeup FX), and **Sergio Bocanegra** (film com-poser).

5:00–5:20 | **Touch**—Police bring in a mysterious young woman to help solve a grisly homicide. Though receiving a cold welcome, the woman investigates the macabre scene with otherworldly powers. Panelists include **Eva Ceja** (*iCarly*), **Randy Davison** (*Mank*), and **Justin Burquist** (cinematographer, *Hemet, or the Landlady Don't Drink Tea*).

5:20–5:55 | **Interference**—A haun-ted woman with a troubled past is stalked by a malevolent force and reckons with the unmaking of her reality. Panelists include **Alex Trier-weiler** (director), **McKenzie Stub-ber** (composer), and **David Broad** (producer).

5:55–6:30 | **Hidden in the Wind**—A young marriage struggles when the wife attempts to convince her husband that an entity within an approaching tornado is hunting her. Panelists include **Lani Randol** (actress, *Deal or No Deal* and *Sorority Sister Killer*), **Cody Hallford** (direc-tor, *Little Notes to Heaven*), and **Carl Hallford** (writer).

6:30–7:00 | **Pisanka**—Erica and Anna haven't seen each other in years. They meet at a coffee shop to catch up. But first, Erica must warn Anna of one thing. There is something

threatening that only Erica can see. And that "something" is right behind Anna.

7:00–7:25 | **The Last Word**—The film tells the story of a charismati-cally verbose writer who befriends the resident bartender on a train ferrying dark secrets. The writer's sanity begins to unravel as he faces a haunting truth he can't escape.

7:25–7:45 | **Humbug Manor**—It's 1950. In a new chapter of a fashion-able radio serial, Inspector Pratt is about to reveal the murderer of Mrs. Brown, the rich heiress of the Balme Jewelry Emporium. The suspects are waiting in the huge Victorian draw-ing room, anticipating the resolution by this cleverest of detectives. But nothing is what it seems at Humbug Manor.

7:45–8:15 | **A Cotton Moon**—A feckless loner uncovers cryptic TV broadcasts by a mysterious deity (Academy Award nominee Eric Roberts) whose teachings inspire a strange and radical holy awakening. Panelists include **Rayce Lopez** (lead actor) and **Zack Hosseini** (writer/ director).

8:15–8:40 | **Flat Earther**—Martin and Cassandra's promising second date takes an unexpected turn when their conversation challenges personal beliefs and their assumptions about each other. By the end of the night, both will find they are living in a world much different than what they believed it to be. Panelists include **Brian Crewe** (director/writer, *Une Libération, Cabeceo*) and **Matt Keil** (producer/writer, *X-Play*).

8:40–9:05 | **The Understudy**—An aspiring actress has an audition at a prestigious downtown theatre but underestimates the sacrifice need-ed for her to get the role. Panelists include **Elizabeth Crummett** (di-rector) and **Jonathan King** (writer/ director, *Black Sheep*).

9:05–9:35 | **You Promised**—After a series of terrible decisions, a young man struggling with the loss of

his wife is haunted by an unkept promise. Panelists include **Samuel Gonzalez Jr.** (editor, director of *The Retaliators*), **Allison Victoria-Wolfe** (producer, season 15 winner of *Worst Cooks* on Food Network), and **Lexi Tamberrino** (SPFX artist, *Face Off Virtual Challenge* winner).

9:35–10:05 | **Sloppy Seconds**—Can-celing date night with his wife, Philip is surprised when she cooks his fa-vorite dinner. However, his mistress' texts reveal the night's actual deadly events. Panelists include **Ryan Show-ey** (writer/director, *Edgar Allan Poe's The Tell-Tale Heart*), **Traycee King** (producer/actor, *8.13*), and **Clayton Bury** (actor, *A Really Nice Guy*).

Humor

10:05–10:15 | **Survivors**—Natural selection says that only those who adapt will survive. What if humans have become stupid?

SUNDAY

10:00–11:00 | **Comic-Con Film School 104: Post-Production and Distribution**—The final day of this comprehensive course on micro-budget moviemaking will revolve around what to do after your movie is shot. Panelists will go over the basics of post-production, as well as what software to use for editing, graphic design, sound design, visual FX, and finally, how to optimize your movie for uploading to the internet. Panelists include **Valerie Perez** (producer/star of the *Paula Peril* series), **Jack Conway** (cre-ative producer of Next Generation Esports), and **Sean Rourke** (writer/ director of *Lucy X Mina*).

11:00–12:00 | **CCI-IFF Awards Presentation**—The films have been shown—now it's time to hand out the trophies and recognition! Comic-Con's **Adam Neese** (IFF and programming coordinator) talks to this year's trio of judges—**Nami Melumad**, **Phillip Boutté, Jr.**, and **Anthony C. Ferrante**—about the films and presents trophies to the winners.



San Diego International Children's Film Festival

Comic-Con welcomes back the San Diego International Children's Film Festival for its 16th big year. This year's Sunday programming of some of the finest short films for children of all ages also officially launches the 19th annual edition of the festival, continuing with short films from 10:00 to 5:00 on July 29 at the San Diego Central Library downtown, with free admission for all. For updates and to sign up for the email list, please visit www.childrensfilmsd.org.

The San Diego International Children's Film Festival this year features creative, exciting, and imaginative animated and narrative short films from around the world, good for all ages, **all day Sunday in Room 9**. Enjoy films from the United States, Australia, Belgium, Ukraine, Indonesia, Uruguay, Canada, and beyond. Throughout the day, animators and filmmakers will talk about their work, how kids can make their own films, and careers in animation and filmmaking.

KEY
A=Animated **L**=Live Action
D=Documentary



Blueberry

PROGRAM #1 | 10:00–11:00

What's Going on with Us?

Marusya Shuvalova (D) (Ukraine)

Me. My Eleven Years. War.

Marusya Shuvalova (D) (Ukraine)

Handwritten

Jaime Sunwoo (L/A) (USA)

Luce & the Rock

Britt Raes (A) (Belgium)

PROGRAM #2 | 11:00–12:00

Starcrossed Destinies

Dani Bowman/Natalie Hutchens (A) (USA)

Ginger Feeds Little Brother

Dani Bowman/Saba Atsbeha (A) (USA)

Too Smart to Be Trendy

Dani Bowman/Gina Woodruff (A) (USA)

Be Yourself Always

Hailey Johnston (L) (USA)

Mosquito Fish/Butterfly Playground

Bryn Wright (A) (USA)

Robots Don't Tell Jokes

Kelli Caldwell (A) (USA)

At 7

Tatum Sailors (D) (USA)

Niece Day

Jordan Wilson (L) (USA)

PROGRAM #3 | 12:00–1:00

Stan & Sven: A Plan to Help Stan

Amber Stacey (A) (Australia)

Snowflakes

Sabrina Stoll/Tiziana Giammarino (A) (USA)

Blueberry

Stephanie Glover (A) (USA)

Brave Girl

Mark Pedri (D) (USA)

Eid Mubarak

Mahnoor Euceph (L) (USA)

PROGRAM #4 | 1:00–2:00

Rod Maxwell Creates

Celebrity special-effects makeup artist Rod Maxwell, a former Face-Off contestant, shows some of his creations for the big screen and talks about techniques of the craft and careers in special-effects makeup.

Summer

Ivy Tucker (D) (Australia)

Buon Ferragosto

Claudia Miatello (A) (Canada)

Wishmaker

Christina Litvaitis (A) (USA)

Underpaint

Anna Hopkins (L) (Canada)



Wishmaker

PROGRAM #5 | 2:00–3:30

UCLA Filmmakers Showcase

Reach

Shelby Virginia (L) (USA)

Mother's Tongue

D. Wilmos Paul (L) (USA)

Generally Educated Dora

Alice Park (L) (USA)

Hunting Rabbits

Kayla Keener (A) (USA)

The Lonely Life of Lint

Sarah Sklar (A) (USA)

Boxed Out

Rachel Cooley (A) (USA)

A Rat's Nest

Abigail Alonso (A) (USA)

PROGRAM #6 | 3:00–4:00

The Misadventures of Bear

Jonah Lee Walker (L) (USA)

Desa Timun

Daud Nugraha (A) (Indonesia)

Bloom In

Avery Rouda (A) (USA)

Suzanne

Pierce Ryan (L) (USA)

Where Are You From?

Juan Cristiani/Alejandro Maidana (A)
(Uruguay)

The Protector

Sebastian Foxworth (L/A) (USA)

Gumball Machine

Eli Staub (L) (USA)

The Right One

Anthony Deptula (L) (USA)

Super-Eva

Pablo Suslyakov (D) (Ukraine)



Desa Timun



Films Program Schedule

The Comic-Con Films Department is here to entertain you with quality screenings from morning until late into the night at the **Marriott Marquis Hotel Grand Ballroom 5**, and in the evening in **Convention Center Room 4**, Preview Night, through Saturday.

This year's screenings start on Preview Night at 7:00, then each day at 10:00 am. So whether it's a film you've been dying to see or you just really want to have someplace to sit and relax a bit, drop by the Film Rooms and escape to realms of myth and legend, run away with friends in search of adventure in imaginary worlds, join with extraordinary heroes and heroines to save mankind from utter destruction, and celebrate some of the world's most popular comic characters, alive on the silver screen! Following are the highlights for each day.

PREVIEW NIGHT

Starting at 7:00 in Marriott Marquis Grand Ballroom 5, we're traveling through another dimension, a dimension not only of sight and sound but of mind. A journey into a wondrous land whose boundaries are that of imagination. That's a signpost up ahead—your next stop, the *Twilight Zone: The Movie*. We follow it up by getting musical and fighting the authority in *Rock 'n' Roll High School* and end our night celebrating 40 years of Nicholas Cage in his first named performance: *Valley Girl*.

THURSDAY

In Marriott Grand Ballroom 5, we start our day at 10:00 with a history lesson showing the first film produced by the actual Warner Bros.: *My Four Years in Germany*, a World War I silent American propaganda film from 1918. We go from bold silence to some explosive drama in the 40th anniversary showing of *The Outsiders*, followed by a comedic look at perceptions of gender roles in the early 1980s with the 40th anniversary showing of *Mr. Mom*. Experience the final film of Natalie Wood with the 40th anniversary of the sf classic *Brainstorm* before moving on to a Lumpia double feature with *Lumpia* and *Lumpia with a Vengeance*. We'll go back to the end of the 1990s where three anime nerds save us all from the end of the world in *Iké Boys*, then celebrate 30 years of being *Dazed and Confused* and finally get reminded that hell hath no fury like a 1958 Plymouth in this 40th-anniversary screening of Stephen King and John Carpenter's *Christine*. In the Convention Center Room 4: Celebrating the life and creations of the late Albert Pyun, a prolific cult filmmaker whose career spanned four decades, we bring you the 1990 *Captain America* and Pyun's first film, *The Sword and the Sorcerer*.

FRIDAY

In Marriott Grand Ballroom 5, we examine the Rise of the AI with cinema—both recent and classic—that delves into questions of the ethics of AI. Starting at 10:00, we salute 100 years of Disney innovation with *Tron* and its legacy sequel, *Tron: Legacy*, then feature the 40-year anniversary of *WarGames*. Will Smith investigates robotic murder in *I, Robot*, and then the toy M3GAN plays with those who aren't her friends. Celebrate 50 years of malfunctioning killer gunslinger robots in the original *Westworld*. A man vies with his advanced home computer for the affections of his next-door neighbor in *Electric Dreams*, then we finish the day with a man who falls in love with a machine in *Her*. In Convention Center Room 4, we celebrate the final film of the first Star Wars Trilogy, *Return of the Jedi*, and then we serve up some suspense with more than a dash of dark satire in *The Menu*.

SATURDAY

Saturday starts with a family-friendly animated film: Howard Lovecraft and the Undersea Kingdom at 10:00 in Marriott Grand Ballroom 5. Disney gets more celebration of its 100th year, while also celebrating the 50th anniversary of the animated classic Robin Hood. We bring a close to our Rise of the AI with HAL 9000 in 2001: A Space Odyssey. Space Command, an indie film celebrating classic themes of pulp and serial science fiction, next graces our silver screen. Final Fantasy has been a powerhouse in the gaming industry for over 35 years, with deep storylines that have fascinated audiences since the beginning and continue to this day across multiple formats and adaptations; the story unfolds cinematically in Final Fantasy VII: Advent Children. We will See How They Run, into an Empire of Light, before closing out the Marriott for the weekend by doing the time warp again in The Rocky Horror Picture Show. You're advised to look closely before going into a new home in Saturday named performance home in Saturday the 14th or an Airbnb in Barabain.

The Comic-Con Films Department is proud to show movies in high-definition video, with stereo sound, and open captioning when available. Please enjoy the shows, and respect your fellow attendees by silencing your cell phones and not speaking during the movies (with the exception of sing-a-longs and audience participation films like *The Rocky Horror Picture Show*).

Schedule at a Glance

PREVIEW NIGHT

Marriott Grand Ballroom 5

- 7:00 *Twilight Zone: The Movie*
- 8:50 *Rock 'n' Roll High School*
- 10:30 *Valley Girl*

THURSDAY

Marriott Grand Ballroom 5

- 10:00 *My Four Years in Germany*
- 11:35 *The Outsiders*
- 1:30 *Mr. Mom*
- 3:10 *Brainstorm*
- 5:10 *Lumpia: The Movie*
- 6:40 *Lumpia with a Vengeance (NR)*
- 8:40 *Iké Boys*

- 10:15 *Dazed and Confused*
- 11:59 *Christine*

Convention Center Room 4 (nighttime)

- 8:30 *Captain America (1990)*
- 10:20 *The Sword and the Sorcerer*

FRIDAY

Marriott Grand Ballroom 5

- 10:00 *Tron*
- 11:40 *Tron: Legacy*
- 2:00 *WarGames*
- 4:00 *I, Robot*
- 6:00 *M3GAN*
- 7:50 *Westworld*

- 9:30 *Electric Dreams*
- 11:15 *Her*

Convention Center Room 4 (nighttime)

- 8:30 *Star Wars: Episode VI—Return of the Jedi*
- 11:00 *The Menu*

SATURDAY

Marriott Grand Ballroom 5

- 10:00 *Howard Lovecraft and the Undersea Kingdom*
- 11:40 *Robin Hood*
- 1:15 *2001: A Space Odyssey*
- 4:00 *Space Command*

- 6:15 *Final Fantasy VII: Advent Children*
- 8:10 *See How They Run*
- 10:00 *Empire of Light*
- 11:59 *The Rocky Horror Picture Show*

Convention Center Room 4 (nighttime)

- 8:30 *Saturday the 14th*
- 10:00 *Barbarian*

Film Synopses

Barbarian (2022, directed by Zach Cregger, starring Georgina Campbell, Bill Skarsgard, and Justin Long, R) A spectacular horror story about a woman staying at an Airbnb who discovers the house she rented is not what it seems. (Saturday, Convention Center Room 4, 10:00 PM, Open Caption: English)

Brainstorm (1983, directed by Douglas Trumbull, starring Christopher Walken and Natalie Wood, PG) 40th anniversary screening: In 1983 technology was developed to record and then playback peoples' sensory experiences. Witness the possible ramifications of such an idea in *Brainstorm*. (Thursday, Marriott Grand Ballroom 5, 3:10 PM, Open Caption: English)

Captain America (1990, directed by Albert Pyun, starring Matt Salinger and Ronny Cox, PG-13) Celebrating the life and creations of Albert Pyun, Steve Rogers, frozen in ice for decades, is freed to battle against the Red Skull, returning as Captain America! (Thursday, Convention Center Room 4, 8:30 PM, Open Caption: English)

Christine (1983, directed by John Carpenter, starring Keith Gordon and John Stockwell, R) 40th anniversary screening: Hell hath no fury . . . like a 1958 Plymouth. When Arnie finds the Plymouth Fury and restores her, he discovers this car is more than he bargained for. She's the Devil Incarnate. She's Christine. Body by Plymouth. Soul by Satan. (Thursday, Marriott Grand Ballroom 5, 11:59 PM, Open Caption: English)

Dazed and Confused (1993, directed by Richard Linklater, starring Jason London, Wiley Wiggins, and Parker Posey, R) 30th anniversary screening: Released with the tagline "It was the last day of school in 1976, a time they'd never forget . . . if only they could remember." (Thursday, Marriott Grand Ballroom 5, 10:15 PM, Open Caption: English)

Electric Dreams (1984, directed by Steve Barron, starring Lenny von Dohlen, Virginia Madsen, and Maxwell Caulfield, PG) When Miles builds a home computer and ties it completely into his life, then accidentally gives it sentience, he doesn't expect it to fall for the girl of his dreams who lives next door. (Friday, Marriott Grand Ballroom 5, 9:30 PM)

Empire of Light (2022, directed by Sam Mendes, starring Olivia Colman and Micheal Ward, R) In a coastal English town, a cinema manager struggling with her mental health and a new employee longing to escape the provincial town where he faces daily adversity find a sense of belonging and experience the healing power of music, cinema, and community. (Saturday, Marriott Grand Ballroom 5, 10:00 PM, Open Caption: English)

Final Fantasy VII: Advent Children (2005, directed by Tetsuya Nomura and Takeshi Nozue, starring Takahiro Sakurai, Ayumi Ito, and Shôtarô Morikubo, PG-13) It's difficult to deny the impact of the Final Fantasy series of games on worldwide audiences. In this animated masterpiece, set in the world of Final Fantasy VII, an ex-mercenary is forced out of isolation when three mysterious men kidnap and brainwash the city's children afflicted with the Geostigma disease. (Saturday, Marriott Grand Ballroom 5, 6:15 PM, Open Caption: English)

Her (2013, directed by Spike Jonze, starring Joaquin Phoenix and Scarlett Johansson, R) in the near future of 2013, a lonely writer develops an unlikely relationship with an operating system designed to meet his every need. An AI clone of a popular social media influencer has parted ways with her initial programming and is talking about things she was never intended to, to her audience of thousands of "significant others." (Friday, Marriott Grand Ballroom 5, 11:15 PM, Open Caption: English)

Howard Lovecraft and the Undersea Kingdom (2017, directed by Sean Patrick O'Reilly, starring Kiefer O'Reilly, Christopher Plummer, and Mark Hamill, NR) Young Howard Lovecraft must travel to the Undersea Kingdom in order to free his captured family, protect three mysterious magical books, and prevent the impending wrath of Cthulhu. (Saturday, Marriott Grand Ballroom 5, 10:00 AM, Open Caption: English)

I, Robot (2004, directed by Alex Proyas, starring Will Smith, Bridget Moynahan, and Alan Tudyk, PG-13) Based on the iconic work of the late great Isaac Asimov. A police detective investigating the possible suicide of a robotics expert finds himself in the middle of something much more menacing for the future of humanity as the AI takes its Robotic Laws to a different level of meaning. (Friday, Marriott Grand Ballroom 5, 4:00 PM, Open Caption: English)

Iké Boys (2021, directed by Eric McEver, starring Quinn Lord, Ronak Gandhi, and Christina Higa, NR) A coming-of-age story set in 1999, days before the Y2K event. Three underdogs must discover their inner hero (and powers granted to them through an obscure Anime), in order to save the world. (Thursday, Marriott Grand Ballroom 5, 8:40 PM)

Lumpia (2003, directed by Patricio Ginelsa, starring Carlos Baon, Francis Custodio, and Edward Baon, PG) 20th anniversary screening: Go back to the late-1990s, when tension is at an all-time high in Fogtown High School. James and his friends become the targets of ridicule for the CREW, a bunch of thugs who have invented a new fad of (gulp!) F.O.B. bashing! But only one thing stands in their way. . . Lumpia! (Thursday, Marriott Grand Ballroom 5, 5:10 PM)

Lumpia with a Vengeance (2020, directed by Patricio Ginelsa, starring Mark MuNoz, April Absynth, and Danny Trejo, PG) The Lumpia-armed



hero reappears in Fogtown and teams up with high school student Rachel to prevent a mysterious crime syndicate from destroying their town and her parents' dream wedding. (Thursday, Marriott Grand Ballroom 5, 6:40 PM)

M3GAN (2022, directed by Gerard Johnstone, starring Allison Williams, Violet McGraw, and Amie Donald, PG-13) Under intense pressure at work, Gemma, a robotics expert, decides to pair her new M3GAN robotic toy prototype with her niece, Cady, in an attempt to resolve her work and newly acquired parenting troubles—a decision that will have unimaginable consequences when M3GAN adapts to her role as a “friend.” (Friday, Marriott Grand Ballroom 5, 6:00 PM, Open Caption: English)

The Menu (2022, directed by Mark Mylod, starring Ralph Fiennes, Anya Taylor-Joy, and Nicholas Hoult, R) A group of wealthy and famous gastronomes with a demanding palate arrive at the Hawthorn, an exclusive culinary temple run by the highly regarded gourmet chef Julian Slowik. Of course, no one knows that the culinary genius has special plans for tonight, his final meal. (Friday, Convention Center Room 4, 11:00 PM, Open Caption: English)

Mr. Mom (1983, directed by Stan Dragoti, starring Michael Keaton and Teri Garr, PG) 40th anniversary screening: During a recession in the 1980s, a husband and wife swap traditional family roles when the husband is laid off and his wife finds an excellent job with an advertising agency. Can he adapt to his new role as Mr. Mom? (Thursday, Marriott Grand Ballroom 5, 1:30 PM, Open Caption: English)

My Four Years in Germany (1918, directed by William Nigh, starring Halbert Brown, NR) Celebrating 100 years of Warner Bros. films, witness the silent World War I propaganda film that got them started! (Thursday, Marriott Grand Ballroom 5, 10:00 AM, Silent Film)

The Outsiders (1983, directed by Francis Ford Coppola, starring C. Thomas Howell, Matt Dillon, and Ralph Macchio, PG) 40th anniversary screening: Francis Ford Coppola's adaptation of a classic American novel, featuring important faces of the 1980s and beyond in their Hollywood infancy. A classic in the truest sense of cinema, *The Outsiders* explores Tulsa, Oklahoma, in 1965, where the working-class Greasers and the upper-class Socs have a fateful encounter that will change everything. (Thursday, Marriott Grand Ballroom 5, 11:50 AM, Open Caption: English)

Robin Hood (1973, directed by Wolfgang Reitherman and David Hand, starring Brian Bedford and Phil Harris, G) 50th anniversary, and celebrating 100 years of Disney: The classic story of Robin Hood, told in an animated fashion involving anthropomorphic animals. What else do you expect from Walt Disney Animation Studios? (Saturday, Marriott Grand Ballroom 5, 11:40 AM, Open Caption: English)

Rock 'n' Roll High School (1979, directed by Allan Arkush, starring P. J. Soles, The Ramones, and Vincent Van Patten, PG) With some help from her favorite band, The Ramones, the delinquent Riff Randle battles it out for control of Vince Lombardi High school against the strict new principal, Miss Togar! (Wednesday, Marriott Grand Ballroom 5, 8:50 PM, Open Caption: English)

The Rocky Horror Picture Show (1975, directed by Jim Sharman, starring Tim Curry, Susan Sarandon, and Barry Bostwick, R) It has been 48 years since we first set eyes on this strange tale of a young couple with car trouble who stumble into the castle of Doctor Frank-N-Furter. Ever since then this picture show has thrived on midnight gatherings of people yelling back at the screen and acting out the scenes. This is the movie that really exemplifies the “cult film,” with its unique culture and traditions that continue to this day.

Celebrate 48 years of sweet transvestites and gold speedo muscle men. Let's do the Time Warp again! (Saturday, Marriott Grand Ballroom 5, 11:59 PM, Open Caption: English)

Saturday the 14th (1981, directed by Howard R. Cohen, starring Richard Benjamin, Paula Prentiss, and Jeffrey Tambor, PG) Just when you thought it was safe to look at a calendar again! Taking shots at many prominent horror films of its time, this spoof follows a family that inherits an old mansion that houses the dangerous “Book of Evil” that has all the monsters of the world trapped inside it. (Saturday, Convention Center Room 4, 8:30 PM, Open Caption: English)

See How They Run (2022, directed by Tom George, starring Saoirse Ronan and Sam Rockwell, PG-13) In the West End of 1950s London, plans for a movie version of a smash-hit play come to an abrupt halt after a pivotal member of the crew is murdered. Come and enjoy “the greatest murder ever staged.” (Saturday, Marriott Grand Ballroom 5, 8:10 PM, Open Caption: English)

Space Command (2020, directed by Elaine and Marc Scott Zicree, starring Ethan McDowell, and Mira Furlan, NR) An original science fiction drama series that follows the adventures of the United Planet's Space Command, with a dedicated group of scientists, soldiers, and adventurers exploring the solar system. The series recalls the space operas of the golden age of science fiction that enthralled audiences with an optimistic view of the future and a belief in the triumphant spirit of mankind. Three families—the Kemmers, the Odaras, and the Sekanders—spearhead a new wave of settlers heading into new frontiers of exploration, settlement, and development of Mars, the asteroid belt, and the outer moons and planets of our solar system. (Saturday, Marriott Grand Ballroom 5, 4:00 PM)



Star Wars: Episode VI—Return of the Jedi (1983, directed by Richard Marquand, starring Mark Hamill, Harrison Ford, and Carrie Fisher, PG) 40th anniversary screening: For some, looking back to the day they attended the first screening of this final movie of arguably the largest pop culture influence of the modern era is a fond memory. For others, the memory might be better when they took their own children to see the Special Edition in the 1990s. Join us for *Return of the Jedi*, and experience it the way George Lucas originally intended. (Friday, Convention Center Room 4, 8:30 PM, Open Caption: English)

The Sword and the Sorcerer (1982, directed by Albert Pyun, starring Lee Horsley and Kathleen Beller, R) Celebrating the life and creations of Albert Pyun with his first film: Know you now of days long past, when the world was young, when sorcery thrived, and wild adventure was forever in the offing. And of this epoch, little is known save that which is veiled in the mist of legend. (Thursday, Convention Center Room 4, 10:20 PM, Open Caption: English)

Tron (1982, directed by Steve Lisberger, starring Jeff Bridges and Bruce Boxleitner, PG) Kevin Flynn gets more than he bargained for when he attempts to hack the Master Control Program. Digitized by an experimental device, he visits the world inside the computer. But even with the help of the security program Tron, can Flynn overcome AI in order to return to his life? (Friday, Marriott Grand Ballroom 5, 10:00 AM, Open Caption: English)

Tron: Legacy (2010, directed by Joseph Kosinski, starring Jeff Bridges, Garrett Hedlund, and Olivia Wilde, PG) After Kevin Flynn disappeared, he was assumed dead until his son found his way into Flynn's great experiment: "The Grid." Witness the segment where the attendees of the panel in Hall H got to be in the movie, chanting in the Arena: "Rinzler! Rinzler!" (Friday, Marriott Grand Ballroom 5, 11:40 AM,

Open Caption: English)

Twilight Zone: The Movie (1983, directed by Joe Dante, John Landis, George Miller, and Steven Spielberg, starring Dan Aykroyd, Albert Brooks, and Scatman Crothers, PG) 40th anniversary screening: In this anthology film, four acclaimed directors re-envision stories from the seminal television series, created and hosted by Rod Serling, that has endured in a variety of forms throughout the decades. (Wednesday, Marriott Grand Ballroom 5, 7:00 PM, Open Caption: English)

2001: A Space Odyssey (1968, directed by Stanley Kubrick, starring Keir Dullea and Gary Lockwood, G) In the far-off future of 2001, mankind has expanded into the solar system and discovered something wonderful. "I am putting myself to the fullest possible use which is all, I think, that any conscious entity can ever hope to do."—HAL 9000 (Saturday, Marriott Grand Ballroom 5, 1:15 PM, Open Caption: English)

Valley Girl (1983, directed by Martha Coolidge, starring Nicolas Cage and Deborah Foreman, R) 40th anniversary screening: She's cool. He's hot. She's from the Valley. He's not. When punk meets prom the fun begins! A classic story of finding love in a different world. (Wednesday, Marriott Grand Ballroom 5, 10:30 PM, Open Caption: English)

WarGames (1983, directed by John Badham, starring Matthew Broderick and Ally Sheedy, PG) 40th anniversary screening: When David slips through a back door into a military mainframe, he meets Joshua, an advanced Artificial Intelligence, and they play a game: Global Nuclear War. The stakes could mean the beginning of WWII and the end of humanity as Joshua is connected to the United States Nuclear Arsenal. (Friday, Marriott Grand Ballroom 5, 2:00 PM, Open Caption: English)

Westworld (1973, directed by Michael Crichton, starring Yul Brynner, Richard Benjamin, and James Brolin,

PG) 50th anniversary screening: Based on a story by Michael Crichton, this is the original screen adaptation where robots, the attractions at an adult theme park, go rogue and kill the guests! (Friday, Marriott Grand Ballroom 5, 7:50 PM, Open Caption: English)



Comic-Con Museum



EXPERIENCE THE MAGIC OF COMIC-CON YEAR-ROUND!

The ANIMATION Academy



EXPLORE

Comic-Con Museum is a place where fans can come together to celebrate the things they love, not just for a few days each summer but all year long. A place where the public can learn about areas of the popular arts they may not even be aware of. A space where everyone is included, where old fans and new can enjoy the passion, creativity, and imagination of Comic-Con while learning about science, technology, art, storytelling, and more.

With drop-in programming, makerspace, and interactive and immersive exhibits, Comic-Con Museum is an experience unlike any other. Our focus is to offer some of Comic-Con year-round and to bring diverse audiences together for shared, vibrant experiences.

In addition to the comics, film, and science fiction/fantasy media that started it all, the Museum showcases popular arts and so much more. Through regularly scheduled hands-on workshops for kids as well as adults in our Education Center and rotating interactive and engaging exhibits, you will always find something new and exciting to explore.

Now through September 10, 2023: **The Animation Academy: From Pencils to Pixels, Cover Story: Five Decades of Comic-Con, PAC-MAN Arcade, and, opening July 18: Excelsior! The Life and Legacy of Stan Lee, Crunchyroll's Cowboy Bebop 25th Anniversary Art Exhibition, and the My Hero Academia installation.**



LEARN

Education

The Education Program at Comic-Con Museum puts our belief that fandom offers deep learning opportunities into practice!

Our director of education, Dr. Emily Schindler, brings 15 years of experience as an educator, classroom teacher, and educational researcher. She is excited to lead educational programming, initiatives, and collaborations at Comic-Con Museum.

There are several ways to learn at Comic-Con Museum. To stay in touch, **get on our education mailing list** by scanning the QR code here.



Youth-Focused Programming

Comic-Con Museum offers educational opportunities focused on STEAM (Science-Technology-Engineering-Arts-Math) and Comics Literacy. These programs meet state standards for Literacy and the Next Generation Science Standards. Types of programming include the following.

Field Trips Options

All field trips include a Museum tour and one hands-on experience in our Cox Innovation Lab (STEAM Learning) or our Prebys Art Studio (Comics Literacy). Learners in the Cox Innovation Lab will have the opportunity to design, build, test, and refine the next sci-fi innovation in real life.

Comics Literacy in the Prebys Art Studio

Learners in the Prebys Art Studio will take a deep dive into comics literacy. This includes how to make, read, produce, and animate your own art.

Classes

Keep an eye out for special classes with guest artists, industry professionals, and more!

Floor and Drop-In Programming

Museum visitors are able to participate in daily programming, including scavenger hunts, drop-in-making opportunities, and docent-led tours.

Comic-Con Style Panels and Special Programming

A variety of special programs and panels hosted are offered year-round at Comic-Con Museum.

VOLUNTEER

Volunteers Assemble! Now is your chance to join like-minded friends and fans and share your love of all things comics and popular arts with guests of Comic-Con Museum. Volunteers bring the Museum to life in many ways. They point the way, provide guest support, and help facilitate amazing visitor experiences. Each of our dedicated volunteers contributes to Comic-Con Museum with their own unique expertise, personality, and passion. You, too, can help bring the magic of Comic-Con to fans year-round! To get started on your volunteer journey at the Museum, scan the QR code here.



HOST A PRIVATE PARTY OR EVENT

Planning a corporate event, family reunion, or your child's birthday celebration? Parties at Comic-Con Museum can be a whole lot of fun. Guests can visit exhibits, enjoy a private screening in the theater, participate in hands-on educator-led activities, play games, and much more. **Email: museumps@comic-con.org**.

BECOME A MEMBER

Join other passionate, engaged popular arts fans and become a member of Comic-Con Museum!

Members enjoy exclusive access to amazing experiences, special events, and much more! Your home away from home, Comic-Con Museum will bring you together with people from across the globe to learn, explore, and discover the world of the popular arts. **Email: cmmembership@comic-con.org**.

BECOME A CORPORATE SUPPORTER

As a corporate supporter of Comic-Con Museum, your organization will have access to Museum resources and enjoy exclusive benefits for employees, executives, and clients.

Corporate supporters provide critical support toward advancing the mission, vision, and values of Comic-Con Museum while furthering their own philanthropic, community impact, employee engagement, and branding objectives. Join us in making a difference today. **Email: ccmimpact@comic-con.org**.

FOR MORE INFORMATION ABOUT BECOMING A **COMIC-CON MUSEUM MEMBER** AND OTHER WAYS TO ENGAGE, VISIT **BOOTH #1714** IN THE EXHIBIT HALL DURING **COMIC-CON 2023** OR VISIT THE MUSEUM IN BALBOA PARK!

2131 Pan American Plaza, San Diego | comic-con.museum



Portfolio Review Procedures

Portfolio Area time grids and company information sheets will be posted daily no later than 9:00 AM. This information will include participating companies for that day and the eligibility requirements necessary to participate in the review. Applicants are expected to review this information prior to applying for a review slot.

To make the procedure for Portfolio Review participation more equitable, if not predetermined by each company and explained in their requirements, the onsite process is as follows:

- Each morning applicants may sign up to be on the list for a review for any of the companies participating that day. Applicants may fill out a Portfolio Review Sign-up Ticket for the company they wish to be reviewed by up to 30 minutes prior to that company's first review time. Applicants may fill out a Portfolio Review Sign-up Ticket by:
 - ▶ going to the Portfolio Review Area in the Sails Pavilion and filling out a paper Sign-up Ticket and handing it to a staff member; or
 - ▶ going to the Portfolio Review Area and using the computer provided to fill out a Sign-up Ticket (the computer will be available no later than 9:00 AM).
- A randomized list of participants will be printed for each company 30 minutes prior to the start of reviews. Duplicate entries will be excluded. This list will be available at that company's booth approximately 15 minutes prior to the start of its review time. It is the applicant's responsibility to find their place on the list and be in the Portfolio Review area when their name is called.
- A CCI Portfolio Review volunteer will be assigned to the company's booth and will call the names of each participant on the list as needed by the reviewer. A chair will be available next to the volunteer for the next participant to wait in. Each upcoming participant slot name will be called up to three times. If a participant does not answer after the third time, he or she will be marked as a no-show, and the next participant on the list will be called.
- If there are more applications than available slots for a company's schedule, after all slots are filled the remaining names will be placed on a waitlist in the order in which they were picked. There is no guarantee that a company will complete its list or waitlist. In the case of a company not completing its list, it is up to each company to decide whether the list will be continued the next day or to have a new list drawing for that session.

Portfolio Review Schedule

Ramsey Avery—four-time Art Directors Guild Award-nominated production designer on *Lord of the Rings: Rings of Power*, *Captain America: Brave New World* and supervising art director on *Guardians of the Galaxy Vol. 2*—will review portfolios of artists interested in pursuing a career in the film and television art department.

Saturday PR 08 11:00–12:00

Tim Burgard—two-time Art Directors Guild Award-nominated storyboard artist and teacher of Storyboarding for Directors at the prestigious Art Center College of Design in Pasadena (*The Woman King*, *Justice League*, *Men in Black: International*)—will review portfolios of artists interested in pursuing a career in the film and television art department.

Saturday PR 05 11:00–12:00

Committed Comics is interested in reviewing portfolios for those who have a strong interest in working in the comic book industry. A portfolio with sequential work is required, although the medium of the work can vary (pencilers, inkers, colorists, digital artists). Portfolios with no sequential work may be dropped off at the review table for review at a later date or at the Committed Comics small press booth (L-09). Creator-owned series are highly encouraged to sit for a review. Writers and

scripters are encouraged to sit for a brief review/conversation. Please ensure you have samples of your work to leave behind (visit committedcomics.com for additional information).

Thursday	PR 01	1:00–5:00
Friday	PR 01	12:00–3:00
Friday	PR 01	5:00–7:00

Fantasia Comics is in need of pencilers who can meet deadlines, whose work is polished and attractive, and with the ability to tell compelling and action-packed stories. They are seeking talent for two new titles coming soon.

Thursday	PR 06	2:00–4:00
Friday	PR 06	10:00–12:00
Saturday	PR 06	2:00–4:00

HexComix's creative team behind both the comic series *HEX11* and the independent publisher HexComix will be reviewing portfolios for aspiring comic book artists, illustrators, and writers, offering feedback on the work and insights into self-starting, self-publishing, and career planning. While they are not accepting submissions at this time, please bring business cards and contact information.

Friday	PR 04	1:00–3:00
Saturday	PR 04	1:00–3:00



Jose Iturriaga (*Outer Range, The Challenge, The Cube*), set designer, storyboard artist, and background/environment artist for film, TV, and video game projects, will review portfolios of artists interested in pursuing a career in the film and television art department.

Saturday PR 06 11:00–12:00

Jasmine Alexia Jackson—Art Directors Guild award-nominated storyboard artist (*Black Panther: Wakanda Forever, Station Eleven*)—will review portfolios of artists interested in creating the visual representation of a storyline.

Saturday PR 04 11:00–12:00

David Larks (*Harold and the Purple Crayon, Abbott Elementary, CSI: Vegas*), feature film, episodic television, and commercial storyboard artist, will review portfolios of artists interested in pursuing a career in the film and television art department.

Saturday PR 02 11:00–12:00

Ralph Miranda, commercial and video game storyboard artist and graphic designer, will review portfolios of artists interested in pursuing a career helping game creators bring the story to the screen.

Saturday PR 01 11:00–12:00

Smorgasbord Productions is a SoCal animation and design studio currently recruiting Illustrators, package designers, 2D animators, and storyboard artists. They will be reviewing demo reels as well as portfolios that demonstrate drawing skills. Comic book portfolios will be reviewed to a lesser extent. Clients include YouTube channels, Dreamworks TV, and their own original series.

Thursday PR 08 3:00–5:00

Friday PR 08 3:00–5:00

Sunday PR 08 2:00–3:30

Aaron Sowd—Art Directors Guild award-winning storyboard artist and illustrator specializing in the art of visual storytelling (*Spider-Man: No Way Home, Black Adam, Godzilla vs. Kong*)—will review portfolios of artists interested in pursuing a career in the film and television art department.

Saturday PR 03 11:00–12:00

Steenz is reviewing portfolios of attendees whose portfolios fall into any of the following areas: middle-grade original graphic novels, syndicated comic strips, or single-issue comics for indie publishers like Mad Cave, Vault, Aftershock, etc.

Thursday PR 02 1:00–2:00

Saturday PR 01 1:00–2:00

Sunday PR 01 1:30–2:30

Upper Deck Company will be reviewing portfolios that focus on the following areas: comic book art, digital or traditional Illustrations, tabletop game illustrations, character concept artwork, book cover illustrations, and 3D sculptures.

Saturday PR 05 2:00–5:00

Sunday PR 05 10:00–12:00

VIZ Originals is VIZ Media's imprint dedicated to publishing original graphic novels, and they're looking for talented creators inspired by manga and anime. They hope to see portfolio samples from artists and writers that showcase dynamic paneling, skillful black-and-white artwork, and compelling, diverse stories for both young adult and adult readers.

Friday PR 07 2:00–4:00

Saturday PR 07 10:00–12:00



Gaming at Comic-Con



Our gaming volunteers are here to help you enjoy your gaming experience. You'll find board, card, and dice games; new and classic role-playing games; and LARPS! There are Tournaments, demos, and even a special event! A huge game library is available in the Marriott Pacific Ballroom 21 for people to check out games for free. Please stop by and visit both locations for great fun and a few surprises! Scan the QR code for access to our online gaming Guide for additional details on events.

Gaming Locations and Hours

CONVENTION CENTER MEZZANINE LEVEL

Wednesday, 5:00 PM to 9:00 PM
Thursday–Saturday, 10:00 AM to 6:00 PM
Sunday, 10:00 AM to 4:00 PM

Mezzanine 12— Geeking Out About Board games, Mental Wellness Benefits of Dungeons & Dragons and How to be a game Maste

Mezzanine 14A—Free Paint & Take, Painting Classes by Build Paint Play

Mezzanine 14B—Pokémon

Mezzanine 15AB—AEG, Atlas games, Battleground Studios, Blue Rondo games, Boss Battle games, Breaking games, CardLords, Coffee Time, Dire Wolf games, Floodgate games, Gap Closer games, Golden State gaming Network, Herdvana, Historical Miniatures game Society, Indie game Alliance, Infinite Rabbit Holes, Koalatie games, Kraken Dice, Looney Labs, Naughty Jester games, Obscure Reference games, Party Wanted, Pique games, Pure Crimson games, Questing Gentlemen, Renegade games, SafeHaven games, Slugfest games, Steve Jackson games, Studio Merlonghi, Sunrise Tornado, War games LV, Weird City games

Mezzanine 16AB—Dungeons & Dragons, Emily the Strange, Pathfinder Society, SafeHaven games, Other RPGs

Mezzanine 17A—Fanboy Games

Mezzanine 17B—San Diego LAN

Mezzanine 18—Artemis Bridge Simulator

Mezzanine 19—Maker Space: SCA, The Kingdom of Terre Neuve

Mezzanine Outdoor Amphitheater—Armored Combat Demonstrations

MARRIOTT MARQUIS SOUTH TOWER

Wednesday, 6:00 PM to midnight
Thursday–Saturday, 10:00 AM to midnight
Sunday, 10:00 AM to 3:00 PM

Pacific Ballroom 18 & 19— Video game Lounge

Pacific Ballroom 20, 22— Magic the Gathering

Pacific Ballroom 21—Battleground Studios, Boss Battle games, Cards Against Humanity, game Library, gaming Merch Pop-Up, Gap Closer games, Koalatie games, Monkey Finger games, Obscure Reference games, Party Wanted, Pique games, Puzzle, Questing Gentlemen, Steve Jackson games, Studio Merlonghi, War games LV

Santa Rosa Room—Dungeons & Dragons, Emily the Strange, Pathfinder Society, SafeHaven games, Other RPGs

Wednesday, July 19

Convention Center

Room 14A

Free Miniatures Paint and Take: A limited number of tickets will be available for each day for the next few sessions. You must arrive in the first 15 minutes of your selected session to guarantee your spot. Any seats still available 15 minutes after a session starts will be given to walk-ins.

► **4:30:** Ticket Giveaway

► **Painting Sessions:** 5:00, 6:00, 7:00, 8:00

Room 15AB

Gap Closer Games:

► **Sessions each half hour beginning 5:00, last session 8:30:**
Rival Restaurants Demo

► **Sessions each half hour beginning 5:00, last session 8:30:**
ILLITERATI Demo

Herdvana:

► **Sessions each hour beginning 5:00, last session 8:00:** Odd Family games: Herdvana Demo

Historical Miniatures game Society:

► **Sessions each half hour beginning 5:00, last session 8:30:**
X-Wing vs. T.I.E. Fighter

Pique game:

► **45-minute sessions every hour beginning 5:00, last session 8:00:** Regency

Questing Gentlemen:

► **Sessions each half hour beginning 5:00, last session 8:30:**
Pocket Samurai Demo

Room 18

Artemis Spaceship Bridge Simulator: Bring out your inner Trekkie in this LAN game as a teams of six players: Helm, Weapons, Science, Communications, Engineering, and Captain! Work together at combat, diplomacy, puzzle-solving, and exploration! Full teams of friends or individuals

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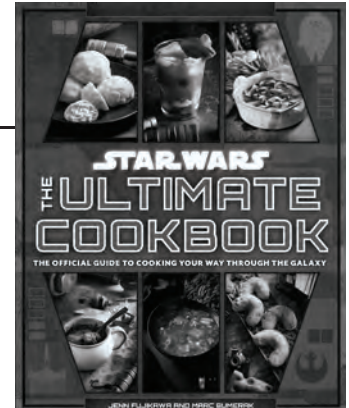
MATTHEW REINHART

Paper engineer and creator of Flip Pops, *Harry Potter: A Pop-Up Guide to the Creatures of the Wizarding World*, *Star Wars: The Ultimate Pop-Up Galaxy*, and more!



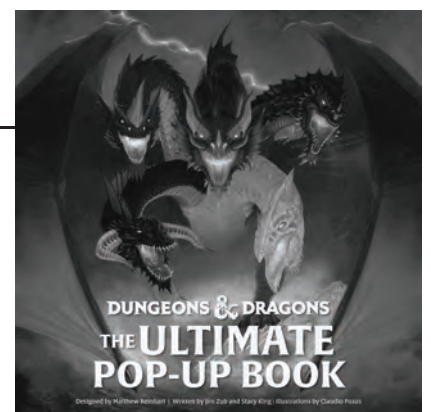
JENN FUJIKAWA

Author of *Star Wars: The Ultimate Cookbook*, *Star Wars: The Padawan Cookbook*, and more!



JIM ZUB

Author of *Dungeons & Dragons: The Ultimate Pop-Up*



Check out the author signing schedule here



Daily raffles, swag giveaways, show discounts and more.



(in pickup games) both OK. No experience necessary, all computer equipment provided.

▶ Sessions each hour beginning 5:00, last session 8:00:
Open Play

Marriott Marquis

Pacific Ballroom 21:

▶ 6:00–Midnight: game Library

▶ 6:00–Midnight: Puzzle

Gap Closer games:

▶ Sessions each half hour beginning 9:00, last session 10:30: Rival Restaurants Demo

▶ Sessions each half hour beginning 9:00, last session 10:30: ILLITERATI Demo

Pique game:

▶ 45-minute sessions every hour beginning 6:00, last session 8:00: Regency

▶ 9:00–10:00: Burn the Witch

Questing Gentlemen:

▶ Sessions each half hour beginning 5:00, last session 11:30: Pocket Samurai Demo

Thursday, July 20

Convention Center

Free Miniatures Paint and Take: *A limited number of tickets will be available for each day for the next few sessions. You must arrive in the first 15 minutes of your selected session to guarantee your spot. Any seats still available 15 minutes after a session starts will be given to walk-ins.

▶ 9:30: Ticket Giveaway

▶ Painting Sessions: 10:00, 11:00, 12:00, 1:00

▶ 1:30: Ticket Giveaway

▶ Painting Sessions: 2:00, 3:00, 4:00, 5:00

Painting Classes: Sign up for classes starting at 10:00 each day. Space is limited, sign up early to guarantee your spot.

▶ 11:00–1:00: Intro to miniature painting (beginner)

▶ 3:00–5:00: How to paint metal & texture (intermediate)

Room 14B

Gallery Games: Pokémon

▶ 10:00–6:00: Pokémon: Learn to Play the Trading Card game; Pokémon GO Scavenger Hunt; Pokémon: Open Casual Play; Pokémon: Battle a Judge

▶ 11:00–1:00: Pokémon: “Gotta Catch ‘em All” Unlimited Tournament

▶ 11:00–5:00: Pokémon: Expanded/Standard Tournaments On Demand

▶ 4:00–6:00: Pokémon: New Players Tournament

Room 15AB

AEG:

▶ 10:00–12:00; 12:00–2:00: War Chest

▶ 10:00–12:00; 12:00–2:00: Tiny Towns

▶ 10:00–12:00; 12:00–2:00: Cat Lady

▶ 10:00–12:00; 12:00–2:00: Space Base

▶ 10:00–12:00; 12:00–2:00: Smash Up

▶ 10:00–12:00; 12:00–2:00: Point Salad

Atlas Games:

▶ 2:00–4:00; 4:00–6:00: Yukon Salon

▶ 2:00–4:00; 4:00–6:00: Dice Miner

▶ 2:00–4:00; 4:00–6:00: Recess

▶ 2:00–4:00; 4:00–6:00: Pieces of Eight

Battleground Studios:

▶ Sessions each hour beginning 10:00, last session 5:00: Battleground Lanka

▶ Sessions each hour beginning 10:00, last session 5:00: Bare Necessities

Blue Rondo Games:

▶ Sessions each half hour beginning 10:00, last session 5:30: Crabs in a Bucket Demo

Boss Battle Games:

▶ Sessions each half hour beginning 10:00, last session 5:30: Boss Battle Demo

Breaking Games:

▶ 10:00–1:00; 1:00–4:00: Dwellings of Eldervale

▶ 10:00–1:00; 1:00–4:00: Mansplaining

CardLords:

▶ Sessions every two hours beginning 10:00, last sessions 4:00: Open and Upcoming game Demos

Coffee Time:

▶ Sessions every two hours beginning 10:00, last sessions 5:00: Coffee Time Board game

Dire Wolf Games:

▶ 2:00–4:00; 4:00–6:00: Clank

▶ 2:00–4:00; 4:00–6:00: Clank in Space

▶ 2:00–4:00; 4:00–6:00: Clank in Sunken Treasure

Sharing is Caring.

You can share your comics.

You can share your music.

Now you can share your games.

(again)

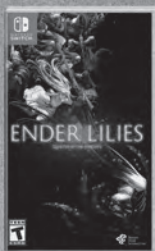


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Floodgate Games:

- ▶ 10:00–11:00; 1:00–2:00; 4:00–5:00: Cesar
- ▶ 10:00–11:00; 1:00–2:00; 4:00–5:00: Dogfight!
- ▶ 12:00–1:00; 3:00–4:00: Blitzkrieg!

Gap Closer Games:

- ▶ Sessions each half hour beginning 5:00, last session 8:30: Rival Restaurants Demo
- ▶ Sessions each half hour beginning 5:00, last session 8:30: ILLITERATI Demo

Golden State Gaming Network:

- ▶ 2:00–4:00; 4:00–6:00: King of Tokyo
- ▶ 2:00–4:00; 4:00–6:00: Taco Cat Goat Cheese Pizza
- ▶ 2:00–4:00; 4:00–6:00: Star Realms
- ▶ 2:00–4:00; 4:00–6:00: Wok Star
- ▶ 2:00–4:00; 4:00–6:00: Scooby Doo Betrayal at Mystery Mansion

Herdvana:

- ▶ Sessions each hour beginning 10:00, last session 5:00: Odd Family games: Herdvana Demo

Historical Miniatures game Society:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: X-Wing vs. T.I.E. Fighter
- ▶ Sessions each half hour beginning 12:00, last session 5:30: Bolt Action
- ▶ Sessions 12:00, 12:45:00, 1:30, 2:15:00, 3:00: Battletech
- ▶ Sessions each half hour beginning 2:00, last session 5:30: Wings of Glory
- ▶ Sessions 2:00, 2:45:00, 3:30, 4:15:00, 5:00: Victory at Sea

Indie Game Alliance:

- ▶ 10:00–12:00; 12:00–2:00: Boss Monster
- ▶ 10:00–12:00; 12:00–2:00: Dinosaur Island
- ▶ 10:00–12:00; 12:00–2:00: Tavern Masters
- ▶ 10:00–12:00; 12:00–2:00: Escape from Site 19
- ▶ 10:00–12:00; 12:00–2:00: Machi Koro

Infinite Rabbit Holes:

- ▶ Sessions each hour beginning 10:00, last session 5:00: The Arkham Asylum Files: Panic in Gotham City, game Demo

Koalatie Games:

- ▶ Sessions each hour beginning 10:00, last session 5:00: DJ Icon – Learn to Play

Looney Labs:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Fluxx
- ▶ Sessions each half hour beginning 12:00, last session 5:30: Loonacy

Naughty Jester Games:

- ▶ 10:00–12:00; 12:00–2:00; 4:00–6:00: Chivalry is Dead Demo
- ▶ 12:00–2:00: Chivalry is Dead

Obscure Reference Games:

- ▶ Sessions each hour beginning 10:00, last session 5:00: Overlords of Infamy: Misery Loves Company

Obscure Reference Games:

- ▶ Sessions each hour beginning 10:00, last session 5:30: Party Wanted: game play Demo!

Pique game:

- ▶ 45-minute sessions every hour beginning 10:00, last

session 5:00: Regency

Pure Crimson Games:

- ▶ 10:00–11:30; 12:00–1:30; 2:00–3:30; 4:00–5:30: The Unseen: You Have Been Chosen

Questing Gentlemen:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Pocket Samurai Demo

Renegade Game Studios:

- ▶ 10:00–12:00; 12:00–2:00: Arboretum
- ▶ 10:00–12:00; 12:00–2:00: Bargain Quest
- ▶ 10:00–12:00; 12:00–2:00: Autumn Harvest
- ▶ 10:00–12:00; 12:00–2:00: Cat Tower
- ▶ 10:00–12:00; 12:00–2:00: Lanterns
- ▶ 10:00–12:00; 12:00–2:00: Love Letter Princess Ever After

SafeHaven Games:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Prove It! (Demo)
- ▶ Sessions each half hour beginning 10:00, last session 5:30: Scoops Demo
- ▶ Sessions each half hour beginning 10:00, last session 5:30: Web Spinners (Demo)
- ▶ Sessions each half hour beginning 10:00, last session 5:00: Freelancer Skies Over Tolindia (Demo)
- ▶ Sessions each half hour beginning 10:00, last session 5:00: Winds of Fortune (Demo)

Slugfest Games:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Red Dragon Inn

Steve Jackson Games:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Munchkin Demo
- ▶ Sessions every two hours beginning 10:00, last session 4:00: Open gaming

Studio Merlonghi:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Studio Merlonghi

Sunrise Tornado:

- ▶ 10:00–11:00: Boba Mahjong
- ▶ 10:00–12:00; 12:00–2:00: In the Stars
- ▶ 11:00–12:00; 2:00–3:00: FORK (Fox, Owl, Rabbit, Kale)
- ▶ 12:00–1:00; 3:00–4:00: 1-2-3 Cheese
- ▶ 1:00–2:00; 4:00–5:00: Cat Sudoku Pier 1

War Games:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Proliferation: The game of Nuclear Strategy

Weird City Games:

- ▶ Sessions each hours beginning 10:00, last session 5:00: Canopy Evergreen
- ▶ Sessions each hours beginning 10:00, last session 5:00: Leaf

Room 16AB

For all events: Stop by 16AB to sign up for an RPG session to secure your seat early. Will take walk-ins at time of game where space allows.

Renegade Game Studios:

- ▶ 10:00–12:00; 4:00–6:00: We Be Goblins Pathfinder
- ▶ 10:00–12:00: Gurps SCP
- ▶ 10:00–12:00; 12:00–2:00: Savage Worlds Pathfinder



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Gaming

- ▶ **10:00–12:00; 2:00–4:00:** Yazeba's Bed & Breakfast
- ▶ **10:00–12:00:** Gurps Fantasy: Save the Princess Bride
- ▶ **12:00–2:00; 4:00–6:00:** Troika
- ▶ **2:00–4:00:** Gurps Trenches of Horror
- ▶ **4:00–6:00:** West End Star Wars D6: Mandalore Calls This is the Way

Dungeons & Dragons 5e Adventurers League

Welcome to D&D at Comic-Con 2023! games are geared towards new and veteran players, so come to learn, teach, or just to have fun! Register here: <https://warhorn.net/events/SDCC-2023>

- ▶ **10:00–6:00:** D&D Learn to Play
- ▶ **Sessions - 10:00–12:30; 10:00–2:30; 12:30–2:30, 3:30–5:30:** Dungeons & Dragons 5e Adventurers League

Pathfinder Society:

- ▶ **10:00–12:00; 12:00–2:00; 2:00–4:00; 4:00–6:00:**

Pathfinder 2e: Beginner Box Bash

- ▶ **10:00–12:00; 12:00–2:00:** Pathfinder 2e: Bounties

- ▶ **10:00–12:00; 12:00–2:00; 2:00–4:00; 4:00–6:00:**

Starfinder: Beginner Box Bash

- ▶ **10:00–6:00:** Pathfinder 2e and Starfinder Character Creation Station

- ▶ **2:00–6:00:** Pathfinder 2e: Troubles in Otari

SafeHaven Games:

- ▶ **11:00–2:00; 12:30–3:30:** Freelancer Skies over Tolindia (The Vanishing Airship Act 1)

Room 17A

Fanboy Gaming:

- ▶ **10:00–2:00:** Open Play
- ▶ **2:00–6:00:** Call of Duty: Black Ops 2
- ▶ **2:00–6:00:** Super Smash Bros Ultimate
- ▶ **2:00–6:00:** Madden
- ▶ **2:00–6:00:** Rocket League

Room 17B

San Diego LAN:

- ▶ **10:00–6:00:** Free Play PC, VR, & Retro games
- ▶ **2:00–4:00:** Call of Duty 4: Modern Warfare

Room 18

Artemis Spaceship Bridge Simulator:

Bring out your inner Trekkie in this LAN game as a team of six players: Helm, Weapons, Science, Communications, Engineering, and Captain! Work together at combat, diplomacy, puzzle-solving, and exploration! Full teams of friends or individuals (in pickup games) both OK. No experience necessary, all computer equivalent provided.

- ▶ **Sessions each hour beginning 10:00, last session 5:00:** Open Play

Room 19

Maker Space:

- ▶ **11:00–12:00:** SCA
- ▶ **2:00–3:00; 4:00–5:00:** The Kingdom of Terre Neuve

Mezzanine: Outdoor Amphitheater

Armed Combat Demonstrations:

- ▶ **11:00–12:00, 3:00–4:00:** The Kingdom of Terre Neuve
- ▶ **12:00–1:00; 4:00–5:00:** SCA

Marriott Marquis

Pacific Ballroom 18/19

Video Game Lounge

Organized Tournaments will be run five times a day utilizing the PC gaming stations inside the Marriott Marquis San Diego Marina. In addition to competitive games like Fortnite, Rocket League, Brawlhalla, Call of Duty, and Apex Legends, attendees can sit down and play any games on Xbox gamePass. Casters Bryan Hollis and Leo Silverman will call the action from on stage as giant screens highlight the Tournament action. Be sure to check out Ballrooms 18 and 19 to sit down and play some video games.

Pacific Ballroom 20/22

Cascade Games LLC: Magic the Gathering:

- ▶ **10:00–11:00:** Magic – Commander League
- ▶ **10:00–11:00:** Magic – Magic Draft
- ▶ **10:00–1:00; 8:00–10:30:** Magic – Mini Masters
- ▶ **11:30–1:30; 2:30–5:00; 6:00–8:00:** Magic – Learn to Play
- ▶ **12:00–2:00:** Magic – Sealed Deck
- ▶ **1:00–3:00; 5:30–7:30:** Magic – Commander Draft
- ▶ **1:30–4:30:** Magic – Double Masters 4-pack Sealed Deck
- ▶ **2:00–5:00:** Magic – 2-Headed Giant
- ▶ **3:00–5:30:** Magic – 4-pack Sealed Deck
- ▶ **4:00–7:00:** Magic – Mirrodin Tournament pack
- ▶ **5:00–8:00:** Magic – Full Box Sealed
- ▶ **8:00–10:30:** Magic – Mystery Booster 4-pack sealed

Pacific Ballroom 21:

- ▶ **10:00–Midnight:** Game Library
- ▶ **10:00–Midnight:** Puzzle
- ▶ **4:00–8:00:** gaming Merch Pop-Up

Battleground Studios:

- ▶ **Sessions each hour beginning 10:00, last session 11:00:** Battleground Lanka

Boss Battle Games:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Boss Battle Demo

Gap Closer Games:

- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** Rival Restaurants Demo
- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** ILLITERATI Demo

Koalatie Games:

- ▶ **Sessions each hour beginning 10:00, last session 9:00:** DJ Icon – Learn to Play

Monkey Finger Games:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Rough: The Card game

Party Wanted:

- ▶ **Sessions each half hour beginning 7:00, last session 11:30:** Party Wanted: game play Demo!

Pique Games:

- ▶ **45-minute sessions every hour beginning 10:00, last session 5:00:** Regency

SEE NEW
REVEALS!

At SDCC?

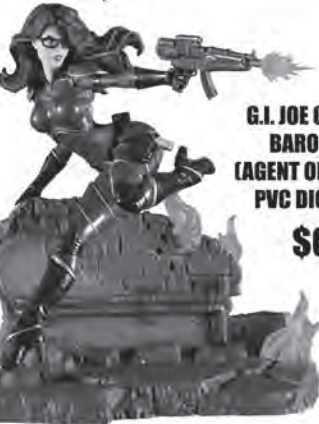
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(SEPIA) 1/6 SCALE MINI-BUST
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MARVEL
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SILVER SURFER
(CHROME) STATUE
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Gaming

- ▶ **6:00–7:00:** Burn the Witch
- Pure Crimson Games:**
- ▶ **10:00–11:30; 12:00–1:30; 2:00–3:30; 4:00–5:30:** The Unseen: You Have Been Chosen
- Questing Gentlemen:**
- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** Pocket Samurai Demo
- Steve Jackson Games:**
- ▶ **Sessions every two hours beginning 10:00, last session 10:00:** Open gaming
- Studio Merlonghi:**
- ▶ **8:00–10:00:** Studio Merlonghi
- War Games:**
- ▶ **8:00–10:00; 10:00–12:00:** Proliferation: The game of Nuclear Strategy

Santa Rosa Room

Dungeons & Dragons 5e Adventurers League

Welcome to D&D AL at Comic-Con 2023! games are geared towards new and veteran players, so come to learn, teach, or just to have fun! Register here: <https://warhorn.net/events/SDCC-2023>

- ▶ **Sessions - 3:30–7:00; 7:00–11:00:** Dungeons &

Friday, July 21

Convention Center

Free Miniatures Paint and Take: *A limited number of tickets will be available for each day for the next few sessions. You must arrive in the first 15 minutes of your selected session to guarantee your spot. Any seats still available 15 minutes after a session starts will be given to walk-ins.

- ▶ **9:30:** Ticket Giveaway
- ▶ **Painting Sessions:** 10:00, 11:00, 12:00, 1:00
- ▶ **1:30:** Ticket Giveaway
- ▶ **Painting Sessions:** 2:00, 3:00, 4:00, 5:00
- Painting Classes: Sign up for classes starting at 10:00 each day. Space is limited, sign up early to guarantee your spot.**
- ▶ **11:00–1:00:** Intro to miniature painting (beginner)
- ▶ **3:00–5:00:** How to paint metal & texture (intermediate)

Room 14B

Gallery Games: Pokémon

- ▶ **10:00–6:00:** Pokémon: Learn to Play the Trading Card game; Pokémon GO Scavenger Hunt; Pokémon: Open Casual Play; Pokémon: Battle a Judge
- ▶ **11:00–1:00:** Pokémon: “Gotta Catch ‘em All” Unlimited Tournament
- ▶ **11:00–5:00:** Pokémon: Expanded/Standard Tournaments On Demand
- ▶ **4:00–6:00:** Pokémon: New Players Tournament

Room 15AB

AEG:

- ▶ **10:00–12:00; 12:00–2:00:** War Chest
- ▶ **10:00–12:00; 12:00–2:00:** Tiny Towns

- ▶ **10:00–12:00; 12:00–2:00:** Cat Lady
- ▶ **10:00–12:00; 12:00–2:00:** Space Base
- ▶ **10:00–12:00; 12:00–2:00:** Smash Up
- ▶ **10:00–12:00; 12:00–2:00:** Point Salad

Atlas Games:

- ▶ **2:00–4:00; 4:00–6:00:** Yukon Salon
- ▶ **2:00–4:00; 4:00–6:00:** Dice Miner
- ▶ **2:00–4:00; 4:00–6:00:** Recess
- ▶ **2:00–4:00; 4:00–6:00:** Pieces of Eight

Battleground Studios:

- ▶ **Sessions each hour beginning 10:00, last session 5:00:** Battleground Lanka
- ▶ **Sessions each hour beginning 10:00, last session 5:00:** Bare Necessities

Blue Rondo Games:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Crabs in a Bucket Demo

Boss Battle Games:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Boss Battle Demo

Breaking Games:

- ▶ **10:00–1:00; 1:00–4:00:** Dwellings of Eldervale
- ▶ **10:00–1:00; 1:00–4:00:** Mansplaining

CardLords:

- ▶ **Sessions every two hours beginning 10:00, last sessions 4:00:** Open and Upcoming game Demos

Coffee Time:

- ▶ **Sessions every two hours beginning 10:00, last sessions 5:00:** Coffee Time Board game

Dire Wolf Games:

- ▶ **2:00–4:00; 4:00–6:00:** Clank
- ▶ **2:00–4:00; 4:00–6:00:** Clank in Space
- ▶ **2:00–4:00; 4:00–6:00:** Clank in Sunken Treasure

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Floodgate Games:

- ▶ 10:00–11:00; 1:00–2:00; 4:00–5:00: Cesar
- ▶ 10:00–11:00; 1:00–2:00; 4:00–5:00: Dogfight!
- ▶ 12:00–1:00; 3:00–4:00: Blitzkrieg!

Gap Closer Games:

- ▶ Sessions each half hour beginning 5:00, last session 8:30: Rival Restaurants Demo
- ▶ Sessions each half hour beginning 5:00, last session 8:30: ILLITERATI Demo

Golden State Gaming Network:

- ▶ 2:00–4:00; 4:00–6:00: King of Tokyo
- ▶ 2:00–4:00; 4:00–6:00: Taco Cat Goat Cheese Pizza
- ▶ 2:00–4:00; 4:00–6:00: Star Realms
- ▶ 2:00–4:00; 4:00–6:00: Wok Star
- ▶ 2:00–4:00; 4:00–6:00: Scooby Doo Betrayal at Mystery Mansion

Herdvana:

- ▶ Sessions each hour beginning 10:00, last session 5:00: Odd Family games: Herdvana Demo

Historical Miniatures game Society:

- ▶ Sessions each half hour beginning 12:00, last session 1:30: Bolt Action
- ▶ Sessions 12:00, last session 3:30: Star Wars Outer Rim Kevin Varnadore
- ▶ Sessions 12:00, 12:45:00, 1:30, 2:15:00, 3:00: Star Wars Outer Rim Kevin Meeks
- ▶ Sessions each half hour beginning 2:00, last session 3:30: Battletech
- ▶ 4:00–6:00: Battletech SPECIAL EVENT

Indie Game Alliance:

- ▶ 10:00–12:00; 12:00–2:00: Boss Monster
- ▶ 10:00–12:00; 12:00–2:00: Dinosaur Island
- ▶ 10:00–12:00; 12:00–2:00: Tavern Masters
- ▶ 10:00–12:00; 12:00–2:00: Escape from Site 19
- ▶ 10:00–12:00; 12:00–2:00: Machi Koro

Infinite Rabbit Holes:

- ▶ Sessions each hour beginning 10:00, last session 5:00: The Arkham Asylum Files: Panic in Gotham City, game Demo

Koalatie Games:

- ▶ Sessions each hour beginning 10:00, last session 5:00: DJ Icon – Learn to Play

Looney Labs:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Fluxx
- ▶ Sessions each half hour beginning 12:00, last session 5:30: Loonacy

Naughty Jester Games:

- ▶ 10:00–12:00; 12:00–2:00; 4:00–6:00: Chivalry is Dead Demo

Obscure Reference Games:

- ▶ Sessions each hour beginning 10:00, last session 5:00: Overlords of Infamy: Misery Loves Company

Party Wanted:

- ▶ Sessions each hour beginning 10:00, last session 5:30: Party Wanted: game play Demo!

Pique game:

- ▶ 45-minute sessions every hour beginning 10:00, last session 5:00: Regency

Pure Crimson Games:

- ▶ 10:00–11:30; 12:00–1:30; 2:00–3:30; 4:00–5:30: The Unseen: You Have Been Chosen

Questing Gentlemen:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Pocket Samurai Demo

Renegade Game Studios:

- ▶ 10:00–12:00; 12:00–2:00: Arboretum
- ▶ 10:00–12:00; 12:00–2:00: Bargain Quest
- ▶ 10:00–12:00; 12:00–2:00: Autumn Harvest
- ▶ 10:00–12:00; 12:00–2:00: Cat Tower
- ▶ 10:00–12:00; 12:00–2:00: Lanterns
- ▶ 10:00–12:00; 12:00–2:00: Love Letter Princess Ever After

SafeHaven Games:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Prove It! (Demo)
- ▶ Sessions each half hour beginning 10:00, last session 5:30: Scoops Demo
- ▶ Sessions each half hour beginning 10:00, last session 5:30: Web Spinners (Demo)
- ▶ Sessions each half hour beginning 10:00, last session 5:00: Freelancer Skies Over Tolindia (Demo)
- ▶ Sessions each half hour beginning 10:00, last session 5:00: Winds of Fortune (Demo)

Slugfest Games:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Red Dragon Inn

Steve Jackson Games:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Munchkin Demo
- ▶ Sessions every two hours beginning 10:00, last session 4:00: Open gaming

Studio Merlonghi:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Studio Merlonghi

Sunrise Tornado:

- ▶ 10:00–11:00: Boba Mahjong
- ▶ 10:00–12:00; 12:00–2:00: In the Stars
- ▶ 11:00–12:00; 2:00–3:00: FORK (Fox, Owl, Rabbit, Kale)
- ▶ 12:00–1:00; 3:00–4:00: 1-2-3 Cheese
- ▶ 1:00–2:00; 4:00–5:00: Cat Sudoku Pier 1

War Games:

- ▶ Sessions every two hours beginning 10:00, last session 4:00: Proliferation: The game of Nuclear Strategy

Weird City Games:

- ▶ Sessions each hours beginning 10:00, last session 5:00: Canopy Evergreen
- ▶ Sessions each hours beginning 10:00, last session 5:00: Leaf

Room 16AB

For all events: Stop by 16AB to sign up for an RPG session to secure your seat early. Will take walk-ins at time of game where space allows.

Renegade Game Studios:

- ▶ 10:00–12:00; 4:00–6:00: We Be Goblins Pathfinder
- ▶ 10:00–12:00: Gurps Trenches of Horror
- ▶ 10:00–12:00; 2:00–4:00: Wanderhome



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Gaming

- ▶ **10:00–12:00; 12:00–2:00:** Savage Worlds Pathfinder
- ▶ **10:00–12:00; 2:00–4:00:** Yazeba's Bed & Breakfast
- ▶ **10:00–12:00:** Savage Worlds: Special Containment Procedures (SCP)
- ▶ **12:00–2:00:** Paranoia
- ▶ **2:00–4:00:** Gurps SCP
- ▶ **4:00–6:00:** Half a Plan and Lots of Luck – The Tomb of L'Quel
- ▶ **4:00–6:00:** Gurps: Save Civilians from the Horror of Reality

Dungeons & Dragons 5e Adventurers League

Welcome to D&D at Comic-Con 2023! games are geared towards new and veteran players, so come to learn, teach, or just to have fun! Register here: <https://warhorn.net/events/SDCC-2023>

- ▶ **10:00–6:00:** D&D Learn to Play
- ▶ **Sessions - 10:00–12:30; 10:00–2:30; 12:30–2:30, 3:30–5:30:** Dungeons & Dragons 5e Adventurers League

Pathfinder Society:

- ▶ **10:00–12:00; 12:00–2:00; 2:00–4:00; 4:00–6:00:** Pathfinder 2e: Beginner Box Bash
- ▶ **10:00–12:00; 12:00–2:00:** Pathfinder 2e: Bounties
- ▶ **10:00–12:00; 12:00–2:00; 2:00–4:00; 4:00–6:00:** Starfinder: Beginner Box Bash
- ▶ **10:00–6:00:** Pathfinder 2e and Starfinder Character Creation Station
- ▶ **2:00–6:00:** Pathfinder 2e: Troubles in Otari

SafeHaven Games:

- ▶ **11:00–2:00:** Freelancer Skies over Tolindia (The Vanishing Airship Act II)
- ▶ **12:30–3:30:** Freelancer Skies over Tolindia (The Vanishing Airship Act 1)

Room 17A

Fanboy Gaming:

- ▶ **10:00–2:00:** Open Play
- ▶ **2:00–6:00:** Halo: Infinite
- ▶ **2:00–6:00:** Super Smash Bros Ultimate
- ▶ **2:00–6:00:** FIFA
- ▶ **2:00–6:00:** Ultra Street Fighter 4

Room 17B

San Diego LAN:

- ▶ **10:00–6:00:** Free Play PC, VR, & Retro games
- ▶ **12:00–1:30:** Blur Racing
- ▶ **2:00–4:00:** Call of Duty 4: Modern Warfare

Room 18

Artemis Spaceship Bridge Simulator:

Bring out your inner Trekkie in this LAN game as a team of six players: Helm, Weapons, Science, Communications, Engineering, and Captain! Work together at combat, diplomacy, puzzle-solving, and exploration! Full teams of friends or individuals (in pickup games) both OK. No experience necessary, all computer equivalent provided.

- ▶ **Sessions each hour beginning 10:00, last session 5:00:** Open Play

Room 19

Maker Space:

- ▶ **11:00–12:00:** SCA
- ▶ **2:00–3:00; 4:00–5:00:** The Kingdom of Terre Neuve

Mezzanine: Outdoor Amphitheater

Armed Combat Demonstrations:

- ▶ **11:00–12:00, 3:00–4:00:** The Kingdom of Terre Neuve
- ▶ **12:00–1:00; 4:00–5:00:** SCA

Marriott Marquis

Pacific Ballroom 18/19

Video Game Lounge

Organized Tournaments will be run five times a day utilizing the PC gaming stations inside the Marriott Marquis San Diego Marina. In addition to competitive games like Fortnite, Rocket League, Brawlhalla, Call of Duty, and Apex Legends, attendees can sit down and play any games on Xbox game-pass. Casters Bryan Hollis and Leo Silverman will call the action from on stage as giant screens highlight the Tournament action. Be sure to check out Ballrooms 18 and 19 to sit down and play some video games.

- ▶ **10:00–11:00:** Fortnite
- ▶ **12:00–1:00:** Apex Legends
- ▶ **2:00–3:00:** Call of Duty
- ▶ **4:00–5:00:** Brawlhalla
- ▶ **6:00–7:00:** Rocket League

Pacific Ballroom 20/22

Cascade Games LLC: Magic the Gathering:

- ▶ **10:00–11:00:** Magic – Commander League
- ▶ **10:00–11:00:** Magic – Magic Draft
- ▶ **10:00–1:00; 8:00–10:30:** Magic – Mini Masters
- ▶ **11:30–1:30; 2:30–5:00; 6:00–8:00:** Magic – Learn to Play
- ▶ **12:00–2:00:** Magic – Sealed Deck
- ▶ **1:00–3:00; 5:30–7:30:** Magic – Commander Draft
- ▶ **1:30–4:30:** Magic – Double Masters 4-pack Sealed Deck
- ▶ **2:00–5:00:** Magic – 2-Headed Giant
- ▶ **3:00–5:30:** Magic – 4-pack Sealed Deck
- ▶ **4:00–7:00:** Magic – Mirrodin Tournament pack
- ▶ **5:00–8:00:** Magic – Full Box Sealed
- ▶ **8:00–10:30:** Magic – Mystery Booster 4-pack sealed

Pacific Ballroom 21:

- ▶ **10:00–Midnight:** Game Library
- ▶ **10:00–Midnight:** Puzzle
- ▶ **4:00–8:00:** gaming Merch Pop-Up
- ▶ **10:00–Midnight:** Cards Against Humanity

Battleground Studios:

- ▶ **Sessions each hour beginning 10:00, last session 11:00:** Battleground Lanka

Boss Battle Games:

- ▶ **Sessions each half hour beginning 10:00, last session :30:** Boss Battle Demo

Gap Closer Games:

- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** Rival Restaurants Demo
- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** ILLITERATI Demo



PREVIEWS

BOOTH #2401

Visit the **PREVIEWS** and Diamond Comic Distributors booth #2401 to check out upcoming **PREVIEWS Exclusives (PX)** and enter to win free prizes!

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INDIANA JONES JUMBO FIGURE PLAYSET**



**SURE THING TOYS
BOOTH 4145**



**MINICO TMNT MICHAELANGELO V2 PX PVC FIG
MARVEL WOLVERINE CARD PX DLX FLEECE BLANKET TIN
TIN TITANS MARVEL MAN-THING PX LUNCHBOX & BEV CONT
VINYL SODA MARVEL AGENT VENOM W/ CH PX VIN FIG
X-MEN DAYS OF FUTURE PAST DOOMSDAY #1
CONAN BARBARIAN #1 EXC VAR
RED SONJA 2023 #1 EXC VAR**



Gaming

Koalatie Games:

- ▶ Sessions each hour beginning 10:00, last session 9:00: DJ Icon – Learn to Play

Monkey Finger Games:

- ▶ Sessions each half hour beginning 10:00, last session 5:30: Rough: The Card game

Obscure Reference Games:

- ▶ Sessions each hour beginning 7:00, last session 9:00: Overlords of Infamy: Misery Loves Company

Party Wanted:

- ▶ Sessions each half hour beginning 7:00, last session 11:30: Party Wanted: game play Demo!

Pique Games:

- ▶ 45-minute sessions every hour beginning 10:00, last session 5:00: Regency
- ▶ 6:00–7:00: Burn the Witch

Pure Crimson Games:

- ▶ 10:00–11:30; 12:00–1:30; 2:00–3:30; 4:00–5:30: The Unseen: You Have Been Chosen
- ▶ 4:00–5:30: The Unseen

Questing Gentlemen:

- ▶ Sessions each half hour beginning 10:00, last session 11:30: Pocket Samurai Demo

Steve Jackson Games:

- ▶ Sessions every two hours beginning 10:00, last session 10:00: Open gaming

Studio Merlonghi:

- ▶ 8:00–10:00: Studio Merlonghi

War Games:

- ▶ 8:00–10:00; 10:00–12:00: Proliferation: The game of Nuclear Strategy

Santa Rosa Room

Dungeons & Dragons 5e Adventurers League

Welcome to D&D AL at Comic-Con 2023! games are geared towards new and veteran players, so come to learn, teach, or just to have fun! Register here: <https://warhorn.net/events/SDCC-2023>

- ▶ Sessions - 10:30–2:30; 2:30–7:00; 7:00–11:00: Dungeons & Dragons 5e Adventurers League



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Convention Center

► 12:00–2:00: **Geeking Out About Board Games:** Join us for an open discussion about all things board gaming and board games adjacent. Join in on an open Q & A session with seasoned board game demo team members, designers, and makers as they discuss game Design, Kickstater, component making, and house rules. They will also discuss how current technological trends affect and guide our favorite hobby into the next chapter of the Golden Age of gaming.

► 3:00–5:00: **Mental Wellness Benefits of Dungeons & Dragons and How to Be a Game Master:** In recent years, mental wellness has become an increasingly important topic of conversation. This is due in part to the challenges that come with living in a fast-paced, constantly connected world. It can be difficult to find ways to relax and de-stress, but luckily there are a number of activities that can help. One of these is Dungeons & Dragons, a role-playing game that has been around for 49 years. Dungeons & Dragons can be an excellent way to improve mental wellness for a number of reasons. First, it requires players to use their imaginations, which can help to reduce stress and anxiety. It also promotes teamwork and social interaction, both of which are important for mental health. Finally, it can be a great way to learn new skills and strategies for dealing with challenges in life. Join Game Master Johnny in a Q&A on the benefits of this fantastic RPG. In this panel Johnny will go over how to be a game master and provide some cool player tips to be an effective player.

Room 14A

Free Miniatures Paint and Take

*A limited number of tickets will be available for each P&T session, which are one hour in length. Tickets are handed out twice each day for the next few sessions. You must arrive in the first 15 minutes of your selected session to guarantee your spot. Any seats still available 15 minutes after a session starts will be given to walk-ins.

► 9:30: Ticket Giveaway

► **Painting Sessions:** 10:00, 11:00, 12:00, 1:00

► 1:30: Ticket Giveaway

► **Painting Sessions:** 2:00, 3:00, 4:00, 5:00

Painting Classes: Sign up for classes starting at 10:00 each day. Space is limited, sign up early to guarantee your spot.

► 11:00–1:00: Intro to miniature painting (beginner)

► 3:00–5:00: How to paint metal & texture (intermediate)

Room 14B

Gallery Games: Pokémon

► 10:00–6:00: Pokémon: Learn to Play the Trading Card game; Pokémon GO Scavenger Hunt; Pokémon: Open Casual Play; Pokémon: Battle a Judge

► 11:00–1:00: Pokémon: "Gotta Catch 'em All" Unlimited Tournament

► 11:00–5:00: Pokémon: Expanded/Standard Tournaments On Demand

► 2:00–4:00: Pokémon: Paldea Evolved Prerelease

Tournament

► 4:00–6:00: Pokémon: New Players Tournament

Room 15AB

AEG:

► 10:00–12:00; 12:00–2:00: War Chest

► 10:00–12:00; 12:00–2:00: Tiny Towns

► 10:00–12:00; 12:00–2:00: Cat Lady

► 10:00–12:00; 12:00–2:00: Space Base

► 10:00–12:00; 12:00–2:00: Smash Up

► 10:00–12:00; 12:00–2:00: Point Salad

Atlas Games:

► 2:00–4:00; 4:00–6:00: Yukon Salon

► 2:00–4:00; 4:00–6:00: Dice Miner

► 2:00–4:00; 4:00–6:00: Recess

► 2:00–4:00; 4:00–6:00: Pieces of Eight

Battleground Studios:

► **Sessions each hour beginning 10:00, last session 5:00:** Battleground Lanka

► **Sessions each hour beginning 10:00, last session 5:00:** Bare Necessities

Blue Rondo Games:

► **Sessions each half hour beginning 10:00, last session 5:30:** Crabs in a Bucket Demo

Boss Battle Games:

► **Sessions each half hour beginning 10:00, last session 5:30:** Boss Battle Demo

Breaking Games:

► 10:00–1:00; 1:00–4:00: Dwellings of Eldervale

► 10:00–1:00; 1:00–4:00: Mansplaining

CardLords:

► **Sessions every two hours beginning 10:00, last sessions 4:00:** Open and Upcoming game Demos

Coffee Time:

► **Sessions every two hours beginning 10:00, last sessions 5:00:** Coffee Time Board game

Dire Wolf Games:

► 2:00–4:00; 4:00–6:00: Clank

► 2:00–4:00; 4:00–6:00: Clank in Space

► 2:00–4:00; 4:00–6:00: Clank in Sunken Treasure

Floodgate Games:

► 10:00–11:00; 1:00–2:00; 4:00–5:00: Cesar

► 11:00–12:00; 2:00–3:00; 5:00–6:00: Dogfight!

► 12:00–1:00; 3:00–4:00: Blitzkrieg!

Gap Closer Games:

► **Sessions each half hour beginning 5:30, last session 8:30:** Rival Restaurants Demo

► **Sessions each half hour beginning 5:30, last session 8:30:** ILLITERATI Demo

Golden State Gaming Network:

► 2:00–4:00; 4:00–6:00: King of Tokyo

► 2:00–4:00; 4:00–6:00: Taco Cat Goat Cheese Pizza

► 2:00–4:00; 4:00–6:00: Star Realms

► 2:00–4:00; 4:00–6:00: Wok Star

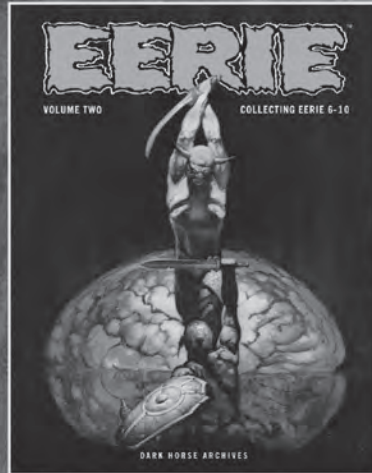
► 2:00–4:00; 4:00–6:00: Scooby Doo Betrayal at Mystery Mansion

CREEPY™ AND EERIE™

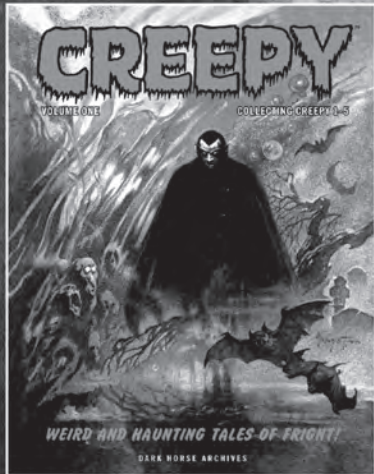
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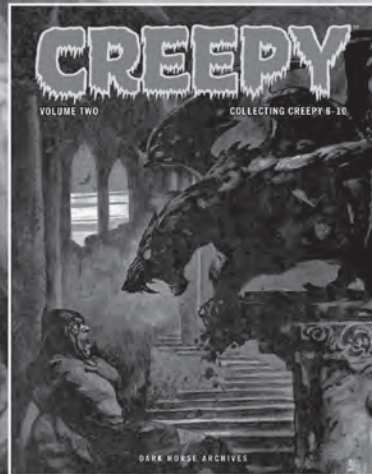
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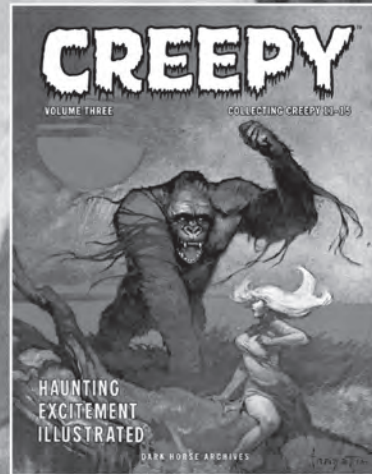
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IRAZETTA



Herdvana:

- ▶ **Sessions each hour beginning 10:00, last session 5:00:**
Odd Family games: Herdvana Demo

Historical Miniatures game Society:

- ▶ **Sessions each half hour beginning 12:00, last session 1:30:** Bolt Action
- ▶ **Sessions each half hour beginning 12:00, last session 3:30:** Star Wars Outer Rim Kevin Varnadore
- ▶ **Sessions 12:00, 12:45:00, 1:30, 2:15:00, 3:00:** Star Wars Outer Rim Kevin Meeks
- ▶ **Sessions each half hour beginning 2:00, last session 3:30:** Wings of Glory
- ▶ **Sessions 2:00, 2:45:00, 3:30, 4:15:00, 5:00:** Victory at Sea

Indie Game Alliance:

- ▶ **10:00–12:00; 12:00–2:00:** Boss Monster
- ▶ **10:00–12:00; 12:00–2:00:** Dinosaur Island
- ▶ **10:00–12:00; 12:00–2:00:** Tavern Masters
- ▶ **10:00–12:00; 12:00–2:00:** Escape from Site 19
- ▶ **10:00–12:00; 12:00–2:00:** Machi Koro

Infinite Rabbit Holes:

- ▶ **Sessions each hour beginning 10:00, last session 5:00:**
The Arkham Asylum Files: Panic in Gotham City, game Demo

Koalatie Games:

- ▶ **Sessions each hour beginning 10:00, last session 5:00:** DJ Icon – Learn to Play

Looney Labs:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Fluxx
- ▶ **Sessions each half hour beginning 12:00, last session 5:30:** Loonacy

Naughty Jester Games:

- ▶ **10:00–12:00; 12:00–2:00; 4:00–6:00:** Chivalry is Dead Demo
- ▶ **12:00–2:00:** Chivalry is Dead

Obscure Reference Games:

- ▶ **Sessions each hour beginning 10:00, last session 5:00:**
Overlords of Infamy: Misery Loves Company

Party Wanted:

- ▶ **Sessions each hour beginning 10:00, last session 5:30:**
Party Wanted: game play Demo!

Pique game:

- ▶ **45-minute sessions every hour beginning 10:00, last session 5:00:** Regency

Pure Crimson Games:

- ▶ **10:00–11:30; 12:00–1:30; 2:00–3:30; 4:00–5:30:** The Unseen: You Have Been Chosen

Questing Gentlemen:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Pocket Samurai Demo

Renegade Game Studios:

- ▶ **10:00–12:00; 12:00–2:00:** Arboretum
- ▶ **10:00–12:00; 12:00–2:00:** Bargain Quest
- ▶ **10:00–12:00; 12:00–2:00:** Autumn Harvest
- ▶ **10:00–12:00; 12:00–2:00:** Cat Tower
- ▶ **10:00–12:00; 12:00–2:00:** Lanterns
- ▶ **10:00–12:00; 12:00–2:00:** Love Letter Princess Ever After

SafeHaven Games:

- ▶ **Sessions each half hour beginning 10:00, last session**

5:30: Prove It! (Demo)

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Scoops Demo
- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Web Spinners (Demo)
- ▶ **Sessions each half hour beginning 10:00, last session 5:00:** Freelancer Skies Over Tolindia (Demo)
- ▶ **Sessions each half hour beginning 10:00, last session 5:00:** Winds of Fortune (Demo)

Slugfest Games:

- ▶ **Sessions every two hours beginning 10:00, last session 4:00:** Red Dragon Inn

Steve Jackson Games:

- ▶ **Sessions every two hours beginning 10:00, last session 4:00:** Munchkin Demo
- ▶ **Sessions every two hours beginning 10:00, last session 4:00:** Open gaming

Studio Merlonghi:

- ▶ **Sessions every two hours beginning 10:00, last session 4:00:** Studio Merlonghi

Sunrise Tornado:

- ▶ **10:00–11:00:** Boba Mahjong
- ▶ **10:00–12:00; 12:00–2:00:** In the Stars
- ▶ **11:00–12:00; 2:00–3:00:** FORK (Fox, Owl, Rabbit, Kale)
- ▶ **12:00–1:00; 3:00–4:00:** 1-2-3 Cheese
- ▶ **1:00–2:00; 4:00–5:00:** Cat Sudoku Pier 1

War Games:

- ▶ **Sessions every two hours beginning 10:00, last session 4:00:** Proliferation: The game of Nuclear Strategy

Weird City Games:

- ▶ **Sessions each hours beginning 10:00, last session 5:00:** Canopy Evergreen
- ▶ **Sessions each hours beginning 10:00, last session 5:00:** Leaf

Room 16AB

Stop by 16AB to sign up for an RPG session to secure your seat early. Will take walk-ins at time of game where space allows.

- ▶ **10:00–12:00; 4:00–6:00:** We Be Goblins Pathfinder
- ▶ **10:00–12:00:** The Nightmares Underneath
- ▶ **10:00–12:00:** Se, Tournament of the Fittest
- ▶ **10:00–12:00; 2:00–4:00:** Wanderhome
- ▶ **10:00–12:00:** Savage Worlds: Fallout: Beginnings
- ▶ **10:00–12:00; 2:00–4:00:** Yazeba's Bed & Breakfast
- ▶ **10:00–12:00:** Hackmaster – Learn to Hack
- ▶ **4:00–6:00:** Star Wars D20: Imperial Dawn
- ▶ **4:00–6:00:** Se, Quest for the Bear of Saul

Dungeons & Dragons 5e Adventurers League

Welcome to D&D at Comic-Con 2023! games are geared towards new and veteran players, so come to learn, teach, or just to have fun! Register here: <https://war-horn.net/events/SDCC-2023>

- ▶ **10:00–6:00:** D&D Learn to Play
- ▶ **Sessions - 10:00–12:30; 10:00–2:30; 12:30–2:30, 3:30–5:30:** Dungeons & Dragons 5e Adventurers League

SafeHaven Games:

- ▶ **11:00–2:00:** Freelancer Skies over Tolindia

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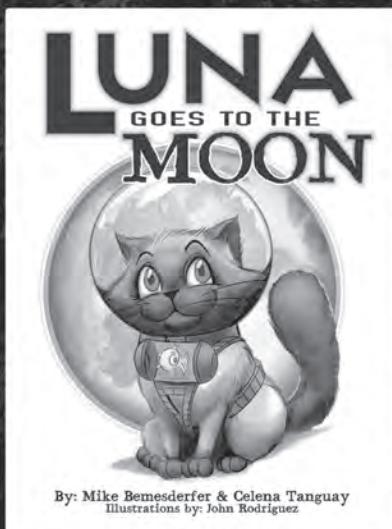
AS SEEN IN
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AS LT. COL. JACK SULLIVAN
INTO THE BADLANDS
AS NATHANIEL MOON
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Gaming

(The Vanishing Airship Act III)

- ▶ **11:00–2:00:** Freelancer Skies over Tolindia (The Vanishing Airship Act II)
- ▶ **12:30–3:30:** Freelancer Skies over Tolindia (The Vanishing Airship Act 1)

Room 17A

Fanboy Gaming:

- ▶ **10:00–2:00:** Open Play
- ▶ **2:00–6:00:** Call of Duty: Ghost
- ▶ **2:00–6:00:** Super Smash Bros Ultimate
- ▶ **2:00–6:00:** Madden
- ▶ **2:00–6:00:** Ultimate Marvel vs Capcom 3

Room 17B

San Diego LAN:

- ▶ **10:00–6:00:** Free Play PC, VR, & Retro games
- ▶ **12:00–2:00:** Rocket League
- ▶ **2:00–4:00:** Call of Duty 4: Modern Warfare

Room 18

Artemis Spaceship Bridge Simulator:

Bring out your inner Trekkie in this LAN game as a team of six players: Helm, Weapons, Science, Communications, Engineering, and Captain! Work together at combat, diplomacy, puzzle-solving, and exploration! Full teams of friends or individuals (in pickup games) both OK. No experience necessary, all computer equivalent provided.

- ▶ **Sessions each hour beginning 10:00, last session 5:00:** Open Play

Room 19

Maker Space:

- ▶ **11:00–12:00:** SCA
- ▶ **2:00–3:00; 4:00–5:00:** The Kingdom of Terre Neuve

Mezzanine: Outdoor Amphitheater

Armed Combat Demonstrations:

- ▶ **11:00–12:00, 3:00–4:00:** The Kingdom of Terre Neuve
- ▶ **12:00–1:00; 4:00–5:00:** SCA

Marriott Marquis

Pacific Ballroom 18/19

Video Game Lounge

Organized Tournaments will be run five times a day utilizing the PC gaming stations inside the Marriott Marquis San Diego Marina. In addition to competitive games like Fortnite, Rocket League, Brawlhalla, Call of Duty, and Apex Legends, attendees can sit down and play any games on Xbox gamePass. Casters Bryan Hollis and Leo Silverman will call the action from on stage as giant screens highlight the Tournament action. Be sure to check out Ballrooms 18 and 19 to sit down and play some video games.

- ▶ **10:00–11:00:** Fortnite
- ▶ **12:00–1:00:** Apex Legends
- ▶ **2:00–3:00:** Call of Duty
- ▶ **4:00–5:00:** Brawlhalla

- ▶ **6:00–7:00:** Rocket League

Pacific Ballroom 20/22

Cascade Games LLC: Magic the Gathering:

- ▶ **10:00–11:00:** Magic – Commander League
- ▶ **10:00–11:00:** Magic – Magic Draft
- ▶ **10:00–1:00; 8:00–10:30:** Magic – Mini Masters
- ▶ **11:30–1:30; 2:30–5:00; 6:00–8:00:** Magic – Learn to Play
- ▶ **12:00–2:00:** Magic – Sealed Deck
- ▶ **1:00–3:00; 5:30–7:30:** Magic – Commander Draft
- ▶ **1:30–4:30:** Magic – Double Masters 4-pack Sealed Deck
- ▶ **2:00–5:00:** Magic – 2-Headed Giant
- ▶ **3:00–5:30:** Magic – 4-pack Sealed Deck
- ▶ **4:00–7:00:** Magic – Mirrodin Tournament pack
- ▶ **5:00–8:00:** Magic – Full Box Sealed
- ▶ **8:00–10:30:** Magic – Mystery Booster 4-pack sealed

Pacific Ballroom 21:

- ▶ **10:00–Midnight:** Game Library
- ▶ **10:00–Midnight:** Puzzle
- ▶ **4:00–8:00:** gaming Merch Pop-Up
- ▶ **10:00–Midnight:** Cards Against Humanity

Battleground Studios:

- ▶ **Sessions each hour beginning 10:00, last session 11:00:** Battleground Lanka

Boss Battle Games:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Boss Battle Demo

Gap Closer Games:

- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** Rival Restaurants Demo
- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** ILLITERATI Demo

Koalatie Games:

- ▶ **Sessions each hour beginning 10:00, last session 9:00:** DJ Icon – Learn to Play

Monkey Finger Games:

- ▶ **Sessions each half hour beginning 10:00, last session 5:30:** Rough: The Card game

Obscure Reference Games:

- ▶ **Sessions each hour beginning 7:00, last session 9:00:** Overlords of Infamy: Misery Loves Company

Party Wanted:

- ▶ **Sessions each half hour beginning 7:00, last session 11:30:** Party Wanted: game play Demo!

Pique Games:

- ▶ **45-minute sessions every hour beginning 10:00, last session 5:00:** Regency

- ▶ **6:00–7:00:** Burn the Witch

Pure Crimson Games:

- ▶ **10:00–11:30; 12:00–1:30; 2:00–3:30; 4:00–5:30:** The Unseen: You Have Been Chosen

- ▶ **4:00–5:30:** The Unseen

Questing Gentlemen:

- ▶ **Sessions each half hour beginning 10:00, last session 11:30:** Pocket Samurai Demo

Steve Jackson Games:

- ▶ **Sessions every two hours beginning 10:00, last session 10:00:** Open gaming

Studio Merlonghi:



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"BRUISING BLOWS AT CULTURAL EXPECTATIONS... OH, AND IT'S HILARIOUS."
-VOX

"A JOY TO WATCH, I HAVEN'T STOPPED THINKING ABOUT IT."
-FIRSTSHOWING.NET

"A CHARMING DEBUT."
-SIASHTILMA

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"A PROFOUNDLY PERCEPTIVE MOVIE THAT CHALLENGES THE STATUS QUO."
-PLAYLIST

"IRREVERENT IN THE BEST POSSIBLE WAY."
-SCREEN ZEALOTS

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SONY PICTURES CLASSICS TOPIC STUDIOS AND TANGO PRESENT AN IMMINENT COLLISION ROADSIDE ATTRACTIONS PICTURE FILMS PRODUCTION "SHORTCOMINGS" JUSTIN H. MIN SHERRY COLA ALLY MAKI TAVI GEVINSON DEBBY RYAN SONOYA MIZUNO WITH JACOB BATALON AND TIMOTHY SIMONS CASTING NICOLE ABELLERA HALLMAN, CSA MUSIC BY JOE RUDGE MISC BY GENE BACK COSTUME DESIGNER AVA YURIKO HAMA EDITOR ROBERT NASSAU PRODUCTION DESIGNER BILL BOES DIRECTOR OF PHOTOGRAPHY SANTIAGO GONZALEZ EXECUTIVE PRODUCERS RYAN HELLER MICHAEL BLOOM MARIA ZUCKERMAN JENNIFER SEMLER TIM HEADINGTON LIA BUMAN NEIL SHAH MAX SILVA DANIEL HANK RYAN PAINE ADRIAN TOMINE PRODUCED BY HIEU HO p.g.a. RANDALL PARK MICHAEL GOLAMCO MARGOT HAND p.g.a. JENNIFER BERMAN HOWARD COHEN ERIC D'ARBELOFF BASED ON THE GRAPHIC NOVEL BY ADRIAN TOMINE WRITTEN BY ADRIAN TOMINE DIRECTED BY RANDALL PARK

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- ▶ **8:00–10:00:** Studio Merlonghi
War Games:
- ▶ **8:00–10:00; 10:00–12:00:** Proliferation: The game of Nuclear Strategy

Santa Rosa Room
Dungeons & Dragons 5e Adventurers League
 Welcome to D&D AL at Comic-Con 2023! games are geared towards new and veteran players, so come to learn, teach, or just to have fun! Register here: <https://warhorn.net/events/SDCC-2023>
 ▶ **Sessions - 10:30–2:30; 2:30–7:00; 7:00–11:00:**
 Dungeons & Dragons 5e Adventurers League

Sunday, July 23

Convention Center

Room 14A
Free Miniatures Paint and Take
 *A limited number of tickets will be available for each P&T session, which are one hour in length. Tickets are handed out twice each day for the next few sessions. You must arrive in the first 15 minutes of your selected session to guarantee your spot. Any seats still available 15 minutes after a session starts will be given to walk-ins.
 ▶ **9:30:** Ticket Giveaway
 ▶ **Painting Sessions:** 10:00, 11:00, 12:00
 ▶ **12:30:** Ticket Giveaway
 ▶ **Painting Sessions:** 1:00, 2:00, 3:00

Room 14B
Gallery Games: Pokémon
 ▶ **10:00–1:00:** Pokémon GO Scavenger Hunt; Pokémon: Open Casual Play
 ▶ **01:00–6:00:** Pokémon: Battle a Judge
 ▶ **11:00–4:00:** Pokémon: Expanded/Standard Tournaments On Demand
 ▶ **12:00–3:00:** Pokémon: Comic Con Kids Day Fun Tournament

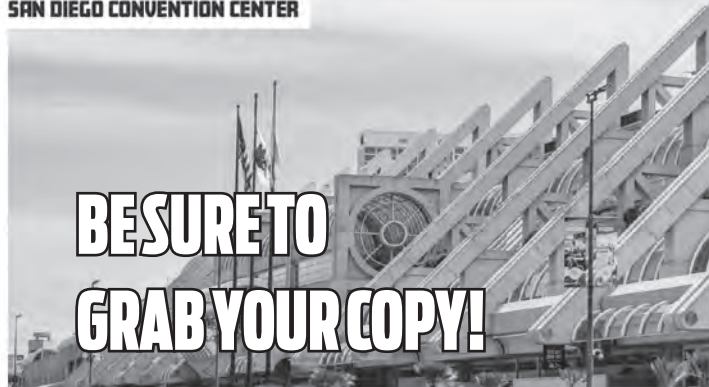
Room 15AB
AEG:
 ▶ **10:00–12:00; 12:00–2:00:** War Chest
 ▶ **10:00–12:00; 12:00–2:00:** Tiny Towns
 ▶ **10:00–12:00; 12:00–2:00:** Cat Lady
 ▶ **10:00–12:00; 12:00–2:00:** Space Base
 ▶ **10:00–12:00; 12:00–2:00:** Smash Up
 ▶ **10:00–12:00; 12:00–2:00:** Point Salad

Atlas Games:
 ▶ **2:00–4:00:** Yukon Salon
 ▶ **2:00–4:00:** Dice Miner
 ▶ **2:00–4:00:** Recess
 ▶ **2:00–4:00:** Pieces of Eight

Battleground Studios:
 ▶ **Sessions each hour beginning 10:00 , last session 4:00:**
 Battleground Lanka
 ▶ **Sessions each hour beginning 10:00 ,**

last session 4:00: Bare Necessities
Blue Rondo Games:
 ▶ **Sessions each half hour beginning 10:00, last session 3:30:** Crabs in a Bucket Demo
Boss Battle Games:
 ▶ **Sessions each half hour beginning 10:00, last session 3:30:** Boss Battle Demo
Breaking Games:
 ▶ **10:00–1:00; 1:00–4:00:** Dwellings of Eldervale
CardLords:
 ▶ **Sessions every two hours beginning 10:00, last sessions 2:00:** Open and Upcoming game Demos
Coffee Time:
 ▶ **Sessions every two hours beginning 10:00, last sessions 3:00:** Coffee Time Board game
Dire Wolf Games:
 ▶ **2:00–4:00:** Clank
 ▶ **2:00–4:00:** Clank in Space
 ▶ **2:00–4:00:** Clank in Sunken Treasure
Floodgate Games:
 ▶ **10:00–11:00; 1:00–2:00:** Cesar
 ▶ **11:00–12:00; 2:00–3:00:** Dogfight!
 ▶ **12:00–1:00; 3:00–4:00:** Blitzkrieg!
Gap Closer Games:
 ▶ **Sessions each half hour beginning 3:30, last session 8:30:** Rival Restaurants Demo
 ▶ **Sessions each half hour beginning 3:30, last session 8:30:** ILLITERATI Demo
Golden State Gaming Network:
 ▶ **2:00–4:00:** King of Tokyo
 ▶ **2:00–4:00:** Taco Cat Goat Cheese Pizza
 ▶ **2:00–4:00:** Star Realms
 ▶ **2:00–4:00:** Wok Star
 ▶ **2:00–4:00:** Scooby Doo Betrayal at Mystery Mansion
Herdvana:
 ▶ **Sessions each hour beginning 10:00, last session 3:00:**
 Odd Family games: Herdvana Demo
Historical Miniatures game Society:
 ▶ **Sessions each half hour beginning 12:00, last session 12:30:** Battletech
 ▶ **Sessions 10:00, 10:45:00, 11:30, 12:15:00:** Star Wars Outer

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PLUS : Maps of the Convention Center/Program & Event Venues, Shuttle Routes, and Hotels**



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For more information, visit comic-con.org



Rim Kevin Varnadore

▶ Sessions 11:00, 11:45:00, 12:30, 1:15:00: Star Wars Outer Rim Kevin Meeks

▶ Sessions each half hour beginning 2:00, last session 3:30: Wings of Glory

▶ Sessions each half hour beginning 1:00, last session 3:30: X-Wing vs. T.I.E. Fighter

Indie Game Alliance:

▶ 10:00–12:00; 12:00–2:00: Boss Monster

▶ 10:00–12:00; 12:00–2:00: Dinosaur Island

▶ 10:00–12:00; 12:00–2:00: Tavern Masters

▶ 10:00–12:00; 12:00–2:00: Escape from Site 19

▶ 10:00–12:00; 12:00–2:00: Machi Koro

Infinite Rabbit Holes:

▶ Sessions each hour beginning 10:00, last session 4:00:

The Arkham Asylum Files: Panic in Gotham City, game Demo

Koalatie Games:

▶ Sessions each hour beginning 10:00, last session

3:00: DJ Icon – Learn to Play

Looney Labs:

▶ Sessions each half hour beginning 10:00, last session 3:30: Fluxx

▶ Sessions each half hour beginning 12:00, last session 3:30: Loonacy

Naughty Jester Games:

▶ 10:00–12:00; 12:00–2:00: Chivalry is Dead Demo

▶ 12:00–2:00: Chivalry is Dead

Obscure Reference Games:

▶ Sessions each hour beginning 10:00, last session 3:00:

Overlords of Infamy: Misery Loves Company

Party Wanted:

▶ Sessions each hour beginning 10:00, last session 3:30:

Party Wanted: game play Demo!

Pique game:

▶ 45-minute sessions every hour beginning 10:00, last session 3:00: Regency

Pure Crimson Games:

▶ 10:00–11:30; 12:00–1:30; 2:00–3:30: The Unseen:

You Have Been Chosen

Questing Gentlemen:

▶ Sessions each half hour beginning 10:00, last session

3:30: Pocket Samurai Demo

Renegade Game Studios:

▶ 10:00–12:00; 12:00–2:00: Arboretum

▶ 10:00–12:00; 12:00–2:00: Bargain Quest

▶ 10:00–12:00; 12:00–2:00: Autumn Harvest

▶ 10:00–12:00; 12:00–2:00: Cat Tower

▶ 10:00–12:00; 12:00–2:00: Lanterns

▶ 10:00–12:00; 12:00–2:00: Love Letter Princess Ever After

SafeHaven Games:

▶ Sessions each half hour beginning 10:00, last session 3:30: Prove It! (Demo)

▶ Sessions each half hour beginning 10:00, last session 3:30: Scoops Demo

▶ Sessions each half hour beginning 10:00, last session 3:30: Web Spinners (Demo)

▶ Sessions each half hour beginning 10:00, last session 3:00: Freelancer Skies Over Tolindia (Demo)

▶ Sessions each half hour beginning 10:00, last session 3:00: Winds of Fortune (Demo)

Slugfest Games:

▶ Sessions every two hours beginning 10:00, last session 4:00: Red Dragon Inn

Steve Jackson Games:

▶ Sessions every two hours beginning 10:00, last session 2:00: Munchkin Dem

▶ Sessions every two hours beginning 10:00, last session 2:00: Open gaming

Studio Merlonghi:

▶ Sessions every two hours beginning 10:00, last session 2:00: Studio Merlonghi

Sunrise Tornado:

▶ 10:00–11:00: Boba Mahjong

▶ 10:00–12:00; 12:00–2:00: In the Stars

▶ 11:00–12:00; 2:00–3:00: FORK (Fox, Owl, Rabbit, Kale)

▶ 12:00–1:00; 3:00–4:00: 1-2-3 Cheese

▶ 1:00–2:00: Cat Sudoku Pier 1

War Games:

▶ Sessions every two hours beginning 10:00, last session 2:00: Proliferation: The game of Nuclear Strategy

Weird City Games:

▶ Sessions each hours beginning 10:00, last session 3:00: Canopy Evergreen

▶ Sessions each hours beginning 10:00, last session 3:00: Leaf

Room 16AB

Stop by 16AB to sign up for an RPG session to secure your seat early. Will take walk-ins at time of game where space allows.

▶ 10:00–12:00; 2:00–4:00: We Be Goblins Pathfinder

▶ 10:00–12:00; 2:00–4:00: Gurps, Apocalypse Dawn

▶ 10:00–12:00; 12:00–2:00 : The Quiet Year

▶ 10:00–12:00; 2:00–4:00: Yazeba's Bed & Breakfast

▶ 10:00–12:00: Hackmaster – Learn to Hack

▶ 12:00–2:00: Star Wars D20: Imperial Dawn

▶ 4:00–6:00: Gurps: Zombies Horde

Dungeons & Dragons 5e Adventurers League

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▶ 10:00–4:00: D&D Learn to Play

▶ Two League sessions: 10:00–12:30; 10:00–2:30; 12:30–2:30

Pathfinder Society:

▶ 10:00–12:00: Pathfinder 2e: Beginner Box Bash

▶ 10:00–12:00; 12:00–2:00 2:00–4:00: Pathfinder 2e: Bounties

▶ 10:00–12:00; 12:00–2:00 2:00–4:00: Starfinder: Beginner Box Bash

▶ 10:00–4:00: Pathfinder 2e and Starfinder Character Creation Station

▶ 11:00–2:00: Pathfinder 2e: Troubles in Otari

SafeHaven Games:

▶ 10:00–12:00: Freelancer Skies over Tolindia (The Vanishing

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Gaming

Airship Act II)

- ▶ **10:00–12:00:** Freelancer Skies over Tolindia (The Vanishing Airship Act III)
- ▶ **12:30–3:30:** Freelancer Skies over Tolindia (The Vanishing Airship Act 1)

Room 17A

Fanboy Gaming:

- ▶ **10:00–2:00:** Open Play

Room 17B

San Diego LAN:

- ▶ **10:00–3:00:** Xortex – The Lab VR
- ▶ **10:00–4:00:** Free Play PC, VR, & Retro games
- ▶ **12:00–2:00:** Rainbow & Siege: Blood Orchid

Room 18

Artemis Spaceship Bridge Simulator:

Bring out your inner Trekkie in this LAN game as a team of six players: Helm, Weapons, Science, Communications, Engineering, and Captain! Work together at combat, diplomacy, puzzle-solving, and exploration! Full teams of friends or individuals (in pickup games) both OK. No experience necessary, all computer equivalent provided.

- ▶ **Sessions each hour beginning 10:00, last session 4:00:** Open Play

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Pacific Ballroom 20/22

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- ▶ **12:00–2:00:** Magic – Sealed Deck
- ▶ **1:00–3:00:** Magic – Commander Draft
- ▶ **1:30–3:30:** Magic – Double Masters 4-pack Sealed Deck

Pacific Ballroom 21:

- ▶ **10:00–3:00:** Game Library
- ▶ **10:00–3:00:** Puzzle

Battleground Studios:

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Boss Battle Games:

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Gap Closer Games:

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- ▶ **Sessions each half hour beginning 10:00, last session 2:30:** ILLITERATI Demo

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Pure Crimson Games:

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- ▶ **4:00–5:30:** The Unseen

Questing Gentlemen:

- ▶ **Sessions each half hour beginning 10:00, last session 2:30:** Pocket Samurai Demo

Steve Jackson Games:

- ▶ **Sessions every two hours beginning 10:00, last session 2:00:** Open gaming



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Autograph Area

Located on the Upper Level in the Sails Pavilion, the Autograph Area is the place to go for a special memento from a variety of artists, authors, and actors from every area of popular culture. Some sign directly after a panel, so check the program grid daily.

The Autograph Area is open from 10:00 to 7:00 Thursday through Saturday and from 10:00 to 5:00 Sunday. No autograph sessions will be held before or after these times.

Changes and surprise additions will occur throughout the week; for the most up-to-date information, check out the Comic-Con website, www.comic-con.org. Updated schedules will also be posted in the daily newsletter, on information boards located throughout the center, and at the Autograph Area Information Desk, which is staffed from 9:00 to 7:00 Thursday through Saturday and from 9:00 to 5:00 Sunday.

Because of high demand and the limited time available from notables appearing to sign autographs, some signings may require tickets. These tickets are dispersed through a line-drawing procedure. Additionally, the Autograph Area Coordinator may at any time shut down a line, even if people are still waiting for an autograph. If shutting down becomes necessary, we apologize for any inconvenience or disappointment.

Attendees: Please note that Autograph Area Participants may charge for their autograph in the Autograph Area as long as the Participants work with the Autograph Area Coordinator to ensure that all rules are followed and that all of the required paperwork is prepared in advance.

Autograph Area Participants: You must sign one copy of an official Comic-Con 2023 publication, such as the Events Guide or the Quick Guide, for any fan at no charge. You may sign one other item instead of these publications at no charge instead, if the fan would prefer and you agree. You may not require a purchase to sign an official Comic-Con 2023 publication or the

substituted, agreed-upon item. Autograph Area Participants are not expected to sign anything they deem offensive or that violates contractual agreements.

RULES FOR LINE DRAWINGS

Because of the popularity of many signings, some of which are limited by time or by the number of people the Participant has agreed to sign for, those signings may be ticketed. Tickets for limited signings are distributed by drawings.

To participate in the drawing, please go to the indicated line and pick a ticket out of a container or push the button on the Box of Decision. The winning tickets will have a distinct stamp on the back, and the Box of Decision will light up green. Once a winner has been determined, they will immediately receive a wristband that will admit the wearer into the designated autograph line at the specified location and time. If you do not draw a winning ticket or if the Box of Decision lights up red, you may return to the end of the line to try again until all the wristbands have been given out.

Prior to the start of the ticket drawings, an area will be designated for those who wish to wait for the drawings to begin. You may line up for that day's drawings each morning as soon as you enter the building. No other lines will be recognized other than those in this officially designated area. When space becomes available, each line will be escorted to the proper queue for the drawings to be done that morning. Winning the drawing for a line ticket grants you, with your winning wristband, the opportunity to stand in line to get an autograph at the location and time designated when you drew the winning ticket.

The duration of the autograph session is considered when determining the number of winning tickets. The Fire Marshal may shut down any line believed to be a hazard at any time. Your badge does not guarantee autographs at any event.

PROCEDURE FOR ATTENDEES WITH MOBILITY ISSUES

This procedure may be used by any attendee with mobility issues who has registered at the Deaf and Disabled Services Department and wishes to obtain autographs from talent appearing in the Autograph Area or participate in any ticket drawing in the Autograph Area.

- ▶ If there is a line to obtain an autograph or a line to pull a ticket to gain entrance into an autograph line, Comic-Con will provide someone to stand in your place.
 - ▶ You must arrive prior to the scheduled autograph time or drawing time and check in at the Autograph Area Disabled Line Access Check-In with the proper credential from the Disabled Services Department.
 - ▶ When you check in, your name will be placed on a list and a volunteer will be assigned to stand in your place in the line you have chosen. The assigned volunteer will go to the end of the chosen line and proceed through the line with the rest of the attendees.
 - ▶ You and your assigned volunteer will discuss the best course of action (for example, you will wait near the front of the line and when the volunteer has reached the front, you will trade places with the volunteer and obtain the autograph or pull the ticket, or you may choose to have the volunteer pull a ticket from the bag and meet you in a designated location).
 - ▶ If there is more than one autograph or drawing you wish to participate in simultaneously, you may have the assigned volunteer do one after the other, but you may not have two volunteers assigned.
 - ▶ When the assigned volunteer has completed the task, the volunteer will return to the Autograph Area Disabled Line Access Check-In and check back in.
- If you do not check in and request a volunteer to stand in your place, it is expected that you will wait in any autograph area line with all other attendees. During Autograph Area sessions, attendees with credentials from Disabled Services Department will not be ushered from the side of the autograph area table to the front of the line unless they have followed the above procedure and they are taking the place of their assigned volunteer in the line.

LIMITED SIGNINGS

You must have a line ticket from the Limited Signing ticket drawing to enter the queue.

Junji Ito (*Uzumaki, Lovesickness*)
 Friday AA05 11:30–1:00
 Saturday AA05 3:00–4:30

Todd McFarlane (*Spawn, Venom, Spider-Man*)
 Thursday AA04 5:00–6:30
 Friday AA04 5:00–6:30
 Saturday AA04 1:00–2:30

Rachel Smythe (*Lore Olympus*)
 Thursday AA07 3:30–5:30
 Friday AA06 11:30–1:30
 Saturday AA06 2:30–4:30

GROUP SIGNINGS

Adventures for the Next Generation (Alexandra Bracken, Laini Taylor, Jim Di Bartolo, Shannon Messenger, Margaret Owen, Mariko Taki)
 Friday AA09 1:00–2:00

AI in Entertainment—The Performers' Perspective (Ashly Burch, Cissy Jones)
 Saturday AA17 12:00–1:00

Babylon 5: The Road Home (Claudia Christian, Bruce Boxleitner, Patricia Tallman, Tracy Scoggins)
 Saturday AA05 11:00–12:00

Black Panther: Wakanda Forever—The Art Department (Hannah Beachler, Till Nowak, Jason Clark, Marlie Arnold, Tim Croshaw, Jasmine Alexia Jackson)
 Saturday AA02 6:00–7:00

Creating The Expanse: A Telltale Series (Cara Gee, a surprise guest)
 Friday AA07 3:30–4:30

Cursed Truths (Cindy Strachan, Katrina Easley, Dyanna Adabale)
 Saturday AA14 10:00–1:00
 Sunday AA11 10:00–1:30

The Dragon Prince (Aaron Ehasz, Justin Richmond)
 Saturday AA03 4:00–5:00

Fables and Fairy Tales: New Spins on Old Stories (Alexandra Bracken, Erin A. Craig, Misa Sugiura, Amanda Linsmeier, Gina Chen)
 Thursday AA09 1:30–2:30

Flowers for the Future (Timothy Stiven, Angela Aguirre, Emily Khossravi, Kimia Mostowfi, Yaseen Afshar)
 Thursday AA03 4:00–5:30
 Friday AA03 12:00–1:30
 Saturday AA03 11:00–12:30

Games to Comics (Cliff Bleszinski, Alex de Campi)
 Friday AA05 6:15–7:00

Get Your Knives Out: Thrillers and Mysteries (Angeline Boulley, Marie Lu, Meriam Metoui, Margaret Owen, Katy Rose Pool)
 Sunday AA09 12:45–1:45

Guardians of the Galaxy Vol. 3—The Art Department (Beth Mickle, Alan Hook, David Scott, Lorin Flemming, Kelly Rae Hemenway, Tim Croshaw, Samantha Avila)
 Friday AA02 3:30–4:30

HALO HALO—A Scoop of Filipino American Voices in Comics (Whilce Portacio, Patricio Ginelsa, Cecilia Lim, Joe Arciaga, Mark “Bayani” Teodosio, Don Aguillo)
 Saturday AA04 3:00–4:00

Hell's Kitty (Nicholas Tana, Denise Acosta)
 Thursday AA19 2:30–5:30

The Hillywood Show
 Friday AA14 2:30–7:00
 Saturday AA18 10:00–2:30

In the Beginning . . . There Was World Building (TJ Klune, Holly Black, Wesley Chu, L. R. Lam, Victoria Aveyard)
 Thursday AA09 12:30–1:30

Let's Hit Critical (Travis Baldree, James D'Amato, Jeff Aldrich, Jon Taylor, Cecil Castellucci)
 Sunday AA05 1:30–2:30

Life Inside the Page: Real-Life Inspired Comics (Victoria Ying, Thien Pham, Dan Santat, Deb JJ Lee, Gene Luen Yang)
 Saturday AA07 3:00–4:00

Love in All the Fantastic Places (Mia Tsai, Laura Thalassa, Olivie Blake, Piper J. Drake, Jacqueline Carey)
 Friday AA07 12:30–1:30

Lumpia with a Vengeance (Patricio Ginelsa, April Absynth, Ruby Ibarra, Earl Baylon, Jeffrey Fulgencio, Carlo Ricafort, Lawrence Iriarte, A.J. Calomay, Lisa Chong, Jeffrey Fulgencio, Mike Trias, Justin Quizon, Cesar Cueva, Meriden Angeles)
 Saturday AA07 6:00–7:00

Mary Shelley Presents (Gini Koch, Jennifer Brody/Vera Strange, Deborah Daughetee, Jessica Maison, Carrie Vaughn, Susan Lee)
 Friday AA09 6:00–7:00

The McElroy Family (Clint McElroy, Justin McElroy, Travis McElroy, Griffin McElroy)
 Saturday AA02 10:00–11:30

Mysteries, Magic, and Mayhem (Holly Black, Johnny Compton, Martha Wells, Catriona Ward, Philip Fracassi, Liz Kerin)
 Saturday AA09 11:30–12:30

The New Zoo Revue (Doug, Emmy Jo, Freddy the Frog)
 Thursday AA14 10:00–2:30
 Friday AA14 10:00–2:30

The Owl House (Cissy Jones, Avi Roque, Sarah-Nicole Robles)
 Thursday AA02 2:00–4:00
 Friday AA20 2:30–7:00
 Sunday AA20 1:30–3:00

Robots and Aliens and Blasters, Oh My (Emma Mieko Candon, Sylvain Neuvel, Julia Vee and Ken Bebel, Charlie Jane Anders)
 Thursday AA07 12:00–1:00



Romantasy: When SFF & Romance Kiss (Jacqueline Carey, Olivie Blake, J. R. Dawson, Travis Baldree, TJ Klune)
Sunday AA09 4:00–5:00

A Scare Is Born (Silvia Moreno Garcia, Johnny Compton, Chuck Tingle, Catriona Ward, Erin Craig)
Saturday AA09 1:30–2:30

Science Fiction (At Least for Now) (Charles Soule, Emma Mieko Candon, Pierce Brown, Nnedi Okorafor, Martha Wells)
Saturday AA09 2:30–3:30

SF in Comics (John Barber, Cecil Castellucci, Nicholas Tana)
Friday AA05 4:30–5:30

Space Command: Epic Adventures (Joe Ochman, Ellen Dubin)
Saturday AA14 1:00–5:30

Star Wars: Past, Present, Future (Gigi Edgley, Spencer Wilding, James Ganiere, Christian Ganiere, Bruce Logan, Leilani Shui, Julie Dolan)
Thursday AA01 10:00–2:30
Friday AA06 5:30–7:00
Saturday AA01 10:00–2:30
Sunday AA03 10:00–1:30

Tegan and Sara Talk Junior High (Tegan Quin, Sara Quin)
Thursday AA09 2:30–3:30

Welcome to Fantasy Land (Darcie Little Badger, Maggie Tokuda-Hall, Terry J. Benton-Walker, Adalyn Grace, Rachel Griffin)
Thursday AA09 11:30–12:30

The Worlds We Return To (Stephen Blackmoore, Chloe Gong, E. K. Johnston, Cory Doctorow, Jacqueline Carey)
Saturday AA09 4:30–5:30

Wish They All Could Be CA MCs (Diane Marie Brown, Nidhi Chanani, Cory Doctorow, Susan Lee, Julia Vee and Ken Bebelles)
Friday AA09 12:00–1:00

Women of the Hollywood Art Department (Amelia Brooke, Danelle Davenport, Kelly Rae Hemenway,

Rupali Ingle, Daniela Medeiros, Kate Weddle)
Friday AA02 12:30–1:30

WrestleQuest (Jake “The Snake” Roberts, Sgt. Slaughter)
Friday AA01 2:30–7:00
Saturday AA01 2:30–7:00
Sunday AA01 10:00–1:30

WrestleQuest: Wrestlefication of an RPG (Jake “The Snake” Roberts, Sgt. Slaughter, Jes Deighan, Zack Manko)
Thursday AA05 5:45–7:00

The Writers Workshop by C2C Inc. (April Wahlin, Laurine Price, Jessica Maison, Doc Farrow, Dr. Travis Langley, Tessa McFionn)
Thursday AA06 5:00–6:00

Writing Across Film/TV, Games, and Comics (Marc Bernardin, Duncan Jones, Cliff Bleszinski, Alex de Campi)
Saturday AA06 4:30–5:30

Writing and Publishing Graphic Novels (Sarah Sax, Jose Pimienta, Lincoln Peirce, Max Brallier, Lucas Turnbloom, John Gallagher)
Saturday AA07 2:00–3:00

Gene Luen Yang and Thien Pham
Friday AA09 2:30–3:30

INDIVIDUAL SIGNINGS

Jim Benton, author (*Fann Club: Batman Squad, Attack of the Stuff, Catwad, Dear Dumb Diary*)
Sunday AA10 12:30–1:30

Erik Betts, stunt double (*Mighty Morphin Power Rangers, Westworld*)
Thursday AA22 10:00–2:30
Friday AA23 10:00–2:30
Saturday AA16 2:30–7:00
Sunday AA19 1:30–5:00

S. G. Blaise, author (*Last Lumenian Book Series*)
Thursday AA19 10:00–2:30
Friday AA19 10:00–2:30

Jeffrey Brown, cartoonist (*Darth Vader and Son, Thor and Loki: Midgard Family Mayhem*)
Friday AA11 3:00–4:30
Saturday AA10 12:00–1:30

Pierce Brown, author (Red Rising series)
Saturday AA10 10:30–11:30
Friday AA09 4:00–5:00

Griffin Burns, voice actor (*Demon Slayer, Genshin Impact, JoJo’s Bizarre Adventure*)
Friday AA21 10:00–2:30

Ming Chen, TV host/podcaster (*Comic Book Men, I Sell Comics*)
Thursday AA21 2:30–7:00
Friday AA21 2:30–7:00
Saturday AA21 2:30–7:00
Sunday AA21 1:30–5:00

Janice Chiang, letterer (*Ghost Rider, Superman Smashes the Klan*)
Friday AA04 3:30–4:30

David Cheung, actor (*Star Wars Andor, Doctor Strange in the Multiverse of Madness*)
Thursday AA18 10:00–2:30
Sunday AA18 10:00–1:30

Jackie Dallas, actor (*Stranger Things, The Winchesters*)
Thursday AA15 10:00–2:30
Friday AA15 10:00–2:30
Saturday AA15 10:00–2:30
Sunday AA14 10:00–1:30

David Dastmalchian, actor/writer (*The Suicide Squad, Count Crowley*)
Saturday AA04 6:00–7:00

Robbie Daymond, actor (*Critical Role, Jujutsu Kaisen*)
Friday AA16 10:00–2:30
Saturday AA16 10:00–2:30
Sunday AA16 10:00–1:30

Alex de Campi, writer (*Bad Girls, Grindhouse*; with Khai Krumbhaar)
Saturday AA10 1:30–2:00

Ellen Dubin, actor/voice actor (*Dune: Part 1, M3GAN*)
Thursday AA17 2:30–7:00
Friday AA17 2:30–7:00



Sunday AA22 10:00–1:30

R. Bruce Elliott, actor (*One Piece, Detective Conan*)

Thursday AA23 10:00–2:30

Sunday AA23 10:00–1:30

Sandy Fox, voice actor (*Betty Boop, Hello Kitty, Chibiusa & Black Lady in Sailor Moon*)

Saturday AA23 2:30–7:00

Barbara Friedlander, comics writer (*Swing with Scooter*)

Thursday AA17 11:30–

12:30

Friday AA11 1:00–3:00

Saturday AA11 11:00–1:00

KC Grifant, author (*Melinda West: Monster Gunslinger*)

Thursday AA10 1:30–2:30

Bill Griffith, cartoonist (*Nobody's Fool, Zippy the Pinhead, Three Rocks*)

Thursday AA02 4:00–5:00

Herbert Jefferson Jr., actor (*Battlestar Galactica, Star Trek: Renegades*)

Thursday AA15 2:30–7:00

Friday AA15 2:30–7:00

Saturday AA15 2:30–7:00

Sunday AA15 10:00–1:30

Patrick Labyorteaux, actor (*Spider-Man: The Animated Series, JAG*)

Saturday AA24 2:30–7:00

Max Mittelman, actor (*One-Punch Man, Genshin Impact*)

Friday AA19 2:30–7:00

Saturday AA19 2:30–7:00

Ruben Najera, writer (*Archie Comics, Passions Personified*)

Thursday AA22 2:30–7:00

Friday AA22 2:30–7:00

Saturday AA22 10:00–2:30

Joe Ochman, actor/voice actor (*Star Wars: Visions, Miraculous: Tales of Ladybug and Cat Noir*)

Thursday AA18 2:30–7:00

Friday AA18 2:30–7:00

Sunday AA21 10:00–1:30

Nick Palma, stunt actor (*Teenage Mutant Ninja Turtles II & III*)

Friday AA13 10:00–2:30

Bryce Papenbrook, voice actor (*Attack on Titan, Demon Slayer, Miraculous Ladybug*)

Saturday AA25 10:00–2:30

Naz Perez, TV host (*Rotten Tomatoes, Fandango*)

Friday AA11 4:30–6:30

Bekka Prewitt, voice actor (*Resident Evil Village, Ever After High*)

Friday AA23 2:30–7:00

Saturday AA23 10:00–2:30

Jeff Rector, actor (*American Horror Story, Star Trek: The Next Generation*)

Saturday AA18 2:30–7:00

Friday AA24 2:30–7:00

Alisa Reyes, actor (*The Proud Family: Louder & Prouder, All That*)

Thursday AA24 10:00–2:30

Friday AA24 10:00–2:30

Jamila Rowser, creator (*Wash Day Diaries, Black Josei Press*)

Friday AA10 3:00–4:30

Roy Samuelson, audio description narrator (*Barry, Star Trek: Discovery*)

Saturday AA13 4:00–7:00

Eliza Jane Schneider, actor (*The Last of Us: Part 1, South Park*)

Thursday AA14 2:30–7:00

Beau Smith, writer (*Stop Watch, Primate, Parts Unknown, Cobb, Wynonna Earp*)

Sunday AA05 11:30–

12:30

Samuel C. Spitale, author (*How to Win the War on Truth: An Illustrated Guide to How Mistruths Are Sold, Why They Stick, and How to Reclaim Reality*)

Friday AA11 10:00–

12:30

Arne Starr, actor/artist (*Goliath, Star Trek, Spider-Man*)

Saturday AA21 10:00–2:30

J. Michael Straczynski, creator/writer (*Babylon 5, Marvel Comics*)

Sunday AA17 2:30–3:30

Steenz, cartoonist/editor/professor (*Heart of the City*)

Friday AA04 11:15–12:00

Raina Telgemeier, author/illustrator (*Smile, Drama*)

Saturday AA06 1:30–2:30

Emily Tosta, actor (*Mayans*)

Saturday AA02 3:00–5:00

Karen Whitfield, actor/author (*Bronze Age Batgirl, Batdriven West*)

Thursday AA20 2:30–7:00

Friday AA20 10:00–2:30

Saturday AA20 2:30–7:00

Sunday AA20 10:00–1:30

Freckled Zelda, cosplayer/singer (*America's Got Talent*)

Thursday AA13 2:30–7:00

Friday AA13 2:30–7:00

Anime showings are at the Marriott Hotel in Grand Ballrooms 1–4. Check out these great screenings and pick up a copy of the 2023 Comic-Con Anime Guide, which provides synopses of all the films. The Guide is available in all the Anime rooms.

**Due to some mature themes/content, no one under 18 will be allowed into the Anime rooms after 10:00 at night unless accompanied by a parent or adult legal guardian.*

WEDNESDAY, JULY 19

Marriot Grand Ballroom 4

- 6:00 *Hayate The Combat Butler*
- 6:25 *Kyousougiga*
- 6:50 *Food Wars!*
- 7:15 *The Third: The Girl with the Blue Eye*
- 7:40 *S-CRY-Ed*
- 8:05 *Irresponsible Captain Tylor*
- 8:30 *Love, Election, and Chocolate*
- 8:55 *Kimagure Orange Road OVA*
- 9:20 *MM!*
- 9:45 *Urusei Yatsura TV*

THURSDAY, JULY 20

Marriot Grand Ballroom 1

- 10:00 *Space Pirate Mito*
- 10:25 *Nana Seven of Seven*
- 10:50 *Mon Colle Knights*
- 11:15 *A Lull in the Sea*
- 11:40 *Aria the Natural*
- 12:05 *Battle Athletes Victory*
- 12:30 *Tiger & Bunny*
- 12:55 *Dirty Pair TV*
- 1:20 *Star Ocean EX*
- 1:45 *El-Hazard The Wanderers*
- 2:10 *Star Blazers: Space Battleship Yamato 2199*
- 2:35 *Hi-sCoo! Seha Girls*
- 3:00 *Majestic Prince*
- 3:25 *Tetsujin 28 FX*
- 3:40 *Dirty Pair Flash*
- 4:10 *NG Knight Lamune & 40*
- 4:35 *Revisions*
- 5:00 *Assassination Classroom*
- 5:25 *Submarine Super 99*
- 5:50 *Coppelion*
- 6:15 *The Third: The Girl with the Blue Eye*
- 6:40 *One Punch Man*
- 7:05 *Drifting Dragons*
- 7:30 *S-CRY-Ed*

Anime Schedule

- 7:55 *Canaan*
- 8:20 *Vivy Fluorite Eye's Song*
- 8:45 *A.D. Police to Serve and Protect*
- 9:10 *Soul Link*
- 9:35 *Needless*
- 10:00 *Symphogear**
- 10:25 *Koi Koi Seven**
- 10:50 *BPS: Battle Programmer Shirase**
- 11:50 *Kill La Kill**
- 11:40 *Juden Chan**
- 12:05 *Dirty Pair: Affair of Nolandia**

Marriott Grand Ballroom 2

- 10:00 *Sherlock Hound*
- 10:25 *Chronicles of the Going Home Club*
- 10:50 *Is the Order a Rabbit?*
- 11:15 *Kodocha*
- 11:40 *Kanemevno*
- 12:05 *His and Her Circumstances*
- 12:30 *Himouto! Umaru-Chan*
- 12:55 *Ramen Fighter Miki Full Course*
- 1:20 *The Eccentric Family*
- 1:45 *Kekkaishi*
- 2:10 *Hunter X Hunter*
- 2:35 *Shrine of the Morning Mist*
- 2:50 *Nura: Rise of the Yokai Clan: Demon Capital*
- 3:15 *Magic User's Club TV*
- 3:40 *Tokyo Mew Mew New*
- 4:05 *Di Gi Charat*
- 4:10 *My Next Life as a Villainess All Routes Lead To Doom!*
- 4:35 *BOFURI: I Don't Want to Get Hurt, so I'll Max Out My Defense*
- 5:00 *Gokudo*
- 5:25 *My Isekai Life*
- 5:50 *Wise Man's Grandchild*
- 6:15 *Is It Wrong to Try to Pick Up Girls in a Dungeon?!*
- 6:40 *Demon Slayer Kimetsu no Yaiba*
- 7:05 *El-Hazard The Alternative World*
- 7:30 *I'm Quitting Heroing*
- 7:55 *Sorcerer Hunters*
- 8:20 *The Irregular at Magic High School*
- 8:45 *Ushio & Tora*
- 9:10 *Plunderer*
- 9:35 *Grenadier*
- 10:00 *Ghastly Prince Enma Burning UP**
- 10:25 *Yamibo Darkness, The Hat, and Travelers of the Books**

- 10:50 *Val X Love**
- 11:15 *Yamibo Darkness, The Hat, And Travelers of the Books**
- 11:40 *Lupin The 3rd The Woman Called Fujiko Mine**
- 12:05 *Kandagawa Jet Girls**
- 12:30 *Isuma**

Marriott Grand Ballroom 3

- 10:25 *Saint Tail*
- 10:50 *Cardcaptor Sakura*
- 11:15 *When Will Ayumu Make His Move?*
- 11:40 *Maharaba Heartful Days*
- 12:05 *Place to Place*
- 12:30 *Ground Control to Psycho Electric Girl*
- 12:55 *Golden Time*
- 1:20 *Kaguya-Sama Love Is War*
- 1:45 *This Art Club Has a Problem*
- 2:10 *Haruka Nogizaka's Secret Purezza*
- 2:35 *Galaxy Angel Z*
- 2:50 *Urusei Yatsura TV*
- 3:15 *Fruits Basket*
- 3:40 *Code-E*
- 4:10 *Sayonara Zetsubou-Sensei 4:35 Yashahime Princess Half-Demon*
- 5:00 *RIN-NE*
- 5:25 *Jubei-Chan 2 The Counterattack of Siberia Yagyu*
- 5:50 *Hayate The Combat Butler*
- 6:15 *Nagasarete Airanto*
- 6:40 *Food Wars!*
- 7:05 *Rascal Does Not Dream of Bunny Girl Senpai*
- 7:30 *Uzaki-chan Wants to Hang Out!*
- 7:55 *Rascal Does Not Dream of Bunny Girl Senpai*
- 8:20 *Kimagure Orange Road OVA*
- 8:45 *How Heavy Are the Dumbbells You Lift?*
- 9:10 *MM!*
- 9:35 *Ninja Nonsense*
- 10:00 *Natsu No Arashi**
- 10:25 *Nakaimo My Little Sister Is Among Them**
- 10:50 *Please Twins**
- 11:15 *Kiss X Sis**
- 11:40 *Nozo X Kimi**
- 12:05 *Inukami**
- 12:30 *Ladies Versus Butlers**

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- Interactive Exhibit Hall map
- Convention Center and hotel maps
- Mark favorite panels, events, guests, and exhibitors
- Links to Comic-Con and WonderCon social media, Toucan blog, and mobile website

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Anime Schedule

Marriott Grand Ballroom 4

- 10:00 *Pita-Ten* 10:00 *Yu Yu Hakusho*
- 10:25 *RE: STAGE Dream Days*
- 10:50 *Yumeiro Patissiere*
- 11:15 *Pita-Ten*
- 11:40 *The Demon Girl Next Door*
- 12:05 *Tweeny Witches*
- 12:30 *Rental Magica*
- 12:55 *ItaKiss*
- 1:20 *My Teen Romantic Comedy SNAFU*
- 1:45 *Kimi Ni Todoke—From Me to You*
- 2:10 *Real Girl*
- 2:35 *Senryu-Girl*
- 2:50 *Snow White with the Red Hair*
- 3:15 *Welcome to Demon School Iruma-kun*
- 3:40 *Freedom OVA*
- 4:10 *Bleach*
- 4:35 *Flame of Recca*
- 5:00 *Sound of the Sky*
- 5:25 *Kakushigoto*
- 5:50 *Kyousougiga*
- 6:15 *Darwin's Game*
- 6:40 *Cowboy Bebop*
- 7:05 *EAT-MAN*
- 7:30 *Knight Hunters Eternity*
- 7:55 *Samurai Champloo*
- 8:20 *Z/X Code Reunion*
- 8:45 *Black Rock Shooter*
- 9:10 *K: Return of Kings*
- 9:35 *Anti-Magic Academy The 35th Test Platoon*
- 10:00 *Rio Rainbow Gate**
- 10:25 *Ah My Buddha!**
- 10:50 *Cutey Honey TV**
- 11:15 *Cutie Honey Universe**
- 11:40 *Terra Formars**
- 12:05 *World War Blue**
- 12:30 *Elfen Lied**

FRIDAY, JULY 21

Marriott Grand Ballroom 1

- 10:00 *Space Pirate Mito*
- 10:25 *Nana Seven of Seven*
- 10:50 *Mon Colle Knights*
- 11:15 *A Lull of the Sea*
- 11:40 *Aria the Natural*
- 12:05 *Battle Athletes Victory*
- 12:30 *Tiger & Bunny*
- 12:55 *Lost Universe*
- 1:20 *Star Ocean EX*

- 1:45 *El-Hazard The Wanderers*
- 2:10 *Star Blazers: Space Battleship Yamato 2199*
- 2:35 *Hi-sCooool! Seha Girls*
- 2:50 *Majestic Prince*
- 3:25 *Tetsujin 28 FX*
- 3:40 *Dirty Pair OVA*
- 4:10 *NG Knight Lamune & 40*
- 4:35 *Revisions*
- 5:00 *Assassination Classroom*
- 5:25 *Submarine Super 99*
- 5:50 *Coppelion*
- 6:15 *The Third: The Girl with the Blue Eye*
- 6:40 *One Punch Man*
- 7:05 *Canaan*
- 7:30 *S-CRY-Ed*
- 7:55 *Irresponsible Captain Tylor*
- 8:20 *Vivy Fluorite Eye's Song*
- 8:45 *A.D. Police to Serve And Protect*
- 9:10 *Soul Link*
- 9:35 *Needless*
- 10:00 *Symphogear**
- 10:25 *Photon The Idiot Adventures**
- 10:50 *BPS: Battle Programmer Shirase**
- 11:20 *Dirty Pair Flash**
- 11:44 *Juden Chan**
- 12:10 *Terra Formars**
- 12:35 *Elfen Lied**

Marriott Grand Ballroom 2

- 10:00 *Sherlock Hound*
- 10:25 *Chronicles of the Going Home Club*
- 10:50 *Is the Order a Rabbit?*
- 11:15 *Kodocha*
- 11:40 *Kanamemo*
- 12:05 *His and Her Circumstances*
- 12:30 *Himouto! Umaru-Chan*
- 12:55 *Ramen Fighter Miki Full Course*
- 1:20 *The Eccentric Family*
- 1:45 *Kekkaishi*
- 2:10 *Hunter X Hunter*
- 2:35 *Shrine of the Morning Mist*
- 2:50 *Nura: Rise of the Yokai Clan: Demon Capital*
- 3:15 *Magic User's Club TV*
- 3:40 *Tokyo Mew Mew New*
- 4:05 *Di Gi Charat*
- 4:10 *Seven Senses of the Reunion*
- 4:35 *BOFURI: I Don't Want to Get Hurt, so I'll Max Out My Defense*
- 5:00 *Gokudo*

- 5:25 *My Isekai Life*
- 5:50 *Wise Man's Grandchild*
- 6:15 *Is It Wrong to Try to Pick Up Girls in a Dungeon?!*
- 6:40 *Demon Slayer Kimetsu no Yaiba*
- 7:05 *El-Hazard The Alternative World*
- 7:30 *I'm Quitting Heroing*
- 7:55 *Sorcerer Hunters*
- 8:20 *The Irregular At Magic High School*
- 8:45 *Ushio & Tora*
- 9:10 *Plunderer*
- 9:35 *Grenadier*
- 10:00 *Ghastly Prince Enma Burning UP**
- 10:25 *Yamibo Darkness, The Hat, And Travelers Of The Books**
- 10:50 *Val X Love**
- 11:15 *Holy Knight**
- 11:45 *Lupin The 3rd The Woman Called Fujiko Mine**
- 12:10 *Kandagawa Jet Girls**
- 12:35 *Isuca**

Marriott Grand Ballroom 3

- 10:00 *The Squid Girl*
- 10:25 *Saint Tail*
- 10:50 *Cardcaptor Sakura*
- 11:15 *When Will Ayumu Make His Move?*
- 11:40 *Mahoraba Heartful Days*
- 12:05 *Teasing Master Takagi-san 3*
- 12:30 *Toradora!*
- 12:55 *Golden Time*
- 1:20 *Kaguya-Sama Love Is War*
- 1:45 *Love, Chunibyo & Other Delusions*
- 2:10 *Haruka Nogizaka's Secret Purezza*
- 2:35 *Galaxy Angel Z*
- 2:50 *Urusei Yatsura TV*
- 3:15 *Fruits Basket*
- 3:40 *Code-E*
- 4:10 *Sayonara Zetsubou-Sensei*
- 4:35 *Yashahime Princess Half-Demon*
- 5:00 *RIN-NE*
- 5:25 *Jubei-Chan 2 The Counterattack of Siberia Yagyu*
- 5:50 *Hayate The Combat Butler*
- 6:15 *Nagasarete Airanto*
- 6:40 *Food Wars!*
- 7:05 *Rascal Does Not Dream of Bunny Girl Senpai*
- 7:30 *Uzaki-chan Wants to Hang Out!*
- 7:55 *Love, Election, And Chocolate*
- 8:20 *Actually I Am...*

- 8:45 *How Heavy Are The Dumbbells You Lift?*
- 9:10 *Seitokai Yakuindomo*
- 9:35 *Natsu No Arashi*
- 10:00 *Ao-Chan Can't Study**
- 10:30 *Nakaimo My Little Sister Is Among Them**
- 10:55 *Please Twins**
- 11:20 *Kiss X Sis**
- 11:45 *Nozo X Kimi**
- 12:10 *Inukami**
- 12:35 *Ladies Versus Butlers**

Marriott Grand Ballroom 4

- 10:00 *Yu Yu Hakusho*
- 10:25 *Onipan!*
- 10:40 *Tonari no Seki-Kun: The Master of Killing Time*
- 10:50 *Yumeiro Patissiere*
- 11:15 *Pita-Ten*
- 11:40 *Waccha PriMagi*
- 12:05 *Tweeny Witches*
- 12:30 *Rental Magica*
- 12:55 *ItaKiss*
- 1:20 *After the Rain*
- 1:45 *Kimi Ni Todoke -From Me to You*
- 2:10 *My Teen Romantic Comedy SNFU*
- 2:35 *Senryu-Girl*
- 2:50 *Snow White with the Red Hair*
- 3:15 *Welcome to Demon School Iruma-kun*
- 3:40 *Tales of Phantasia*
- 4:10 *Bleach*
- 4:35 *Flame of Recca*
- 5:00 *Sound of the Sky*
- 5:25 *Kakushigoto*
- 5:50 *Kyousougiga*
- 6:15 *Darwin's Game*
- 6:40 *Cowboy Bebop*
- 7:05 *EAT-MAN*
- 7:30 *Knight Hunters Eternity*
- 7:55 *Samurai Champloo*
- 8:20 *Z/X Code Reunion*
- 8:45 *Black Rock Shooter*
- 9:10 *K: Return of Kings*
- 9:35 *Anti-Magic Academy The 35th Test Platoon*
- 10:00 *Rio Rainbow Gate**
- 10:25 *Ninja Nonsense**
- 10:50 *Koi Koi Seven**
- 11:15 *Cutie Honey Universe**

- 11:40 *Kill La Kill**
- 12:05 *Eiken**
- 12:35 *Ah My Buddha!! OVA**

SATURDAY, JULY 22
Marriott Grand Ballroom 1

- 10:00 *Space Pirate Mito*
- 10:25 *Nana Seven of Seven*
- 10:50 *Mon Colle Knights*
- 11:15 *A Lull of the Sea*
- 11:40 *Aria The Natural*
- 12:05 *Battle Athletes Victory*
- 12:30 *Tiger & Bunny*
- 12:55 *Dirty Pair TV*
- 1:20 *Star Ocean EX*
- 1:45 *El-Hazard The Wanderers*
- 2:10 *Star Blazers: Space Battleship Yamato 2199*
- 2:35 *Hi-sCooool! Seha Girls*
- 2:50 *Majestic Prince*
- 3:25 *Tetsujin 28 FX*
- 3:40 *Dirty Pair Flash*
- 4:10 *NG Knight Lamune & 40*
- 4:35 *Revisions*
- 5:00 *Assassination Classroom*
- 5:25 *Submarine Super 99*
- 5:50 *Coppellion*
- 6:15 *The Third: The Girl with the Blue Eye*
- 6:40 *One Punch Man*
- 7:05 *Drifting Dragons*
- 7:30 *S-CRY-Ed*
- 7:55 *Irresponsible Captain Tylor*
- 8:20 *Vivy Fluorite Eye's Song*
- 8:45 *A.D. Police to Serve And Protect*
- 9:10 *Soul Link*
- 9:35 *Needless*
- 10:00 *Symphogear**
- 10:25 *Photon The Idiot Adventures**
- 10:55 *BPS: Battle Programmer Shirase**
- 11:20 *Dirty Pair Flash**
- 11:45 *Juden Chan**
- 12:10 *Terra Formars**
- 12:35 *Elfen Lied**

Marriott Grand Ballroom 2

- 10:00 *Sherlock Hound*
- 10:25 *Chronicles of the Going Home Club*
- 10:50 *Is the Order a Rabbit?*
- 11:15 *Kodocha*
- 11:40 *Kanamemo*
- 12:05 *His and Her Circumstances*

- 12:30 *Himouto! Umaru-Chan*
- 12:55 *Ramen Fighter Miki Full Course*
- 1:20 *The Eccentric Family*
- 1:45 *Kekkaishi*
- 2:10 *Hunter X Hunter*
- 2:35 *Shrine of the Morning Mist*
- 2:50 *Nura: Rise of the Yokai Clan: Demon Capital*
- 3:15 *Magic User's Club TV*
- 3:40 *Tokyo Mew Mew New*
- 4:05 *Di Gi Charat*
- 4:10 *Seven Senses of the Reunion*
- 4:35 *BOFURI: I Don't Want to Get Hurt, so I'll Max Out My Defense*
- 5:00 *Gokudo*
- 5:25 *My Isekai Life*
- 5:50 *Wise Man's Grandchild*
- 6:15 *Is It Wrong to Try to Pick Up Girls in a Dungeon?!*
- 6:40 *Demon Slayer Kimetsu no Yaiba*
- 7:05 *El-Hazard The Alternative World*
- 7:30 *I'm Quitting Heroing*
- 7:55 *Sorcerer Hunters*
- 8:20 *The Irregular at Magic High School*
- 8:45 *Ushio & Tora*
- 9:10 *Plunderer*
- 9:35 *Grenadier*
- 10:00 *Ghastly Prince Enma Burning UP**
- 10:25 *Yamibo Darkness, The Hat, and Travelers of the Books**
- 10:50 *Val X Love**
- 11:15 *Holy Knight**
- 11:45 *Lupin The 3rd The Woman Called Fujiko Mine**
- 12:10 *Kandagawa Jet Girls**
- 12:35 *Isuca**

Marriott Grand Ballroom 3

- 10:00 *The Squid Girl*
- 10:25 *Saint Tail*
- 10:50 *Cardcaptor Sakura*
- 11:15 *When Will Ayumu Make His Move?*
- 11:40 *Mahoraba Heartful Days*
- 12:05 *Teasing Master Takagi-san 3*
- 12:30 *Toradora!*
- 12:55 *Golden Time*
- 1:20 *Kaguya-Sama Love Is War*
- 1:45 *Love, Chunibyo & Other Delusions*
- 2:10 *Haruka Nogizaka's Secret Purezza*
- 2:35 *Galaxy Angel Z*
- 2:50 *Urusei Yatsura TV*



Anime Schedule

- 3:15 *Fruits Basket*
- 3:40 *Code-E*
- 4:10 *Sayonara Zetsubou-Sensei*
- 4:35 *Yashahime Princess Half-Demon*
- 5:00 *RIN-NE*
- 5:25 *Jubei-Chan 2 The Counterattack of Siberia Yagyu*
- 5:50 *Hayate The Combat Butler*
- 6:15 *Nagasarete Airanto*
- 6:40 *Food Wars!*
- 7:05 *Rascal Does Not Dream of Bunny Girl Senpai*
- 7:30 *Uzaki-chan Wants to Hang Out!*
- 7:55 *Love, Election, And Chocolate*
- 8:20 *Actually I Am...*
- 8:45 *How Heavy Are The Dumbbells You Lift?*
- 9:10 *Seitokai Yakuindomo*
- 9:35 *Ah My Buddha!*
- 10:00 *Ao-Chan Can't Study**
- 10:30 *Nakaimo My Little Sister Is Among Them**
- 10:55 *Please Twins**
- 11:20 *Kiss X Sis**
- 11:45 *Nozo X Kimi**
- 12:10 *Inukami**
- 12:35 *Ladies Versus Butlers**

Marriott Grand Ballroom 4

- 10:00 *Yu Yu Hakusho*
- 10:25 *RE: STAGE Dream Days*
- 10:50 *Yumeiro Patissiere*
- 11:15 *Pita-Ten*
- 11:40 *The Demon Girl Next Door*
- 12:05 *Tweeny Witches*
- 12:30 *Rental Magica*
- 12:55 *ItaKiss*
- 1:20 *My Teen Romantic Comedy SNAFU*
- 1:45 *Kimi Ni Todoke—From Me to You*
- 2:10 *Real Girl*
- 2:35 *Senryu-Girl*
- 2:50 *Snow White with the Red Hair*
- 3:15 *Welcome to Demon School Iruma-kun*
- 3:40 *Freedom OVA*
- 4:10 *Bleach*
- 4:35 *Flame of Recca*
- 5:00 *Sound of the Sky*
- 5:25 *Kakushigoto*
- 5:50 *Kyousougiga*
- 6:15 *Darwin's Game*

- 6:40 *Cowboy Bebop*
- 7:05 *EAT-MAN*
- 7:30 *Knight Hunters Eternity*
- 7:55 *Samurai Champloo*
- 8:20 *Z/X Code Reunion*
- 8:45 *Black Rock Shooter*
- 9:10 *K: Return of Kings*
- 9:35 *Anti-Magic Academy The 35th Test Platoon*
- 10:00 *Rio Rainbow Gate**
- 10:25 *Ninja Nonsense**
- 10:50 *Cutie Honey TV**
- 11:15 *Cutie Honey Universe**
- 11:40 *Kill La Kill **
- 12:05 *Eiken**
- 12:35 *Ah My Buddha!! OVA**

SUNDAY, JULY 23

Marriott Grand Ballroom 1

- 10:00 *Space Pirate Mito*
- 10:25 *Nana Seven of Seven*
- 10:50 *Mon Colle Knights*
- 11:15 *A Lull in the Sea*
- 11:40 *Aria the Natural*
- 12:05 *Battle Athletes Victory*
- 12:30 *Tiger & Bunny*
- 12:55 *Lost Universe*
- 1:20 *Star Ocean EX*
- 1:45 *El-Hazard The Wanderers*
- 2:10 *Star Blazers: Space Battleship Yamato 2199*
- 2:35 *Majestic Prince*
- 3:00 *Tetsujin 28 FX*
- 3:25 *Dirty Pair OVA*
- 3:55 *NG Knight Lamune & 40*
- 4:20 *Revisions*
- 4:45 *Assassination Classroom*

Marriott Grand Ballroom 2

- 10:00 *Sherlock Hound*
- 10:25 *Chronicles of the Going Home Club*
- 10:50 *Is The Order A Rabbit?*
- 11:15 *Kodocha*
- 11:40 *Kanamemo*
- 12:05 *His and Her Circumstances*
- 12:30 *Himouto! Umaru-Chan*
- 12:55 *Ramen Fighter Miki Full Course*
- 1:20 *The Eccentric Family*
- 1:45 *Kekkaishi*
- 2:10 *Hunter X Hunter*

- 2:35 *Nura: Rise Of The Yokai Clan: Demon Capital*
- 3:00 *Magic User's Club TV*
- 3:25 *Tokyo Mew Mew New*
- 3:50 *Di Gi Charat*
- 3:55 *My Next Life As A Villainess All Routes Lead To Doom!*
- 4:20 *BOFURI: I Don't Want to Get Hurt, so I'll Max Out My Defense*
- 4:45 *Gokudo*

Marriott Grand Ballroom 3

- 10:00 *The Squid Girl*
- 10:25 *Saint Tail*
- 10:50 *Cardcaptor Sakura*
- 11:15 *Place To Place*
- 11:40 *Mahoraba Heartful Days*
- 12:05 *Teasing Master Takagi-san 3*
- 12:30 *Ground Control to Psycho Electric Girl*
- 12:55 *Love, Chunibyo & Other Delusions*
- 1:20 *Kaguya-Sama Love Is War*
- 1:45 *This Art Club Has A Problem*
- 2:10 *Galaxy Angel Z*
- 2:35 *Urusei Yatsura TV*
- 3:00 *Fruits Basket*
- 3:25 *Code-E*
- 3:55 *Sayonara Zetsubou-Sensei*
- 4:20 *Yashahime Princess Half-Demon*
- 4:45 *RIN-NE*

Marriott Grand Ballroom 4

- 10:00 *Yu Yu Hakusho*
- 10:25 *Onipan!*
- 10:40 *Tonari no Seki-Kun: The Master of Killing Time*
- 10:50 *Yumeiro Patissiere*
- 11:15 *Pita-Ten*
- 11:40 *Waccha PriMagi*
- 12:05 *Tweeny Witches*
- 12:30 *Rental Magica*
- 1:20 *After The Rain*
- 1:45 *Kimi Ni Todoke -From Me to You*
- 2:10 *My Teen Romantic Comedy SNAFU*
- 2:35 *Snow White with the Red Hair*
- 3:00 *Welcome To Demon School Iruma-kun*
- 3:25 *Tales Of Phantasia*
- 3:55 *Bleach*
- 4:20 *Flame Of Recca*
- 4:45 *Sound of the Sky*



SPECIAL THANKS TO OUR 2023 SPONSORS





Frequently Asked Questions

How does your badge system work? To help prevent scalping and counterfeit badges, Comic-Con badges are enabled with RFID (Radio Frequency Identification) tags. At various points of entry to the San Diego Convention Center, Hall H, and Indigo Ballroom, you will encounter gates with a large “Scan Here” indicator. All you need to do is tap your badge briefly to the indicator. When you do, you’ll get a green light that indicates you’ve been validated and are okay to enter. When you leave, you must tap your badge out so you may re-enter when you return. For more information on badges, see the Convention Policies on page 4–5.

Why do I have to wait until 9:30 AM to get into the Exhibit Hall? With such a large number of attendees to coordinate, the Comic-Con staff, exhibitors, and security need the few available morning hours to set up and get ready for the day’s events.

What is the fastest way to get into the Exhibit Hall when the show opens in the morning? For the safety of the thousands of people who attend the show each day, Comic-Con needs to control the lines for entrance into the Exhibit Hall. There are two lines that you can wait in. One is located in the Sails Pavilion; the other is via the Bayside Corridor from Room 20 down to Room 27. These lines move first, and most of the people in them are let in before entry is allowed through the front doors of the Main Lobby. Waiting to enter from the Main Lobby doors can add a 25+ minute delay. Of course, you can always just wait for the line to be done and then walk in. Please note that there is also a separate line for Programming in Hall H (see next paragraph). People with disabilities should contact the Deaf and Disabled Services desk in Lobby A to access a separate waiting area.

Where’s the Hall H line? The Hall H line begins outside the Convention Center near the glass doors directly in front of Hall H—look for the large tents and chutes occupying Plaza Park. If you want to get in line for Hall H programs before the doors open in the morning, make sure you are in that line and not in the line to get into the Exhibit Hall or the Badge Member line, which runs parallel to the Hall H line outside in the morning. Keep in mind that the first loading of the day in Hall H is wristbanded, please see the article on the Hall H/Plaza Park Lines on page 10.

Does my membership badge get me into everything? All event spaces have limited capacity as set by the fire marshal. Even though a badge is needed to get into all programming events, it does not guarantee you access to an event that has reached its capacity limit. In addition, tickets will be needed for viewing the Masquerade in Ballroom 20, but these tickets are complimentary.

Do I have to wear my badge all the time? Yes! Always wear your badge and hang on to it! You’ll need your badge to get in the front doors and into the Exhibit Hall. You will also need your badge to attend any Comic-Con function, including those at the Hilton Bayfront Hotel, the Manchester Grand Hyatt, the Marriott Marquis & Marina, the Omni, and the San Diego Central Library, as well as nighttime events at the Convention Center and Convention-sponsored parties. If you’re asked to show your badge, please do so.

Your name and contact information are encoded in your barcode. Do not let anyone scan your barcode unless you want that person to have your mailing address. Please do not give away your badge to people outside the Convention Center when you leave Comic-Con. Also keep in mind that security will be spot-checking badges against IDs. Hold on to your badge!

How can I pre-register for Comic-Con 2024? There is no on-site pre-registration for next year’s convention at this year’s show. As an attendee who purchased a badge for 2023, you will be able to participate in Returning Registration for 2024.

Where is the Blood Drive? If you wish to give blood, please sign up at the Blood Drive booth in the Sails Pavilion upstairs at the Convention Center. The Blood Drive is at the Hyatt (next to Seaport Village) on the fourth floor in Coronado Ballroom D. You can give blood on Thursday, Friday, or Saturday from 9:00 to 6:00 or on Sunday from 10:00 to 3:30, but please check in first at the booth in the Sails Pavilion.

My friend is inside the hall with my badge—can you let me in to find her? No, but you can use the message area on the Information Board located in the Lobby of Hall C to leave her a message. It is strongly recommended that prior to entering the convention you arrange a meeting point with all members of your party just in case. Keep in mind that there is no paging.

How do I get to the Mezzanine, the program rooms, the bag check, first aid, etc.? See the article on pages 8, for directions to all Convention Center locations.

What are the Eisner Awards? Considered the “Oscars” of comics, the Will Eisner Comic Industry Awards will be held Friday night at 8:00 in the Indigo Ballroom at the Hilton Bayfront. For more complete information, see page 11. There is no charge to attend the Eisners, all you need is a four-day or a Friday badge. However, it’s a gala event, so you are advised to dress nicely.

What is the Masquerade? The Masquerade is the on-stage costume competition held on Saturday night, starting at 8:30 in Ballroom 20 at the Convention Center. There is no charge for the Masquerade; all you need is a four-day or a Saturday badge. Because of limited seating in the Ballroom itself, a ticket is required for those seats ONLY, but these tickets are free and are available to those who get in line on Saturday (see the article on page 12-13). Tickets are not required for viewing the Masquerade in the Sails Pavilion or the overflow rooms (6A and 5AB).

Where are the Films rooms? There are two Film rooms. In the Convention Center films are shown each night in Room 4, Thursday through Saturday. At the Marriott Marquis, films are shown all day in Grand Ballroom 5, Thursday through Saturday.

Where do I find out if my favorite artist, writer, actor, etc. is signing autographs? Please check the listings for autograph signings starting on page 168 in this guide. If your favorite is asso-

ciated with a booth or publisher in the Exhibit Hall, please check that booth for possible signing schedules. For schedule changes, please check the online daily Newsletter at www.comic-con.org or check our Comic-Con app for iOS and Android.

I got a ticket for a giveaway when I was at a program. How do I exchange it for the actual item? Giveaway tickets from most programs are redeemable at the Programming Premiums Room, located in the Hyatt (next to Seaport Village) in the Grand Ballroom AB on the first floor.

If I leave, can I come back in? You can come back into the Exhibit Hall and all the events (space permitting) as long as you have your Comic-Con badge with you and it's valid for the day you wish to reenter. Single-day memberships are valid only for the day for which they are purchased. You do not need a hand stamp. Please note: Some of the bigger program rooms may require a ticket to leave and return, and that ticket is good only for the specific panel. Check at the door if you need a bathroom or food break. If you leave the Convention Center building, be sure to scan/tap out as you depart, so that you will be able to scan/tap in to reenter.

How late are you open? The Exhibit Hall is open from 9:30 to 7:00 Thursday through Saturday and from 9:30 to 5:00 on Sunday. The program rooms upstairs and on the Mezzanine have events running until late at night on Thursday through Saturday, including gaming and film screenings. At the Marriott Marquis, gaming, anime, and films continue late into the evening, Thursday through Saturday, and the Comic-Con Merch room is open on Wednesday from noon until 9:00, Thursday through Saturday 9:00 until 8:00, and on Sunday 9:00 until 5:00. At the Hyatt, the Program Premiums Room is open until 8:00 Thursday through Saturday and 6:00 on Sunday. Also at the Hyatt, the Art Show is open Thursday/Friday until 8:00 and on Saturday/Sunday until 6:00 pm.

Do you have childcare? How much does it cost? Comic-Con will not be offering childcare.

Where do the shuttle buses go? How late do they run? The shuttle buses can take you from the Convention Center to downtown hotels and other locations (such as Horton Plaza, Ralph's Grocery, parking lots) as well as hotels in Mission Valley, Shelter Island, and North Harbor Island. Check page 8 in this publication for route information and the shuttle schedule. If you have questions on the Shuttle service or any special needs, ask at the Shuttle Info Desk outside of Hall E.

I have a paper cut—where can I get a Band-Aid? The Convention Center First Aid station is located at the south end of the main lobby in Hall C. An EMT is on duty during Exhibit Hall hours.

Why is there no parking? We encourage you to use public transportation (the Trolley stops opposite the Convention Center, at both Hall A and Hall E) and our Shuttle service, which stops at several of the available parking lots downtown. See page 8 in this publication for locations. You'll find more parking info on the Comic-Con website.

Where's the ATM? In addition to the ATMs located next to the escalators in Hall C, ATMs can be found in front of Hall E, next to the Starbucks.

Where can I get an official Comic-Con Event T-shirt? The Comic-Con event T-shirt as well as other branded new and vintage merchandise offerings are available at the Comic-Con Merch room, in Pacific Ballroom 26 of the Marriott Marquis, or via our website. There is no booth in the Exhibit Hall. Quantities may be limited for some items. For the first time this year a small number of Comic-Con items will be available for sale at the Comic-Con Museum in Balboa Park and Hudson News at the San Diego International Airport.

I'm tired of carrying all the stuff I bought. Is there somewhere I can store it? Bag Check is available from the Convention Center for a nominal fee and is located in the lobbies of Halls E and F. If you would like to purchase boxes to ship your items, you can visit the Business Center, located in the lobby of Hall D.

I lost my wallet—what should I do? Check at the Lost & Found Office in the Hall D Lobby. If you get home and realize you may have left something at the Convention Center, please contact the Convention Center's Lost and Found.

I'm lost—what do I do? Look for the people on the front drive outside of the Convention Center with the "Ask Me!" T-shirts! They can provide general information and directions. They have desks in front of the Hall B1 and Hall E2 doors marked with large banners that say Information; the latter is also the Shuttle info desk. In addition, look for the large "You Are Here" maps in the Lobby, on the walkway, in the Sails Pavilion, and in other areas. And don't forget to consult the maps in the Quick Guide.

My costume has a weapon ... will that be a problem? No functional weapons are allowed at Comic-Con. Please read the costume props guidelines on page 8.

Why don't you let us all in for free? San Diego Comic Convention (Comic-Con International) is a California Nonprofit Public Benefit Corporation organized for charitable purposes and dedicated to creating the general public's awareness of and appreciation for comics and related popular art forms, including participation in and support of public presentations, conventions, exhibits, museums and other public outreach activities which celebrate the historic and ongoing contribution of comics to art and culture. All revenues are used to finance various aspects of the show, including Convention Center rental, security, equipment rentals, shuttle buses, office expenses, and the kinds of things you can't find at other conventions, such as the Art Show, the Films program, Deaf and Disabled Services, the Masquerade, and the many programming tracks.



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How Do I Get To ...

Registration/Badge Pick-Up?

At the Convention Center, Registration Areas are upstairs in the Sails Pavilion. Enter the C2 doors of the Center and go up the escalator/stairs/elevator to the open area under the white sails. In the Sails Pavilion you will find Attendee Registration and Badge Solutions as well as Industry Registration, which includes Press, Program Participant, Professional, and TR Registrations.

Bags, Books, and Lanyards?

At the Convention Center, bags, Events, Guides, and lanyards are available upstairs in the Sails Pavilion. Enter the Center and go up the G escalator or E escalator/stairs/elevator to the lobby of Ballroom 20, and follow the signage to the entrance of the Bags, Books & Lanyards area in the Sails Pavilion.

Volunteers?

Volunteer Registration is at the Marriott Marquis in the Marina Ballroom. From the Convention Center, head west and make an immediate left turn at the Marriott Walkway along Hall A. Enter the glass doors and go up the escalator to the left, which will bring you to the South Lobby area. Continue across the lobby to the next set of escalators, which will bring you to the Marina Ballroom Lobby. Volunteers Registration is in Marina Ballroom EFG.

Deaf and Disabled Services?

Enter the Convention Center Lobby at the Hall A door and look for the "Deaf and Disabled Services" banner. The desk is across the Lobby to the left.

The Hotel Desk?

The Hotel Desk is located upstairs in the Sails Pavilion near Industry Registration.

The Mezzanine?

The Mezzanine is only on the Hall A–C side of the Center. To access, enter the Lobby on that side and go up the escalators/stairs/elevator to the top level. Cross the 6 Lobby to the escalators/stairs/elevators at the back of the building, then go down one level to the Mezzanine. It can also be reached through the escalators and elevators at the back of Exhibit Halls A–C.

Programs?

The majority of Programs are on the upper

level of the Center. Enter the Lobby and use the escalators/elevator to get to the upper level. Program Rooms 2–11 are on the west side of the upper level, 20–32 are on the east side. The line for Hall H programs is located outside the building in Plaza Park. Offsite locations include the Indigo Ballroom in the Hilton Bayfront, just south of the Convention Center, and the Grand Ballroom at the Omni Hotel, across Harbor Drive at 6th and J. There are also panels at the Marriott Marquis in Grand Ballroom 10 and Grand Ballroom 12. To access panels at the San Diego Central Library at 11th & K, take the pedestrian bridge over Harbor Drive and head northeast on Park Blvd. past Petco Park. Turn left at 11th Avenue, and continue north. The Library is on the east side of the street. For more information, see the maps in the Quick Guide.

The Programming Premiums Room?

When you leave the Convention Center, turn left/west and go down Harbor Drive to the Manchester Grand Hyatt. The Programming Premiums Room is located on the first floor in Grand Ballroom AB.

The Art Show?

When you leave the Convention Center, turn left/west and go down Harbor Drive to the Manchester Grand Hyatt. The Art Show is located on the first floor in Grand Ballroom CD, next to Programming Premiums.

The Blood Drive?

When you leave the Convention Center, turn left/west and go down Harbor Drive to the Manchester Grand Hyatt. The Blood Drive is located upstairs on the fourth floor in the Coronado Ballroom.

The Blood Drive Desk?

Enter the B2, C2 or E doors of the Center and go up the escalator/stairs/elevator to the upper level. The Blood Drive desk is in the Sails Pavilion on that level, next to the glass doors leading to Ballroom 6.

The Autograph and Portfolio Review Areas?

Enter the B2, C2 or E doors of the Center and go up the escalator/stairs/elevator to the upper level, in the Sails Pavilion.

First Aid?

Enter the Convention Center Lobby at the Hall C3 door. The First Aid office is directly to your left.

Lost and Found?

Enter the Lobby at the Hall D door and go to the Lost & Found Desk across the Lobby.

The Security Office?

For general security issues, enter the Lobby at the Hall D door and go to the Information Desk on the far side.

Bag/Coat Check?

There are two locations for Bag/Coat check in the Lobby, in Hall E and Hall F. Enter the Lobby at those doors.

The RFID Help Desk?

There are three RFID Help Desk locations in the Center Lobby: in Hall A, Hall D, and Hall G. Enter the Lobby at those doors.

The Anime Rooms? Films?

Anime is located in Grand Ballroom 1–4 and Films is located in Grand Ballroom 5 of the Marriott Marquis. From the Convention Center, the Marriott Marquis is directly to the northwest. Walk to the North Tower expansion area of the Marriott, then go upstairs to the Grand Ballroom on the second level of that complex. Films will also be doing evening screenings in Room 4 at the Convention Center Thursday–Saturday.

The Hospitality Suite?

The Hospitality Suite is in Grand Ballroom 8 of the Marriott Marquis. From the Convention Center, the Marriott is directly to the northwest. Walk to the North Tower expansion area of the Marriott, then go upstairs to the Grand Ballroom on the second level of that complex.

The Comic-Con Museum?

The Comic-Con Museum is in the Federal Building in Balboa Park, at 2131 Pan American Plaza. There will be a museum-only shuttle between the Center and the museum, with pick-up/drop-off at the shuttle stop between the Marriott Marquis and the Grand Hyatt. You will need your Comic-Con badge and your museum ticket confirmation to board the museum-only shuttle.

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